\mathcal{SPARC} manual

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Contents

1	Sys	em installation	2
2	2.1	em usage Querying mode	
3	Con	nmand Line Options	5
4		tax Description	6
	4.1	Directives	6
	4.2	Sort definitions	7
	4.3	Predicate Declarations	9
	4.4	Program Rules	
5	Ans	wer Sets	10
6	Тур	echecking	11
	6.1	Type errors	11
		6.1.1 Sort definition errors	
		6.1.2 Predicate declarations errors	13
		6.1.3 Program rules errors	13
	6.2	Type warnings	
		6.2.1 ASP based warning checking	
		6.2.2 Constraint solver based warning checking	
7	SD	MRC and ASPIDE	15

1 System installation

For using the system, you need to have the following installed:

- 1. Java Runtime Environment (JRE) can be found here http://www.oracle.com/technetwork/java/javase/downloads/index.html. The system was tested on Java versions 1.6.0_37 and 1.7.0_25.
- 2. The SPARC to ASP translator. It can be downloaded here: https://github.com/iensen/sparc/blob/master/sparc.jar?raw=true.
- 3. An ASP solver. It can be one of the following:
 - (a) DLV (recommended). http://www.dlvsystem.com/dlv/#1You need to download the *static* version of the executable file.
 - (b) Clingo http://sourceforge.net/projects/potassco/files/clingo/ 3.0.5/.
- 4. (*optional*) Swi-Prolog. http://www.swi-prolog.org/. This item is only required if option *-wcon* is used for type warning detection. (See sections 3 and 6.2.2).

If you are using dlv solver, rename the solver executable file to *dlv* (*dlv.exe* for windows). Make sure the solver you are using is in your system PATH variable (see figures 1 for dlv and 2 for clingo).

2 System usage

To demonstrate the usage of the system we will use the program Π below.

```
sorts
#person={bob,tim,andy}.
predicates
teacher(#person).
rules
teacher(bob).
```

The system can work in one of the two modes: *querying mode* and *answer set mode*.

```
username@machine:~$ dlv -v
DLV [build BEN/Dec 16 2012 gcc 4.6.1]

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username@machine:~$

■
```

Figure 1: Checking the version of DLV solver

```
username@machine:~$ clingo -v clingo 3.0.5 (clasp 1.3.10)

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clasp 1.3.10
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username@machine:~$ ■
```

Figure 2: Checking the version of Clingo solver

2.1 Querying mode

In this mode we can ask queries about a SPARC program loaded into the system. The general command line syntax for this mode is java-jar sparc.jar $program_file$. Queries in SPARC are positive or negative literals of the forms $p(t1, t2, \ldots, tn)$ or $-p(t1, t2, \ldots, tn)$ correspondingly, where $p(t1, t2, \ldots, tn)$ is an atom of the loaded program Π (note that n can be equal to zero, in this case the query will be of the form p or -p).

The queries are answered as follows:

- The answer to a query l not containing variables is yes, if l(with all arithmetic expressions evaluated) belongs to all answer sets of Π .
- The answer to a query l not containing variables is no, if -l(with double classical negation removed and all arithmetic expressions evaluated) belongs to all answer sets of Π .
- The answer to a query *l* not containing variables is *unknown*, if it is not *yes* or *no*.
- The answer to a query of the form l(l) is an atom of the form p(t1, ..., tn) possibly preceded by a negation sign) is a collection of assignments $X_1 = t_1, ..., X_n = t_n$, where $X_1, ..., X_n$ are all variables in p(t1, ..., tn), $t_1, ..., t_n$ are ground terms, and the answer to the query p(t1', ..., tn'), obtained from p(t1, ..., tn) by replacing each variable X_i by a ground term t_i , is yes.

For the program Π above, written in the file program. sp, we run the queries shown below.

The answer to the first query ?- teacher (bob) is *yes*, because the atom *teacher(bob)* belongs to the only answer set of Π .

The answer to the second query ?- teacher (tim) is *unknown*, because neither the atom teacher(bob) nor its negation belongs to the answer set of Π .

