

Lab Assignment 03

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Roll no : SP22-BCS-112

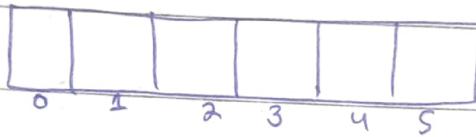
Section : B

Subject : DSA Lab

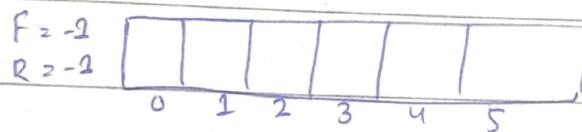
Queue

Linear Queue:

int queue[6], n=6;



int F=-1, R=-1;



void insert()

{

int value;

if ($\frac{-1}{R} == n-1$) \rightarrow condition false go to else part

{

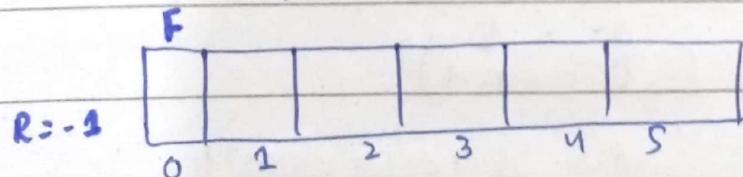
cout << "Queue overflow";

}

else

if (F == -1)

F = 0;



10
cin >> value ; Take input from user

rear ++;

F = 0

queue[⁰ rear] = ¹⁰ value;

R = 0

F = 0

10

R = 0

Now go back to if condition, if it is false
then move to else condition

if (⁰ R == ⁵ n - 1)

q

cout << "Queue overflow";

}

else

if (f == -1)

This is false as
front = 0

f = 0;

else

12

cin >> value;

rear ++;

F = 0

queue[¹ rear] = ¹² value;

0

R = 1

F = 0

20 12

0 1

R = 1

Now again back to elseif condition

if (¹ R == ⁵ n - 1)

q cout << "Queue overflow";

}

Date: _____
else

if ($\text{front} == -1$) \rightarrow condition false
 $\text{Front} = 0;$

else

cin \gg value;
 value

$\text{rear}++;$

$F=0$

10	12				
0	1	2	3	4	5

$\text{R}=2$

$\text{queue}[\text{rear}] = \text{value};$

$F=0$

10	12	14			
0	1	2	3	4	5

$R=2$

Repeat these steps until end;

10	12	14	15		
0	1	2	3	4	5

else

if ($\text{front} == -1$) \rightarrow condition false

$\text{front} = 0;$

else

cin \gg value;

$\text{rear}++;$

$F=0$

10	12	14	15		
0	1	2	3	4	5

$\text{R}=4$

10	12	14	15	16	
0	1	2	3	4	5

$R=4$

Again;

else if ($\text{front} == -1$) \rightarrow condition false
 $\text{front} = 0;$

else

18

cin >> value;

rear ++;

F=0

10	12	14	15	16	
0	1	2	3	4	5

queue[rear] = value;

R=5

F=0

10	12	14	15	16	18
0	1	2	3	4	5

R=S

Go back to if condition

if ($R == n - 1$) \rightarrow True so else condition will not run

q

cout << "Queue overflow";

}

"Queue overflow" \rightarrow print on screen.

void display()

q

if ($F == -1$) \rightarrow condition false

q cout << "Queue is empty";

F=0

10	12	14	15	16	18
0	1	2	3	4	5

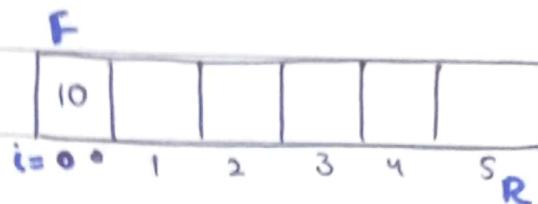
R=S

else

for (int i=F ; i<=R ; i++)

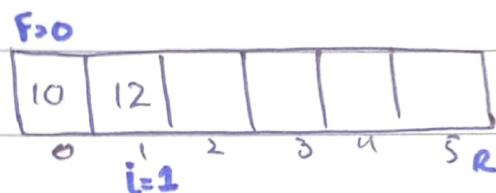
cout << queue[i]; 10

cout << endl;



