SPARC manual

July 28, 2013

Contents

1 System installation

For using the system, you need to have the following installed:

1. Java Runtime Environment (JRE) can be found here `http://www.oracle.com/technetwork/java/javase/downloads/index.html`. The system was tested on Java versions 1.6.0_37 and 1.7.0_25.

2. The SPARC to ASP translator. It can be downloaded here: `https://github.com/iensen/sparc/blob/master/sparc.jar?raw=true`.

3. An ASP solver. It can be one of the following:

   (a) DLV (recommended). `http://www.dlvsystem.com/dlv/#1`You need to download *static* version of the executable file.

   (b) Clingo `http://sourceforge.net/projects/potassco/files/clingo/3.0.5/`.

4. (*optional*) Swi-prolog available form `http://www.swi-prolog.org/`. This item is only required if option *-wcon* is used for type warning detection. (See sections 3 and 6.2.2).

If you are using dlv solver, rename the solver executable file to dlv (dlv.exe for windows). Make sure the solver you are using is accessible from your path (see figures 1 for dlv and 2 for clingo).

2 System usage

To demonstrate the usage of the system we will use the program Π below.

```
sorts
#person={bob,tim,andy}.
predicates
teacher(#person).
rules
teacher(bob).
```

The system can work in one of the two modes: *querying mode* and *answer set* mode.

2.1 Querying mode

In this mode we can ask queries about a $\mathcal{SPARC}$ program loaded into the system. The general command line syntax for this mode is *java -jar sparc.jar program_file*. For the program Π above, we run the queries shown below.

