## JAYPEE INSTITUTE OF INFORMATION TECHNOLOGY

## Electronics and Communication Engineering Telecommunication Networks (15B11EC611) Tutorial Sheet: 3

- **Q. 1** [CO2] Given the dataword 1010011010 and the divisor 10111,
  - a) Show the generation of the codeword at the sender site (using binary division).
  - b) Show the checking of the codeword at the receiver site (assume no error).
  - c) Show the checking of the codeword at the receiver site (assume 1-bit error in the codeword).
- **Q. 2 [CO2]** Determine the CRC generated codeword for the given dataword  $\mathbf{x}^8 + \mathbf{x}^7 + \mathbf{x}^5 + \mathbf{x} + \mathbf{1}$  and divisor  $\mathbf{x}^3 + \mathbf{x} + \mathbf{1}$ . Also check the codeword at the receiver side, assuming 1 bit error at the  $3^{rd}$  bit from the MSB.
- **Q. 3 [CO2]** The following character encoding is used in a data link protocol:

A: 01000111, B: 11100011, FLAG: 01111110, and ESC: 11100000. Show the bit sequence transmitted (in binary) after bit stuffing for the four-character frame:

## A B FLAG ESC

- **Q. 4 [CO2]** A bit string, 01111011111101111110, needs to be transmitted at the data link layer. What is the string actually transmitted after bit stuffing?
- **Q. 5 [CO2]** A channel has a data rate of 4 Kbps and a propagation delay of 20 ms. For what range of frame sizes does stop-and-wait give an efficiency of at least 50%?
- **Q. 6 [CO2]** As shown in below figure frames are generated at node A and sent to node C through node B. Considering full-duplex lines between the nodes with no errors having data rate between A and B is 100 kbps, propagation delay is 10 μsec/mile for both lines, all data frames are 1000 bits long (ACK frames are separate frames of negligible length), a sliding-window protocol with a window size of 3 is used between A and B, and stop-

and-wait is used between B and C. Determine the minimum transmission rate required between nodes B and C so that the buffers of node B are not flooded.

