Before starting the topic let me introduce myself. I am a Mobile Developer currently working in Warsaw and spending my free time for interview preparations. I started to prepare for interviews two years ago. At that time I should say I could not solve the two sum problem. Easy problems seemed to me like hard ones so most of the time I had to look at editorials and discuss section. Currently, I have solved ~800 problems and time to time participate in contests. I usually solve 3 problems in a contest and sometimes 4 problems. Ok, lets come back to the topic.

Recently I have concentrated my attention on Dynamic Programming cause its one of the hardest topics in an interview prep. After solving ~140 problems in DP I have noticed that there are few patterns that can be found in different problems. So I did a research on that and find the following topics. I will not give complete ways how to solve problems but these patterns may be helpful in solving DP.

#### **Patterns**

Minimum (Maximum) Path to Reach a Target
Distinct Ways
Merging Intervals
DP on Strings
Decision Making

### Minimum (Maximum) Path to Reach a Target

Generate problem statement for this pattern

#### Statement

Given a target find minimum (maximum) cost / path / sum to reach the target.

# **Approach**

Choose minimum (maximum) path among all possible paths before the current state, then add value for the current state.

```
routes[i] = min(routes[i-1], routes[i-2], ..., routes[i-k]) + cost[i]
```

Generate optimal solutions for all values in the target and return the value for the target.

## **Similar Problems**

746. Min Cost Climbing Stairs Easy

```
for (int i = 2; i <= n; ++i) {
    dp[i] = min(dp[i-1], dp[i-2]) + (i == n ? 0 : cost[i]);
}
return dp[n]</pre>
```

64. Minimum Path Sum Medium

```
for (int i = 1; i < n; ++i) {
    for (int j = 1; j < m; ++j) {
        grid[i][j] = min(grid[i-1][j], grid[i][j-1]) + grid[i][j];
    }
}
return grid[n-1][m-1]</pre>
```

322. Coin Change Medium

```
for (int j = 1; j <= amount; ++j) {
    for (int i = 0; i < coins.size(); ++i) {
        if (coins[i] <= j) {
             dp[j] = min(dp[j], dp[j - coins[i]] + 1);
        }
    }
}</pre>
```

- 931. Minimum Falling Path Sum Medium
- 983. Minimum Cost For Tickets Medium
- 650. 2 Keys Keyboard Medium

- 279. Perfect Squares Medium
- 1049. Last Stone Weight II Medium
- 120. Triangle Medium
- 474. Ones and Zeroes Medium
- 221. Maximal Square Medium
- 322. Coin Change Medium
- 1240. Tiling a Rectangle with the Fewest Squares Hard
- 174. Dungeon Game Hard
- 871. Minimum Number of Refueling Stops Hard

### **Distinct Ways**

Generate problem statement for this pattern

#### Statement

Given a target find a number of distinct ways to reach the target.

## Approach

Sum all possible ways to reach the current state.

```
routes[i] = routes[i-1] + routes[i-2], ... , + routes[i-k]
```

Generate sum for all values in the target and return the value for the target.

## **Similar Problems**

70. Climbing Stairs easy

```
for (int stair = 2; stair <= n; ++stair) {
    for (int step = 1; step <= 2; ++step) {
        dp[stair] += dp[stair-step];
    }
}</pre>
```

62. Unique Paths Medium

```
for (int i = 1; i < m; ++i) {
   for (int j = 1; j < n; ++j) {
      dp[i][j] = dp[i][j-1] + dp[i-1][j];
   }
}</pre>
```

1155. Number of Dice Rolls With Target Sum Medium

```
for (int rep = 1; rep <= d; ++rep) {
  vector<int> new_ways(target+1);
  for (int already = 0; already <= target; ++already) {
     for (int pipe = 1; pipe <= f; ++pipe) {
        if (already - pipe >= 0) {
            new_ways[already] += ways[already - pipe];
            new_ways[already] %= mod;
        }
    }
  }
  ways = new_ways;
}
```

## Note

Some questions point out the number of repetitions, in that case, add one more loop to simulate every repetition.

- 688. Knight Probability in Chessboard Medium
- 494. Target Sum Medium
- 377. Combination Sum IV Medium
- 935. Knight Dialer Medium
- 1223. Dice Roll Simulation Medium
- 416. Partition Equal Subset Sum Medium
- 808. Soup Servings Medium
- 790. Domino and Tromino Tiling Medium
- 801. Minimum Swaps To Make Sequences Increasing
- 673. Number of Longest Increasing Subsequence Medium
- 63. Unique Paths II Medium
- 576. Out of Boundary Paths Medium
- 1269. Number of Ways to Stay in the Same Place After Some Steps Hard
- 1220. Count Vowels Permutation Hard

## **Merging Intervals**

Generate problem statement for this pattern

#### Statement

Given a set of numbers find an optimal solution for a problem considering the current number and the best you can get from the left and right sides.

