

# Anurag Sahu

## CONTACT

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## LINKS

Facebook:// **Anurag-Sahu**  
Github:// **AnuragSahu**  
LinkedIn:// **Anurag-Sahu**  
Quora:// **Anurag-Sahu**

## COURSEWORK

### UNDERGRADUATE

Operating Systems  
Artificial Intelligence  
Algorithms  
Computation Complexity Theory

Artificial Intelligence + Implementations  
Computer Graphics + Assignments  
Digital Signal Analysis And Applications  
Formal Methods  
Computer Networks

## SKILLS

### PROGRAMMING

Over 1000 lines:

C • Python • Javascript

Over 500 lines:

Java • CSS • PHP

ReactJS • Go • R

Familiar:

Android • MySQL • Jupyter Notebook

GO lang • UNIX • Git

Matlab • React • TeX

Beautifulsoup • selenium

## CERTIFICATES

### TRAININGS

Diploma in Data Science

Training in JAVA ( J2SE | J2EE | Android)

## EXPERIENCE

### VLEAD | SOFTWARE INTERN

Aug 2018 - Nov 2018 | Hyderabad, India

- Developed the Experiment module for Infix to postfix Exercise.
- Made the Video artefact for the Infix to Postfix Exercise.

### THOUGHT APPLIED CREATIONS | SOFTWARE ENGINEERING INTERN

Nov 2017 - Dec 2017 | Raipur, India

- 2 out of 52 applicants chosen for the Internship.
- Completed the given task before the deadline.
- Appreciated for the work by the company head Mr TK Paul.
- Successfull Developed an Application for the Completion of the task.

## EDUCATION

### IIIT HYDERABAD

BTECH IN COMPUTER SCIENCE

Aug 2018 | Hyderabad, India

### IIIT NAYA RAIPUR

BTECH IN COMPUTER SCIENCE

Jun 2018 - Aug 2018 | Naya Raipur, India

Cum. GPA: 4.1 / 5.0

### SRI SANKRA VIDYALAYA

Grad. Jun 2016 | Hyderabad, India

## RESEARCH

### ROBOTICS RESEARCH CENTER | RESEARCHER

Dec 2018 - Ongoing | Hyderabad, India

Currently Enhancing my skills in Deep Learning and DL Algorithms, Specially on BackPropagation Algorithms, Memory Requirements and Optimisation Algorithms.

## AWARDS

- 2018 top 5 / 10000 Selected for admission through lateral Entry at IIIT Hyderabad.
- 2017 top 18 / 4500 Selected for Think Raipur conducted by RSCL.
- 2017 Best Project Award for making the Air Pollution Monitoring System.

## ACADEMIC PROJECTS

1. Made TIC-TAC-TOE Bot Playing Xtreme Tic-Tac-Toe.
2. Made 2D Game, 3D Game and 3D infinite Runner game in OpenGL.
3. Server and Client Side programs and Proxy Server for requesting access downloading files.
4. Shell and Changing XV36 Operating Systems for new features.
5. AI MDP Utility generator.