Exercise Class Solutions 8

4 Vector Geometry

4.2 Projections and Planes

4.2.1

Compute $\vec{u} \cdot \vec{v}$ where:

d)
$$\vec{u} = \begin{bmatrix} 3 & -1 & 5 \end{bmatrix}^T$$
, $\vec{v} = \begin{bmatrix} 6 & -7 & -5 \end{bmatrix}^T$

Solution

d)

$$\vec{u} \cdot \vec{v} = \begin{bmatrix} 3 & -1 & 5 \end{bmatrix}^T \cdot \begin{bmatrix} 6 & -7 & -5 \end{bmatrix}^T$$

$$= 3 \cdot 6 + (-1) \cdot (-7) + 5 \cdot (-5)$$

$$= 18 + 7 + (-25)$$

$$= 0$$

Find the angle between the following pairs of vectors.

b)
$$\vec{u} = \begin{bmatrix} 3 & -1 & 0 \end{bmatrix}^T$$
, $\vec{v} = \begin{bmatrix} -6 & 2 & 0 \end{bmatrix}^T$

Solution

b) Let θ be the angle. Compute the dot product of the vectors

$$\vec{u} \cdot \vec{v} = 3 \cdot (-6) + (-1) \cdot 2 + 0 \cdot 0 = -18 - 2 = -20$$

and observe that as a consequence of it being negative, the angle between them is obtuse. Now compute the lengths of the vectors

$$\|\vec{u}\| = \sqrt{3^2 + (-1)^2 + 0^2} = \sqrt{9 + 1 + 0} = \sqrt{10}$$
$$\|\vec{v}\| = \sqrt{(-6)^2 + 2^2 + 0^2} = \sqrt{36 + 40 + 0} = \sqrt{40}$$

and use these values to calculate the angle

$$\theta = \cos^{-1}\left(\frac{\vec{u} \cdot \vec{v}}{\|\vec{u}\| \|\vec{v}\|}\right)$$

$$= \cos^{-1}\left(\frac{-20}{\sqrt{10}\sqrt{40}}\right)$$

$$= \cos^{-1}\left(\frac{-20}{\sqrt{400}}\right)$$

$$= \cos^{-1}\left(\frac{-20}{20}\right)$$

$$= \cos^{-1}\left(-1\right)$$

which tells us that the angle between the two vectors is π . This is easily confirmed, as $\vec{v} = -2\vec{u}$.

Find the three internal angles of the triangle with vertices:

b)
$$A(3,1,-2)$$
, $B(5,2,-1)$, and $C(4,3,-3)$.

Solution

b) Compute the vectors of the triangle's three edges

$$\overrightarrow{AB} = \begin{bmatrix} 5-3\\2-1\\(-1)-(-2) \end{bmatrix} = \begin{bmatrix} 2\\1\\1 \end{bmatrix}$$

$$\overrightarrow{AC} = \begin{bmatrix} 4-3\\ 3-1\\ (-3)-(-2) \end{bmatrix} = \begin{bmatrix} 1\\ 2\\ -1 \end{bmatrix}$$

$$\overrightarrow{BC} = \begin{bmatrix} 4-5\\ 3-2\\ (-3)-(-1) \end{bmatrix} = \begin{bmatrix} -1\\ 1\\ -2 \end{bmatrix}$$

and observe they all have length $\sqrt{6}$. Thus it is an equilateral triangle and all the angles are an equal $\pi/3$.

4.2.10

In each case, compute the projection of \vec{u} on \vec{v} .

b)
$$\vec{u} = \begin{bmatrix} 3 & -2 & 1 \end{bmatrix}^T$$
, $\vec{v} = \begin{bmatrix} 4 & 1 & 1 \end{bmatrix}^T$

Solution

b) We need the dot product

$$\vec{u} \cdot \vec{v} = 3 \cdot 4 + (-2) \cdot 1 + 1 \cdot 1 = 12 + (-2) + 1 = 11$$

and the length of \vec{v}

$$\|\vec{v}\| = \sqrt{4^2 + 1^2 + 1^2} = \sqrt{16 + 1 + 1} = \sqrt{18}$$

and then we can compute

$$\operatorname{proj}_{\vec{v}} \vec{u} = \frac{\vec{u} \cdot \vec{v}}{\|\vec{v}\|^2} \vec{v} = \frac{11}{\sqrt{18}^2} \vec{v} = \frac{11}{18} \vec{v}$$

