

Technical Lead & Engineer Unity3D | Flutter | Digital Twin | Oil & Gas | AR/VR/MR and Games

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Summary

Robust Programmer turned Developer with a passion for computer graphics, 3D and Interactive Development. C# is on my tips, but I am not limited to language, rather I am more methodology and structure oriented. Besides regular games I can also push the limits of 3d for other applications such as Interactive visualization, simulation and robust AR, VR, MR applications. Looking for opportunities where I can push my skills and collaborate to build the next generation of games, XR applications and push boundaries of multimedia and 3D.

On personal grounds self-starter, pragmatic developer, and product ownership attitude.

Skill Highlights

- AZ-900 Certified (Microsoft)
- Project management
- Strong decision maker
- Complex problem solver
- Technical Savvy

- Flutter Certified
- Innovative UI/UX Design (Figma -AdobeXD)
- Service-focused
- Updated on New-Technologies
- Digital Twin | Azure

Technology Competencies

- C# Programming
- Microsoft's PlayFab
- Vuforia / AR-Core with Unity3D
- Unity 2D / 3D Games and applications.
- Machine Learning Azure Cognitive
- AWS S3. Workspaces . EC-2
- GCP Firebase and Fire-Store
- Shader Programming {HLSL}
- Project Management.

- Hosted Apps at Play-store & AppStore
- Remote access management tools like Citrix, VDI, Virtual Desktops etc.
- Good knowledge in Version Controlling tools, GitHub, Source-Tree, GitLab
- Very good experience in CI/CD pipeline setup
- APi Integration -> RESTApis, Webhooks
- Unity UPM, Smartfox Server, Socket Photon Multiplayer.
- AZURE CLOUD SERVICES

Education

Master of Technology (MTech): Software Engineering - 2018 Birla Institute of technology and Science | Pilani (BITS-PILANI) | India

Experience & Projects Highlights

Wipro Technologies | Hyderabad (October 2021 - Present)

Technical Lead

Worked on Digital Twin platform creation using Unity 3D. Azure Services and Team management.

-Roles & Responsibilities: (Developer Relation Management)

- 1. Created Azure Architecture of entire solutions as requested by client.
- 2. Collaborated along with Architect and Stakeholders on the development of DTDL solutions for the ENU-Client.
- 3. Created entire Test plan and CI-CD Setup for Unity 3D and Web application automation onto ADO (Azure Dev-ops Pipelines)
- 4. Setup multiple services aligned with the development pipeline for smooth transition.
- 5. Integrating the ioT module and cloud services to Microsoft HoloLens.
- 6. Worked on Digitalization of P&ID to Digital Twin transformation.

Jio Tesseract (Reliance Group) | Mumbai (August 2021 - September 2021)

Senior Software Development Engineer

Unity 3D SDK Developer relation engineer for smart glasses in-house development product.

-Roles & Responsibilities: (Developer Relation Management)

- 1. Creation of various backend pipeline in Unity 3D for the MR-Glasses.
- 2. Left the organization because Wipro re-hired me back for old project.

Employer - Holofair | Dubai (remote) (May 2021 - October 2021)

Technical Lead

Helped the Dubai based Metaverse to setup the Team and engagement to Gamification work,

I've worked with the CEO / CTO Closely and Managed the India Team of Game developers.

Managing Game developers India Team

-Roles & Responsibilities: (Project Management)

- 1. Setup the Secured remote infrastructure on AWS-Workspace.
- 2. Followed the daily scrum & tracking the work-progress on Trello.
- 3. Helped my Technical expertise and SME on Unity-Game Engine for Optimization.
- 4. Lead the team in Technical & Nurturing aspect as in when required.
- 5. Engaged with the live events & provided support on and bug / glitches tracking finding.

Employer – iNurture Education (Nov-2020 – July 2021)

Senior Faculty Gaming | Professor (D.Y Patil University Pune)

Deputed to ADYPU-University PUNE and Elevating the knowledge of BTech/B.sc Students Gaming Students, on the working of Unity3D, Artificial Intelligence and C#-Programming.

Managing the education Operation team of 10 People - (9 Months)

-Roles & Responsibilities: (Project Management)

- 1. Nurtured to BTech/BSc (Gaming Student)
- 2. Managed the Team and Progress on tasks (Daily)
- 3. Conducted daily scrum meeting for SDP / FDP / CDP.
- 4. Placement & Project Coordinator.

Employer - Wipro Technologies (Aug-2014 to Nov-2020)

Senior Game Developer / Project Engineer - Unity3D

Deputation at Saudi Aramco as Senior Simulation Engineer - (7 Months)

- · Created Digital Elevation Maps using GDAL (Geospatial Data Abstraction Library).
- Generated the huge Height-Map Terrain of entire country (Saudi Arabia) with accuracy up to 30 meter / pixel.
- · Colorized the Map of Kingdom using Unity Shaders HLSL at runtime with color presets based on heights.

High Level Design Contribution towards Collaborative framework for Oil & Gas Major (4-Years)

- · Design and Developed the Azure Cognitive search engine over ML custom Skillsets.
- · Worked on IBM Watson for an application to control it via voice commands.
- · Experienced in design and development of 3D live Visualization tool for ENU-Oil exploration domain.
- · Created & Supported the Vessel inspection and Voyage tracking application for BP.

Project Contributions to Other Teams at Wipro: (6-Months)

- · Design and Development of an Application using Unity Plugin for EPSON Moverio BT300
- · Have experience with CASINO Slot Games Combination and Validation Testing.

Design and Development of AR & VR Applications: (2-Years)

- · Marketing Application for Automobiles (2-Months)
- Training Simulator POCs for Aircraft Manufacturer (2-Months)
- · Product Catalogue AR-Apparel application. (6-Months)
- · Path information application POC. (2-Months)
- · Virtual Store Branded Jewelry Retailer
- · Museum Walk through
- · Network based multiplayer AR-Game Development in Unity (just for learning).

Achievements

- 1. 2022 Microsoft Partner of the year Award: IoT (Finalist) Digital Twin Enterprise Platform.
- 2. 2018 Q4 I&ES Awards: "The League Exemplar".
- 3. 2018 AR Game Development HACKHATHON 2018: Secured 1st position in India.
- 4. 2017 Q3 PES Award: "The League Extraordinary".

CERTIFICATIONS: Click Here

Declaration

I hereby declare that all the above information is correct and accurate. I solemnly declare that all the information furnished in this document is free of errors to the best of my knowledge. I hereby declare that all the information contained in this resume is in accordance with facts or truths to my knowledge.

Anurag Sen – 11-September-2023