

Program Name: Master of Computer Applications

Level: Post Graduate

Course / Subject Code: MC01094011

Course / Subject Name : Programming with C

w. e. f. Academic Year:	2024-25
Semester:	1
Category of the Course:	Core Course

Prerequisite:	Basic Mathematics and knowledge about number systems
Rationale:	Learn about the data types, operators and functions in C programming language.
	To be able to write code in C programming language for simple problems

Course Outcome:

After Completion of the Course, Student will able to:

No.	Course Outcomes	RBT Level*
1	Formulate algorithm/ flowchart for given arithmetic and logical problem.	UN
2	Translate algorithm/flowchart into C program using correct syntax of Operator, conditional & branching statements, iteration and execute it.	AP
3	Write C programs using the concepts of array and functions.	AP
4	Write C programs using the concepts of pointers, structure and union.	AP
5	Develop an application using the concepts file management to solve problems.	CR

^{*}RM: Remember, UN: Understand, AP: Apply, AN: Analyze, EL: Evaluate, CR: Create

Teaching and Examination Scheme:

	8		Total Credits L+T+ (PR/2)	Assessment Pattern and Marks				Total	
_				C	Tl	neory	Tutorial / F	Practical	Marks
L	T	PR	C	ESE (E)	PA / CA (M)	PA/CA (I)	ESE (V)		
3	0	4	5	70	30	20	30	150	

Course Content:

Unit	Contont	No. of	% of
No.	Content	Hours	Weightage



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	Total	45	100
	Bitwise Operator (Bitwise AND, Bitwise OR, Bitwise Exclusive-OR, Bitwise NOT, Bitwise Shift Operator), Command-line Arguments, The C Preprocessor, Type Qualifier.		
5.	Using Files in C, Declaration, Opening and Closing of a File, Working with Text Files and Binary Files, Character Input and Output, End of File (EOF), feof() Function, Direct File Input and Output, Files of Records, Random Access to Files of Records, Other File Management Functions:	8	20%
4.	Introduction, Understanding Memory Addresses, Address Operator (&), Introduction to Pointers, void Pointer, Null Pointer, Use of Pointers, Arrays and Pointers, Pointer and String, Pointer Arithmetic, Pointers to Pointers, Array of Pointers, Pointers to an Array, Two-dimensional Arrays and Pointers, Pointers to Functions, Dynamic Memory Allocation. Structure, Structure Declaration, Assessing member of structure, Initialization of Structure, Nesting of Structure, Array of Structure, Array within structure, Structure and Function, Structure and Pointer, Union, Enumeration type, Bit fields.	12	25%
3.	Introduction to Array, One Dimensional Array, Multi-Dimensional Array, Introduction to String, Character & string Functions, Array of String Introduction to User Defined Functions, Using Functions, Function Declaration/Function Prototype, Function Definition, Function call, return statement, Passing Parameters to the function, scope of variables, Storage classes, Recursive Functions, Analysis of Algorithm.	9	20%
2.	Basic Screen & Keyboard Input & Output, Introduction to Decision Control Statements, Conditional execution & selection statements, Iterative Statements, Nested Loops, Special Control Statement.	9	20%
1.	Programming Language, Compiler, Interpreter, Liker, Loader, Classification of Programming, Algorithm, Flowchart, Structure of a C Program, First C Program, Comments, C Tokens, Basic data types in C, Variables, Operators & Expression in C, Type conversion and Typecasting.	7	15%

References/Suggested Learning Resources:

Textbook:

1. Pradip Dey, Manas Ghosh, "Programming in C", 2nd Edition, 2018, Oxford University Press, ISBN: 978-01-9949-147-6.



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Reference Books:

- 1. E. Balaguruswamy, "Programming in ANSI C", 8th Edition, 2019, McGraw Hill Education, ISBN: 978-93-5316-513-0.
- 2. Yashavant P. Kanetkar, "Let Us C", 16th Edition, 2019, BPB Publications, ISBN: 978-93-8728-449-4.
- 3. Reema Thareja. "Programming in C", 2nd Edition, Oxford University Press.
- 4. C: The Complete Reference, by Herbert Schildt, Publisher Tata McGraw Hill.

Suggested Course Practical List:

- 1. Write a program to that performs as calculator (addition, multiplication, division, subtraction).
- 2. Write a program to find area of triangle(a=h*b*.5)

a = area

h = height

b = base.