Calculate the distance from the point P to the line in each case and find the point Q on the line closest to P.

b)
$$P(1, -1, 3)$$

line: $\begin{bmatrix} x & y & z \end{bmatrix}^T = \begin{bmatrix} 1 & 0 & -1 \end{bmatrix}^T + t \begin{bmatrix} 3 & 1 & 4 \end{bmatrix}^T$

Solution

b) Let $\vec{u} = \begin{bmatrix} 1 & -1 & 3 \end{bmatrix}^T - \begin{bmatrix} 1 & 0 & -1 \end{bmatrix}^T = \begin{bmatrix} 0 & -1 & 4 \end{bmatrix}^T$ denote the vector from $P_0(1,0,-1)$, which is a point on the line, to P; and let \vec{d} denote the direction vector of the line. Then

$$\operatorname{proj}_{\vec{d}} \vec{u} = \frac{\vec{u} \cdot \vec{d}}{\|\vec{d}\|^2} \vec{d} = \frac{0 \cdot 3 + (-1) \cdot 1 + 4 \cdot 4}{3^2 + 1^2 + 4^2} \vec{d} = \frac{0 + 1 + 16}{9 + (-1) + 16} \vec{d} = \frac{15}{26} \vec{d}$$

and

$$\overrightarrow{OQ} = P_0 + \frac{15}{26} \overrightarrow{d}$$

$$= \begin{bmatrix} 1 & 0 & -1 \end{bmatrix}^T + \frac{15}{26} \begin{bmatrix} 3 & 1 & 4 \end{bmatrix}^T$$

$$= \frac{1}{26} \begin{bmatrix} 26 & 0 & -26 \end{bmatrix}^T + \frac{1}{26} \begin{bmatrix} 45 & 15 & 60 \end{bmatrix}^T$$

$$= \frac{1}{26} \begin{bmatrix} 26 + 45 & 15 & 60 - 26 \end{bmatrix}^T$$

$$= \frac{1}{26} \begin{bmatrix} 71 & 15 & 34 \end{bmatrix}^T$$

is the position vector of Q so $Q(\frac{71}{26}, \frac{15}{26}, \frac{34}{26})$ is the required point. The distance from P to Q

$$\sqrt{\left(\frac{71}{26} - 1\right)^2 + \left(\frac{15}{26} - (-1)\right)^2 + \left(\frac{34}{26} - 3\right)^2}$$

$$= \frac{1}{26}\sqrt{(71 - 26)^2 + (15 + 26)^2 + (34 - 78)^2}$$

$$= \frac{1}{26}\sqrt{45^2 + 41^2 + (-44)^2}$$

$$= \frac{1}{26}\sqrt{5642}$$

is the distance from P to the line.

Compute $\vec{u} \times \vec{v}$ where:

b)
$$\vec{u} = \begin{bmatrix} 3 & -1 & 0 \end{bmatrix}^T$$
, $\vec{v} = \begin{bmatrix} -6 & 2 & 0 \end{bmatrix}^T$

Solution

b) The cross product is

$$\vec{u} \times \vec{v} = \begin{bmatrix} (-1) \cdot 0 - 0 \cdot 2 \\ -(3 \cdot 0 - 0 \cdot (-6)) \\ 3 \cdot 2 - (-1) \cdot (-6) \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

which makes sense because $\vec{v} = -2\vec{u}$.

Find the equation of each of the following planes.

