

# Activity: Numerical integration

The purpose of this assignment is for you to

- get started back in writing C++ code
- get familiar with running code on centaurus
- write a simple program that will be reused in future assignments

As usual all time measurements are to be performed on the cluster.

## 1 Numerical Integration (70 pts)

The purpose of this activity is to compute the following expression:

$$\frac{b-a}{n} \sum_{i=0}^{n-1} f\left(a + (i + .5) * \frac{b-a}{n}, intensity\right)$$

The provided package contains multiple functions  $f$  in `libfunctions.a`. The functions are named `f1`, `f2`, `f3`, `f4`, and take two parameters: the first one is a floating point number  $x$  where the function is computed, and the second one is *intensity* an operation intensity.

The code you should write should take 5 command line parameters:

- `argv[1]` is `functionid`, an integer to know which function to use as  $f$ . If `functionid` is 1, use `f1`; If `functionid` is 2, use `f2`; etc.
- `argv[2]` is `a`, a double
- `argv[3]` is `b`, a double
- `argv[4]` is `n`, a 64-bit integer
- `argv[5]` is `intensity`, an integer

The code should compute the expression and output the value of the on `stdout` (and nothing else). The code should also measure the time it took to compute the expression and write that time (expressed in seconds with decimal values) to `stderr` (and nothing else).

**Question:** Write the described code. You can use the provided archive as a template. It contain a template code and makefile to help you write the code. You should only need to complete `main.cpp`. You should be able to test if your code is correct using `make test`.

## 2 Benchmarking on centaurus (20 pts)

**Question:** Report the time it takes on the cluster to evaluate the expression using `f1` and different values of `n` (from  $10^1$  to  $10^8$ ) and `intensity` (from 1 to  $10^4$ ). To help you in that task, you should be able to run `make bench` which should run the benchmark in a SLURM job. Once that job is completed, you can draw charts using `make plot` which reports time in a pdf file `plot/time.plots.pdf`.

Make sure you keep this code around as it is your base for comparisons in future assignments.

## FAQ

### I can't find the code of function f1, f2, f3, f4 ?!

Indeed, you don't have access to them. You do not need access to the code of functions `f1`, `f2`, `f3`, and `f4`. These functions are in `libfunctions.a`.

### When I compile, it does not find function f1.

Do not compile by hand, use `make`.

### When I run `make bench`, it tells me "sbatch command not found".

You need to run `make bench` on `centaurus`.

### When I run `make bench`, it tells me I need to pass the tests.

You need to have successfully run `make test`.

### How long will the job take to run?

The job may run on a `centaurus` compute node for about an hour. (Depending on how the code is written). Note that you don't need to stay logged on `centaurus`. Once the job is batched, `centaurus` will eventually run it.

### How should I measure time?

Use `std::chrono::system_clock`. Check `cppreference`.

I get "error: unrecognized command line option '-std=c++17'" when compiling on `centaurus`

Add `module load gcc` at the end of your `~/bashrc` on `centaurus`.

## Why do we can about computing this anyway?

The expression compute the integral of function  $f$ . But it REALLY does not matter why or how that works. The activity is JUST to evaluate the expression. In case you want to know more, here is some description:

Numerical integration is often used when one wants to compute  $\int_a^b f(x)dx$  but one does not know how to find a primitive of  $f$ . You can use the definition of integration to obtain a simple approximation by computing  $\frac{b-a}{n} \sum_{i=0}^{n-1} f\left(a + (i + .5) * \frac{b-a}{n}\right)$ .  $n$  is often called the number of point in the approximation. (This is the numerical integration using the rectangle rule. You can learn more at [https://en.wikipedia.org/wiki/Numerical\\_integration](https://en.wikipedia.org/wiki/Numerical_integration).)

The provided package contains multiple functions to integrate in `libfunctions.a`. The functions are named `f1`, `f2`, `f3`, `f4`, and take two parameters: the first one is a floating point number  $x$  where the function is computed, and the second one is *intensity* an operation intensity. The second parameter is used to make the function take more time.

The code you should write should take 5 command line parameters:

- `functionid`, an integer to know which function to integrate. If `functionid` is 1, integrate `f1`; If `functionid` is 2, integrate `f2`; etc.
- `a`, the lower bound of the integral
- `b`, the upper bound of the integral
- `n`, an integer which is the number of points to compute the approximation of the integral
- `intensity`, an integer which is the second parameter to give the the function to integrate. You will see that in the scaffold `f1` takes two parameter, an  $x$ , and an *intensity*. Use that parameter as *intensity*.