- 3. Write a program to calculate simple interest (i = (p*r*n)/100)
 - i = Simple interest p = Principal amount r = Rate of interest n = Number of years.
- 4. Write a C program to interchange two numbers.
- 5. Write a C program to enter a distance in to kilometre and convert it in to meter, feet,inches and centimetre.
- 6. Write a program to compute Fahrenheit from centigrade (f=1.8*c+32).
- 7. Write a C program to find that the accepted number is Negative, Positive or Zero.
- 8. Write a program to read marks of a student from keyboard whether the student is pass or fail (using if else)
- 9. Write a program to read three numbers from keyboard and find out maximum out of these three. (nested if else)
- 10. Write a C program to check whether the entered character is capital, small letter, digit or any special character.
- 11. Write a program to read marks from keyboard and your program should displayequivalent grade according to following table(if else ladder)

Marks	Grade
100 - 80	Distinction
79 - 60	First Class
59 - 40	Second Class
< 40	Fail

12. Write a c program to prepare pay slip using following data.Da = 10% of basic, Hra = 7.50% of

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basic, Ma = 300, Pf = 12.50% of basic, Gross = basic + Da + Hra + Ma, Nt = Gross - Pf.

- 13. Write a C program to read no 1 to 7 and print relatively day Sunday to Saturday.
- 14. Write a C program to find out the Maximum and Minimum number from given 10 numbers
- 15. Write a C program to find factorial of a given number.
- 16. Write a program to reverse a number.
- 17. Write a program to generate first *n* number of Fibonacci series
- 18. Write a program to calculate average and total of 5 students for 3 subjects (use nested for loops)
- 19. Read five persons height and weight and count the number of person having height greater than 170 and weight less than 50,
- 20. Write a program to check whether the given number is prime or not.
- 21. Write a program to evaluate the series $1^2+2^2+3^2+....+n^2$
- 22. Write a C program to find 1+1/2! +1/3! +1/4! +..... +1/n!
- 23. Write a program to print following patterns:

i *	ii	*	iii	****
* *		* *		****
* * *		* * *		***
* * * *		* * * *		**
****		* * ** *		*

24. Write a program to print following patterns:

i)	1	ii	12345	iii)	55555	iv)	1
	12		1234		4444		22
	123		123		333		333
	1234		12		22		4444
	12345		1		1		55555

25. Write a program to print following patterns:

i)	AAAAA	ii)	ABCDE
	BBBB		ABCD
	CCC		ABC
	DD		AB
	E		Α

- 26. Write a C program to read and store the roll no and marks of 20 students using array.
- 27. Write a program to find maximum element from 1-Dimensional array.
- 28. Write a program to sort given array in ascending order.



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- 29. Write a program to replace a character in given string.
- 30. Write a program to reverse string.
- 31. Write a program to convert string into upper case.
- 32. Write a program that defines a function to add first *n* numbers.
- 33. Write a function in the program to return 1 if number is prime otherwise return 0
- 34. Write a program to find factorial of a number using recursion.
- 35. Write a function that will scan a character string passed as an argument and convertall lowercase character into their uppercase equivalents
- 36. Write a program to read structure elements from keyboard.
- 37. Define a structure type *struct* personal that would contain person name, joining date and salary using this structure to read this information of 5 people and print the same on screen.
- 38. Define structure data type called time_struct containing three member's integer hour, integer minute and integer second. Develop a program that would assign values to the individual number and display the time in the following format: 16: 40:51
- 39. Design a structure student_record to contain name, branch and total marks obtained. Develop a program to read data for 10 students in a class and print them.
- 40. Write a program to print address of variable using pointer.
- 41. Write a C program to swap the two values using pointers.
- 42. Write a C program to print the address of character and the character of string using pointer.
- 43. Write a program to access elements using pointer.
- 44. Write a program to read, print and addition of two Matrices using pointer and user define functions.
- 45. Write a program for sorting using pointer.
- 46. Write a program to read n integer number from keyboard and store them into a file All.txt. Read All.txt file, separate even and odd numbers and store them into files Even.txt and Odd.txt respectively and display contents of all the three files.
- 47. Write a program to accept the contents from the user and store it in the file one line at a time and print the contents of the file.
- 48. Read a text file which name is given in command line and print the total number of character in each line and total number of lines in a file.
- 49. Write a program to merge two files into the third file.
- 50. Program for deleting the spaces from the contents of file.



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CO- PO Mapping:

Semester		Course Name: Programming with C						
1				POs &	z PSOs			
Course Outcomes	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8
CO1	3	2	3	3	-	-	-	-
CO2	3	3	3	3	-	-	-	-
CO3	3	3	3	3	-	-	-	-
CO4	3	3	3	2	-	-	-	-
CO5	3	3	3	2	-	-	-	-
	3.00	2.75	3.00	2.75	-	-	-	-

Legend: '3' for high, '2' for medium, '1' for low and '-' for no correlation of each CO with PO.
