

"Assignment 1

Implement DFS and BFS for a given graph."

```
def dfs(visited,graph,node):
```

```
    if node not in visited:
```

```
        print(node,end = " ")
```

```
        visited.add(node)
```

```
        for neighbour in graph[node]:
```

```
            dfs(visited, graph, neighbour)
```

```
def bfs(visited,graph,node,queue):
```

```
    visited.add(node)
```

```
    queue.append(node)
```

```
    while queue:
```

```
        s = queue.pop(0)
```

```
        print(s,end = " ")
```

```
        for neighbour in graph[s]:
```

```
            if neighbour not in visited:
```

```
                visited.add(neighbour)
```

```
                queue.append(neighbour)
```

```
def main():
```

```
    visited1 = set() # TO keep track of DFS visited nodes
```

```
    visited2 = set() # TO keep track of BFS visited nodes
```

```
    queue = []      # For BFS
```

```
    n = int(input("Enter number of nodes : "))
```

```
    graph = dict()
```

```
    for i in range(1,n+1):
```

```
edges = int(input("Enter number of edges for node {} : ".format(i)))
graph[i] = list()
for j in range(1,edges+1):
    node = int(input("Enter edge {} for node {} : ".format(j,i)))
    graph[i].append(node)

print("The following is DFS")
dfs(visited1, graph, 1)
print()
print("The following is BFS")
bfs(visited2, graph, 1, queue)

if __name__=="__main__":
    main()
```

```
(base) himanshudhande@Himanshus-Laptop AI % Python3 1.py
Enter number of nodes : 7
Enter number of edges for node 1 : 2
Enter edge 1 for node 1 : 2
Enter edge 2 for node 1 : 3
Enter number of edges for node 2 : 2
Enter edge 1 for node 2 : 4
Enter edge 2 for node 2 : 5
Enter number of edges for node 3 : 2
Enter edge 1 for node 3 : 6
Enter edge 2 for node 3 : 7
Enter number of edges for node 4 : 0
Enter number of edges for node 5 : 0
Enter number of edges for node 6 : 0
Enter number of edges for node 7 : 0
The following is DFS
1 2 4 5 3 6 7
The following is BFS
1 2 3 4 5 6 7 %
(base) himanshudhande@Himanshus-Laptop AI %
```

"Assignment 2

Implement A* algorithm for 8 puzzle problem."

g=0

def print_board(elements):

for i in range(9):

if i%3 == 0:

print()

if elements[i]==-1:

print("_", end = " ")

else:

print(elements[i], end = " ")

print()

def solvable(start):

inv=0

for i in range(9):

if start[i] <= 1:

continue

for j in range(i+1,9):

if start[j]==-1:

continue

if start[i]>start[j]:

inv+=1

if inv%2==0:

return True

return False

def heuristic(start,goal):

global g

```

h = 0
for i in range(9):
    for j in range(9):
        if start[i] == goal[j] and start[i] != -1:
            h += (abs(j-i))/3 + (abs(j-i))%3
return h + g

```

```

def moveleft(start,position):
    start[position],start[position-1]= start[position-1],start[position]

```

```

def moveright(start,position):
    start[position],start[position+1]= start[position+1],start[position]

```

```

def moveup(start,position):
    start[position],start[position-3]= start[position-3],start[position]

```

```

def movedown(start,position):
    start[position],start[position+3]= start[position+3],start[position]

```

```

def movetile(start,goal):
    emptyat= start.index(-1)
    row = emptyat//3
    col = emptyat%3
    t1,t2,t3,t4 = start[:,],start[:,],start[:,],start[:,]
    f1,f2,f3,f4 = 100,100,100,100

```

```

if col -1 >=0:
    moveleft(t1, emptyat)
    f1 = heuristic(t1, goal)
if col+1<3:

```

```

    moveright(t2, emptyat)
    f2 = heuristic(t2, goal)
if row + 1 < 3:
    movedown(t3, emptyat)
    f3 = heuristic(t3, goal)
if row - 1 >= 0:
    moveup(t4, emptyat)
    f4 = heuristic(t4, goal)

min_heuristic = min(f1, f2, f3, f4)

if f1 == min_heuristic:
    moveleft(start, emptyat)
elif f2 == min_heuristic:
    moveright(start, emptyat)
elif f3 == min_heuristic:
    movedown(start, emptyat)
elif f4 == min_heuristic:
    moveup(start, emptyat)

def solveEight(start, goal):
    global g
    g += 1
    movetile(start, goal)
    print_board(start)
    f = heuristic(start, goal)
    if f == g:
        print("Solved in {} moves".format(f))
    return

