

NAME-Anuj Singh

UID-23BAI70010

SECTION-23AML-2(B) FULL STACK ASSIGNMENT

1. Benefits of Using Design Patterns in Frontend Development

Design patterns provide proven solutions to recurring problems in frontend development. Instead of reinventing the wheel every time, developers rely on patterns that have already been tested in real-world applications.

Key benefits include:

- Improved maintainability: Code becomes easier to understand, debug, and modify when patterns enforce structure.
- Reusability: Patterns encourage modular components that can be reused across the application.
- Scalability: As the application grows, design patterns help prevent the codebase from turning into an unmanageable mess.
- Team collaboration: Common patterns create a shared language among developers, reducing confusion.
- Separation of concerns: UI logic, business logic, and data handling remain clearly separated.

In modern frontend frameworks like React, patterns such as Container–Presentational or Hooks-based composition are critical for building clean, scalable applications.

2. Difference Between Global State and Local State in React

Aspect	Local State	Global State
Scope	Limited to a single component	Shared across multiple components
Managed by	useState, useReducer	Redux, Context API, Zustand
Best used for	UI-specific data (modal open, input values)	App-wide data (user auth, theme, cart)
Aspect	Local State	Global State

Performance	Faster, isolated	Can cause re-renders if poorly designed
Complexity	Simple	More complex setup

Analysis:

Local state should always be the default choice. Global state is often overused and leads to unnecessary complexity. Only data that genuinely needs to be shared across many components belongs in global state.

Local State: Managed inside a component using hooks like useState.

```
const [count, setCount] = useState(0);
```

Global State: Shared across components using tools like Redux or Context API.

```
const user = useSelector((state) => state.user);
```

3. Routing Strategies in Single Page Applications

Client-Side Routing

- Routing handled in the browser using JavaScript (React Router).
- Fast navigation with no page reload.
- Poor SEO unless combined with SSR.

Use case: Dashboards, internal tools, authenticated apps.

Server-Side Routing

- Every route request hits the server.
- Better SEO and initial load performance.
- Slower navigation and higher server load.

Use case: Content-heavy websites, blogs, marketing pages.

Hybrid Routing (SSR + CSR)

- Initial page rendered on server, subsequent navigation on client.
- Best balance between performance and SEO.
- More complex architecture.

Use case: Large-scale apps (Next.js, Remix).

Trade-off summary:

Client-side routing is fastest for users, server-side is best for SEO, and hybrid routing is the most scalable but hardest to implement correctly.

4. Common Component Design Patterns

a) Container–Presentational Pattern

- Containers handle logic and data fetching.
- Presentational components focus only on UI.

Use case: Large applications where separation of logic and UI is critical.

b) Higher-Order Components (HOC)

- A function that wraps a component to add extra behavior.

Use case: Cross-cutting concerns like authentication, logging, permissions.

Drawback: Can cause “wrapper hell” and reduced readability.

c) Render Props

- A component shares logic via a function prop.

Use case: When behavior needs to be highly customizable.

Modern alternative: Custom Hooks (cleaner and easier).

5. Responsive Navigation Bar Using Material UI

Below is a responsive MUI Navbar with breakpoints and styling:

```
import React from "react"; import {  
  AppBar, Toolbar,  
  Typography,  
  Button,  
  IconButton,  
  Drawer,  
  List,  
  ListItem,
```

```
ListItemText,  
Box  
} from "@mui/material";  
import IconButton from "@mui/icons-material/Menu";  
  
const Navbar = () => {  
  const [open, setOpen] = React.useState(false);  
  
  return (  
    <>  
    <AppBar position="static">  
      <Toolbar>  
        <Typography variant="h6" sx={{ flexGrow: 1 }}>  
          ProjectHub  
        </Typography>  
  
        {/* Desktop Menu */}  
        <Box sx={{ display: { xs: "none", md: "block" } }}>  
          <Button color="inherit">Home</Button>  
          <Button color="inherit">Projects</Button>  
          <Button color="inherit">Team</Button>  
          <Button color="inherit">Login</Button>  
        </Box>  
  
        {/* Mobile Menu */}  
        <IconButton color="inherit" sx={{ display: {  
          xs: "block",  
          md: "none" } }} onClick={() =>  
          setOpen(true)}>  
          <MenuIcon />  
        </IconButton>
```

```

        </Toolbar>
        <AppBar>

<Drawer anchor="right" open={open} onClose={() => setOpen(false)}>
  <List sx={{ width: 200 }}>
    {[ "Home", "Projects", "Team", "Login" ].map((text) => (
      <ListItem button key={text}>
        <ListItemText primary={text} />
      </ListItem>
    )));
  </List>
</Drawer>
</>
);
};

};


```

export default Navbar;

Key concepts used:

- MUI breakpoints (xs, md)
- Drawer for mobile navigation
- Clean separation of desktop vs mobile UI

6. Frontend Architecture for a Collaborative Project Management Tool

a) SPA Structure

- React with nested routing using React Router
- Protected routes using authentication guards

Example:

- /login
- /dashboard
- /projects/:id
- /projects/:id/settings

b) Global State Management

- Redux Toolkit for predictable state
- Middleware:
 - redux-thunk or redux-saga for async logic
 - WebSocket middleware for real-time updates

Global state includes:

- Auth user
- Projects
- Notifications
- Online collaborators

c) Responsive UI with Material UI

- Custom theme using createTheme
- Dark/light mode support
- Consistent spacing, typography, and colors

d) Performance Optimization

- Virtualized lists (react-window)
- Memoization (React.memo, useCallback)
- Pagination and lazy loading
- Normalized Redux state

e) Scalability & Multi-User Access Challenges:

- Real-time data conflicts
- Performance under high concurrency Solutions:
 - WebSockets with event-based updates
 - Optimistic UI updates
 - Server-side throttling and debouncing
 - Micro-frontend approach for future scaling