The answer to the query ?- teacher (X) is X = bob, because there is only one replacement (bob) for X, such that teacher(X) belongs to the answer set of Π .

For the fourth query, we see an error, because teacher(john) is not an atom of Π . To quit the querying engine, use **exit** command.

2.2 Answer Set Mode

In this mode we can see the computed answer sets of the loaded program. The general command line syntax for this mode is *java -jar sparc.jar program_file -A*.

For the program Π , the answer set may be computed as it is shown below:

```
username@machine:~$ java -jar sparc.jar program.sp -A
SPARC V2.25
program translated
DLV [build BEN/Dec 16 2012 gcc 4.6.1]
{teacher(bob)}
```

3 Command Line Options

In this section we describe the meanings of command line options supported by SPARC. Some options(flags) do not take an argument and have the form *-option*, while others require arguments and can be written in the form *-option arg*. For each command line option, we indicate whether it requires an argument, and if so, we describe its meaning.

• -A

Compute answer sets of the loaded program.

• -wcon

Show warnings determined by CLP-based algorithm. See section 6.2.2

• -wasp

Show warnings determined by ASP-based algorithm. See section 6.2.1

-solver arg

Specify the solver which will be used for computing answer sets. *arg* can have two possible values: *dlv* and *clingo*.

-solveropts arg

Pass command line arguments to the ASP solver (DLV or Clingo).

```
Example: -solveropts "-pfilter=p".
```

```
For the complete list of dlv options, see http://www.dlvsystem.com/html/DLV_User_Manual.html
```

For the complete list of clingo options, see http://sourceforge.net/projects/potassco/files/potassco_guide/

Note that options "0" and "-shift" are passed to clingo solver by default.

• -Help, -H, -help, -Help, -help, -h

Show help message.

• -o arg

Specify the output file where the translated ASP program will be written. *arg* is the path to the output file. Note that if the option is not specified, the translated ASP program will not be stored anywhere.

• input_file

Specify the file where the sparc program is located.

4 Syntax Description

4.1 Directives

Directives should be written before sort definitions, at the very beginning of a program. SPARC allows two types of directives:

#maxint

Directive #maxint specifies maximal nonnegative number which could be used in arithmetic calculations. For example,

```
#maxint=15.
```

limits integers to [0,15].

#const

Directive #const allows one to define constant values. The syntax is:

```
#const constantName = constantValue.
```

where constantName must begin with a lowercase letter and may be composed of letters, underscores and digits, and constantValue is either a nonnegative number or the name of another constant defined above.

4.2 Sort definitions

This section starts with a keyword *sorts* followed by a collection of sort definitions of the form:

```
sort_name=sort_expression.
```

The sort expression on the right hand side denotes collection of strings called *sorts*. We divide all the sorts into *basic* and *non-basic*.

Basic sorts are defined as named collections of identifiers, i.e, strings consisting of

- latin letters: $\{a, b, c, d, ..., z, A, B, C, D, ..., Z\}$
- digits: $\{0, 1, 2, ..., 9\}$
- underscore: _

and either starting from a letter or containing only digits.

Non-basic sorts also contain *records* of the form $id(\alpha_1, \ldots, \alpha_2)$, where id is an identifier and $\alpha_1, \ldots, \alpha_n$ are either identifiers or records.

We define sorts by means of expressions(in what follows sometimes referred as statements) of five types:

1. set-theoretic expression.

The operations +* and - stand for union, intersection and difference correspondingly. ground_term_list is set of *ground terms*, defined as follows:

- numbers and constants are ground terms;
- If f is an identifier and $\alpha_1, \ldots, \alpha_n$ are ground terms, then $f(\alpha_1, \ldots, \alpha_n)$ is a ground term.

Example:

```
sort1=\{f(a),a,b,2\}.

sort2=\{1,2,3\} + \{a,b,f(c)\} - \{f(a),a,b,2\}.
```

According to the definition, sort1 consists of ground terms $\{f(a), a, b, 2\}$, and sort2 is $\{1, 2, 3, f(c)\}$

2. numeric range.

```
numeric_range := number1 .. number2
```

number1 should be smaller or equal than number2. The expression defines the set of subsequent numbers $\{number1, number1 + 1, \dots, number2\}$

Example:

```
sort1=1..3
```

sort1 consists of numbers $\{1, 2, 3\}$.

