Project Proposal: C-Program Quiz game

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Abstract—**The 'MCQ Quiz Application' project developed to overcome the time consuming problem of manual system. Apart from that in current system, checking the answer sheets after taking test, waste the examiners time, so this application will check the correct answer and save the examiner time and carry the examination in an effective manner. The users which are use this system don't need to high computing knowledge and also system will inform them while entering invalid data.**

Index Terms—**HTML, PHP**

I. INTRODUCTION

The 'MCQ Quiz Application' project will be developed to overcome the time consuming problem of manual system. Apart from that in current system, checking the answer sheets after taking test, waste the examiners time, so this application will check the correct answer and save the examiner time and carry the examination in an effective manner. The users which are use this system don't need to high computing knowledge and also system will inform them while entering invalid data

II. LITERATURE REVIEW

The main objective of the project MCQ Quiz Application is to manage the details of students, examinations, marks, courses and papers. The project is totally at administrative end and thus only the administrator is granted the access. The purpose of the project is to build an application to reduce the manual work for managing the MCQ quiz and we will follow to achieve these objectives in this project. - To create an appropriate platform for best managing of MCQ test; - To overcome the time consuming issues and taking MCQ tests; - To release the marks of the test taker as soon as possible; - To manage the information of different tests .

III. PROPOSED METHODOLOGY

The methodology of developing of project will be a step-by-step sequence to design, develop and deliver the application. In software engineering this methodology called 'waterfall model' which one portion of work follows after another in a linear sequence. Following steps will be followed in this methodology: - Initiation (Requirement Specification); - Planning and design; - Execution (construction and coding); - Validation (Testing); - Closure (Installation and Maintenance

IV. PROJECT FEATURES

Great design is the key for Quiz Games, Mobile capabilities should be top-notch, Have interesting questions, Giving users an option to reach out, Submit Option, Show the Correct and Incorrect Answer.
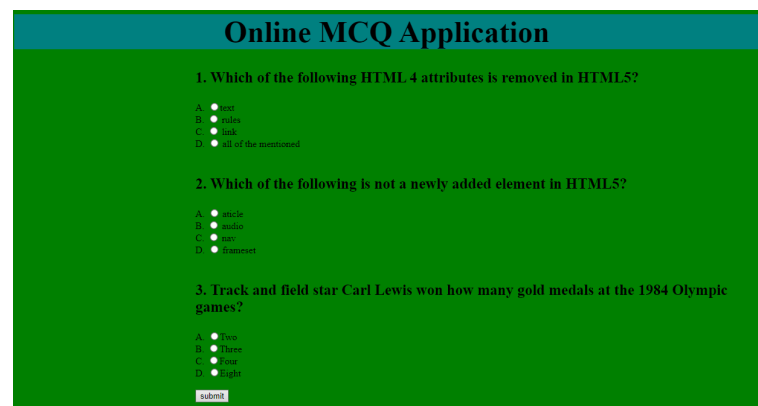
V. ADVANTAGE OF QUIZ GAME

You can quiz large numbers of employees all at once,Randomizing is easy to implement and manage,Quizzes can be given without an instructor,Employee records can be searched very easily,Improved overview of the workforce and Will check the correct answer and save the examiner time .

VI. ACKNOWLEDGMENT

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