



EE2028A

C Programming

Laboratory Exercise (LAB-I)

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Submission instructions:

1. **Test your code on your computer first** before submitting.
2. You must name your functions exactly as the question states.
3. **DEADLINE: Tuesday 4 Feb 2020 / Thursday 6 Feb 2020**
4. **LumiNUS "Lab 1 Assignment Submission Folder"**
5. **Grading: Your assignment will be graded out of 50 marks and the final weight of this assignment is 5%.**
6. You are expected to follow the guidelines given below:
 - a. Use meaningful variable names while programming. It's a good practice to develop good programming skills and enables readability.
 - b. Explain the code with proper comments; Comments must be meaningful and descriptive;
 - c. Please adhere to the report deadlines and any late submissions are not accepted.
7. Please prepare the report in **PDF** format **only**.
8. Submit the following:

Submit the compressed file	Contains
MATRICULATION_NUMBER_ASSIGNMENT 1_NAME (First Name).zip	REPORT_MATRICULATION_NUMBER_ASSIGNMENT1_NAME (First Name).pdf
	Your working C code, ONLY .c file

What you need to add into this report for submission? - YOUR OUTPUT:

- a. Program Code (attach in the ZIP file – see the guidelines for submission) addition to the .c file that you need to submit
 - Code should be well written with meaningful variables and **comments**.
- b. In THIS report, **screenshot your results and paste**. Make sure it is visible, readable and clear.
 - **For Question1:** Highlight the errors on the given code and give the reasoning with the correct code.
 - **For Question 2:** Your code and your screenshot for the given problem.
 - **For Question3:** Your code and your screenshots for the given 4 cases.

DO NOT FORGET TO SEND YOUR .C FILE WITH ALL YOUR WORKING CODES BESIDES ATTACHING THE CODES INTO THE REPORT.

NOTE: Start your answers from here. Use as much space as needed.

RESULTS SCREENSHOTS

PROBLEM 1:

- **ERROR PART I:**

```
#include<stdio.h>
#include<math.h>
#define PI 3.14f
int main() // Debugging Excercise
{
    printf("Debugging Excercise \n");
    float radius_cylinder, radius_cone, height_cylinder, _height_cone;
    float CYLINDER_Volume, CONE_Volume;
    float 1CONE_SA, 1CONE_SA_bottom;
    float 2CYLINDER_BSA, 2CYLINDER_LSA;
    float SA_large_bottom-cone, SA_small_bottom-cone, circumference-cylinder;
```

Highlighted Are The Errors:

- a) 1CONE_SA, 1CONE_SA_bottom, 2CYLINDER_BSA and 2CYLINDER_LSA variables should not start with a digit
- b) The "-" syntax should not be present in last highlighted line (between bottom cone and circumference cylinder)

Note: Pls ignore highlighted code of _height_cone!

- **CORRECTION IN HIGHLIGHTED CODE: PART I**

```
int main() // Debugging Excercise
{
    printf("Debugging Excercise \n");
    float radius_cylinder, radius_cone, height_cylinder, _height_cone;
    float CYLINDER_Volume, CONE_Volume;
    float CONE_SA, CONE_SA_bottom;
    float CYLINDER_BSA, CYLINDER_LSA;
    float SA_large_bottom_cone, SA_small_bottom_cone, circumference_cylinder;
```

- **ERROR PART II:**

```
// ##### INPUT #####
scanf("Please enter the radius of a cylinder:%f",&radius_cylinder);
printf("Please enter the height of a cylinder:");
scanf("%f",height_cylinder);
_radius_cone = radius_cylinder*2;
height_cone = height_cylinder/2;

// ##### VOLUME #####
CYLINDER_Volume = PI * radius_cylinder * height_cylinder;
CONE_Volume = (1.0/3) * PI * _radius_cone * _radius_cone * _height_cone;
printf("Volume of a cylinder = %.3f\n",CYLINDER_Volume);
printf("Volume of a cone is: %.3f\n",CONE_Volume);
printf("Total volume of the arrow is: %.3f\n",(CONE_Volume+CYLINDER_Volume));
```

