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In [*]: def initializeHashTable():
            size = int(input('Enter size of hash table: '))
            hashtable = [[-1, 'null'] for i in range(size)]
            print('Hashtable of size', size, 'is successfully created .....')
            print('
                       ')
            print('
                       ')
            return(size, hashtable)
        choice = 1
        while(choice!= 4):
            print('Menu')
            print('1. Linear Probing')
            print('2. Double Hashing')
            print('3.Exit')
            choice = int(input('Enter your choice: '))
            if choice == 1:
                 size, hashtable = initializeHashTable()
                choice1 = 1
                while(choice1 != 4):
                     print('Menu for Linear Probing')
                     print('1.Insert')
                     print('2.Search')
                     print('3.Display')
                     print('4.Back')
                     choice1=int(input('Enter your choice: '))
                     if choice1 == 1:
                         if(count == size):
                             print('Hash table is Full .....')
                         else:
                             number = int(input('Enter number: '))
                             name = input('Enter Name: ')
                             hashvalue = number % size
                             while(hashtable[hashvalue][0] != -1):
                                 print('Collision has occured .... calculating new has
                                 print('')
                                 hashvalue = (hashvalue + 1)%size
                             hashtable[hashvalue][0] = number
                             hashtable[hashvalue][1] = name
                             count += 1
                             print('Data is successfully inserted in the hash table ...
                             print('')
                             print('')
                     if choice1 == 2:
                         number = int(input('Enter number to search: '))
                         hashvalue = number % size
                         comparision = 0
                         i= 0
                         while(hashtable[hashvalue][0] != number and comparision < size</pre>
                             hashvalue = (hashvalue + i)%size
                             comparision += 1
                             i=i+1
                         if comparision < size:</pre>
                             print('The number', number, 'is found at location', hashva
                         else:
                                 print('The number is NOT found in the hashtable.... wi
                     if choice1 == 3:
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for i in range(size):
                print('Hash Value ', i, end = "->")
                print(hashtable[i])
    count= 0
if choice == 2:
    size, hashtable = initializeHashTable()
    choice1 = 1
    while(choice1 != 4):
        print('Menu for Double Hashing')
        print('1.Insert')
        print('2.Search')
        print('3.Display')
        print('4.Back')
        choice1=int(input('Enter your choice: '))
        if choice1 == 1:
            if(count == size):
                print('Hash table is Full .....')
            else:
                number = int(input('Enter number: '))
                name = input('Enter Name: ')
                hashvalue1= number % size
                while(hashtable[hashvalue1][0] != -1):
                    print('Collision has occured ..... calculating new has
                    print('')
                    hashvalue1= number % size
                    hashvalue2 = (8-(number % 8))
                    hashvalue3= (hashvalue1 + i* hashvalue2) % size
                    i=i+1
                    hashvalue1=hashvalue3
                hashtable[hashvalue1][0] = number
                hashtable[hashvalue1][1] = name
                count += 1
            print('Data is successfully inserted in the hash table .....To
            print('')
            print('')
        if choice1 == 2:
            number = int(input('Enter number to search: '))
            hashvalue1 = number % size
            comparision = 0
            i = 1
            while(hashtable[hashvalue1][0] != number and comparision < siz</pre>
                hashvalue1 = number % size
                hashvalue2 = (8-(number \% 8))
                hashvalue3= (hashvalue1 + i* hashvalue2) % size
                hashvalue1 = hashvalue3
                comparision += 1
                i = i + 1
            if comparision < size:</pre>
                print('The number', number, 'is found at location', hashva
            else:
                print('The number is NOT found in the hashtable.... with d
        if choice1 == 3:
            for i in range(size):
                print('Hash Value ', i, end = "->")
                print(hashtable[i])
```

if choice == 3:
 exit()

```
Menu
1. Linear Probing
2. Double Hashing
3.Exit
Enter your choice: 1
Enter size of hash table: 3
Hashtable of size 3 is successfully created .....
Menu for Linear Probing
1.Insert
2.Search
3.Display
4.Back
Enter your choice: 1
Enter number: 20
Enter Name: A
Data is successfully inserted in the hash table ....Total inserted record= 1
Menu for Linear Probing
1.Insert
2.Search
3.Display
4.Back
Enter your choice: 1
Enter number: 30
Enter Name: B
Data is successfully inserted in the hash table ....Total inserted record= 2
Menu for Linear Probing
1.Insert
2.Search
3.Display
4.Back
Enter your choice: 1
Enter number: 40
Enter Name: C
Data is successfully inserted in the hash table ....Total inserted record= 3
Menu for Linear Probing
1.Insert
2.Search
3.Display
4.Back
Enter your choice: 3
Hash Value 0->[30, 'B']
Hash Value 1->[40, 'C']
Hash Value 2->[20, 'A']
Menu for Linear Probing
1.Insert
2.Search
3.Display
```

4.Back

	Enter your	choice:			
In []:					