

Game Design Document  
Fill up the following document

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1. Write the title of your project.  
Car racing game.

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2. What is the goal of the game?  
To finish the end line.

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3. Write a brief story of your game.  
There will be no story.

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4. Which are the playing characters of this game?

- Playing characters are the ones who respond to the user based on the input from the user.
- Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

Number	Character Name	What can this character do?
1	Car 1	They will shoot bullets and race.
2	Car 2	They will shoot bullets and race.
3		
4		
5		
6		
7		
8		

6. Which are the Non-Playing Characters of this game?

- Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
- Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

Number	Character Name	What can this character do?
1	Zombies	They will attack on both players.
2		
3		
4		
5		
6		
7		
8		

Draw your imagination of this game. What does this game look like?

- Draw the game either on your computer or on paper.
- Add images of the game scenes to show each of the playing and non-playing characters at least once.

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How do you plan to make your game engaging?

If a player wins the battle he will get coins from which he can buy weapons from shop.

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**The game will start having a picture that I will create in photoshop. And then car will be displayed they can choose diff cars from shop using coins that they will win from battle. And when they play two online people will competete within each other.**