



Evolution of Computers

The journey of computers began with mechanical devices and evolved into powerful modern machines. The development of computers can be divided into **five generations** based on technology and architecture.

⚡ 1st Generation (1940 – 1956): Vacuum Tube Technology

- **Technology Used:** Vacuum tubes for circuitry and magnetic drums for memory.
 - **Speed & Size:** Large in size, consumed high power, and were slow.
 - **Programming Language:** Machine language (binary code).
 - **Examples:** ENIAC, UNIVAC, EDSAC, EDVAC.
 - **Disadvantages:**
 - Overheating and frequent failures.
 - Limited storage capacity.
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⚡ 2nd Generation (1956 – 1963): Transistor Technology

- **Technology Used:** Transistors replaced vacuum tubes.
 - **Speed & Size:** Smaller, faster, and more reliable than the 1st generation.
 - **Programming Language:** Assembly language.
 - **Examples:** IBM 1401, UNIVAC 1108.
 - **Advantages:**
 - Consumed less power.
 - Increased efficiency and speed.
 - **Disadvantages:**
 - High maintenance cost.
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⚡ 3rd Generation (1964 – 1971): Integrated Circuits (ICs)

- **Technology Used:** Integrated Circuits (ICs) replaced transistors.
 - **Speed & Size:** Smaller, faster, and cheaper.
 - **Programming Language:** High-level languages like FORTRAN, COBOL, and BASIC.
 - **Examples:** IBM 360 series, PDP-8.
 - **Advantages:**
 - Lower power consumption.
 - Increased processing speed.
 - **Disadvantages:**
 - Maintenance required special expertise.
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4th Generation (1971 – 1980s): Microprocessor Technology

- **Technology Used:** Microprocessors integrated thousands of ICs into a single chip.
 - **Speed & Size:** Smaller, portable, and more powerful.
 - **Programming Language:** Advanced languages like C and C++.
 - **Examples:** Intel 4004, Apple II, IBM PC.
 - **Advantages:**
 - Low cost and high performance.
 - Introduction of GUI (Graphical User Interface).
 - **Disadvantages:**
 - Environmental impact due to electronic waste.
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5th Generation (1980s – Present): Artificial Intelligence (AI)

- **Technology Used:** AI and machine learning technologies.
 - **Speed & Size:** Extremely fast, highly efficient, and compact devices.
 - **Programming Language:** Modern languages like Python, Java, and R.
 - **Examples:** Modern supercomputers, AI systems, Quantum computers.
 - **Advantages:**
 - Capability of decision-making.
 - Natural language processing and expert systems.
 - **Disadvantages:**
 - Risk of job automation.
 - High cost of development.
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Summary of Generations

Generation	Technology Used	Speed & Size	Examples
1st	Vacuum Tubes	Slow & Large	ENIAC, UNIVAC
2nd	Transistors	Faster & Smaller	IBM 1401, UNIVAC 1108
3rd	Integrated Circuits (ICs)	Compact & Faster	IBM 360 series
4th	Microprocessors	Portable & Powerful	Intel 4004, Apple II
5th	AI and ML	Extremely Fast & Smart	AI Systems, Supercomputers
