

## Generated Notes

\* \*\*Random Forest: Predicting Tennis with Data!\*\*

\* Random Forest is a powerful computer brain (algorithm) that uses many decision trees to make predictions.

\* \*\*What's a Decision Tree?\*\*

\* Imagine a "choose your own adventure" book.

\* Decision Trees ask yes/no questions to figure things out.

\* \*Example:\* Predicting who survived the Titanic disaster.

\* \*Question 1:\* Did they pay a lot for their ticket?

\* \*Question 2:\* Were they in first class?

\* If yes to both, the tree predicts they survived!

\* \*\*Building a Tree (Super Simple!)

\* Start with all the data (like Titanic passenger info).

\* Find the question that best separates survivors from non-survivors (like ticket class).

\* Split the data based on the answer.

\* Keep asking questions and splitting until each group is "pure" (all survivors or all non-survivors).

\* \*\*Tennis Data Time!\*\*

\* Gather tons of tennis match details (wins, losses, player stats).

\* Clean the data (fix errors, remove blanks).

\* Calculate important stats like:

\* \*\*Head-to-Head:\*\* How often players have won/lost against each other.

\* \*\*Age/Height Difference:\*\* How old/tall players are compared to their opponents.

\* \*\*ELO Rating:\*\* A score showing how good a player is.

\* \*\*ELO Rating: Like a Tennis Scoreboard\*\*

\* ELO shows a player's skill level (used in chess too!).

\* If a player wins, their ELO goes up. If they lose, it goes down.

\* \*Example:\* Roger Federer's ELO went up as he won more matches.

\* Can be specific to different surfaces (clay, grass, hard). Nadal is the "King of Clay" due to his high clay ELO.

\* \*\*Decision Tree vs. Random Forest\*\*

\* \*\*Decision Tree:\*\*

\* Simple, but can be shaky (sensitive to the data).

\* \*\*Random Forest:\*\*

\* Many Decision Trees working together.

\* Each tree uses a random sample of the data.

- \* The forest votes on the final prediction.
- \* More stable and accurate than a single tree.
- \* **XG Boost: Random Forest on Steroids!**
- \* Like a super-powered Random Forest.
- \* Prevents trees from growing too big.
- \* Even more accurate!
- \* **Testing the Models:**
- \* Used tennis data up to December 2024 to train the models.
- \* Then predicted the winners of the 2024 Australian Open (which the models hadn't seen).
- \* XG Boost model correctly predicted 99 out of 116 matches!
- \* **Key Takeaways**
- \* Random Forests and XG Boost are great for predicting outcomes using data.
- \* ELO rating is a useful way to measure a player's skill.
- \* Using many trees (Random Forest) is better than using just one (Decision Tree).