1 Definitions

Definition 1 (Formula).

- ∅ is a formula
- $T \in D$, where T is a variable, a ground term or an arithmetic term, and D is a set of ground terms, is a *formula*,
- $-t_1 \diamond t_2$, where t_1 and t_2 are terms and $\diamond \in \{=, \neq, \prec, \preceq\}$, is a formula, and
- if A and B are formulas then $(A \wedge B)$, $(A \vee B)$, and $\neg A$ are formulas.

Definition 2 (Empty Formula).

- ∅ is an empty formula
- if A and B are empty formulas then $(A \wedge B)$, $(A \vee B)$, and $\neg A$ are empty formulas.

In what follows any empty formula is interpreted as false.

Definition 3 (Primitive Formula).

- $T \in D$, where T is a variable, a ground term or an arithmetic term, and D is a set of ground terms, is a *primitive formula*,
- $-t_1 \diamond t_2$, where t_1 and t_2 are terms and $\diamond \in \{=, \neq, \prec, \leq\}$, is a *primitive formula*, and
- if A and B are formulas then $\neg A$ is a primitive formula.

Definition 4 (Primitive Conjunction).

A formula \mathcal{F} is a *primitive conjunction* if it is of the form $G_1 \wedge \cdots \wedge G_n$, where G_1, \ldots, G_n are primitive formulas.

Definition 5 (Arithmetic Variable).

A variable X occurring in a primitive conjunction $\mathcal{C} = G_1 \wedge \cdots \wedge G_n$ is called arithmetic with respect to \mathcal{C} if one of the following conditions holds:

- X occurs in an arithmetic term containing at least one arithmetic operation.
- one of G_i is of the form $X \in D$, where D is a range of natural numbers.
- one of G_i is of the form $X \diamond Y$ or $Y \diamond X$, where Y is an arithmetic variable and $\diamond \in \{\prec, <, \preceq, =\}$.

Definition 6 (Arithmetic Term). A term t occurring in a primitive conjunction $C = G_1 \wedge \cdots \wedge G_n$ is called *arithmetic* with respect to C if one of the following conditions holds:

- 1. t is a number
- 2. t contains an arithmetic operation ('+','-', or '*').
- 3. t is not a record and all variables in t are arithmetic with respect to C

Definition 7 (**Primitive Arithmetic Constraint**). A primitive constraint G occurring in a primitive conjunction $C = G_1 \wedge \cdots \wedge G_n$ is called *arithmetic* with respect to C if one of the following conditions holds:

- G is of the form $T \in D$, where T is an arithmetic term with respect to C and D is of the form n1..n2.
- G is of the form $t_1 \diamond t_2$, where both t_1 and t_2 are arithmetic terms with respect to \mathcal{C} .

2 Algorithms

Algorithm 1: ExpandSolve

```
Input: Formulas \mathcal{F}, \mathcal{TODO}, \mathcal{C}, such that \mathcal{F} \wedge \mathcal{TODO} \wedge \mathcal{C} is non-empty
    Output: True if \mathcal{F} \wedge \mathcal{TODO} \wedge \mathcal{C} is satisfiable and false otherwise
 1 if \mathcal{F} = \emptyset then
         if \mathcal{T}\mathcal{O}\mathcal{D}\mathcal{O}=\emptyset then
 2
              return Solve(Simplify(C),maxint)
 3
          else
 4
                Let \mathcal{TODO} be G_1 \wedge \cdots \wedge G_n
 5
               return ExpandSolve(G_1, G_2 \land \cdots \land G_n, C)
 7 else if \mathcal{F} = \neg (A \wedge B) then
     ExpandSolve(\neg A \lor \neg B, \mathcal{TODO}, \mathcal{C})
 9 else if \mathcal{F} = \neg (A \lor B) then
     ExpandSolve(\neg A \land \neg B, \mathcal{TODO}, \mathcal{C})
11 else if \mathcal{F} = A \vee B then
         if ExpandSolve(A, TODO, C)=false then
           return ExpandSolve(B, \mathcal{T}\mathcal{O}\mathcal{D}\mathcal{O}, \mathcal{C})
13
          else
14
15
              return true
16 else if \mathcal{F} = A \wedge B then
     return ExpandSolve(A, B \land TODO, C)
17
18 else
     return ExpandSolve(\emptyset, \mathcal{T}\mathcal{O}\mathcal{D}\mathcal{O}, \mathcal{F} \wedge \mathcal{C})
20 return true
```

