

Code:-

```
package com.muthadevs;

import java.io.BufferedReader;
import java.io.*;
import java.io.IOException;
import java.util.*;

public class Main {
    public static void main(String[] args) {

        BufferedReader br = null;
        FileReader fr = null;

        FileWriter fw = null;
        BufferedWriter bw = null;

        try {
            String inputfilename = "E:\\pass1_assembler\\INPUT\\Input.asm";
            fr = new FileReader(inputfilename);
            br = new BufferedReader(fr);

            String OUTPUTFILENAME = "E:\\pass1_assembler\\OUTPUT\\IC.txt";
            fw = new FileWriter(OUTPUTFILENAME);
            bw = new BufferedWriter(fw);

            Hashtable<String, String> is = new Hashtable<String, String>();
            is.put("STOP", "00");
            is.put("ADD", "01");
            is.put("SUB", "02");
            is.put("MULT", "03");
            is.put("MOVER", "04");
            is.put("MOVEM", "05");
            is.put("COMP", "06");
            is.put("BC", "07");
            is.put("DIV", "08");
            is.put("READ", "09");
            is.put("PRINT", "10");

            Hashtable<String, String> dl = new Hashtable<String, String>();
            dl.put("DC", "01");
```

```

dl.put("DS", "02");

Hashtable<String, String> ad = new Hashtable<String, String>();

ad.put("START", "01");
ad.put("END", "02");
ad.put("ORIGIN", "03");
ad.put("EQU", "04");
ad.put("LORG", "05");

Hashtable<String, String> symtab = new Hashtable<String, String>();
Hashtable<String, String> littab = new Hashtable<String, String>();
ArrayList<Integer> pooltab = new ArrayList<Integer>();

String sCurrentLine;
int locptr = 0;
int litptr = 1;
int symptr = 1;
int pooltabptr = 1;

sCurrentLine = br.readLine();

String s1 = sCurrentLine.split(" ")[1];
if (s1.equals("START")) {
    bw.write("AD \t 01 \t");
    String s2 = sCurrentLine.split(" ")[2];
    bw.write("C \t" + s2 + "\n");
    locptr = Integer.parseInt(s2);
}

while ((sCurrentLine = br.readLine()) != null) {
    int mind_the_LC = 0;
    String type = null;

    int flag2 = 0;    //checks whether addr is assigned to current symbol

    String s = sCurrentLine.split(" \\,")[0]; //consider the first word in the
line

    for (Map.Entry m : symtab.entrySet()) {        //allocating addr to
arrived symbols
        if (s.equals(m.getKey())) {

```

```

        m.setValue(locptr);
        flag2 = 1;
    }
}
if (s.length() != 0 && flag2 == 0) {    //if current string is not " " or address
is not assigned,
    //then the current string must be a new symbol.
    symtab.put(s, String.valueOf(locptr));
    symptr++;
}

int isOpcode = 0;    //checks whether current word is an opcode or not

s = sCurrentLine.split(" \\,")[1];    //consider the second word in the
line

for (Map.Entry m : is.entrySet()) {
    if (s.equals(m.getKey())) {
        bw.write("IS\t" + m.getValue() + "\t");    //if match found in
imperative stmt
        type = "is";
        isOpcode = 1;
    }
}

for (Map.Entry m : ad.entrySet()) {
    if (s.equals(m.getKey())) {
        bw.write("AD\t" + m.getValue() + "\t");    //if match found in
Assembler Directive
        type = "ad";
        isOpcode = 1;
    }
}

for (Map.Entry m : dl.entrySet()) {
    if (s.equals(m.getKey())) {
        bw.write("DL\t" + m.getValue() + "\t");    //if match found in
declarative stmt
        type = "dl";
        isOpcode = 1;
    }
}
}

```

```

if (s.equals("LTORG")) {
    pooltab.add(pooltabptr);
    for (Map.Entry m : littab.entrySet()) {
        if (m.getValue() == "") {           //if addr is not assigned to the literal
            m.setValue(locptr);
            locptr++;
            pooltabptr++;
            mind_the_LC = 1;
            isOpcode = 1;
        }
    }
}

```

```

if (s.equals("END")) {
    pooltab.add(pooltabptr);
    for (Map.Entry m : littab.entrySet()) {
        if (m.getValue() == "") {
            m.setValue(locptr);
            locptr++;
            mind_the_LC = 1;
        }
    }
}

```

```

if(s.equals("EQU")){
    symtab.put("equ", String.valueOf(locptr));
}

```

```

if (sCurrentLine.split(" \\\",").length > 2) {    //if there are 3 words
    s = sCurrentLine.split(" \\\",")[2];          //consider the 3rd word

```

//this is our first operand.

