



Aleksandrs Baranovskis

PERSONAL INFO

+371 29758077
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Latvia, Riga
www.anubisdunk.com

SKILLS

Communication

Unity Engine

WEB (HTML,CSS,JS)

3D Asset creation

Android app creation

LANGUAGES

Russian

English

Latvian

INTERESTS

Building web/mobile apps

Video game industry

Music, Movies, Art

Sport activities

EDUCATION

SECONDARY EDUCATION

Riga S.Zholtok Secondary School
Riga Secondary School 22

BACHELOR DEGREE OF INFORMATION TECHNOLOGY

Riga Technical University

COURSES

PROGRAMMING COURSE

SIA "Progmeistars"

OTHER COURSES

TestDevLab Summer School - QA Project Challenge 2024 (TDL School)
Blender 2.81 - Substance painter - Sci fi asset creation (Julien Deville)
Mastering Jetpack Compose (Abbass Masri)
The Web Developer Bootcamp 2022 (Colt Steele)

EXPERIENCES AND PET-PROJECTS

FREELANCE GRAPHIC ARTIST

Steam Workshop
Making weapon skins for Counter-Strike Global Offensive, Rust, Team Fortress 2 and Unturned through the Steam Workshop. Some my skins have been featured as official content for these games (steamcommunity.com/id/anubisdunk/myworkshopfiles)

INDIE GAME DEVELOPER

Overclocker - The Game
Created mobile game and deployed on Google Play (removed)

Participating in several Mini Game Jams trying myself in game development. (anubisdunk.itch.io)

ANDROID APP DEVELOPER

Virtual Hand Sanitizer
Fun app I made with my friend, which reached over 350k downloads (Temporary removed. You can find several articles related to this app)

SOFTWARE

Blender, Substance Painter, Photoshop, Unity, Android Studio, Marmoset Toolbag 4, Substance Designer, Zbrush, Aseprite