

```
Person p;  
Person p2;
```

```
Person *const ptr = &p  
ptr = &p2; // NOT OK  
ptr->name =
```

```
int *ptr  
let ptr
```

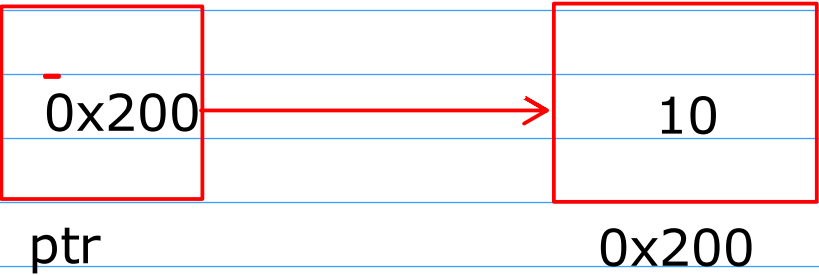
```
int *const ptr  
const ptr
```

```
int *const ptr = 10;
```

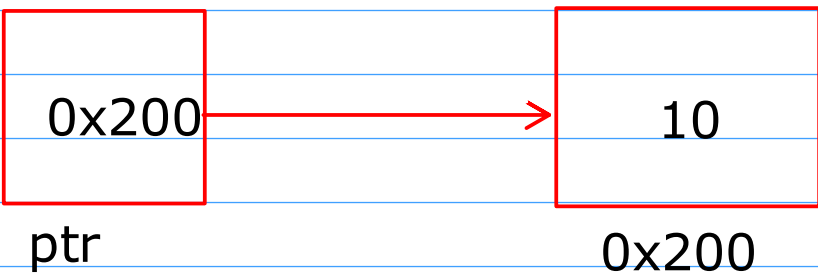
```
const int n1=10
```

```
let  
const
```

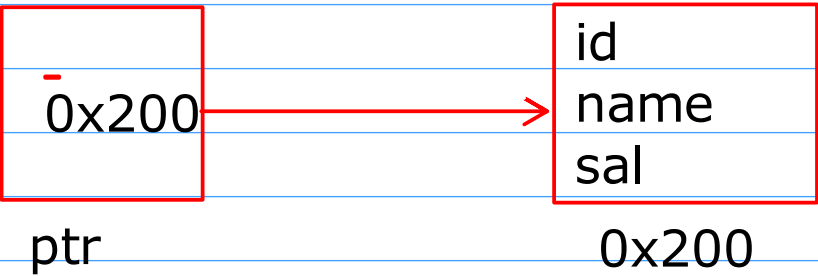
```
let ptr = 10
```



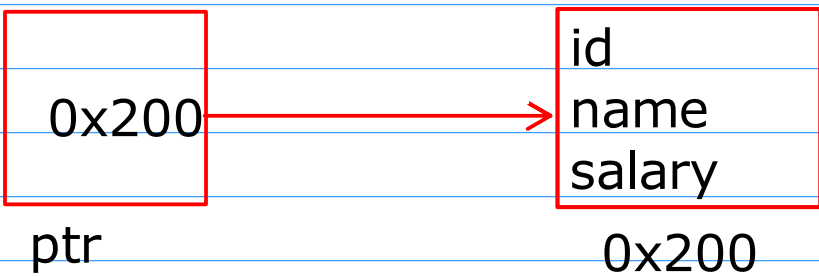
```
int *ptr = new int(10)
```



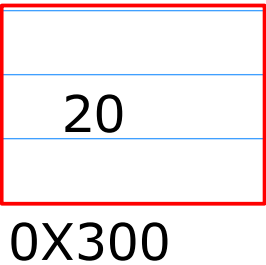
```
const ptr = 10;  
ptr = 20 // NOT OK
```



```
int *const ptr = new int(10)  
ptr = new int(20); // NO  
*ptr++
```



```
ptr.salary = 20000
```



```
*ptr->salary = 20000
```

```
Time *const this
```

```
const Time t1;
```

```
*ptr++
```

Web Programming
To create web application
html
css
bootstrap
Js
Node

DOM
Document Object Model

