

Applied Containers & Orchestration

Topics

1. Low level container building blocks
 - a. Container vs Virtual Machine
 - b. Namespaces
 - i. ipc
 - ii. mnt
 - iii. net
 - iv. pid
 - v. time
 - vi. user
 - vii. uts
 - c. Cgroups
 - d. What is a container runtime?
 - e. What does docker do?
 - f. What does containerd do?
 - g. Images/Containers/Volumes/Registries - what's the difference?
 - h. Docker commands you should know
 - i. Docker info
 - ii. Docker run
 - iii. Docker network
 - iv. Docker volume
 - v. Docker image
 - vi. Docker * inspect
 - i. Linuxkit
 - j. Docker-Compose
 - i. Services
 - ii. Networking
 - iii. Volumes
 - iv. What's coming in version 2
2. Building Images
 - a. Buildkit
 - b. Layers
 - c. "Copy on Write" and how containers start so fast
 - d. Image Layer Caching
 - e. Storage Drivers & their differences
 - i. vfs
 - ii. btrfs / zfs
 - iii. overlay2
 - f. Writing better dockerfiles
 - i. Optimizing builds for caching

- ii. Spotting common mistakes
- g. Internals of the final image
 - i. What makes up a container image?
 - ii. Other than the filesystem, what is attached?
 - iii. Which information is purely metadata?
- 3. Sidecars, Ambassadors, and Adapters
 - a. What's a sidecar container?
 - b. How can sidecars be used to modernize existing applications?
 - i. SSL termination
 - ii. Http static caching / acceleration
 - iii. Metrics aggregation
 - c. Ambassador containers for connecting to external services
 - i. Abstracting complex service APIs
 - d. Adaptor containers for converting and exporting
 - i. Healthchecks / Metrics
 - e. Caching existing / request deduplication
 - i. Three stooges problem
 - ii. Simple response etag caching
 - iii. Request deduplication
- 4. Container networking
 - a. Bridge networking
 - b. Overlay networking
 - c. Host networking
 - d. How does iptables play in?
 - e. Security within docker networks
 - f. How does dns work in containers?
- 5. Container networking 2
 - a. What is a CNI?
 - b. Calico vs Cilium
 - c. How does networking between machines in a cluster work?
 - d. Networking policies - how to secure a network
 - e. Tricks for networking policies
 - i. Cilium Editor
 - ii. Minikube gotchas
 - f. Micro services for spreading load
- 6. Container Security
 - a. What is container isolation
 - b. Trusted images
 - c. Cgroups again
 - d. Don't run root unless you need to
 - e. Linux Capabilities instead of root
 - f. What does a privileged container have access to?
 - g. What if your sidecar gets popped?
 - h. How to handle tokens/passwords/credentials

- i. Leaving sensitive things in image layers
 - j. Thinking through attack surface of and single instance
 - k. Network isolation
 - l. Limiting blast radius once a service is popped
7. Kubernetes 1
- a. Components that make up control plane
 - i. Etcd
 - ii. Apiserver
 - iii. Scheduler
 - iv. Control Manager
 - b. Kubelet & Kube Proxy
 - c. Namespaces
 - d. Kubernetes yaml and resource intro
 - i. General format for files
 - ii. Versioning in yaml vs Versioning of k8s
 - e. Pods vs Containers
 - i. What's shared between containers in a pod
 - ii. How do those sidecars work
 - iii. Resource Requests & Limits
 - iv. Image Pull Policy
 - v. Security Context
 - f. Deployments
 - g. Minikube for debugging
 - i. How to start a cluster
 - ii. What can you do in minikube?
 - iii. What can't you do in minikube?
 - h. Kubernetes Dashboard
 - i. k9s
 - i. Metrics Server
8. Kubernetes 2
- a. Healthchecks / Readiness probes for advanced serving and rollouts
 - b. Services
 - i. Multiple services behind a single dns/ip address
 - ii. Where in the networking stack do LBs live
 - c. DaemonSets
 - d. Jobs
 - e. Cronjobs
 - f. Services
 - g. Secrets
 - h. ConfigMaps
 - i. Labels
 - j. Service Accounts
 - i. RBAC
 - ii. Tokens in pods

- iii. Image Pull Secrets

- 9. Kubernetes 3

- a. What's the difference between Deployments, StatefulSets, ReplicaSets?
- b. How does the container registry fit in?
- c. Node affinity
- d. Annotations
- e. CRD - Custom Resource Definitions
- f. Readiness/Liveness/Startup probes
- g. Service Load Balancers
- h. Self Hosted vs Cloud Provider
 - i. Which managed k8s should you use?
- i. Rollouts
 - i. Surge update
 - ii. Max unavailable
 - iii. Startup probes for safety
 - iv. Revision history
 - v. Undoing a rollout

- 10. Kubernetes 4

- a. Vertical vs Horizontal Scaling
- b. Horizontal Pod Autoscalers
 - i. Pod resource requests
 - ii. Metrics Servers
 - iii. Versioning for definitions
 - iv. Tuning
- c. Provisioning new nodes when resources run out
- d. Services + Load Balancing + Autoscaling
- e. Scaling nodes vs HPAs
 - i. Scaling nodes varies between hosting providers
- f. Optimize your containers for faster scaling
- g. Helm charts
 - i. Installing your infrastructure
 - ii. Helm templating
 - iii. Values file

- 11. Kubernetes 5

- a. Taints
- b. Cordoning a node
- c. Draining a node
- d. Resource pressures
- e. Prometheus & Grafana
- f. Node Exporter
- g. Time Series metrics
- h. Alerting on pressures
- i. Building basic dashboards