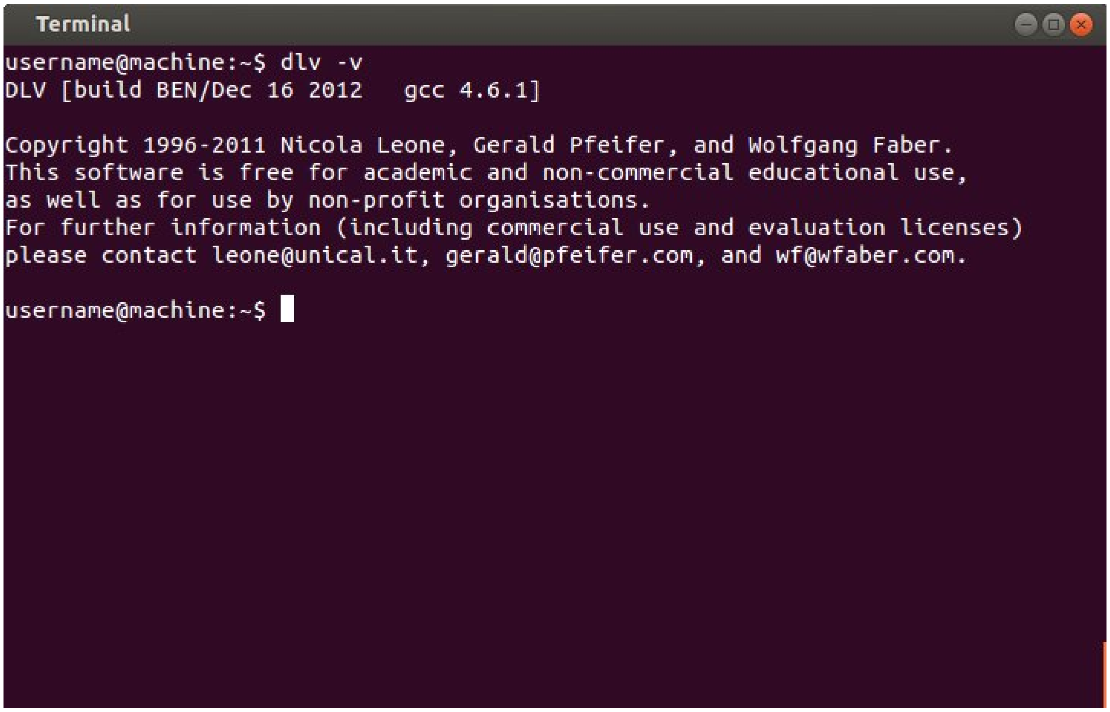

Figure 1: Checking the version of DLV solver

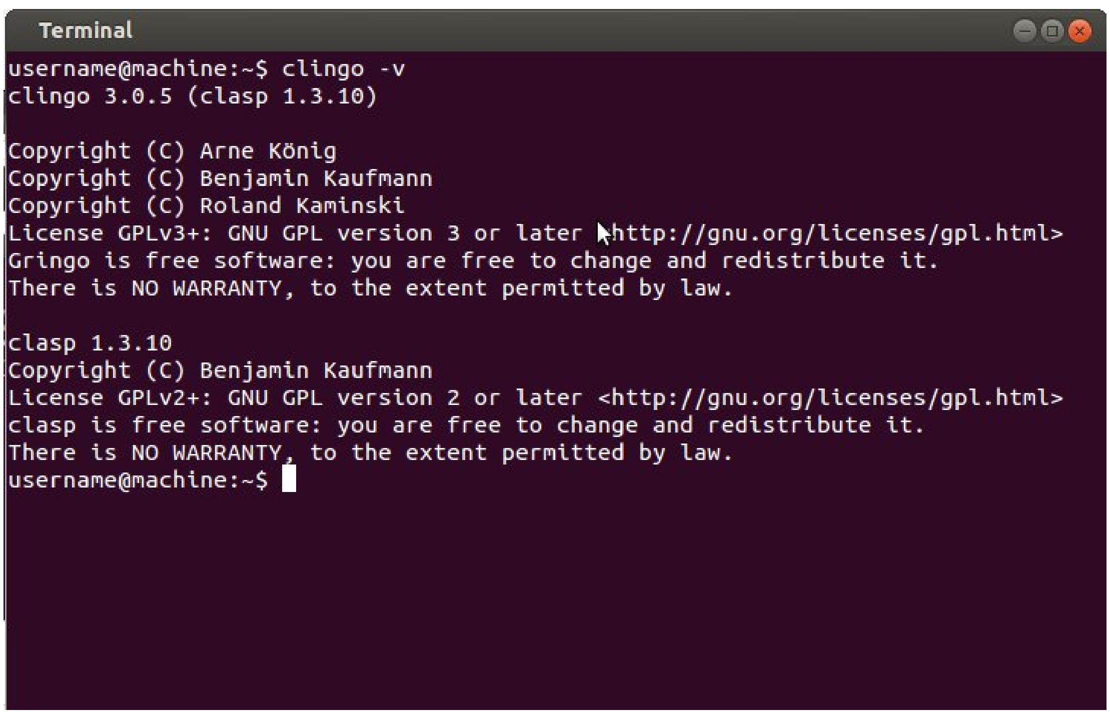

Figure 2: Checking the version of Clingo solver

```
username@machine:~$ java -jar sparc.jar program.sp
SPARC to DLV translator V2.24
program translated
?- teacher(bob).
yes
?- teacher(tim).
unknown
?- teacher(X).
X = bob
?- teacher(john).
program.sp: argument number 1 of predicate teacher/1, "john",
            violates definition of sort "person"
```

The answer to the first query `?- teacher(bob)` is *yes*, because the atom *teacher(bob)* belongs to the only answer set of Π.

The answer to the second query `?- teacher(tim)` is *unknown*, because neither the atom *teacher(bob)* nor its negation belongs to the answer set of Π.

The answer to the query `?- teacher(X)` is $X = bob$, because there is only one replacement (bob) for X, such that *teacher(X)* belongs to the answer set of Π.

For the fourth query, we see an error, because teacher(john) is not an atom of Π.

2.2 Answer Set Mode

In this mode we can see the computed answer sets of the loaded program. The general command line syntax for this mode is *java -jar sparc.jar program_file -A*.

For the program Π, the answer set may be computed as it is shown below:

```
username@machine:~$ java -jar sparc.jar program.sp -A
SPARC to DLV translator V2.24
program translated
DLV [build BEN/Dec 16 2012   gcc 4.6.1]
{teacher(bob)}
```

3 Command Line Options

In this section, we describe the meanings of command line options supported by $\mathcal{SPARC}$. Some options(flags) do not take an argument and have the form *-option*, while others require arguments and can be written in the form *-option arg*. For each command line option, we indicate whether it requires an argument, and if so, we describe its meaning.

- **-A**

  Compute answer sets of the loaded program.

- **-wcon**

  Show warnings determined by CLP-based algorithm. See section 6.2.2

- **-wasp**

  Show warnings determined by ASP-based algorithm. See section 6.2.1

- **-solver arg**

  Specify the solver which will be used for computing answer sets. *arg* can have two possible values: *dlv* and *clingo*.

- **-solveropts arg**

  Pass command line arguments to the ASP solver (DLV or Clingo).

  Example: `-solveropts "-pfilter=p"`.

