Anurag Sahu

BTech 2nd year IIIT Hyderabad.

CONTACT

Phone +91 7898067490 anuragsahu926@gmail.com anurag.sahu@research.iiit.ac.in AnuragSahu.github.io

LINKS

Facebook:// Anurag-Sahu Github:// AnuragSahu LinkedIn:// Anurag-Sahu Quora:// Anurag-Sahu

COURSEWORK

UNDERGRADUATE

Operating Systems
Artificial Intelligence
Algorithms
Computation Complexity Theory

Artificial Intelligence + Implementations Computer Graphics + Assignments Digital Signal Analysis And Applications Formal Methods Computer Networks

SKILLS

PROGRAMMING

Over 1000 lines:

- Python
- (++
- Javascript

Projects:

- Matlab
- Git PHP
- ReactJS Java
- Go R

Familiar:

- Android
- MySQL UNIX
- React TeX

CERTIFICATES

TRAININGS

Diploma in Data Science Training in JAVA (J2SE | J2EE) Training in PHP. Training in Android.

EXPERIENCE

VLEAD | SOFTWARE INTERN

Aug 2018 - Nov 2018 | Hyderabad, India

- Developed the Exeperiment module for Infix to postfix Exercise.
- Made the Video artefact for the Infix to Postfix Exercise.

FDUCATION

IIIT HYDERABAD

BTECH IN COMPUTER SCIENCE Aug 2018 | Hyderabad, India

IIIT NAYA RAIPUR

BTECH IN COMPUTER SCIENCE
Jun 2018 - Aug 2018 | Naya Raipur, India
Cum. GPA: 4.1 / 5.0

SRI SANKRA VIDYALAYA

Grad. Jun 2016 Hyderabad, India

RESEARCH

ROBOTICS RESEARCH CENTER | RESEARCHER

Dec 2018 - Ongoing | Hyderabad, India

Currently Enhancing my skills in Deep Learning and DL Algorithms, Specially on BackPropagation Algorithms, Memory Requirements and Optimisation Algorithms.

AWARDS

2018 top 5 / 10000 Selected for admission through Lateral Entry at IIIT Hyderabad.

2017 top 18 / 4500 Selected for Think Raipur conducted by RSCL.

2017 Best Project Award for making the Air Pollution Monitering System.

ACADEMIC PROJECTS

- Classification and Regression on standard Datasets.(Images and Text)
- Stereo Dense Reconstruction 3d point cloud out of 2d.
- Visual Odometry recovering trajectory using camera.
- Localization Using EKF Correcting the robot's estimated path.
- Made TIC-TAC-TOE Bot Playing Xtreme Tic-Tac-Toe.
- Made 2D Game, 3D Game and 3D infinite Runner game in OpenGL and WebGL.
- Server and Client Side programs for requesting access and downloading files.
- **Proxy Server** for local server and Client programs.
- Matlab Image processing to remove noise from Images and sound.
- Shell and Changing xv36 Operating System for new features.
- Al MDP Utility generator.