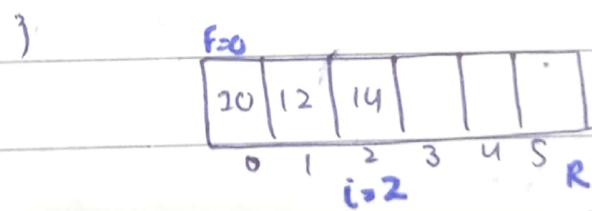
for condition will be processed again
and again till the Queue is full

```
for( int i = F; i <= R; i++ )
    cout << queue[i]; 10 12
}
cout << endl;
```

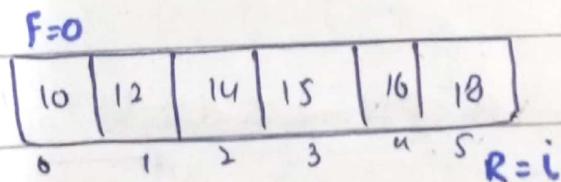


Again;

```
for( int i = F; i <= R; i++ )
    cout << queue[i]; 10 12 14
}
cout << endl;
```



Repeat until queue is full



Output is;

10 12 14 15 16 18

void delete()

{

if (front == -1 || front > Rear) → condition false

}

cout << "Queue underflow";

}

else

{

cout << "Element delete" << queue[front];

F=0

10	12	14	15	16	18
0	1	2	3	4	5 R=5

F

X	12	14	15	16	18
					R=5

front ++;

}

F → F=1

X	12	14	15	16	18
0	1	2	3	4	5 R

go back to if condition

if (front == -1 || front > Rear) → condition
false

cout << "Queue underflow";

}

else

{

cout << "Element delete" << queue[front];

F=2

	12	14	15	16	18
0	1	2	3	4	5 R=5

F

X	14	15	16	18	
0	1	2	3	4	5 R

front ++;

F=2

		14	15	16	18
0	1	2	3	n	5 R=5

Repeat the steps

if (front == -1 || front > rear) → condition
false

} contact "Queue underflow";

else

} contact "Element delete" << queue [front]

F=2

		14	15	16	18
0	1	2	3	n	5 R=5

F>2

		X	15	16	18
0	1	2	3	n	5 R=5

front ++;

F=3

			15	16	18
0	1	2	3	n	5 R=5

R=5

Repeat until queue is empty

0	1	2	3	n	5 f=2

R=5

if (front == -1 || front > rear) → condition
True

} contact "Queue underflow";

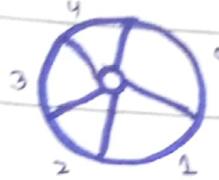
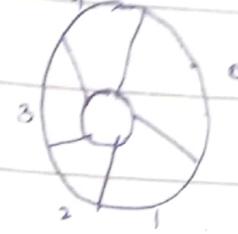
} Queue underflow → print on screen

Circular Queue:

```
int queue[5], n = 5;
```

```
int front = -1;
```

```
int rear = -2;
```



$F = -2$
 $R = -2$

void insert (int ¹⁰ x)

{

if ($\frac{-1+2}{N} \equiv S$) \rightarrow false move to
else condition

cout << "Queue is full";

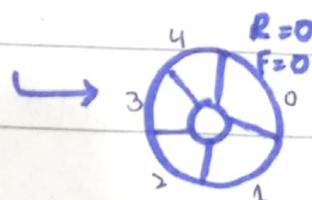
}

else {

if (front == -2 & & rear == -2)

front = rear = 0;

}



else {

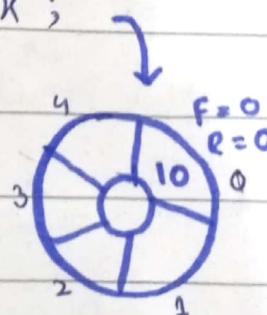
rear = rear + 1 % N;

queue[rear] = ²⁰ x;

}

}

∴ repeat the function



void insert (int x)