Highlighted Are The Errors:

- height_cylinder should have an "&" before it in the scanf() function
- height_cone undeclared in the old code where _height_cone is declared
- For scanf("Please enter the radius of a cylinder: %f"- Words don't get displayed. Need to insert this above printf("Please enter the radius of a cylinder"). Same goes for height of a cylinder which is printf("Please enter the height of a cylinder")

• **CORRECTION IN HIGHLIGHTED CODE: PART II**

```
printf("Please enter the height of a cylinder:");
scanf("%f",&height_cylinder);
printf("Please enter the radius of a cylinder:");
scanf("%f",&radius_cylinder);
_radius_cone = radius_cylinder*2;
_height_cone = height_cylinder/2;

// #####VOLUME#####
CYLINDER_Volume = PI * radius_cylinder * height_cylinder;
CONE_Volume = (1.0/3) * PI * _radius_cone * _radius_cone * _height_cone;
printf("Volume of a cylinder = %.3f\n",CYLINDER_Volume);
printf("Volume of a cone is: %.3f\n",CONE_Volume);
printf("Total volume of the arrow is: %.3f\n",(CONE_Volume+CYLINDER_Volume));
```

• **ERROR PART III:**

```
// #####CYLINDER AREA#####
2CYLINDER_BSA = PI * radius_cylinder ** 2;
printf("Bottom Surface Area of a cylinder = %.3f\n",2CYLINDER_BSA);
circumference-cylinder = 2 * PI * radius_cylinder;
2CYLINDER_LSA = circumference-cylinder * height_cylinder;
printf("Lateral Surface Area of a cylinder = %.3d\n ",2CYLINDER_LSA);

// #####CONE AREA#####
1CONE_SA = PI * _radius_cone * sqrt(_radius_cone * _radius_cone + _height_cone * _height_cone);
SA_large_BC = PI * _radius_cone * _radius_cone;
SA_small_BC = PI * radius_cylinder * radius_cylinder;
1CONE_SA_bottom = SA_large_bottom-cone - SA_small_bottom-cone;
printf("Surface Area of a cone is %.3c, Surface bottom area of a cone is %.3f \n",1CONE_SA, 1CONE_SA_bottom);
```

Highlighted Are The Errors:

- 2CYLINDER_BSA, 1CONE_SA, 2CYLINDER_LSA, and 1CONE_SA_bottom should not start with a digit
- The "-" syntax should not be present in highlighted line (between bottom cone and circumference cylinder)
- For power, pow() should be used between radius_cylinder and 2
- NOTE: Undeclared variables: SA_large_BC and SA_small_BC

- **CORRECTION IN HIGHLIGHTED CODE: PART III**

```
// #####CYLINDER AREA#####
CYLINDER_BSA = PI * pow(radius_cylinder,2);
printf("Bottom Surface Area of a cylinder = %.3f\n",CYLINDER_BSA);
circumference_cylinder = 2 * PI * radius_cylinder;
CYLINDER_LSA = circumference_cylinder * height_cylinder;
printf("Lateral Surface Area of a cylinder = %.3d\n ",CYLINDER_LSA);

// #####CONE AREA#####
CONE_SA = PI * _radius_cone * sqrt(_radius_cone * _radius_cone + _height_cone * _height_cone);
SA_large_BC = PI * _radius_cone * _radius_cone;
SA_small_BC = PI * radius_cylinder * radius_cylinder;
CONE_SA_bottom = SA_large_bottom_cone - SA_small_bottom_cone;
printf("Surface Area of a cone is %.3c, Surface bottom area of a cone is %.3f \n",CONE_SA, CONE_SA_bottom);
```

```
{
    printf("Debugging Excercise \n");
    float radius_cylinder, radius_cone, height_cylinder, _height_cone;
    float CYLINDER_Volume, CONE_Volume;
    float CONE_SA, CONE_SA_bottom;
    float CYLINDER_BSA, CYLINDER_LSA;
    float SA_large_bottom_cone, SA_small_bottom_cone, circumference_cylinder;
    float SA_large_BC, SA_small_BC;
```