```

```
solveEight(start,goal)
```

```
def main():
```

```
    global g
```

```
    start = list()
```

```
    goal = list()
```

```
    print("Enter the start state:(Enter -1 for empty):")
```

```
    for i in range(9):
```

```
        start.append(int(input()))
```

```
    print("Enter the goal state:(Enter -1 for empty):")
```

```
    for i in range(9):
```

```
        goal.append(int(input()))
```

```
    print_board(start)
```

```
    # To check if solvable
```

```
    if solvable(start):
```

```
        solveEight(start,goal)
```

```
        print("Solved in {} moves".format(g))
```

```
    else:
```

```
        print("Not possible to solve")
```

```
if __name__ == '__main__':
```

```
    main()
```

```
AI -- -zsh -- 146x41
(base) himanshudhande@Himanshus-Laptop AI % Python3 2.py
Enter the start state:(Enter -1 for empty):
1
2
3
-1
4
6
7
5
8
Enter the goal state:(Enter -1 for empty):
1
2
3
4
5
6
7
8
-1

1 2 3
_ 4 6
7 5 8

1 2 3
4 _ 6
7 5 8

1 2 3
4 5 6
7 _ 8

1 2 3
4 5 6
7 8 _
Solved in 3 moves
Solved in 3 moves
(base) himanshudhande@Himanshus-Laptop AI %
```



```

"Assignment 3: Kruskal's Algorithm"
# Disjoint Set Union (Union-Find)
class DisjointSet:
    def __init__(self, n):
        self.parent = list(range(n))
        self.rank = [0] * n

    def find(self, u):
        if self.parent[u] != u:
            self.parent[u] = self.find(self.parent[u]) # Path compression
        return self.parent[u]

    def union(self, u, v):
        u_root = self.find(u)
        v_root = self.find(v)

        if u_root == v_root:
            return False # Already connected

        # Union by rank
        if self.rank[u_root] < self.rank[v_root]:
            self.parent[u_root] = v_root
        elif self.rank[u_root] > self.rank[v_root]:
            self.parent[v_root] = u_root
        else:
            self.parent[v_root] = u_root
            self.rank[u_root] += 1

        return True

# Kruskal's Algorithm
def kruskal(n, edges):
    ds = DisjointSet(n)
    mst = []
    total_cost = 0

    # Sort edges by weight
    edges.sort(key=lambda x: x[2]) # x = (u, v, weight)

    for u, v, weight in edges:
        if ds.union(u, v):
            mst.append((u, v, weight))
            total_cost += weight

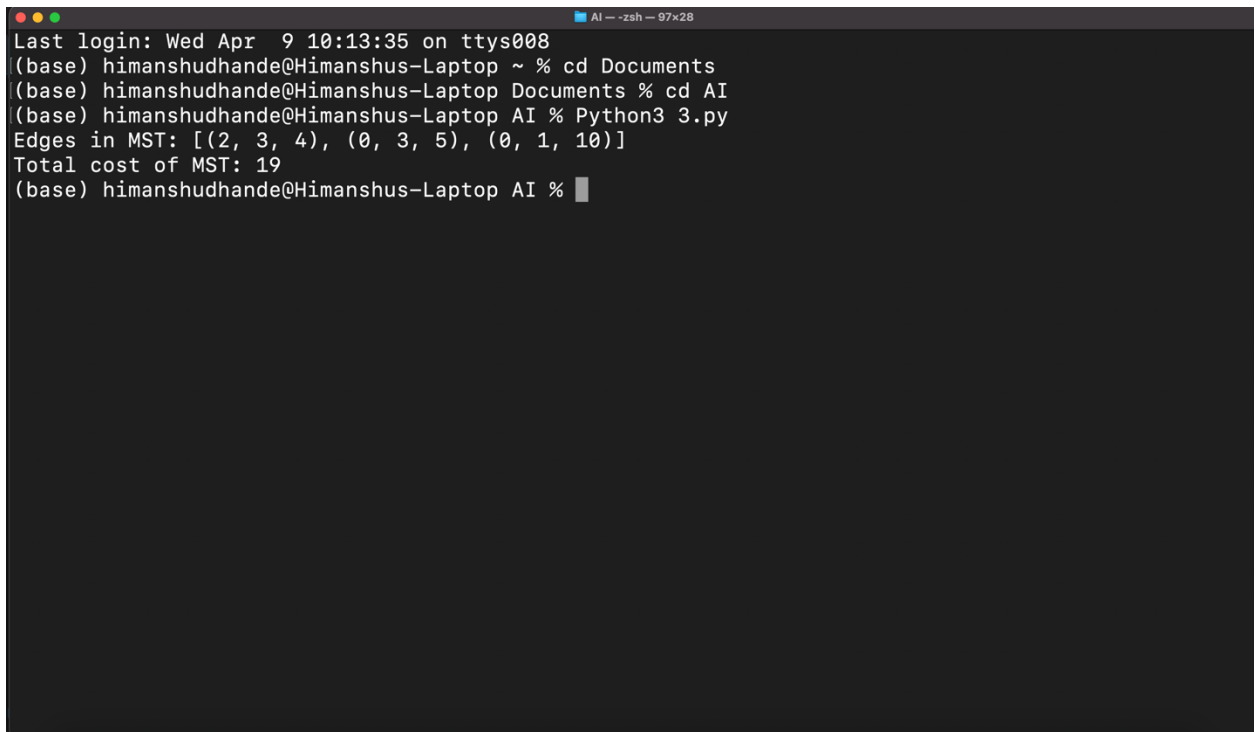
    return mst, total_cost