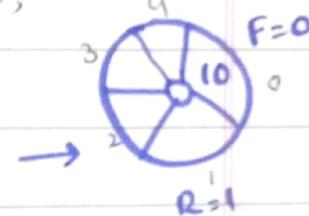
if ($\text{rear} + 2 \mod N == \text{front}$) → false move to else part

cout << "Queue is full";

else }

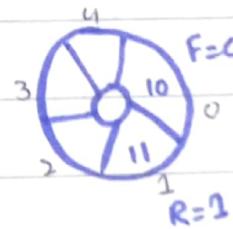
if ($\text{front} == -1 \& \& \text{rear} == -1$) → false

$\text{front} = \text{rear} = 0;$



else $\text{rear} = \text{rear} + 1 \mod N;$

queue[rear] = x;



∴ again go back to function

void insert (int x)

if ($\text{rear} + 2 \mod N == \text{front}$) → false move to
else condition

cout << "Queue is full";

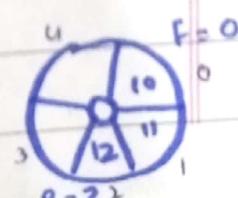
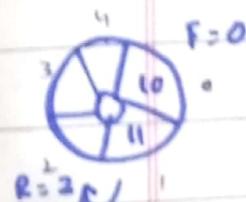
else }

if ($\text{front} == -1$) false

$\text{front} = \text{rear} = 0$

else $\text{rear} = \text{rear} + 1 \mod N;$

queue[rear] = x;



void insert (int x)

{
if ($\text{rear} + 1 \% N == \text{front}$) → false move to
else part
cout << "Queue is full";
}
}

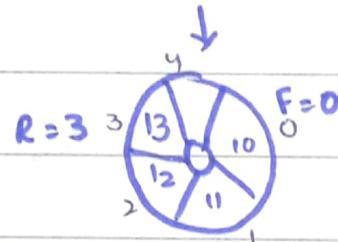
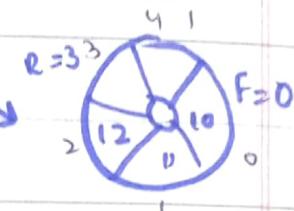
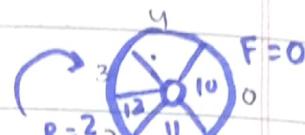
else {
if ($\text{front} == -1$) → false go to else part
}
}

front = rear = 0;

else {
}

$\text{rear} = \text{rear} + 1 \% N;$

queue[rear] = x;

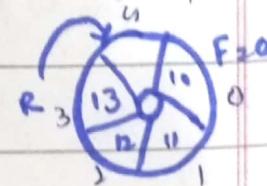
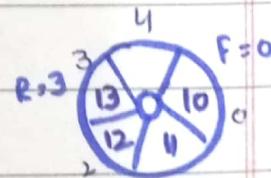


∴ again

14
void insert (int x)

{
if ($\text{rear} + 1 \% N == \text{front}$) → false go to else
part
cout << "Queue is full";
}
}

else {
if ($\text{front} == -1$) → false
}
}



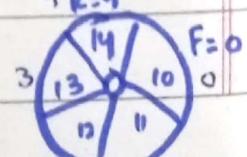
else {
if ($\text{front} == -1$) → false
}
}

front = rear = 0;

else {
if ($\text{front} == -1$) → false
}
}

$\text{rear} = \text{rear} + 1 \% N;$

queue[rear] = x;



```

void insert( int x)
{
    if ( rear + 1 % N == front ) → condition True
        so skip all the
        other condition.
    cout << "Queue is full";
}

```

```

else
{
    if ( front == -1 )
        front = rear = 0;
    else
        rear = rear + 1 % N;
}

```

"Queue is full" → display on screen.

void display()

```

int i = front
if ( front == -1 && rear == -1 ) → false
cout << "Queue is empty";

```

```

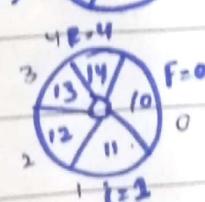
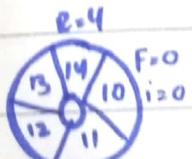
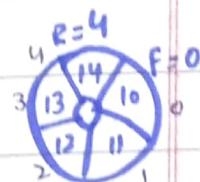
else
{
    cout << "Queue element";
}
```

```

    while ( i != rear ) → True
        cout << queue[i];
        i = ( i + 1 ) % N;
}
```