  For the complete list of dlv options, see `http://www.dlvsystem.com/html/DLV_User_Manual.html`

  For the complete list of clingo options, see `http://sourceforge.net/projects/potassco/files/potassco_guide/`

- **-Help, -H, -help, –Help, –help, -h**

  Show help message.

- **-o arg**

  Specify the output file where the translated ASP program will be written. *arg* is the path to the output file. Note that if the option is not specified, the translated ASP program will not be stored anywhere.

- **input_file1 input_file_2 . . . input_file_n**

  Specify files where the sparc program is located. Note that the first file must contain sort definitions and predicate declarations and may contain program rules, while all other files must start with a keyword *rules* and contain only program rules.

4 Syntax Description

4.1 Directives

Directives should be written before sort definitions, at the very beginning of a program. $\mathcal{SPARC}$ allows two types of directives:

#maxint

Directive #maxint specifies maximal nonnegative number which could be used in arithmetic calculations. For example,

```
#maxint=15.
```

limits integers to [0,15].

#const

Directive #const allows one to define constant values. The syntax is:

```
#const constantName = constantValue.
```

where $constantName$ must begin with a lowercase letter and may be composed of letters, underscores and digits, and $constantValue$ is either a nonnegative number or the name of another constant defined above.

4.2 Sort definitions

This section starts with a keyword $sorts$ followed by a collection of sort definitions of the form:

```
sort_name=sort_expression.
```

The sort expression on the right hand side denotes collection of strings called $sorts$. We divide all the sorts into *basic* and *non-basic*.

Basic sorts are defined as named collections of identifiers, i.e, strings consisting of

- latin letters: $\{a, b, c, d, ..., z, A, B, C, D, ..., Z\}$
- digits: $\{0, 1, 2, ..., 9\}$
- underscore: _

and either starting from a letter or containing only digits.

Non-basic sorts also contain *records* of the form $id(\alpha_1, \ldots, \alpha_2)$, where id is an identifier and $\alpha_1, \ldots, \alpha_n$ are either identifiers or records.

We define sorts by means of expressions(in what follows sometimes referred as statements) of five types:

1. **set-theoretic expression**.

```
set_expression := #sort_name | {ground_term_list}
set_expression := (set_expression)
                | (set_expression + set_expression )
                | (set_expression * set_expression )
                | (set_expression - set_expression )
```

The operations $+$ $*$ and $-$ stand for union, intersection and difference correspondingly. `ground_term_list` is set of *ground terms*, defined as follows:

- numbers and constants are ground terms;
- If f is an identifier and $\alpha_1, \ldots, \alpha_n$ are ground terms, then $f(\alpha_1, \ldots, \alpha_n)$ is a ground term.

Example :

```
sort1={f(a),a,b,2}.
sort2={1,2,3} + {a,b,f(c)} -  {f(a),a,b,2}.
```

According to the definition, `sort1` consists of ground terms $\{f(a), a, b, 2\}$, and `sort2` is $\{1, 2, 3, f(c)\}$

2. **numeric range**.

```
numeric_range := number1 .. number2
```

number1 should be smaller or equal than *number2*. The expression defines the set of subsequent numbers $\{number1, number1 + 1, \ldots, number2\}$

Example:

```
sort1=1..3
```

`sort1` consists of numbers $\{1, 2, 3\}$.

3. **identifier range**

```
id_range := id1 .. id2
```

id1 should be lexicographically smaller or equal than *id2*. *id1* and *id2* should both consist of digits and letters. The expression defines the set of all strings S=$\{s : id1 \leq s \leq id2 \wedge |id1| \leq |s| \leq |id2|\}$

Example:

```
sort1=a..f.
```

`sort1` consists of latin letters $\{a, b, c, d, e, f\}$.

4. **concatenation**

```
concatenation := [b_stmt_1] ... [b_stmt_n]
```

`b_stmt_1,...,b_stmt_n` must be *basic statements*, defined as follows:

- statements of the forms (2)-(4) are basic
- statement S of the form (1) is basic if:
  - all curly brackets occurring in S contain only constants consisting of latin letters and digits
  - all sorts occurring in S are defined by basic statements

Note that basic statement can only define a basic sort not containing records.

Example[1]*.:*

```
sort1=[b][1..100].
```

`sort1` consists of identifiers $\{b1, b2, \dots, b100\}$.

