

### **Purpose of the Operating System:**

The purpose of this operating system code is to implement a simplified, in-memory file system that demonstrates core OS functionalities such as file management, concurrency, and user interaction. The program provides a user-space interface that mimics basic operating system behavior by managing files and handling concurrent access through thread synchronization. It allows users to execute common file operations via a command-line interface, enabling functional insights into how real OS-level file handling and process synchronization work.

### **Explanation of implemented Functions:**

The operating system includes the following key functionalities:

- **create\_file**: Creates a new file in the file system with a specified name and content.
- **read\_file**: Displays the content of a file if it exists.
- **append\_file**: Appends additional data to an existing file.
- **rename\_file**: Renames an existing file by creating a new one with the same data and deleting the original.
- **delete\_file**: Removes a file from the system.
- **list**: Lists all files currently stored in the system.
- **free\_file\_system**: Deallocates memory used by the file system.
- **Concurrency Support**: Uses `pthread` and `pthread_mutex_t` to handle simultaneous file operations safely.
- **User Interface**: Accepts command-line input for performing file operations like `cr`, `r`, `a`, `d`, `rn`, `ls`, and `exit`.

**Total Number of lines of code: 225**

This includes files `file_system.c`, `file_system.h`, `kernel.c`