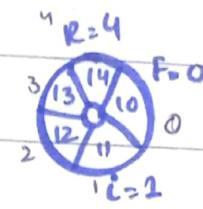
```

        cout << queue[rear];
}
```

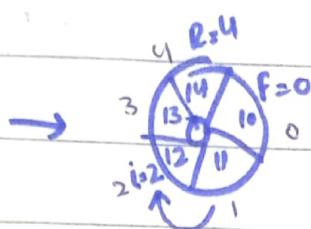


again call the process and move on till is condition is false

while(¹₄ i! = rear)
 ⁴ cout << queue[i];
 ^{10 11}



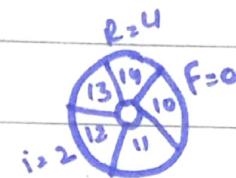
² i = (¹⁺²₅) % N;
 ³



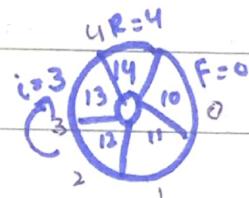
cout << queue[rear];

again run the while loop

while(²₄ i! = rear) \rightarrow True
 ⁴ cout << queue[i];
 ^{10 11 12}



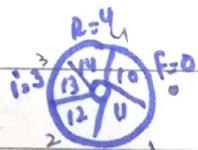
³ i = (²⁺¹₅) % N;
 ³



cout << queue[rear];

again

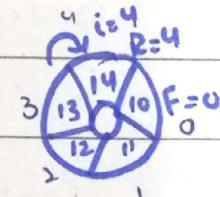
³ while(⁰₄ i! = rear)
 ⁴ cout << queue[i];
 ^{10 11 12 13}
⁴ i = ³⁺¹₅ % N;
 ³



cout << queue[rear];

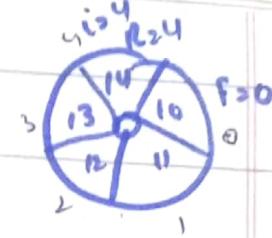
again

while(⁴₄ i! = rear) \rightarrow False
 ⁴ cout << queue[i];
 ^{i = i + 1 % N}



cout << queue[rear];

10 11 12 13 14



output is;

10 12 12 13 24

void delete()

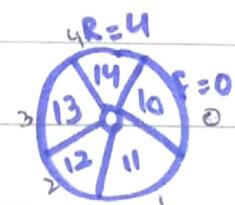
{

if (front = = 0 && rear = = 1) → false

{

cout << "empty";

}



else

if (front = = rear) → false

{

cout << "delete element" << queue[front];

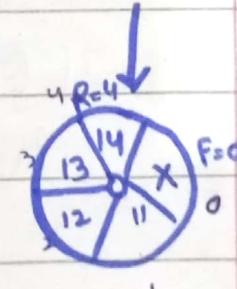
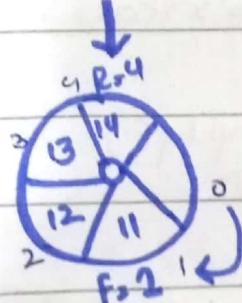
front = rear = -1;

else

cout << "delete element" << queue[front];

front = (front + 1) % N;

}



∴ again call the process

if ($\text{front} = -1 \& \& \text{rear} = -1$) \rightarrow false

{

cout \ll "Empty";

}

else

{

if ($\text{front} = \text{rear}$) \rightarrow false

{

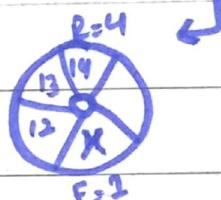
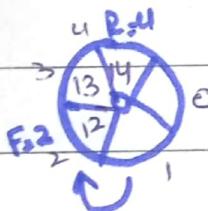
cout \ll "Delete element" \ll queue[front];

front = rear = -1;

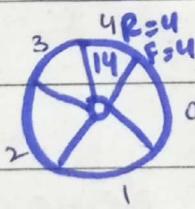
else

cout \ll "Delete element" \ll queue[front];

front = front + 1 % N;



\therefore repeat the process till the last index



if ($\text{front} = -1 \& \& \text{rear} = -1$) \rightarrow false

{

cout \ll "empty";