5. **record**

```
functional_term := f(sort_name1(var_1),..., sort_namen(var_n)):
                                     condition(var_1,...,var_n)
condition(var_1,...,var_n) := var_i REL var_j
condition(var_1,...,var_n) :=   condition and condition
             | condition or condition
             | not(condition)
             | (condition)
```

Variables `var_1,...,var_n` are optional. Condition can only contain variables from the list `var_1,...,var_n`. If there is a subcondion `var_i REL var_j`, where REL is either $\{>, \geq, <, \leq\}$ then `sortname_i` and then `sortname_j` must be defined by basic statements.

The expression defines a collection of ground terms
$\{f(t_1, \dots, t_n) : \mathit{condition}(t_1, \dots, t_n)\ \mathit{is\ true} \wedge t_1 \in s_i \wedge \dots \wedge t_n \in s_n\}$

Example

```
#s=1..2.
#sf=f(s(X),s(Y),s(Z)): (X=Y or Y=Z).
```

The sort `sf` consists of records $\{f(1,1,2), f(1,1,1), f(2,1,1)\}$

[1]We allow a shorthand 'b' for singleton set {b}

4.3 Predicate Declarations

The second part of a $\mathcal{SPARC}$ program starts with the keyword $predicates$

and is followed by statements of the form

$pred\_symbol(sortName, \ldots, sortName)$

Multiple declarations containing the same predicate symbol are not allowed. 0-arity predicates must be declared as $pred_symbol()$. For any sort name SN, the system includes declaration $SN(SN)$ automatically.

4.4 Program Rules

The third part of a $\mathcal{SPARC}$ program starts with the keyword *rules* followed by standard ASP rules and/or consistency restoring (cr)-rules. CR-rules are of the following form:

$$[label :]l_0 \stackrel{+}{\leftarrow} l_1, \ldots, l_k, not\ l_{k+1} \ldots not\ l_n \tag{1}$$

where l's are literals. Literals occurring in the heads of the rules must not be formed by predicate symbols occurring as sort names in sort definitions.

5 Answer Sets

A set of ground literals S is an *answer set* of a $\mathcal{SPARC}$ program Π with regular rules only if S is an answer set of an ASP program consisting of the same rules.

To define the semantics of a general $\mathcal{SPARC}$ program, we need notation for abductive support. By $\alpha(r)$ we denote a regular rule obtained from a consistency restoring rule r by replacing $\stackrel{+}{\leftarrow}$ by $\leftarrow$; α is expanded in the standard way to a set X of CR-rules, i.e., $\alpha(A) = \{\alpha(r) \ : \ r \in A\}$. A collection A of CR-rules of Π such that

1. $R \cup \alpha(X)$ is consistent (i.e., has an answer set), and
2. any R_0 satisfying the above condition has cardinality which is greater than or equal to that of R

is called an *abductive support* of Π. A set of ground literals S is an *answer set* of a $\mathcal{SPARC}$ program Π if S is an answer set of $R \cup \alpha(A)$, where R is the set of regular rules of Π, for some abductive support A of Π.

Example

```
sorts
#s1={a}.  % term "a" has sort "s1"

predicates
p(#s1).  %predicate  "p" accepts terms of sort s1
q(#s1).  %predicate  "q" accepts terms of sort s1

rules
p(a) :- not q(a).
-p(a).
q(a):+.  % this is a CR-RULE.
```

Result:

```
username@machine:~$ java -jar sparc.jar program -A
SPARC to DLV translator V2.24
program translated
DLV [build BEN/Dec 16 2012   gcc 4.6.1]

Best model: {-p(a), appl(r_0), q(a)}
Cost ([Weight:Level]): <[1:1]>
```

Additional literal $appl(r_0)$ was added to the answer set, which means that the first cr-rule from the program was applied.

6 Typechecking

If no syntax errors, are found, a static check program is performed all found type-related problems, classified into type errors and type errors.

6.1 Type errors

Type errors are considered as serious issues which make it impossible to complied and execute the program. Type errors can occur in all four section of a $\mathcal{SPARC}$ program.

6.1.1 Sort definition errors

1. Set-theoretic expression (statement (2) in section 4.2) contains a name of undefined sort.

   Example:

   ```
   sorts
   #s={a}.
   #s2=#s1-s.
   ```

2. Sort with the same name is defined more than once. *Example:*

```
sorts
#s={a}.
#s={b}.
```

3. In an identifier range id1.. id2 (statement (2) in section 4.2) the first identifier(id1) is lexicographically greater than id2. *Example*

```
sorts
#s=zbc..cbz.
```

4. In a numeric range $n1..n2$ (statement (2) in section 4.2) n1 is greater than n2. *Example:*

```
sorts
#s=100500..1.
```

5. Numeric range (statement (2) in section 4.2) $n1..n2$ contains an undefined constant.

```
#const n1=5.
sorts
#s=n1..n2.
```

6. In an identifier range $id1..id2$ (statement (3) in section 4.2) the length of the first identifier(id1) is greater than length of the second.