```

```
# Example graph
edges = [
    (0, 1, 10),
    (0, 2, 6),
    (0, 3, 5),
    (1, 3, 15),
    (2, 3, 4)
]

num_nodes = 4 # Nodes labeled 0 to 3

mst, cost = kruskal(num_nodes, edges)
print("Edges in MST:", mst)
print("Total cost of MST:", cost)
```



```
AI - zsh - 97x28
Last login: Wed Apr  9 10:13:35 on ttys008
(base) himanshudhande@Himanshus-Laptop ~ % cd Documents
(base) himanshudhande@Himanshus-Laptop Documents % cd AI
(base) himanshudhande@Himanshus-Laptop AI % Python3 3.py
Edges in MST: [(2, 3, 4), (0, 3, 5), (0, 1, 10)]
Total cost of MST: 19
(base) himanshudhande@Himanshus-Laptop AI %
```

The image shows a terminal window with a dark background. At the top, there are window control buttons (red, yellow, green) and a title bar that reads "AI - zsh - 97x28". The terminal output shows the user navigating through directories and running a Python script. The script's output is displayed in the terminal, showing the edges in the MST and the total cost.

"""Assignment 4 nQueen Problem"""

```
def issafe(arr,x,y,n):
    for row in range(x):
        if arr[row][y] ==1:
            # Checking column attack
            return False
    row = x
    col = y
    #Checking Diagonal Attack
    while row>=0 and col>=0:
        if arr[row][col]==1:
            return False
        row-=1
        col-=1

    row = x
    col = y
    #Checking Anti Diagonal Attack
