

Javascript Questions

- //1 create a variable of type string and try to add a number to it
- // 2 use type of operator to find the data type of the string in last question
- // 3 create a const object in java script can you change it to hold a number later
- // 4 try to add a new key to the const object in problem 3 were you able to di it
- // 5 write a is program to create a word meaning dictionary of 5 words
- //6 use logical operator to find whether the age of a person lies between 10 and 20
- //7 demonstrate the use of a switch case statement in js
- //8 write a js program to find weather a number is divided by 2 and 3
- //9 write a js program to find weather a number divisible by either 2 and 3
- //10 print “you can drive” or “you cannot drive” based on age being greater than 18 using ternary operator
- //11 write a program to print the marks of a student in an object using for loop
- Obj={harry:98, rohan:70,aakash:45}

- //12 write the program in Q11 using for in loop
- //13 write a program to print “try again” until the user enters the correct number
- //14 write a function to find mean of 5 numbers
- //15 what will be the following print in js?
- Console.log(“har\”.length)

- //16 explore the includesstart with & ends with function of a string
- //17 write a program to convert a given string to lowercase
- //18 extract the amount out of this string
- “please give rs 1000”

- //19 try to change 4th character of a given string where you able to do it
- //20 create an array of numbers and take input from the user to add numbers to this array
- //21 keep adding numbers to the array in 1 until 0 is added to the array
- //22 filter for numbers divisible by 10 from a given array
- //23 create an array of square of given numbers

- //24 use reduce to calculate factorial of a given numbers from an array of first n naturals numbers (n being the number whose factorial needs to be calculated)
- //25 wirt e a js program to generate a random number and store it in a variable. The program than takes an input from the user to tell them whether the guess was correct, greater or lesser then the original number
- 100-(number of gussess) is the score of the user the program is excepted to terminate once the number is guessed .number should be between 1-100