



Tutorial Link [https://course.testpad.chitkara.edu.in/tutorials/Sorting using qsort\(\) in C/5a008e23cbb2fe34b7774fe0](https://course.testpad.chitkara.edu.in/tutorials/Sorting using qsort() in C/5a008e23cbb2fe34b7774fe0)

TUTORIAL

Sorting using qsort() in C

Also in C language we already have a sort function named qsort() for sorting facility in stdlib.h file. The prototype is: -

```
void qsort(void *base, size_t no_of_members, size_t
size_of_one_member, int(*compare)(const void *, const void
*));
```

Here you only need to pass the compare function to it, and it will sort all type of variables and in all possible directions. The main point is that compare function should take void pointers as arguments, and before returning, it have to typecast them to required type. For example, you can write the sort program as below also: -

```
1 #include<stdio.h>
2 #include<stdlib.h>
3
4 int int_ascending(const void *one, const void
*two)
5 {
6     int first = *(int *)one;           // Typecasting
the void * to int variable
7     int second = *(int*)two;          // Typecasting
the void * to int variable
8     if ( first < second ) return -1;
9     else if ( first == second ) return 0;
10    else return 1;
11 }
12
13 int int_descending(const void *one, const void
*two)
14 {
```

```
15     int first = *(int *)one;          // Typecasting
    the void * to int variable
16     int second = *(int*)two;          // Typecasting
    the void * to int variable
17     if ( first < second )    return 1;
18     else if ( first == second ) return 0;
19     else return -1;
20 }
21
22 int int_abs_ascending(const void *one, const void
*two)
23 {
24     int first = *(int *)one;          // Typecasting
    the void * to int variable
25     int second = *(int*)two;          // Typecasting
    the void * to int variable
26     if ( abs(first) < abs(second) )    return -1;
27     else if ( abs(first) == abs(second) ) return 0;
28     else return 1;
29 }
30
31 int int_abs_descending(const void *one, const void
*two)
32 {
33     int first = *(int *)one;          // Typecasting
    the void * to int variable
34     int second = *(int*)two;          // Typecasting
    the void * to int variable
35     if ( abs(first) < abs(second) )    return 1;
36     else if ( abs(first) == abs(second) ) return 0;
37     else return -1;
38 }
39
40 int main()
41 {
42     int i, a[]={3,-6,5,-4,8,1,-9,2,2,43};
43
44     printf("Before sorting\n");
45     for(i=0;i<10;i++)
46         printf("%d ",a[i]);
47
48     qsort(a, 10 , sizeof(int), int_ascending);
    //call to qsort with function pointer
49
50     printf("\nAfter sorting Ascending\n");
```

```
51     for(i=0;i<10;i++)
52         printf("%d ",a[i]);
53
54     qsort(a, 10 , sizeof(int), int_descending);
55     //call to qsort with function pointer
56
57     printf("\nAfter sorting Descending\n");
58     for(i=0;i<10;i++)
59         printf("%d ",a[i]);
60
61     qsort(a, 10 , sizeof(int), int_abs_ascending);
62     //call to qsort with function pointer
63
64     printf("\nAfter sorting Ascending for absolute
65 values\n");
66     for(i=0;i<10;i++)
67         printf("%d ",a[i]);
68
69     qsort(a, 10 , sizeof(int), int_abs_descending);
70     //call to qsort with function pointer
71
72     printf("\nAfter sorting Descending for absolute
73 values\n");
74     for(i=0;i<10;i++)
75         printf("%d ",a[i]);
76
77     return 0;
78 }
```

Output:

```
Before sorting
3 -6 5 -4 8 1 -9 2 2 43
After sorting Ascending
-9 -6 -4 1 2 2 3 5 8 43
After sorting Descending
43 8 5 3 2 2 1 -4 -6 -9
After sorting Ascending for absolute values
1 2 2 3 -4 5 -6 8 -9 43
After sorting Descending for absolute values
43 -9 8 -6 5 -4 3 2 2 1
```

So, in general void pointers and pointers to functions are very useful utilities in language, use them very carefully.



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