    while row>=0 and col<n:
        if arr[row][col]==1:
            return False
        row-=1
        col+=1

    return True
```

```
def nQueen(arr,x,n):
    if x>=n:
        return True

    for col in range(n):
        if issafe(arr,x,col,n):
            arr[x][col]=1
            if nQueen(arr,x+1,n):
                return True
            arr[x][col] = 0

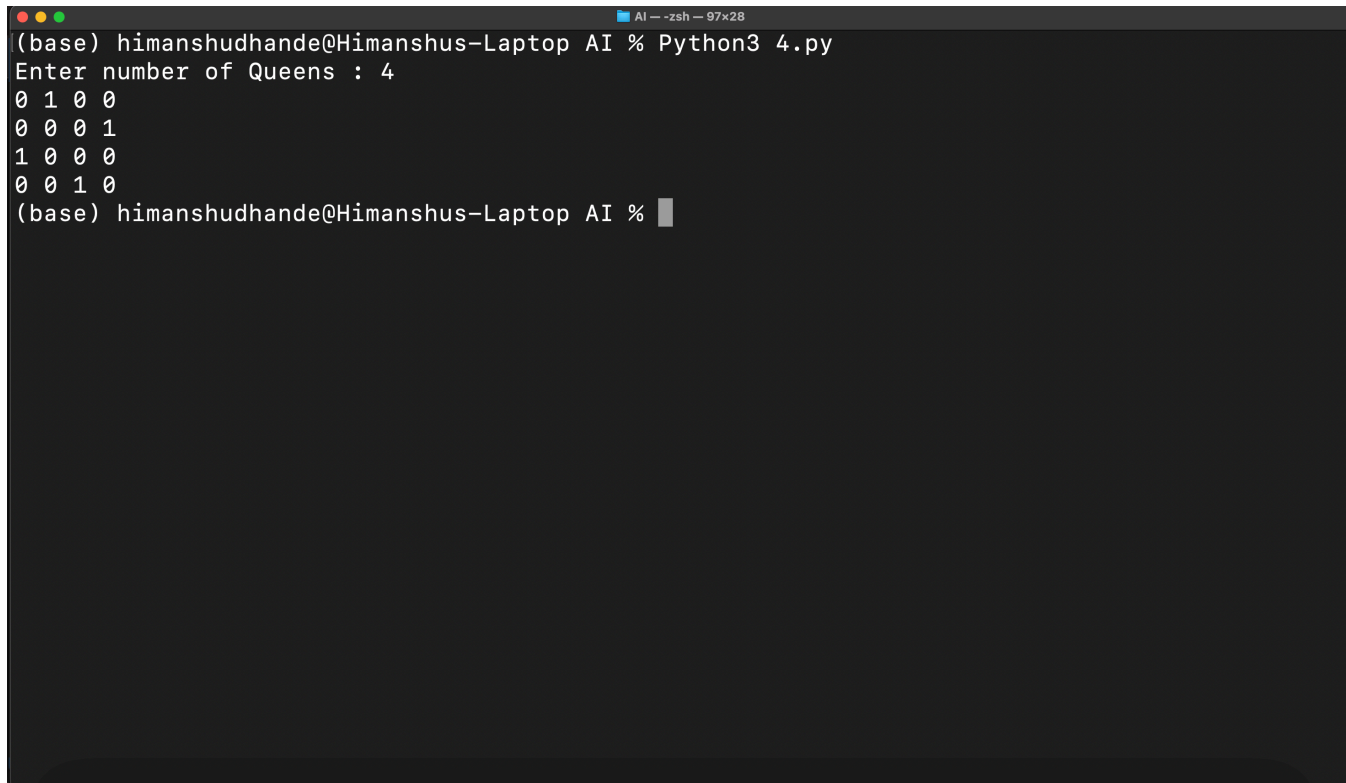
    return False
```

```
def main():
    n = int(input("Enter number of Queens : "))
    arr = [[0]*n for i in range(n)]

    if nQueen(arr,0,n):
        for i in range(n):
            for j in range(n):
```

```
        print(arr[i][j],end=" ")
    print()

if __name__ == '__main__':
    main()
```



A terminal window titled "AI - zsh - 97x28" showing the execution of a Python script. The prompt is "(base) himanshudhande@Himanshus-Laptop AI %". The user runs "Python3 4.py". The program prompts "Enter number of Queens : 4". It then displays four rows of a 4x4 matrix, each representing a valid solution for the 4-Queens problem. The solutions are: Row 1: 0 1 0 0; Row 2: 0 0 0 1; Row 3: 1 0 0 0; Row 4: 0 0 1 0. The terminal ends with the prompt "(base) himanshudhande@Himanshus-Laptop AI %".

```
(base) himanshudhande@Himanshus-Laptop AI % Python3 4.py
Enter number of Queens : 4
0 1 0 0
0 0 0 1
1 0 0 0
0 0 1 0
(base) himanshudhande@Himanshus-Laptop AI %
```