- **ERROR PART IV:**

```
// #####CONE AREA#####
CONE_SA = PI * _radius_cone * sqrt(_radius_cone * _radius_cone + _height_cone * _height_cone);
SA_large_BC = PI * _radius_cone * _radius_cone;
SA_small_BC = PI * radius_cylinder * radius_cylinder;
CONE_SA_bottom = SA_large_bottom_cone - SA_small_bottom_cone;
printf("Surface Area of a cone is %.3c, Surface bottom area of a cone is %.3f \n",CONE_SA, CONE_SA_bottom);

// #####TOTAL AREA OF ARROW#####
printf("Total area of the arrow is %.3f\n", (CONE_SA+CONE_SA_bottom+CYLINDER_LSA+CYLINDER_BSA));
return 0;
```

Highlighted Are The Errors:

- 2CYLINDER_BSA, 1CONE_SA, 2CYLINDER_LSA, and 1CONE_SA_bottom should not start with a digit
- %.3c should be %.3f as it's a float not a character

- **CORRECTION IN HIGHLIGHTED CODE: PART IV**

```
// #####CONE AREA#####
CONE_SA = PI * _radius_cone * sqrt(_radius_cone * _radius_cone + _height_cone * _height_cone);
SA_large_BC = PI * _radius_cone * _radius_cone;
SA_small_BC = PI * radius_cylinder * radius_cylinder;
CONE_SA_bottom = SA_large_bottom_cone - SA_small_bottom_cone;
printf("Surface Area of a cone is %.3f, Surface bottom area of a cone is %.3f \n",CONE_SA, CONE_SA_bottom);

// #####TOTAL AREA OF ARROW#####
printf("Total area of the arrow is %.3f\n", (CONE_SA+CONE_SA_bottom+CYLINDER_LSA+CYLINDER_BSA));
return 0;
```

PROBLEM 2:

- **PART I: CODE**

```
1 #include<stdio.h>
2 #include<math.h>
3 int main() {
4     //initializing n value,hydrogen atomic number,i value for loop as integers and energy, energy difference and k value as float
5     int orbit,atomic_number=1;
6     int i;
7     double energy,energy_difference,k=2.179e-18;
8     printf("The atomic number of the hydrogen %d, the Rydberg constant %g J\n",atomic_number,k);
9     scanf("%d%d%g%g",&orbit,&atomic_number,&i,&energy,&energy_difference,&k);
10
11     //first loop to calculate energy E(n) of the orbits of values n represented as integers i
12     for (i=1;i<7;i++) {
13         energy = -(k * (atomic_number * atomic_number))/(i*i);
14         printf("Energy of the electron when n=%d is E(%d) = %g J\n",energy,i);
15     }
16     printf("\n");
17
18     //second loop to calculate energy difference of the orbits of values n represented as integers i
19     for (i=1;i<6;i++) {
20         energy_difference = -(k * (atomic_number * atomic_number))/((i+1)*(i+1)) - (-(k * (atomic_number * atomic_number))/(i*i));
21         printf("Energy difference between levels %d-%d:E(%d)-E(%d) = %g J\n",energy_difference,i+1,i,i+1,i);
```

- **OUTPUT: PART I**

The atomic number of the hydrogen 1, the Rydberg constant $2.179 \times 10^{-18} \text{ J}$

