

```

#include <P18F4550.h>

void lcdcmd(unsigned char value);

void lcddata(unsigned char value);

void MSDelay(unsigned int itime);

#define ldata PORTB // PortB acts as 8 data lines
#define rs PORTAbits.RA0
#define en PORTAbits.RA1

void main()
{
    TRISB = 0x00;

    TRISAbits.TRISA0=0;
    TRISAbits.TRISA1=0;

    ADCON1 = 0x0F; // disable analog input

    en = 0;

    MSDelay(250);

    lcdcmd(0x38); // initialize LCD as 2row 16 col in 8bit mode

    MSDelay(250);

    lcdcmd(0x0E); // Increment curser

    MSDelay(15);

    lcdcmd(0x01); // Display On cursor blinking

    MSDelay(15);

```

```
lcdcmd(0x06); //Shift cursor right

MSDelay(15);

lcdcmd(0xC0); // Address of display

MSDelay(15);

lcddata('P'); // character to display

MSDelay(15);

lcddata('C'); // character to display

MSDelay(15);

lcddata('C'); // character to display

MSDelay(15);

lcddata('O'); // character to display

MSDelay(15);

lcddata('E'); // character to display

MSDelay(15);

lcddata('R'); // character to display

MSDelay(15);

}

void lcdcmd(unsigned char value)

{

rs = 0;

ldata = value;

en = 1;

MSDelay(1);

en = 0;

}
```

```
void lcddata(unsigned char value)
```

```
{
```

```
rs = 1;
```

```
ldata = value;
```

```
en = 1;
```

```
MSDelay(1);
```

```
en = 0;
```

```
}
```

```
void MSDelay(unsigned int itime)
```

```
{
```

```
unsigned int i, j;
```

```
for(i=0;i<itime;i++)
```

```
{
```

```
for(j=0;j<135;j++);
```

```
}
```

```
}
```