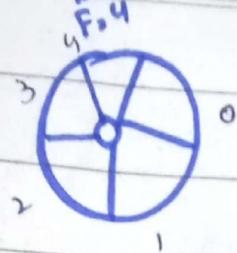
else

{

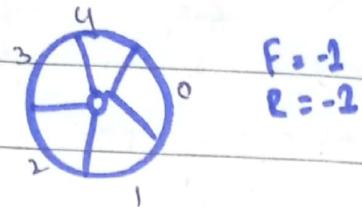
if ($\text{front} = \text{rear}$) \rightarrow True

{

cout \ll "Delete element" \ll queue[front];



$\text{front} = \text{rear} = -1;$



$F = -1$
 $R = -1$

Go back to if condition

$\text{if } (\text{front} == -1 \& \& \text{rear} == -1) \rightarrow \text{True}$

{

$\text{cout} \ll \text{"Empty"};$

}

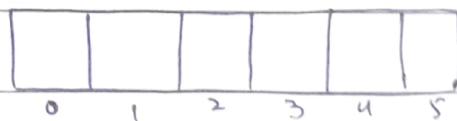
↓

will print on screen.

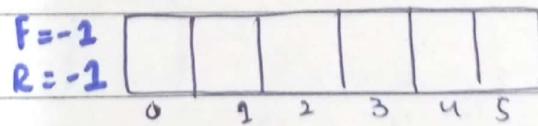
• _____.

Double ended Queue:

`int deque[6], n=6;`



$\text{int front} = -1, \text{rear} = -1$



$F = -1$
 $R = -1$

`void insertFront (int val)`

{

$\text{if } (\text{front} == 0 \& \& \text{rear} == n-1) || (\text{front} == \text{rear} + 1) \rightarrow \text{false}$

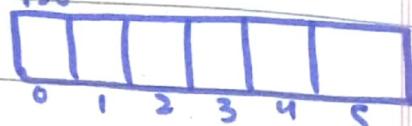
{

$\text{cout} \ll \text{"overflow"};$

else

{ if (front == -1)

R=0
F=0



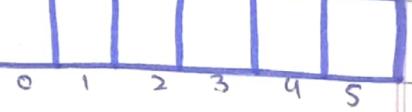
front = rear = 0;

else if (front == 0)

R=0

front = n-1;

F=5



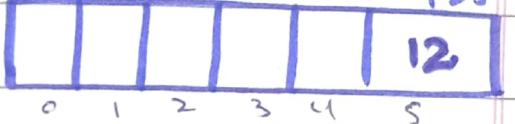
else → skip this part

front--;

deque[front] = val;

R=0

F=5



∴ go back to function

void insertFront(int val)

{ if (front == 0 && rear == n-1) → false // (front == rear + 1)

cout << " overflow " ;

}

else

{ if (front == -1) → false

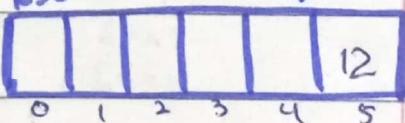
front = rear = 0;

}

else if (front == 0) → false go to else part

front = n-1;

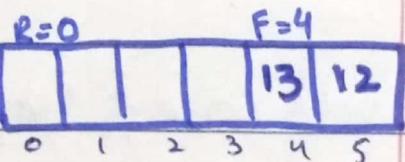
R=0 F=4



else

front--;

deque[front] = val;



∴ again back to function

void insertFront(int val)

{ if (front == 0 && rear == n-1) → false

14

} cout<< overflow;

else

if (front == -1) → false

front = rear = 0;

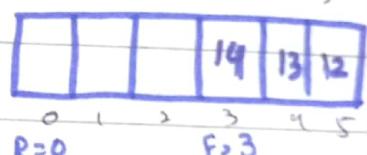
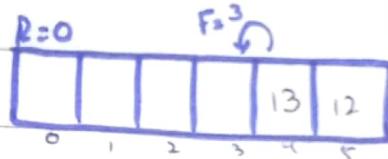
else if (front == 0) → false

front = n - 1;

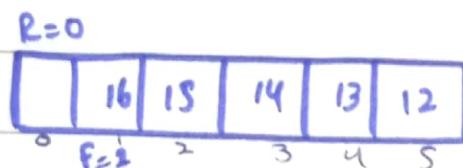
else

front --;

dequeue [front] = val;