Energy of the electron when $n=1$ is $E(1) = -2.179 \times 10^{-18} \text{ J}$

Energy of the electron when $n=2$ is $E(2) = -5.4475 \times 10^{-19} \text{ J}$

Energy of the electron when $n=3$ is $E(3) = -2.42111 \times 10^{-19} \text{ J}$

Energy of the electron when $n=4$ is $E(4) = -1.36188 \times 10^{-19} \text{ J}$

Energy of the electron when $n=5$ is $E(5) = -8.716 \times 10^{-20} \text{ J}$

Energy of the electron when $n=6$ is $E(6) = -6.05278 \times 10^{-20} \text{ J}$

Energy difference between levels 2-1: $E(2) - E(1) = 1.63425 \times 10^{-18} \text{ J}$

Energy difference between levels 3-2: $E(3) - E(2) = 3.02639 \times 10^{-19} \text{ J}$

Energy difference between levels 4-3: $E(4) - E(3) = 1.05924 \times 10^{-19} \text{ J}$

Energy difference between levels 5-4: $E(5) - E(4) = 4.90275 \times 10^{-20} \text{ J}$

Energy difference between levels 6-5: $E(6) - E(5) = 2.66322 \times 10^{-20} \text{ J}$

PROBLEM 3:

PART I: CODE

```

#include<stdio.h>
#include<math.h>

//I will create a function which would check if a year is a leap year or not
int leapyear(int year){
    if (year % 400 == 0) {
        return 1;
    }
    else if (year % 100 == 0) {
        return 0;
    }
    else if (year % 4 == 0) {
        return 1;
    }
    else {
        return 0;
    }
}

//I will check the number of days for each month now by a function
int checkmonthdays(int starting_month,int leapyear) {
    switch(starting_month) {
        case 1:
        case 3:
        case 5:
        case 7:
        case 8:
        case 10:
        case 12:
            return 31;
            break;
        case 4:
        case 6:
        case 9:
        case 11:
            return 30;
            break;
        case 2:
            if (leapyear == 1) {
                return 29;
            }
            else {
                return 28;
            }
            break;
    }
}

int main() {
    //initializing the years, months and days as integers
    int year,month,day;
    int starting_day,input_day,number_days;
    int starting_month;
    int input_year;
    int number_months,number_years;
    number_months = 0;
    number_years = 0;

    printf("Your input days:");
    scanf("%d",&input_day);
    printf("Your starting month:");
    scanf("%d",&starting_month);
    printf("Your starting day:");
    scanf("%d",&starting_day);
    printf("Your input year:");
    scanf("%d",&input_year);

    number_days = input_day;

    //Now I'll do the calculations on converting days into years, months and integers
    while (number_days > checkmonthdays(starting_month, leapyear(input_year))) {
        number_days -= checkmonthdays(starting_month, leapyear(input_year));
        if (starting_month > 11) {
            starting_month = 1;
        }
        else {
            starting_month += 1; //check the next month
        }
        number_months += 1; //keep counter of how many months passed
    }

    number_years = number_months / 12;
    number_months = number_months % 12;

    printf("%d days from %d / %d / %d = %d year %d months %d days", input_day, starting_day, starting_month, input_year, number_years, number_months, number_days);
    return 0;
}

```


OUTPUT: PART 1

```
Your input days:1189
Your starting month:1
Your starting day:1
Your input year:2020
1189 days from 1 / 3 / 2020 = 3 year 2 months 31 days
```

OUTPUT: PART 2

```
Your input days:873
Your starting month:2
Your starting day:1
Your input year:2013
873 days from 1 / 6 / 2013 = 2 year 4 months 23 days
```

OUTPUT: PART 3

```
Your input days:367
Your starting month:6
Your starting day:15
Your input year:2015
367 days from 15 / 6 / 2015 = 1 year 0 months 2 days
```

OUTPUT: PART 4

```
Your input days:100
Your starting month:9
Your starting day:1
Your input year:1996
100 days from 1 / 12 / 1996 = 0 year 3 months 9 days
```