Algorithm 2: Simplify

```
Input: Primitive conjunction G_1 \wedge \cdots \wedge G_n, the upper limit for natural numbers
   Output: Primitive conjunction G_1 \wedge \cdots \wedge G_m after simplification
 1 \mathcal{C} := G_1 \wedge \cdots \wedge G_n
 2 foreach G_i in G_1 \wedge \cdots \wedge G_n do
       if G_i is of the form T \in D, and T is a ground term then
            if T is in D then
 4
             Remove G_i from \mathcal{C}
 5
            else
 6
              return false
 7
       if G_i is of the form X \in D, X is an arithmetic variable in C, and D does not
 8
       contain a number then
           return false
       if G_i is of the form T \in D, T is an arithmetic term with at least one operation,
10
       and D does not contain a number then
           return false
11
       if G_i is of the form t_1 \diamond t_2 and both t_1 and t_2 are ground terms then
12
            Let G'_i be obtained from G_i where <, \le replaced with \prec, \le respectively.
13
            if G'_i is true then
             Remove G_i from \mathcal{C}
14
            else
15
                return false
16
       if G_i is of the form t_1 \diamond t_2, where one of t_1 and t_2 is an arithmetic term with at
17
       least one operation, number, arithmetic variable; and another one is a
       symbolic term (a string constant or a term built from a functional symbol), and
       diamond is either =, <, \leq, \prec, or \leq then
            return false
18
       return \mathcal C
19
```

Algorithm 3: Split

Input: A clingcon rule of the form $r(X_1, ... X_n) : -BODY$ **Output**: A collection of clingcon rules R

- 1 Let BODY be $A_1, A_2, \ldots A_m$. Let $\mathcal G$ be undirected graph with m nodes $N_1, \ldots N_m$, such that there is an edge between N_i and N_j iff atoms A_i and A_j share a common variable. Let C_1, \ldots, C_k be connected components of $\mathcal G$.
- 2 $R := \emptyset$
- 3 foreach connected component C_i in C_1, \ldots, C_k do
- 4 Let C_i consists of nodes $N_{i_1}, \ldots N_{i_t}$. Let X_1, \ldots, X_p be all variables in $A_{i_1}, \ldots A_{i_t}$.
- 6 $R := R \cup r : -r_1, \dots, r_k$.
- 7 $R := R \cup : -not r$.

Algorithm 4: Solve

```
Input: Primitive conjunction G_1 \wedge \cdots \wedge G_n, the upper limit for natural numbers
          maxint.
   Output: true if G_1 \wedge \cdots \wedge G_n is satisfiable and false otherwise.
    /* Build rules for arithmetic constraints
                                                                                     */
 1 \Pi_{prolog} :=: -use\_module(library(clpfd)).
2 BODY := \mathbf{true}
3 foreach primitive arithmetic G_i of the form t_1 \diamond t_2 do
       Replace \prec, =, ! =, <= with # <, # =, # =, # =< respectively
      BODY := BODY \wedge G_i
6 foreach primitive arithmetic G_i of the form (t \in D), where D is of the form
   [n1..n2] do
   BODY := BODY \wedge t \ in \ n_1..n_2
8 foreach primitive arithmetic G_i of the form \neg (t \in D), where D is of the form
   [n1..n2], and g_i is an unique label for G_i do
       \Pi_{prolog} := \Pi_{prolog} \cup g_i(t) : -n\# > n_2 \cup g_i(t) : -n\# < n_2.
       BODY := BODY \wedge g_i(t)
10 foreach primitive arithmetic G_i of the form (t \in D) and \neg (t \in D), where D is
   not of the form [n1..n2] do
       Remove all symbolic terms from D
12
       Add the following rule to \Pi_{prolog}: (d is an unique label for D)
         set_d(X) := member(X, [t1, ...tn]).
14 foreach primitive non-arithmetic G_i of the form \neg(t \in D): do
    BODY := BODY \wedge not \ set_d(t)
16 foreach primitive non-arithmetic G_i of the form t \in D: do
   BODY := BODY \wedge set_d(t)
18 foreach primitive non-arithmetic G_i of the form t_1 \diamond t_2: do
   BODY := BODY \wedge G_i
20 foreach arithmetic variable X in BODY do
    BODY := integer(X) \land BODY
22 Let Y_1, \ldots Y_n be the set of all variables in BODY
23 \mathcal{R} := p : -BODY
24 \Pi_{prolog} := \Pi_{prolog} \, \cup \, \mathcal{R}
25 if \Pi_{prolog} outputs 'yes' for query ?-p then
    return true
27 else
      return false
```