

### EXP-3

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**AIM-:** To include icons, images, fonts in Flutter app

**THEORY:** This widget holds the image which can fetch it from multiple sources like from the asset folder or directly from the URL. It provides many constructors for loading image, which are given below:

- o Image: It is a generic image loader, which is used by ImageProvider.

- o asset: It load image from your project asset folder.

- o file: It loads images from the system folder.

- o memory: It load image from memory.

- o network: It loads images from the network.

To add an image in the project, you need first to create an assets folder where you keep your images and then add the below line in pubspec.yaml file.

Assets:

- assets/comp.jpeg

CODE:

```

M+ README.md  main.dart x
1  import 'package:flutter/material.dart';
2
3  ▶ void main() {
4      runApp(AccountApp());
5  }
6
7  class AccountApp extends StatelessWidget {
8      @override
9      Widget build(BuildContext context) {
10         return MaterialApp(
11             home: Account(),
12         ); // MaterialApp
13     }
14 }
15
16 class Account extends StatelessWidget {
17     const Account({Key? key}) : super(key: key);
18
19     @override
20     Widget build(BuildContext context) {
21         return Scaffold(
22             backgroundColor: Colors.white24,
23             appBar: AppBar(
24                 centerTitle: true,
25                 backgroundColor: Colors.white24,
26                 leading: IconButton(
27                     onPressed: () {
28                         Navigator.pop(context);
29                     },
30                     icon: Icon(Icons.arrow_back),
31                 ), // IconButton
32                 title: Text(

```

```

M+ README.md  main.dart x
39         padding: EdgeInsets.fromLTRB(10, 20, 10, 0),
40         child: SingleChildScrollView(
41             child: Column(
42                 crossAxisAlignment: CrossAxisAlignment.start,
43                 children: [
44                     _buildSectionHeader("PROFILE"),
45                     SizedBox(height: 2),
46                     _buildProfileButton(
47                         label: "VESIT\n VESIT \t\t \t\t",
48                         onPressed: () {
49                             print("You pressed Profile Button");
50                         },
51                     ),
52                     SizedBox(height: 10),
53                     _buildSectionHeader("FEATURES"),
54                     SizedBox(height: 10),
55                     _buildFeatureButton(
56                         label: "Memories \t \t \t \t \t \t \t \t \t \t \t \t",
57                         icon: Icons.calendar_today,
58                         onPressed: () {
59                             print("You pressed Memories Button");
60                         },
61                     ),
62                     SizedBox(height: 2),
63                     _buildFeatureButton(
64                         label: "Blocked Profile",
65                         icon: Icons.block,
66                         onPressed: () {
67                             print("You pressed Blocked Profile Button");
68                         },
69                     ),
70                     SizedBox(height: 10),

```

## OUTPUT



