

**Note:** This document serves as a high-level overview and may not cover all rules or key features. Its purpose is to offer additional clarity for you and your team. If you have any questions, please see your instructor.

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## Receiving Purchase Orders Rules

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### Access & Authentication:

- Employees must log onto the system.
- Access is restricted to authenticated users within the **Receiving Role**.
- Either an Associate or a Department Head manages receiving.
- The Employee's full name should appear on the form.

### Order Verification:

- Receiving is done after the purchase order was placed.
- Receiving involves manual verification against the vendor's shipping sheet.
- For items not matching the order:
  - Note the received quantity.

- Document damaged items.
- Document items sent in error.

## Order Processing:

- Display all outstanding orders (orders not closed with an order date) for selection.
- Order details are shown upon selection for verification.
- Receivers can:
  - Enter the number of items received.
  - Specify refused or returned items and provide a reason.
  - Document items shipped in error.

## Receiving:

- Receive will do a bulk update processing of the current displayed purchase order
  - A ReceiveOrder Entry is made
  - A ReceiveOrderDetail entry is made for each stockitem received, indicating quantity received
  - The StockItem QuantityOnHand is adjusted (increased) by the amount received
  - The StockItem QunatityOnOrder is adjusted (decreased) by the amount received
  - A ReturnOrderDetail entry is made for each stockitem returned, indicating the quantity returned and the reason

- A ReturnOrderDetail entry is made for each vendor item in the unordered purchase cart, indicating the description, quantity returned, reason (not ordered), and the vendor part number. After which, empty the cart.
- The order is checked to see if it can be closed (no outstanding items). If the order is complete, close the order.

## Force Close:

- An order can be forcibly closed based on management decisions.
- Reasons for a force close might include supplier issues or product unavailability.
- A reason must be provided when using **Force Close**.

## Form Display & Entry:

- Only process one order at a time.
- Display:
  - Order PO id
  - Order Date
  - Vendor Name & Phone
  - StockItem details (ID, Description, Quantity On Order, Quantity Outstanding)
- Entry fields for:
  - Received Quantity

- Returned Quantity & Reason

## Unordered Purchase Items:

- Receivers identify and process items not on the original order.
- Entries include Description, VendorPartNumber, and Quantity.
- These entries are stored in a temporary cart, emptied after processing.

## Command & Process Buttons:

- **View Order** : Retrieves and displays the order details.
  - **Receive** : Updates the displayed PO, adjusts stock item quantities, processes returned items, and checks if the order can be closed.
  - **Force Close** : Closes the order and adjusts stock item entries, providing a reason is mandatory.
  - For unordered items:
    - **Insert** : Adds an item to the unordered item cart.
    - **Remove** : Deletes an item from the unordered item cart.
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## Images (Samples)

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# Receiving

Welcome Hess Agonor!



## Outstanding Orders

Select an outstanding order to receive...

	Order ID	Order Date	Vendor Name	Vendor Phone Number
<a href="#">View Order</a>	358	Wednesday, November 29, 2017	HandTools Wholesale	780.421.1265

# Receiving

Welcome Hess Agonor!

## Order Details

**Purchase Order:** 358  
**Purchase Order Date:** Wednesday, November 29, 2017  
[Return to Outstanding Orders](#)

**Vendor:** HandTools Wholesale  
**Vendor Phone Number:** 780.421.1265  
11206-106 ST. Edmonton  
AB T5R6H7

Stock Item ID	Stock Item Description	Qty On Order	Qty Outstanding	Receive	Return	Reason
34	Dewalt Multi Speed Sander	10	10	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="Enter a reason for the return..."/>
5566	Footprint Tools Wood Chisel Set 6	15	15	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="Enter a reason for the return..."/>
5567	Makita 13 & 1 Racheting Screw Driver	144	144	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="Enter a reason for the return..."/>
5572	Dewalt Folding JabSaw	71	71	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text" value="Enter a reason for the return..."/>

<First> <Prev> 1 <Next> <Last>

[Receive](#)[Force Close](#)

Reason:

[Clear](#)

## Unordered Returns

CID	Description	VSN	Qty
<a href="#">Insert</a>	<input type="text" value="Barbies"/>	<input type="text" value="992145"/>	<input type="text" value="17"/>

# View Models

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View models and methods are used as examples, and you are welcome to modify them as needed in your coding example. Please include comments to explain any modifications or choices you make.

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```
public class OutstandingOrderView
{
    public int PurchaseOrderID { get; set; }
    public DateTime? OrderDate { get; set; }
    public string VendorName { get; set; }
    public string VendorPhone { get; set; }
}
```

csharp 

```
public class VendorView
{
    public string VendorName { get; set; }
    public string Address { get; set; }
    public string City { get; set; }
    public string Province { get; set; }
    public string PostalCode { get; set; }
    public string VendorPhone { get; set; }
}
```

csharp 

csharp



```
public class ReceivingView
{
    public int PurchaseOrderID { get; set; }
    public DateTime? OrderDate { get; set; }
    public VendorView Vendor { get; set; }
    public bool CanBeClosed { get; set; }
    public List<ItemDetailView> ItemDetails { get; set; }
    public List<UnorderedReturnItemView> UnorderedReturnItems { get; set; }
}
```

csharp



```
public class ItemDetailView
{
    public int PurchaseOrderDetailId { get; set; }
    public int StockItemId { get; set; }
    public string StockItemDescription { get; set; }
    public int QtyOnOrder { get; set; }
    public int QtyOutstanding { get; set; }
    public int QtyReceive { get; set; }
    public int QtyReturn { get; set; }
    public string Reason { get; set; }
}
```

csharp



```
public class ReturnedOrderDetailView
{
    public int ReturnedOrderDetailID { get; set; }
    public int ReceiveOrderID { get; set; }
    public int PurchaseOrderDetailID { get; set; }
    public int UnOrderedItemID { get; set; }
}
```



```
public string ItemDescription { get; set; }
public int Quantity { get; set; }
public string Reason { get; set; }
public string VendorStockNumber { get; set; }
public bool RemoveFromViewFlag { get; set; }
}
```

```
public class UnorderedReturnItemView
{
    public int UnorderedItemItem { get; set; }
    public int PurchaseOrderID { get; set; }
    public int ItemID { get; set; }
    public string Description { get; set; }
    public string VSN { get; set; }
    public int Quantity { get; set; }
    public bool RemoveFromViewFlag { get; set; }
}
```

csharp



## Methods

```
public List<OutstandingOrderView> PurchaseOrders_FetchOutstandingOrders()
public ReceivingView PurchaseOrders_FetchOrderDetails(int purchaseOrder)
public List<UnorderedReturnItemView> UnOrderedItems_FetchUnOrderedItems()

public void ReceiveOrders_ProcessReceivedPurchaseOrder(ReceivingView receiving)
public void PurchaseOrders_ForceCloseOrder(string reason, ReceivingView receiving)

// Within the UI
```

csharp



```
public void UnOrderedItems_AddUnOrderedItem(UnorderedReturnItemView itemForProcessing,  
                                             int? poId)  
public void UnOrderedItems_RemoveUnOrderedItem(int? itemId)
```