

Anuj Parikh

Highland, NJ-08904 | +1-6572578267 | Email: parikhanuj31@gmail.com

LinkedIn: <https://www.linkedin.com/in/anujhparikh/> | GitHub: <https://github.com/Anuj-parikh>

SUMMARY

Creative and Detail-oriented Computer Science professional with having passion to build quality web solutions. Able to effectively self-managed during independent projects as well as collaborated in a team setting.

EDUCATION

Master of Science in Computer Science August 2019 – May 2021
University of New Haven, West Haven, CT, USA. GPA: **3.35** / 4.00
Relevant Courses: Web-Database Application, Software Project Management, Data Structures, Script Programming Python, Data Mining, Artificial Intelligence, Advance Database System

Bachelor of Engineering with Computer Engineering June 2015 – July 2019
Gujarat Technological University, Gujarat, India. GPA: **8.08** / 10.00
Relevant Courses: Web Technology, Advanced Java, Data Structure, Algorithms, Data Mining and Business Intelligence

TECHNICAL SKILL SET

Languages: Python, C/C++, JavaScript, Java
Web Technologies: HTML/HTML5, CSS1/CSS3, React.js, Node.js, Express.js, PHP
Database: SQL, AWS, Azure, MongoDB (exploring)
Framework: SciKit-learn, Agile, TensorFlow, Rest API's
Certification: Front End Web Development with React, HTML5, Python Programming, Building Python Applications, C Training

EXPERIENCE

Drona & Jigar Enterprises Pvt Ltd. Feb 2019 – July 2019
Web Developer

- Planned, developed, tested, deployed, and maintained web applications.
- Successfully identified, diagnosed, and fixed website problems including broken links, typographical errors, and formatting issues.
- Effectively translated client requirements into application methods and systems requirements.

SELECTED PROJECTS

Portfolio | JavaScript, React, Node.js, Express.js, MongoDB Oct 2020 – Dec 2020

- Created react based Web app to display my work and interests using Material UI and React Router-Dom.
- Designed a database to record queries and visitors of site.

Predicting the 5-year career longevity of the NBA Rookies | Python, Scikit Learn Aug 2020 – Dec 2020

- Predicting the player's future performance using Data science techniques from the past. Code on GitHub Repository.

Arcade Game | Python Feb 2020 – Apr 2020

- Delivered Logically exciting Arcade game while being Scrum-Master of Scrum based Team
- Oversee and motivate the team while efficiently communicating targets to deliver redundant efficient code

Currency Recognition and Conversion | Python, OpenCV Aug 2018 – Apr 2019

- Provided easy recognition of maximum currency symbols on real time basis and swift conversion into desired currency.
- Implemented processes for capturing, recognizing, converting, segmenting and comparison of Images
- Recognized currency and amount by leveraging power of computer vision on stored images

AI Algorithms' analyses on Tic-Tac-Toe | Python, Machine Learning Feb 2020 – Apr 2020

- Implemented an array of AI algorithms to play game called Tic-Tac-Toe
- Analyzed AI Algorithms based on performance to play tic-tac-toe

Create Private Cloud | VMware Workstation Aug 2020 – Dec 2020

- Developed the private cloud with help of Microsoft window server 2016, VMware Workstation and Virtual Machine Manager.
- Built private cloud includes the services like ADDS, DHCP, DNS, IIS, ADCS.

HONORS AND AWARDS

- Received University of New Haven's Dean's Scholarship for being outstanding candidate in master's Study in Computer Science.