Anurag Sahu

BTech 4th year IIIT Hyderabad.

EDUCATION

IIIT HYDERABAD

B.Tech. and M.S. by Research

Aug 2018 | Hyderabad, India Expected Graduation:2022 Cumulative GPA: 7.56 / 10

CONTACT

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LINKS

Github:// AnuragSahu LinkedIn:// Anurag-Sahu Quora:// Anurag-Sahu CodeChef:// anuragsahu

COURSEWORK

Operating Systems
Artificial Intelligence
Algorithms
Computation Complexity Theory
Introduction to Databases
Computer Networks
Structured Systems Analysis and Design
Distributed Systems

SKILLS

PROGRAMMING

- Python
- C++ Matlab
- Git MySQL

CERTIFICATES

TRAININGS

Diploma in Data Science Training in JAVA (J2SE | J2EE) Training in PHP. Training in Android.

OTHER HOBBIES

- Riding
- Creating and Capturing Memories
- DIYing

EXPERIENCE

VLEAD | Software Intern

Aug 2018 - Nov 2018 | Hyderabad, India

- Introduced to Gitlab and Github.
- Developed the Exeperiment module for Infix to postfix Exercise.

RESEARCH EXPERIENCE

ROBOTICS RESEARCH CENTER | MASTER'S STUDENT

Dec 2018 - Ongoing | Hyderabad, India

- Pursuing master degree under Prof. K Madhav Krishna on Deep learning Applications on Warehouses.
- Made a synthetic warehouses for training the DL/RL models so that the models can be trained with and without supervision.
- Currently trying to develop Model to Reconstruct the Voxels in the warehouse to estimate the Free space.

EXTRACURRICULAR ACTIVITES

JP MORGAN AND CHASE | VIRTUAL PROGRAM PARTICIPANT

May 2020 - June 2020

Participated in the JP Morgan and Chase Virtual Internship program with Insidesherpa.

- Establishing Financial Data Feeds
- Frontend Web Development
- Data Visualization with Perspective

AWARDS

- 2018 top 5 / 10000 Selected for admission through Lateral Entry at IIITH.
- $\,$ 2017 top 18 / 4500 Selected for Think Raipur conducted by RSCL for commimg up with the idea of Smart VAN for Increasing the awareness in rural areas of Chhattisgarh for Education and Govenment schemes.

ACADEMIC PROJECTS

- Point Cloud Reconstruction from 2D Images.
- Stereo Dense Reconstruction 3d point cloud out of 2d.
- Visual Odometry recovering trajectory using camera.
- Localization Using EKF Correcting the robot's estimated path.
- TIC-TAC-TOE Bot Playing Xtreme Tic-Tac-Toe.
- 2D Game, 3D Game and 3D infinite Runner game in OpenGL, WebGL.
- Matlab Image processing to remove noise from Images and sound.
- Shell and Changing xv36 Operating System for new features.
- Al MDP Utility generator.