//it must be either a Register/Declaration/Symbol

```

if (s.equals("AREG")) {
    bw.write("1\t");
    isOpcode = 1;
} else if (s.equals("BREG")) {

```

```

        bw.write("2\t");
        isOpcode = 1;
    } else if (s.equals("CREG")) {
        bw.write("3\t");
        isOpcode = 1;
    } else if (s.equals("DREG")) {
        bw.write("4\t");
        isOpcode = 1;
    } else if (type == "dl") {
        bw.write("C\t" + s + "\t");
    } else {
        symtab.put(s, ""); //forward referenced symbol
    }
}

if (sCurrentLine.split(" \\\",").length > 3) { //if there are 4 words

    s = sCurrentLine.split(" \\\",")[3]; //consider 4th word.
    //this is our 2nd operand
    //it is either a literal, or a symbol
    if (s.contains("=")) {
        littab.put(s, "");
        bw.write("L\t" + litptr + "\t");
        isOpcode = 1;
        litptr++;
    } else {
        symtab.put(s, "");
        //
        bw.write("S\t" + symptr + "\t");
        symptr++;
    }
}

bw.write("\n"); //done with a line.

if (mind_the_LC == 0)
    locptr++;
}

System.out.println("Imperative Statements-----");
for (Object objectName : is.keySet()) {

```

```

        System.out.println(objectName+"\t"+is.get(objectName));
    }

    System.out.println("Assembler Directive-----");
    for (Object objectName : ad.keySet()) {
        System.out.println(objectName+"\t"+is.get(objectName));
    }

    System.out.println("Declarative Statements-----");
    for (Object objectName : dl.keySet()) {
        System.out.println(objectName + "\t" + dl.get(objectName));
    }

    System.out.print("\n-----Symbol Table----- \n");
    String f1 = "E:\\pass1_assembler\\OUTPUT\\SYMTAB.txt";
    FileWriter fw1 = new FileWriter(f1);
    BufferedWriter bw1 = new BufferedWriter(fw1);
    for (Map.Entry m : symtab.entrySet()) {
        bw1.write(m.getKey() + "\t" + m.getValue()+"\n");
        System.out.println(m.getKey() + " " + m.getValue());
    }

    System.out.print("\n-----Literal Table----- \n");
    String f2 = "E:\\pass1_assembler\\OUTPUT\\LITTAB.txt";
    FileWriter fw2 = new FileWriter(f2);
    BufferedWriter bw2 = new BufferedWriter(fw2);
    for (Map.Entry m : littab.entrySet()) {
        bw2.write(m.getKey() + "\t" + m.getValue()+"\n");
        System.out.println(m.getKey() + " " + m.getValue());
    }

    System.out.print("\n-----Pool Table-----\n");
    String f3 = "E:\\pass1_assembler\\OUTPUT\\POOLTAB.txt";
    FileWriter fw3 = new FileWriter(f3);
    BufferedWriter bw3 = new BufferedWriter(fw3);
    for (Integer item : pooltab) {
        bw3.write(item+"\n");
        System.out.println(item);
    }

    bw.close();
    bw1.close();

```

```

        bw2.close();
        bw3.close();

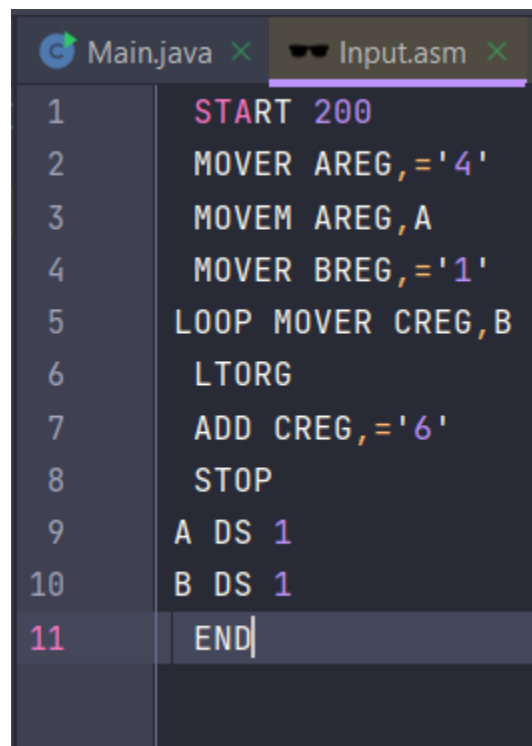
    } catch (IOException e) {
        e.printStackTrace();
    }

}

}