   Example:

```
sorts
#s=abc..a.
```

7. Concatenation (statement (4) in section 4.2) contains a non-basic sort.

   Example:

```
sorts
#s={f(a)}.
#sc=[a][#s].
```

8. Record definition (statement (5) in section 4.2) contains an undefined sort.

   Example:

```
sorts
#s=1..2.
#fs=f(s,s2).
```

9. Definition of record (statement (5) in section 4.2) contains a condition with relation $>, <, \geq, \leq$ such that the corresponding sorts are not basic. *Example:*

```
#s={a,b}.
#s1=f(#s).
#s2=g(s1(X),s2(Y)):X>Y.
```

10. Variable is used more than once in record definition(statement (5) in section 4.2). *Example:*

```
sorts
#s1={a}.
#s=f(#s1(X),#s1(X)):(X!=X).
```

11. Sort contains an empty collection of ground terms. *Example*

```
sorts
#s1={a,b,c}
#s=#s1-{a,b,c}.
```

6.1.2 Predicate declarations errors

1. A predicate with the same name is defined more than once. *Example:*

```
sorts
#s={a}.
predicates
p(#s).
p(#s,#s).
```

2. A predicate declaration contains an undefined sort. *Example:*

```
sorts
#s={a}.
predicates
p(#ss).
```

6.1.3 Program rules errors

In program rules we first check each atom of the form $p(t_1, \ldots, t_n)$ and each term occurring in the program Π for satisfying the definitions of program atom and program term correspondingly(!!add reference as soon as it is available). Moreover, we check that no sort occurs in a head of a rule of Π.

6.2 Type warnings

During this phase each rule in input $\mathcal{SPARC}$ program is checked for having at least one ground instance. This is done by applying a standard constraint satisfaction algorithm to a constraint formula over finite domains[9] produced by algorithms from (!!! add link as soon as it is available). Warnings are reported for the rules which have no ground instances.

6.2.1 ASP based warning checking

The option `-wasp` must be passed to the system in order to detect and display warnings using a simple ASP based algorithm. For example, consider the $\mathcal{SPARC}$ program below.

```
sorts
#s1={a}.
#s2=f(#s1).
#s3={b}.

predicates
p(#s2).
q(#s3).

rules
p(f(X)):-q(X).
```

The only rule of the program has no ground instances with respect to defined sorts. The execution trace is provided below

```
username@machine:~$ java -jar sparc.jar program.sp -A -wasp
SPARC to DLV translator V2.24
program translated
DLV [build BEN/Dec 16 2012   gcc 4.6.1]

{s3(b), s2(f(a)), warning("p(f(X)):-q(X). ( line: 11, column: 1)")}
```

The atom `warning("p(f(X)):-q(X). ( line:  11, column:  1)")` is included into the answer set as an indicator of potential problem. When the `-wasp` is passed to $\mathcal{SPARC}$ system, each answer set will contain

```
warning("rule description")
```

for each rule which has no ground instances[2] and

```
has_ground_instance("rule description")
```

for all other rules of the input program.

[2]in current version, aggregates are skipped by this algorithm

6.2.2 Constraint solver based warning checking

The option `-wcon` must be passed to the system in order to detect and display warnings using the algorithm described in the paper [**?**] (!add citation as soon as it is available). Consider the same $\mathcal{SPARC}$ program as above.

```
sorts
#s1={a}.
#s2=f(#s1).
#s3={b}.

predicates
p(#s2).
q(#s3).

rules
p(f(X)):-q(X).
```

The only rule of the program has no ground instances with respect to defined sorts. The execution trace is provided below

```
username@machine:~$ java -jar sparc.jar program.sp -A -wcon
SPARC to DLV translator V2.24
WARNING: Rule p(f(X)):-q(X). at line 11, column 1 is an empty rule
program translated
DLV [build BEN/Dec 16 2012   gcc 4.6.1]
{s3(b), s2(f(a))}
```

The message `WARNING: Rule p(f(X)):-q(X). at line 9, column 1 is an empty rule` is an indicator of a potential problem.

7 $\mathcal{SPARC}$ and ASPIDE

In progress...