"Assignment 5: Grocery Store Chatbot

This chatbot can assist users with grocery-related queries, such as checking prices, order status, and store information."

```
import re
```

```
def chatbot_response(user_input):
```

```
    user_input = user_input.lower()
```

```
    responses = {
```

```
        r"\b(1|hello|hi|hey)\b": " Hello! Welcome to our grocery store. How can I help you today?",
```

```
        r"\b(2|how are you)\b": "I'm just a bot, but I'm here to assist you with groceries!",
```

```
        r"\b(3|order status|track order)\b": "Please provide your order ID to check the status.",
```

```
        r"\b(4|shipping time|delivery time)\b": "We offer same-day delivery and standard shipping  
(3-5 business days).",
```

```
        r"\b(5|return policy)\b": "You can return items within 7 days if unopened. Would you like  
help with a return?",
```

```
        r"\b(6|thank you|thanks)\b": " You're welcome! Let me know if you need anything else.",
```

```
        r"\b(7|price|cost)\b": "Please specify the product name to check its price.",
```

```
        r"\b(8|milk)\b": "Milk is 30rs per liter.",
```

```
        r"\b(9|eggs)\b": "A dozen eggs cost 80rs.",
```

```
        r"\b(10|rice)\b": "Rice is 50rs per kg.",
```

```
        r"\b(11|vegetables|veggies)\b": "We have fresh vegetables available. What are you looking  
for?",
```

```
        r"\b(12|fruits)\b": "We have apples, bananas, and oranges in stock. Which one do you  
need?",
```

```
        r"\b(13|snacks)\b": "We have chips, biscuits, and chocolates available.",
```

```
        r"\b(14|beverages|drinks)\b": "We have soft drinks, juices, and bottled water. What would  
you like?",
```

```
        r"\b(15|buy|order)\b": "You can place an order on our website or visit our store.",
```

```
        r"\b(16|payment methods)\b": "We accept cash, credit/debit cards, and UPI payments.",
```

```
        r"\b(17|store hours|timing)\b": "Our store is open from 8 AM to 10 PM every day.",
```

```
        r"\b(18|location|address)\b": "We are located at XYZ Market, Main Street, City.",
```

```
        r"\b(19|bye|exit)\b": "Goodbye! Happy shopping! 🛍️"
```

```
    }
```

```
    for pattern, response in responses.items():
```

```
        if re.search(pattern, user_input):
```

```
            return response
```

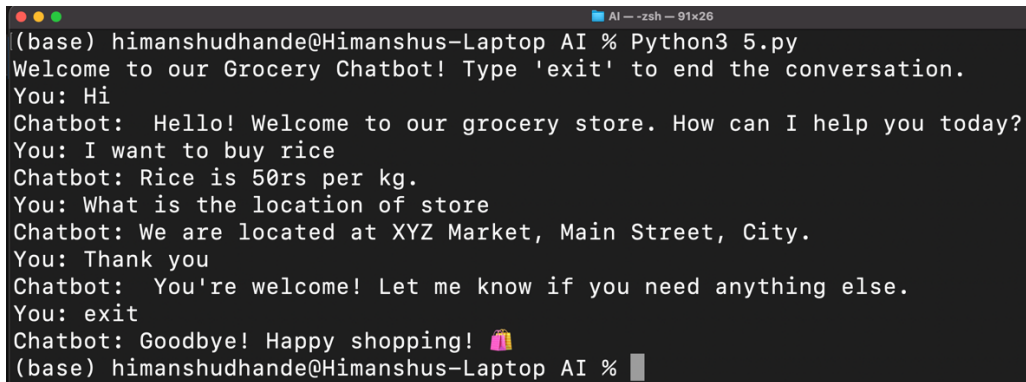
```
    return "I am sorry, I didn't understand that. Can you rephrase or ask about a specific grocery  
item?"
```

```
# Chatbot interaction loop
```

```
print("Welcome to our Grocery Chatbot! Type 'exit' to end the conversation.")
```

```
while True:
```

```
user_message = input("You: ")
if user_message.lower() in ["bye", "exit"]:
    print("Chatbot: Goodbye! Happy shopping! 🛒")
    break
response = chatbot_response(user_message)
print("Chatbot:", response)
```

A terminal window titled "AI - zsh - 91x26" showing a Python 3.5 script execution. The script is a grocery chatbot. The conversation starts with a welcome message, followed by several user inputs and chatbot responses. The chatbot provides information about rice prices and store location. The conversation ends with the user saying "exit" and the chatbot saying "Goodbye! Happy shopping! 🛒".

```
(base) himanshudhande@Himanshus-Laptop AI % Python3 5.py
Welcome to our Grocery Chatbot! Type 'exit' to end the conversation.
You: Hi
Chatbot: Hello! Welcome to our grocery store. How can I help you today?
You: I want to buy rice
Chatbot: Rice is 50rs per kg.
You: What is the location of store
Chatbot: We are located at XYZ Market, Main Street, City.
You: Thank you
Chatbot: You're welcome! Let me know if you need anything else.
You: exit
Chatbot: Goodbye! Happy shopping! 🛒
(base) himanshudhande@Himanshus-Laptop AI %
```