```

Input file :-

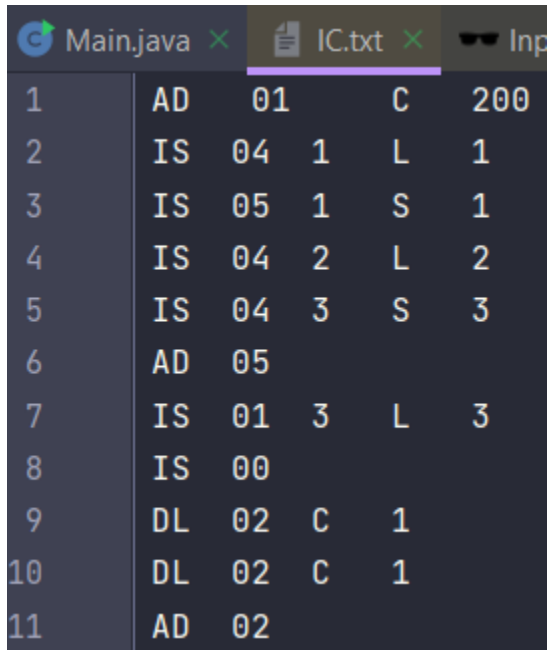


```

Main.java x Input.asm x
1      START 200
2      MOVER AREG,='4'
3      MOVEM AREG,A
4      MOVER BREG,='1'
5      LOOP MOVER CREG,B
6      LTORG
7      ADD CREG,='6'
8      STOP
9      A DS 1
10     B DS 1
11     END

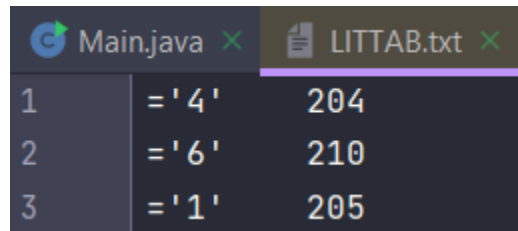
```

Output File:-

A screenshot of a code editor showing the content of IC.txt. The editor has tabs for Main.java, IC.txt, and Input.txt. The IC.txt tab is active, displaying 11 lines of intermediate code. Each line consists of a line number, an operation code, and several operands.

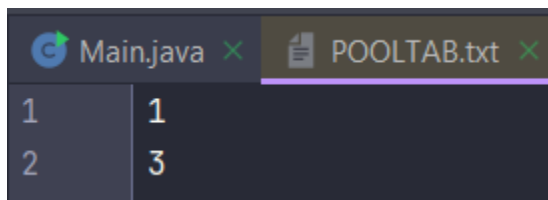
Line	Op	Op1	Op2	Op3	Op4	Op5
1	AD	01		C		200
2	IS	04	1	L		1
3	IS	05	1	S		1
4	IS	04	2	L		2
5	IS	04	3	S		3
6	AD	05				
7	IS	01	3	L		3
8	IS	00				
9	DL	02	C			1
10	DL	02	C			1
11	AD	02				

1) Intermediate code IC.txt

A screenshot of a code editor showing the content of LITTAB.txt. The editor has tabs for Main.java and LITTAB.txt. The LITTAB.txt tab is active, displaying 3 lines of literal table entries. Each line consists of a line number, a literal value in single quotes, and an address.

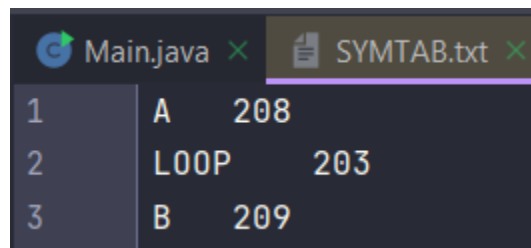
Line	Literal	Address
1	'4'	204
2	'6'	210
3	'1'	205

2) Literal Table LITTABLE.txt

A screenshot of a code editor showing the content of POOLTAB.txt. The editor has tabs for Main.java and POOLTAB.txt. The POOLTAB.txt tab is active, displaying 2 lines of pool table entries. Each line consists of a line number and a constant value.

Line	Value
1	1
2	3

3) Pool Table POOLTAB.txt

A screenshot of a code editor showing the content of SYMTAB.txt. The editor has tabs for Main.java and SYMTAB.txt. The SYMTAB.txt tab is active, displaying 3 lines of symbol table entries. Each line consists of a line number, a symbol name, and an address.

Line	Symbol	Address
1	A	208
2	LOOP	203
3	B	209

4) Symbol Table SYMTAB.txt