∴ repeat the process till the last index



void insert(int val)

if (front == 0 && rear == n - 1) → false

cout<< "overflow";

else

if (front == -1) → false

front = rear = 0;

else if (front == 0) → false

front = n - 1;

else

front--;

deque[front] = val;

R=0	16	15	14	13	12
F=0	0	1	2	3	4

R=0	16	15	14	13	12
F=0	0	1	2	3	4

∴ again call the function

void insertFront(int val)

{

if (front == 0 && rear == n-1) || (front == rear + 1)

True

cout << "overflow";

}

R=0	16	15	14	13	12
F=1	0	1	2	3	4

"overflow" → will print on screen

void insertRear(int val)

{

if (front == 0 && rear == n-1) || (front == rear + 1)

{

cout << "overflow";

}

else

if (rear == -1) → True

{

front = rear = 0;

}

F=0					
R=0	0	1	2	3	4

else if (rear == n-1)

rear = 0;

else

rear++;

deque[rear] = val;

}

R=0					
F=0	12				

∴ go back to function

Date _____

void insertrear(int val) ¹³

if ($\text{front} = 0$ & & $\text{rear} = n - 1$) || ($\text{front} = \text{rear} + 1$) → false
 ^o ^o ^s

^{cq}

 cout << "overflow";

¹

else {

 if ($\text{rear} = -1$) → false go to else part
 ^o ^{cq}

 front = rear = 0;

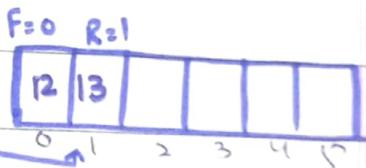
 else if ($\text{rear} = n - 1$) → false
 ^o ^s

 rear = 0;

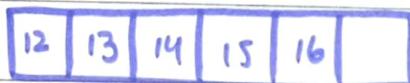
 else

 rear ++;

 dequeuefront = val;



∴ repeat the process



F=0 R=4

void insertrear(int val) ¹⁷

if ($\text{front} = 0$ & & $\text{rear} = 4$ & & $\text{rear} = n - 1$) || ($\text{front} = \text{rear} + 1$) → false
 ^o ^o ^o

^{cq}

 cout << "overflow";

³

else

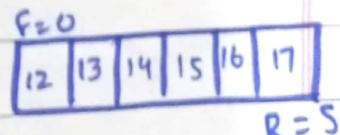
 if ($\text{rear} = -1$) → false
 ^o ^{cq}

 front = rear = 0;

 else if ($\text{rear} = n - 1$) → false
 ^o ^s

 rear = 0;

 else
 rear += ⁵; ¹¹
 enqueuerear = val;



`void insertrear (int val)`

`if (front == 0 && rear == n-1) || (front == rear+1)`

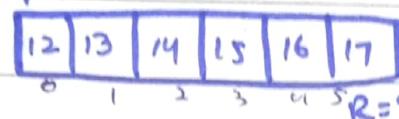
"
"

True

cout << "Overflow";

}

$f=0$



Skip all the conditions.

"Overflow" → print on screen.

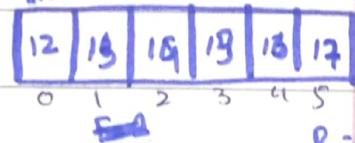
`void deletefront()`

"
"

`if (front == -1) → false`

"
"
?"

$f=0$



else

cout << deque[front]

`if (front == rear) → false`

`front = rear = -1;`

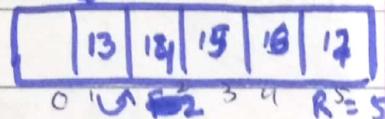
`else if (front == n-1) → false`

`front = 0;`

else

`front++;`

$f=1$



∴ repeat procedure

`if (front == -1)`

"
"
?"

else

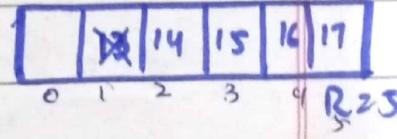
cout << deque[front]