- b) Passing through A(1, -1, 6), B(0, 0, 1), and C(4, 7, -11).
- d) Passing through P(3,0,-1) and parallel to the plane with equation 2x y + z = 3.
- f) Containing P(2,1,0) and the line $\begin{bmatrix} x & y & z \end{bmatrix}^T = \begin{bmatrix} 3 & -1 & 2 \end{bmatrix}^T + t \begin{bmatrix} 1 & 0 & -1 \end{bmatrix}^T$
- h) Containing the lines

$$\begin{bmatrix} x & y & z \end{bmatrix}^T = \begin{bmatrix} 3 & 1 & 0 \end{bmatrix}^T + t \begin{bmatrix} 1 & -1 & 3 \end{bmatrix}^T$$

and

$$\begin{bmatrix} x & y & z \end{bmatrix}^T = \begin{bmatrix} 0 & -2 & 5 \end{bmatrix}^T + t \begin{bmatrix} 2 & 1 & -1 \end{bmatrix}^T$$

j) Each point of which is equidistant from P(0, 1, -1) and Q(2, -1, -3).

Solution

b) The normal of the plane is the cross product of any two vectors making use of all three points

$$\overrightarrow{BA} \times \overrightarrow{BC} = \begin{bmatrix} 1 \\ -1 \\ 5 \end{bmatrix} \times \begin{bmatrix} 4 \\ 7 \\ -12 \end{bmatrix}$$

$$= \begin{bmatrix} (-1) \cdot (-12) - 5 \cdot 7 \\ -(1 \cdot (-12) - 5 \cdot 4) \\ 1 \cdot 7 - (-1) \cdot 4 \end{bmatrix}$$

$$= \begin{bmatrix} 12 - 35 \\ -((-12) - 20) \\ 7 + 4 \end{bmatrix}$$

$$= \begin{bmatrix} -23 \\ 32 \\ 11 \end{bmatrix}$$

and the plane is given by

$$\begin{bmatrix} -23 \\ 32 \\ 11 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -23 \\ 32 \\ 11 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \Rightarrow -23x + 32y + 11z = 11$$

d) The plane has normal $\begin{bmatrix} 2 & -1 & 1 \end{bmatrix}^T$ so it is given by

$$\begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ -1 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 0 \\ -1 \end{bmatrix} \Rightarrow 2x - y + z = 5$$

f) The normal of the plane can be found with a cross product of the direction vector of the line and a second vector defined by P and a point on the line:

$$\begin{bmatrix} 1\\0\\-1 \end{bmatrix} \times \begin{bmatrix} 2-3\\1-(-1)\\0-2 \end{bmatrix} = \begin{bmatrix} 1\\0\\-1 \end{bmatrix} \times \begin{bmatrix} -1\\2\\-2 \end{bmatrix}$$

$$= \begin{bmatrix} 0 \cdot (-2) - (-1) \cdot 2\\-(1 \cdot (-2) - (-1) \cdot (-1))\\1 \cdot 2 - 0 \cdot (-1) \end{bmatrix}$$

$$= \begin{bmatrix} 0+2\\-((-2)-1)\\2-0 \end{bmatrix}$$

$$= \begin{bmatrix} 2\\3\\2 \end{bmatrix}$$

Thus the plane is given by

$$\begin{bmatrix} 2\\3\\2 \end{bmatrix} \cdot \begin{bmatrix} x\\y\\z \end{bmatrix} = \begin{bmatrix} 2\\3\\2 \end{bmatrix} \cdot \begin{bmatrix} 2\\1\\0 \end{bmatrix} \Rightarrow 2x + 3y + 2z = 7$$

h) The normal of the plane is the cross product of the two direction vectors

$$\begin{bmatrix} 1 \\ -1 \\ 3 \end{bmatrix} \times \begin{bmatrix} 2 \\ 1 \\ -1 \end{bmatrix} = \begin{bmatrix} (-1) \cdot (-1) - 3 \cdot 1 \\ -(1 \cdot (-1) - 3 \cdot 2) \\ 1 \cdot 1 - (-1) \cdot 2 \end{bmatrix} = \begin{bmatrix} 1 - 3 \\ -((-1) - 6) \\ 1 - (-2) \end{bmatrix} = \begin{bmatrix} -2 \\ 7 \\ 3 \end{bmatrix}$$

