## Code:

```
#include <unistd.h>
#include <iostream>
using namespace std;
#define MAX SIZE 10
pthread mutex t mutexBuffer;
    long long queue array[MAX SIZE];
        return (qRear + 1) % MAX_SIZE == qFront ? true : false;
            qRear = (qRear + 1) % MAX SIZE;
```

```
qFront = (qFront + 1) % MAX SIZE;
            cout << "Buffer Holds Nothing\n\n";</pre>
            for (int i = 0; i < MAX SIZE; i++)</pre>
Queue buffer;
    long tid = reinterpret cast<std::uintptr t>(args);
```

```
pthread mutex init(&mutexBuffer, NULL);
    if (pthread create(&th[i], NULL, &producer, (void *)(i + 1)) != 0)
    if (pthread create(&th[j + i], NULL, &consumer, (void *)(i + 1)) !=
```

```
{
    cerr << "Failed to create thread";
}

for (i = 0; i < producerCount + consumerCount; i++)

{
    if (pthread_join(th[i], NULL) != 0)
    {
        cerr << "Failed to join thread";
    }
}
sem_destroy(&semEmpty);
sem_destroy(&semFull);
pthread_mutex_destroy(&mutexBuffer);
return 0;
}</pre>
```

## Output:

```
Consumer 6 is Waiting for a producer to produce
Consumer 6 is Waiting for a producer to produce
Consumer 6 is Waiting for a producer to produce
Consumer 6 is Waiting for a producer to produce
Consumer 6 is Waiting for a producer to produce
producer 4 produced : 1
Current State of the buffer : 1 0 0 0 0 0 0 0 0
```

```
Current State of the buffer : 1 2 3 4 0 0 0 0 0
producer 2 produced : 5
Current State of the buffer : 1
producer 5 produced : 6
Current State of the buffer : 1 2 3 4 5 6 0 0 0
producer 1 produced : 7
Current State of the buffer : 1 2 3 4 5 6 7 0 0 0
Consumer 6 Consumed 1
Current State of the buffer : 0 2 3 4 5 6 7 0 0 0
Consumer 6 Consumed 2
Current State of the buffer : 0 0 3 4 5 6 7 0 0 0
Consumer 6 Consumed 3
Current State of the buffer : 0 0 0 4 5 6 7 0 0 0
producer 4 produced : 8
Current State of the buffer : 0 0 0 4 5 6 7 8 0 0
producer 3 produced : 9
Current State of the buffer : 0 0 0 4 5 6 7 8 9 0
Consumer 6 Consumed 4
```