3. identifier range

```
id_range := id1 .. id2
```

id1 should be lexicographically smaller or equal than *id2*. *id1* and *id2* should both consist of digits and letters. The expression defines the set of all strings

```
S = \{s : id1 \le s \le id2 \land |id1| \le |s| \le |id2|\}
```

Example:

```
sort1=a..f.
```

sort1 consists of latin letters $\{a, b, c, d, e, f\}$.

4. concatenation

```
concatenation := [b_stmt_1] ... [b_stmt_n]
```

b_stmt_1, ..., b_stmt_n must be basic statements, defined as follows:

- statements of the forms (2)-(4) are basic
- statement S of the form (1) is basic if:
 - all curly brackets occurring in ${\cal S}$ contain only constants consisting of latin letters and digits
 - all sorts occurring in *S* are defined by basic statements

Note that basic statement can only define a basic sort not containing records. *Example*¹.:

```
sort1=[b][1..100].
```

¹We allow a shorthand 'b' for singleton set {b}

sort1 consists of identifiers $\{b1, b2, \dots, b100\}$.

5. record

Variables $var_1, ..., var_n$ are optional. Condition can only contain variables from the list $var_1, ..., var_n$. If there is a subcondion var_i REL var_j , where REL is either $\{>, \geq, <, \leq\}$ then $sortname_i$ and then $sortname_j$ must be defined by basic statements.

```
The expression defines a collection of ground terms  \{f(t_1,\ldots,t_n): condition(t_1,\ldots,t_n) \ is \ true \land t_1 \in s_i \land \cdots \land t_n \in s_n \}  Example  \#s=1\ldots 2 .   \#sf=f(s(X),s(Y),s(Z)): \ (X=Y \ or \ Y=Z) .
```

The sort sf consists of records $\{f(1,1,2), f(1,1,1), f(2,1,1)\}$

4.3 Predicate Declarations

The second part of a SPARC program starts with the keyword predicates

and is followed by statements of the form

```
pred\_symbol(sortName, ..., sortName)
```

Multiple declarations containing the same predicate symbol are not allowed. 0-arity predicates must be declared as $pred_symbol()$. For any sort name SN, the system includes declaration SN(SN) automatically.

4.4 Program Rules

The third part of a SPARC program starts with the keyword *rules* followed by standard ASP rules and/or consistency restoring (cr)-rules. CR-rules are of the following form:

$$[label:]l_0 \stackrel{+}{\leftarrow} l_1, \dots, l_k, not \ l_{k+1} \dots not \ l_n$$
 (1)

where l's are literals. Literals occurring in the heads of the rules must not be formed by predicate symbols occurring as sort names in sort definitions.

5 Answer Sets

A set of ground literals S is an answer set of a SPARC program Π with regular rules only if S is an answer set of an ASP program consisting of the same rules.

To define the semantics of a general \mathcal{SPARC} program, we need notation for abductive support. By $\alpha(r)$ we denote a regular rule obtained from a consistency restoring rule r by replacing $\stackrel{+}{\leftarrow}$ by \leftarrow ; α is expanded in the standard way to a set X of CR-rules, i.e., $\alpha(A) = \{\alpha(r) : r \in A\}$. A collection A of CR-rules of Π such that

- 1. $R \cup \alpha(X)$ is consistent (i.e., has an answer set), and
- 2. any R_0 satisfying the above condition has cardinality which is greater than or equal to that of R

is called an *abductive support* of Π . A set of ground literals S is an *answer set* of a SPARC

program Π if S is an answer set of $R \cup \alpha(A)$, where R is the set of regular rules of Π, for some abductive support A of Π.