and, using a point on either line, the plane is given by

$$\begin{bmatrix} -2 \\ 7 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} -2 \\ 7 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 3 \\ 1 \\ 0 \end{bmatrix} \Rightarrow -2x + 7y + 3z = 1$$

j) The normal of the plane is

$$\overrightarrow{PQ} = Q - P = \begin{bmatrix} 2 - 0 & -1 - 1 & -3 - (-1) \end{bmatrix}^T = \begin{bmatrix} 2 & -2 & -2 \end{bmatrix}^T$$

and the mid point between P and Q

$$P + \frac{1}{2} \|\overrightarrow{PQ}\| = \begin{bmatrix} 0\\1\\-1 \end{bmatrix} + \begin{bmatrix} 1\\-1\\-1 \end{bmatrix} = \begin{bmatrix} 1\\0\\-2 \end{bmatrix}$$

is on the plane. Thus the plane is given by

$$\begin{bmatrix} 2 \\ -2 \\ -2 \end{bmatrix} \cdot \begin{bmatrix} x \\ y \\ z \end{bmatrix} = \begin{bmatrix} 2 \\ -2 \\ -2 \end{bmatrix} \cdot \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} \Rightarrow 2x - 2y - 2z = 6$$

In each case, find the equation of the line.

b) Passing through P(2,-1,3) and perpendicular to the plane 2x+y=1.

Solution

b) We find that the normal vector of the plane is

$$\begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

then we find that the equation for the line is

$$r(t) = \begin{bmatrix} 2 \\ -1 \\ 3 \end{bmatrix} + t \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix}$$

In each case, find the shortest distance from the point P to the plane and find the point Q on the plane closest to P.

b) P(3,1,-1); plane with equation 2x + y - z = 6.

Solution

b) Find that the normal vector for the plane is

$$\vec{n} = \begin{bmatrix} 2\\1\\-1 \end{bmatrix}$$

Let \vec{q} be the position vector of the point Q and \vec{p} be the position vector of the point P. We know that $\vec{q} = \vec{p} + t\vec{n}$ for some t. Since Q lies on the plane we have that

$$\vec{n} \cdot \vec{q} = 2x + y - z = 6$$

and

$$\begin{aligned} 6 &= \vec{n} \cdot \vec{q} \\ &= \vec{n} \cdot (\vec{p} + t\vec{n}) \\ &= \vec{n} \cdot \vec{p} + t ||\vec{n}||^2 \\ &= 2 \cdot 3 + 1 \cdot 1 + (-1) \cdot (-1) + t \cdot (2 \cdot 2 + 1 \cdot 1 + (-1) \cdot (-1)) \\ &= 8 + 6t \end{aligned}$$

solving for t gives us

$$t = -\frac{2}{6} = -\frac{1}{3}$$

we can then plug in t to find the value for Q and get

$$\vec{q} = \begin{bmatrix} 3\\1\\-1 \end{bmatrix} - \frac{1}{3} \begin{bmatrix} 2\\1\\-1 \end{bmatrix}$$
$$= \begin{bmatrix} \frac{7}{3}\\\frac{2}{3}\\-\frac{2}{3} \end{bmatrix}$$

so Q = (7/3, 2/3, -2/3). We can find the distance by calculating

$$\|\overrightarrow{PQ}\| = \sqrt{(-2/3)^2 + (-1/3)^2 + (1/3)^2} = \frac{\sqrt{6}}{3}$$

Find the equations of the line of intersection of the following planes.

b) 3x + y - 2z = 1 and x + y + z = 5.

Solution

b) Subtract the second equation from the first to get

$$2x - 3z = -4$$

then solve for x to get

$$x = \frac{3z}{2} - 2$$

and let z be a free variable so z=t where $t\in\mathbb{R}$ so we have

$$x = \frac{3t}{2} - 2.$$

We can then subsitute x and z into one of the equations to get the value for y

$$\frac{3t}{2} - 2 + y + t = 5 \Rightarrow y = 7 - \frac{5t}{2}$$

So the parametric equation for the line is then

$$x = \frac{3t}{2} - 2$$

$$y = 7 - \frac{5t}{2}$$

$$z = t$$