$f=1$

`if (front == rear)`

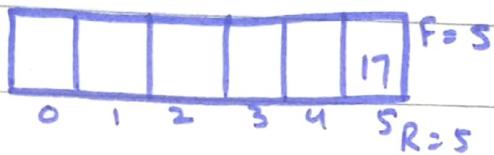
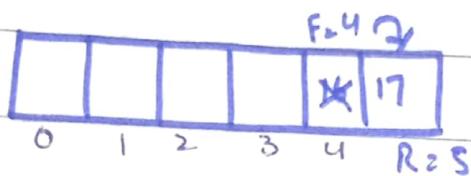
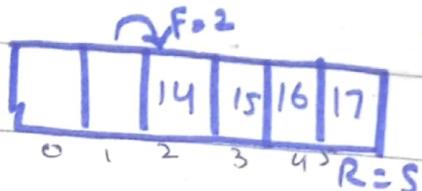
`front = rear = -1;`

$f=2$



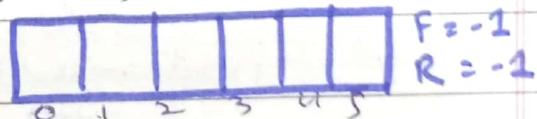
else if (front == n-1)
 front = 0;
 else
 front++;

∴ repeat process



if (front == -1)
 {
 cout << "Underflow";
 }

else
 if (front == rear) → True
 front = rear = -1;
 cout << deque[front];

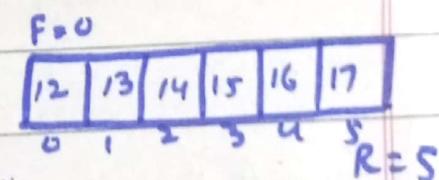


"Underflow" → print on screen.

void delete rear()

{
 if (rear == -1) → false
 cout << "Underflow";
 }

else {



cout << "Dequeue element" << deque[rear] << endl;

~~if (front == rear)~~

{ if (front == rear) \Rightarrow false

front = rear = -1 ;

else if (rear == 0) \Rightarrow false

rear = n-1 ;

else

rear -- ;

F=0

12	13	14	15	16	
0	1	2	3	4	5

R=4
C

\therefore repeat the process

if (rear == -1) \Rightarrow false

q

} cout << "underflow" ;

else q

cout << "dequeue element << deque[rear]" << endl;

if (front == rear) \Rightarrow false

front = rear = -1 ;

else if (rear == 0) \Rightarrow false

rear = n-1 ;

else

rear -- ;

F=0

12	13	14	15		
0	1	2	3	4	5

R=3

repeat the process till the queue is empty

F=0

12				
----	--	--	--	--

```
if ( rear == -1 )
```

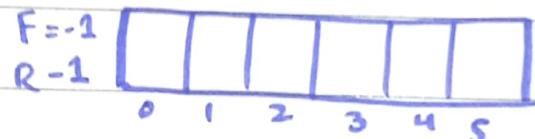
```
    { cout << "underflow"; }
```

```
else
```

```
    cout << "deque element " << dequefront;
```

```
if ( front == rear ) → True
```

```
    front = rear = -1 }
```



∴ again

```
if ( rear == -1 ) → True
```

```
{
```

```
    cout << "underflow";
```

```
}
```

print on screen

void display()

```
{
```

```
if ( front == -1 ) → false
```

```
{
```

```
    cout << "Empty";
```

```
}
```

```
else
```

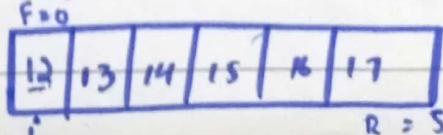
```
{ cout << "deque elements are ";
```

```
if ( rear > = front ) → True → skip the else part
```

```
{ for ( int i = front ; i < = rear ; i++ )
```

```
    cout << deque[i] << " " ; 12
```

```
}
```



$F = 0$						
12	13	14	15	16	17	

$i=2$ 1 2 3 4 5 R=5

∴ repeat the process

if ($Front == -1$) \rightarrow false

{ cout << " Deque elements are "

else

if ($rear >= front$) \rightarrow True

{ for (int i=front; i<=rear; i++)

cout << deque[i] << " ";

}

$F = 0$						
12	13	14	15	16	17	

$i=2$ 1 2 3 4 5 R=5

else

for (int i=front; i<n; i++)

cout << deque[i] << " ";

for (int i=0; i<=rear; i++)

cout << deque[i] << " ";

}

}

∴ repeat until the last index

Output is;

12 13 14 15 16 17