Example

```
sorts
#s1={a}. % term "a" has sort "s1"

predicates
p(#s1). %predicate "p" accepts terms of sort s1
q(#s1). %predicate "q" accepts terms of sort s1
rules
p(a) :- not q(a).
-p(a).
q(a):+. % this is a CR-RULE.
```

Result:

```
username@machine:~$ java -jar sparc.jar program -A
SPARC V2.25
program translated
DLV [build BEN/Dec 16 2012 gcc 4.6.1]
Best model: {-p(a), appl(r_0), q(a)}
Cost ([Weight:Level]): <[1:1]>
```

Additional literal $appl(r_0)$ was added to the answer set, which means that the first crrule from the program was applied.

6 Typechecking

If no syntax errors, are found, a static check program is performed all found type-related problems, classified into type errors and type errors.

6.1 Type errors

Type errors are considered as serious issues which make it impossible to complied and execute the program. Type errors can occur in all four section of a SPARC program.

6.1.1 Sort definition errors

1. Set-theoretic expression (statement (2) in section 4.2) contains a name of undefined sort.

Example:

```
sorts
#s={a}.
#s2=#s1-s.
```

2. Sort with the same name is defined more than once. *Example:*

```
sorts
#s={a}.
#s={b}.
```

3. In an identifier range id1.. id2 (statement (2) in section 4.2) the first identifier(id1) is lexicographically greater than id2. *Example*

```
sorts
#s=zbc..cbz.
```

4. In a numeric range n1..n2 (statement (2) in section 4.2) n1 is greater than n2. *Example*:

```
sorts
#s=100500..1.
```

5. Numeric range (statement (2) in section 4.2) n1..n2 contains an undefined constant.

```
#const n1=5.
sorts
#s=n1..n2.
```

6. In an identifier range id1..id2 (statement (3) in section 4.2) the length of the first identifier (id1) is greater than length of the second.

Example:

```
sorts
#s=abc..a.
```

7. Concatenation (statement (4) in section 4.2) contains a non-basic sort.

Example:

```
sorts
#s={f(a)}.
#sc=[a][#s].
```

8. Record definition (statement (5) in section 4.2) contains an undefined sort.

Example:

```
sorts
#s=1..2.
#fs=f(s,s2).
```

9. Definition of record (statement (5) in section 4.2) contains a condition with relation >, <, \ge , \le such that the corresponding sorts are not basic. *Example:*

```
#s={a,b}.
#s1=f(#s).
#s2=g(s1(X),s2(Y)):X>Y.
```

10. Variable is used more than once in record definition(statement (5) in section 4.2). *Example:*

```
sorts
#s1={a}.
#s=f(#s1(X), #s1(X)):(X!=X).
```

11. Sort contains an empty collection of ground terms.

Example

```
sorts
#s1={a,b,c}
#s=#s1-{a,b,c}.
```

6.1.2 Predicate declarations errors

1. A predicate with the same name is defined more than once. *Example:*

```
sorts
#s={a}.
predicates
p(#s).
p(#s,#s).
```

2. A predicate declaration contains an undefined sort. *Example:*

```
sorts
#s={a}.
predicates
p(#ss).
```

6.1.3 Program rules errors

In program rules we first check each atom of the form $p(t_1, ..., t_n)$ and each term occurring in the program Π for satisfying the definitions of program atom and program term correspondingly(!!add reference as soon as it is available). Moreover, we check that no sort occurs in a head of a rule of Π .

6.2 Type warnings

During this phase each rule in input SPARC program is checked for having at least one ground instance. This is done by applying a standard constraint satisfaction algorithm to a constraint formula over finite domains[9] produced by algorithms from (!!! add link as soon as it is available). Warnings are reported for the rules which have no ground instances.