### Approach

Find all optimal solutions for every interval and return the best possible answer.

```
// from i to j
dp[i][j] = dp[i][k] + result[k] + dp[k+1][j]
```

Get the best from the left and right sides and add a solution for the current position.

```
for(int l = 1; l<n; l++) {
    for(int i = 0; i<n-l; i++) {
        int j = i+l;
        for(int k = i; k<j; k++) {
            dp[i][j] = max(dp[i][j], dp[i][k] + result[k] + dp[k+1][j]);
        }
    }
}
return dp[0][n-1]</pre>
```

# **Similar Problems**

1130. Minimum Cost Tree From Leaf Values Medium

```
for (int l = 1; l < n; ++l) {
    for (int i = 0; i < n - l; ++i) {
        int j = i + l;
        dp[i][j] = INT_MAX;
        for (int k = i; k < j; ++k) {
            dp[i][j] = min(dp[i][j], dp[i][k] + dp[k+1][j] + maxs[i][k] * maxs[k+1][j]);
        }
    }
}</pre>
```

- 96. Unique Binary Search Trees Medium
- 1039. Minimum Score Triangulation of Polygon Medium
- 546. Remove Boxes Medium
- 1000. Minimum Cost to Merge Stones Medium
- 312. Burst Balloons Hard
- 375. Guess Number Higher or Lower II Medium

## **DP on Strings**

General problem statement for this pattern can vary but most of the time you are given two strings where lengths of those strings are not big

#### Statement

Given two strings s1 and s2, return some result.

### Approach

Most of the problems on this pattern requires a solution that can be accepted in  $O(n^2)$  complexity.

```
// i - indexing string s1
// j - indexing string s2
for (int i = 1; i <= n; ++i) {
    for (int j = 1; j <= m; ++j) {
        if (s1[i-1] == s2[j-1]) {
            dp[i][j] = /*code*/;
        } else {
            dp[i][j] = /*code*/;
        }
    }
}</pre>
```

If you are given one string s the approach may little vary

```
for (int l = 1; l < n; ++l) {
    for (int i = 0; i < n-l; ++i) {
        int j = i + l;
        if (s[i] == s[j]) {
            dp[i][j] = /*code*/;
        } else {
            dp[i][j] = /*code*/;
        }
    }
}</pre>
```

1143. Longest Common Subsequence Medium

```
for (int i = 1; i <= n; ++i) {
    for (int j = 1; j <= m; ++j) {
        if (text1[i-1] == text2[j-1]) {
            dp[i][j] = dp[i-1][j-1] + 1;
        } else {
            dp[i][j] = max(dp[i-1][j], dp[i][j-1]);
        }
    }
}</pre>
```

647. Palindromic Substrings Medium

```
for (int l = 1; l < n; ++l) {
    for (int i = 0; i < n-l; ++i) {
        int j = i + l;
        if (s[i] == s[j] && dp[i+1][j-1] == j-i-1) {
            dp[i][j] = dp[i+1][j-1] + 2;
        } else {
            dp[i][j] = 0;
        }
    }
}</pre>
```

516. Longest Palindromic Subsequence Medium

1092. Shortest Common Supersequence Medium

72. Edit Distance Hard

115. Distinct Subsequences Hard

712. Minimum ASCII Delete Sum for Two Strings Medium

5. Longest Palindromic Substring Medium

# **Decision Making**

The general problem statement for this pattern is forgiven situation decide whether to use or not to use the current state. So, the problem requires you to make a decision at a current state.

## **Statement**

Given a set of values find an answer with an option to choose or ignore the current value.

## **Approach**

If you decide to choose the current value use the previous result where the value was ignored; vice-versa, if you decide to ignore the current value use previous result where value was used.

```
// i - indexing a set of values
// j - options to ignore j values
for (int i = 1; i < n; ++i) {
    for (int j = 1; j <= k; ++j) {
        dp[i][j] = max({dp[i][j], dp[i-1][j] + arr[i], dp[i-1][j-1]});
        dp[i][j-1] = max({dp[i][j-1], dp[i-1][j-1] + arr[i], arr[i]});
    }
}</pre>
```

198. House Robber Easy

```
for (int i = 1; i < n; ++i) {
    dp[i][1] = max(dp[i-1][0] + nums[i], dp[i-1][1]);
    dp[i][0] = dp[i-1][1];
}</pre>
```

- 121. Best Time to Buy and Sell Stock Easy
- 714. Best Time to Buy and Sell Stock with Transaction Fee Medium
- 309. Best Time to Buy and Sell Stock with Cooldown Medium
- 123. Best Time to Buy and Sell Stock III Hard
- 188. Best Time to Buy and Sell Stock IV Hard

I hope these tips will be helpful 🚳