

# ANUJ GUPTA

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Information Technology - B.sc



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Anuj9653

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## SUMMARY

I am a final-year Information Technology undergraduate student, eager to become a skilled professional and contribute to the industry. I am actively seeking opportunities in web development to apply my skills and contribute to innovative projects.

## EDUCATION

### S.M. Shetty College of Science, Powai

Bachelor's Degree in Information Technology  
2022 - 2025  
CGPA :- 8.8

### R J College Of Science, Ghatkopar

Junior College  
2020 - 2022  
Grade :- I

## TECHNICAL SKILLS

### Frontend

- HTML ,CSS , JavaScript

### Backend

- Node.js , Express.js

### Programming Language

- Java , Python , C , C++

### Database Management

- MySQL

### Other Skills

- Data Structure
- Network Configuration
- Computer System

## LANGUAGES

- English
- Hindi
- Marathi

## INTERNSHIPS

### Prodigy Infotech Web Intern

----January 2025 - Feb 2025----

- Completed a one-month remote internship at "Prodigy Infotech" (January 1 to February 1), gaining hands-on experience in Web Development (Front-End Development).

## PROFESSIONAL EXPERIENCE

### Web Development Intern | CodSoft

- January 2025 - March 2025
- Gained hands-on experience in front-end web development with HTML, CSS, and JavaScript.
- Worked on real-world projects to create responsive and user-friendly websites.
- Developed problem-solving skills and learned effective collaboration in a remote environment.

## PROJECT

### Music Library Web project

- This Music Library Web Project allows users to view songs stored in a MySQL database. The Node.js backend with Express serves an API, while the frontend uses HTML, CSS, and JavaScript to display the music data.

### Online Examination System

- The Online Examination System using HTML, CSS, JavaScript, Node.js, Express, and MySQL. Implemented features for students to take exams, submit answers, and receive immediate results. The system efficiently handles exam data, grading, and student responses stored in a MySQL database.

## IOT PROJECT

### Tic-Tac-Toe Arduino Uno

- This IoT-based Tic Tac Toe Project enables users to play Tic Tac Toe using IoT devices. The project is built with Arduino Uno, a 4x4 keypad, wires, and a 4x4 display with I2C to interact with the game. The IoT components allow real-time game moves and updates, with the Arduino handling the game logic and user input.

## DECLARATION

- I hereby declare that the details furnished above are true to the best of my knowledge.