6.2.1 ASP based warning checking

The option -wasp must be passed to the system in order to detect and display warnings using a simple ASP based algorithm. For example, consider the SPARC program below.

```
sorts
#s1={a}.
#s2=f(#s1).
#s3={b}.

predicates
p(#s2).
q(#s3).

rules
p(f(X)):-q(X).
```

The only rule of the program has no ground instances with respect to defined sorts. The execution trace is provided below

```
username@machine:~$ java -jar sparc.jar program.sp -A -wasp
SPARC V2.25
program translated
DLV [build BEN/Dec 16 2012 gcc 4.6.1]
{s3(b), s2(f(a)), warning("p(f(X)):-q(X). ( line: 11, column: 1)")}
```

The atom warning ("p(f(X)):-q(X). (line: 11, column: 1)") is included into the answer set as an indicator of potential problem. When the -wasp is passed to \mathcal{SPARC} system, each answer set will contain

```
warning("rule description")
```

for each rule which has no ground instances² and

```
has_ground_instance("rule description")
```

for all other rules of the input program.

²in current version, aggregates are skipped by this algorithm

6.2.2 Constraint solver based warning checking

The option -wcon must be passed to the system in order to detect and display warnings using the algorithm described in the paper [?] (!add citation as soon as it is available). Consider the same SPARC program as above.

```
sorts
#s1={a}.
#s2=f(#s1).
#s3={b}.

predicates
p(#s2).
q(#s3).

rules
p(f(X)):-q(X).
```

The only rule of the program has no ground instances with respect to defined sorts. The execution trace is provided below

```
username@machine: \tilde{s} java -jar sparc.jar program.sp -A -wcon SPARC V2.25 WARNING: Rule p(f(X)):-q(X). at line 11, column 1 is an empty rule program translated DLV [build BEN/Dec 16 2012 gcc 4.6.1] {s3(b), s2(f(a))}
```

The message WARNING: Rule p(f(X)):-q(X). at line 9, column 1 is an empty rule is an indicator of a potential problem.

7 SPARC and ASPIDE

For using SPARC in ASPIDE, you will need to install ASPIDE version 1.37.1 or greater. Once it is install, go to $File \rightarrow Plug-ins \rightarrow Available plugins$ menu, and press install button in the row containing SPARC plug-in (see Fig.3).

Once the plugin is installed, you can create a source file and start coding (see Fig.4). You can issue queries and compute answer sets as for usual ASP file.

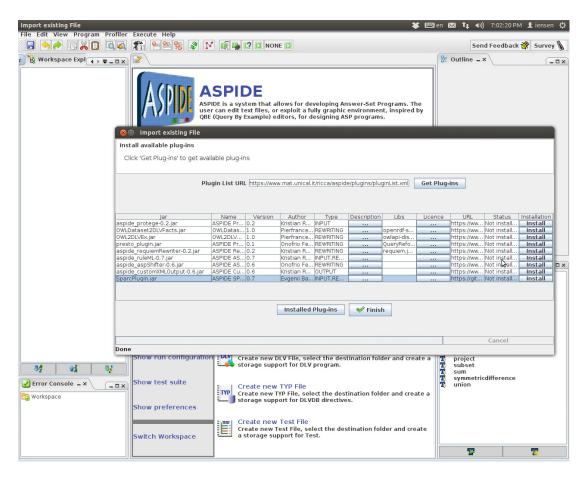


Figure 3: Installing \mathcal{SPARC} plugin

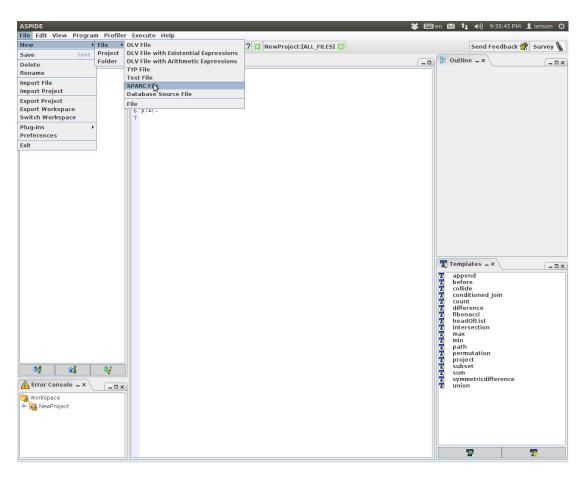


Figure 4: Editing \mathcal{SPARC} source file