

+91-7893186356ma.yadav@iitg.ac.in anuragyadavmekala@gmail.com Github | Website | LinkdIn

EDUCATION

Degree/Certificate	Institute/Board	CGPA/Percentage	Year
B.Tech. Major	Indian Institute of Technology, Guwahati	7.69 (Current)	2023-Present
Senior Secondary	Telangana State Board of Intermediate Education	98.1%	2023
Secondary	Board of Secondary Education, Telangana	10	2021

Projects

• ZCoder May - June 2024

Coding Club, IIT Guwahati.

- Github - Engineered a full-stack collaborative coding platform using the **MERN stack** and Socket.io, enabling seamless, realtime code sharing through secure, scalable session-based rooms with unique IDs for live multi-user collaboration.
- Integrated secure user authentication, personalized profiles, problem tagging, and submission tracking.
- Utilized MongoDB for managing user data, code snippets, session states, and a **dynamic contest calendar**.
- Tech Stack: React, Vite, CSS Modules(Frontend); Express.js, Node.js(Backend); MongoDB(DataBase); Socket.io.

• Potato-Disease-Predictor

May - June 2024

Personal Project.

- Developed a deep learning web app to detect and classify potato leaf diseases using a custom CNN trained on the PlantVillage dataset, enabling accurate and efficient identification of diseases like Early and Late Blight.
- Integrated the model with a Flask backend and deployed a responsive interface for real-time image upload and prediction; enhanced accuracy through data augmentation, NumPy preprocessing and fine-tuning.
- Tech Stack: Python, NumPy, TensorFlow, Keras, Flask, HTML, CSS, JavaScript.

• Student-Record-Management-System

Jan - March 2024

- Designed and implemented a robust C++ student record management system with a user-friendly command-line interface, enabling secure CRUD operations and reliable, persistent data storage using CSV files.
- Engineered admin/student authentication with an interactive, menu-driven UI; incorporated file I/O, dynamic table rendering, and enhanced usability through Windows APIs for color, loading animation, and session management.
- Tech Stack: C++ (OOP), File I/O, Windows APIs, Console UI, Algorithm Design.

• Unity-Games

May - July 2023

Personal Project.

Github-2D | Github-3D

- Designed and developed two original games in **Unity** using **C**#: Silent-Fury, a 2D ninja-themed action game with structured level progression, and <u>Block-Collider</u>, a 3D arcade-style game emphasizing timing and precision.
- Silent-Fury: A 2D action game featuring 3 levels of increasing difficulty, where players navigate traps and enemies to discover a hidden treasure using stealth and ranged combat. Block-Collider: A 3D arcade game that challenges players to avoid obstacles across 5 progressively difficult levels, emphasizing spatial awareness and precise timing.
- Implemented level design, enemies, collision detection, and game mechanics to enhance player experience.
- Tech Stack: Unity, C#, 2D & 3D Game Design, Level Design, Animation, AI, Collision Detection.

TECHNICAL SKILLS

Programming: C/C++, C#, JavaScript, Python Database: MySQL, MongoDB Data Analysis: NumPy, Pandas, Matplotlib Deep Learning: TensorFlow, Keras

Operating Systems: Windows, Linux^{*} Miscellaneous: GitHub, Vite, Unity, Verilog*

Web Technologies: HTML, CSS, Node.js, Express.js, React.js, Flask

* Elementary proficiency

Key courses taken

- Computer Science: Introduction to Computing, Computing Laboratory
- Electronics and Communication: Digital Circuits, Signals and Systems, Control Systems
- Mathematics: Complex analysis, Differential Calculus, Probability and Random Processes, Linear Algebra

ACHIEVEMENTS

- Joint Entrance Examination ADVANCED:, Secured All India Rank 4195 among 1.8 lakh JEE Main qualifiers. 2023
- Joint Entrance Exam Main: Secured All India Rank 4625 among 11 lakh students.

2023

• TS EAMCET:, Secured Rank 435 among 1.95 lakh students.

2023

Extra Curriculars Activities

- Event-Organizer: Organized workshops as an organizer for Techniche, the annual tech fest at IIT Guwahati.
- •Manthan-IITG: Participated in dance for my hostel at Manthan, an annual inter-hostel cultural competition.