

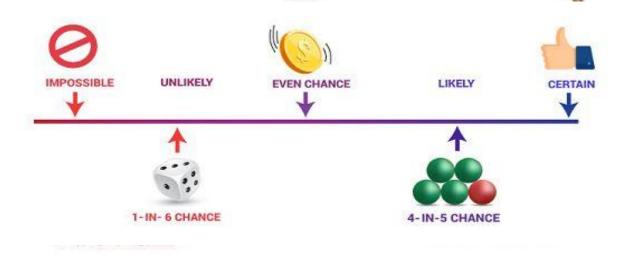
# Practical Machine Learning

## Day 9: Mar22 DBDA

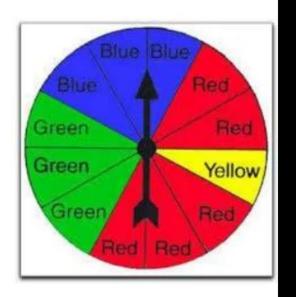
Kiran Waghmare

## Agenda

Naïve Bayes



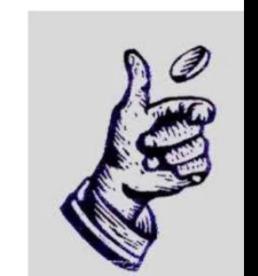
## **PROBABILITY**

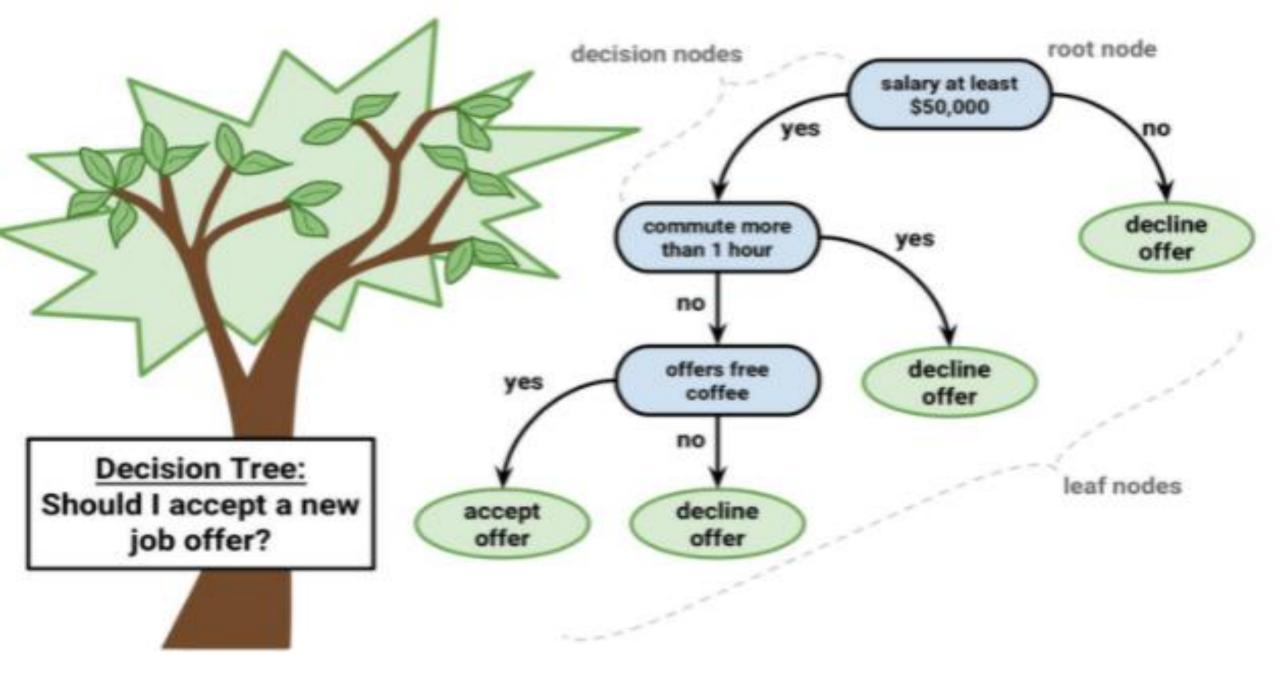


#### **GETTING KNOWLEDGE READY**











# Pick a random card, what is the probability of getting a queen?



Pick a random card, you know it is a diamond. Now what is the probability of that card being a queen?



#### **Conditional Probability**

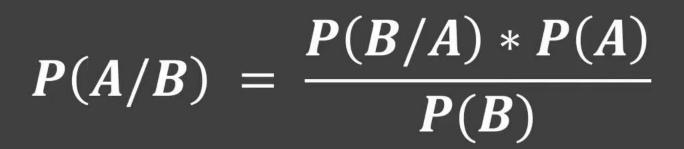


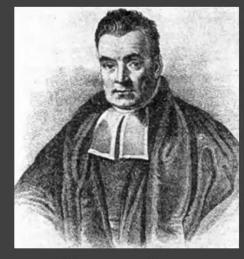
P(A/B)= Probability of event A knowing that event B has already occurred



## Conditional Probability Formula

$$P(A \mid B) = rac{P(A \cap B)}{P(A \cap B)}$$
Probability of  $P(B)$ 
A given  $P(B)$ 
Probability of  $P(B)$ 
Probability of  $P(B)$ 



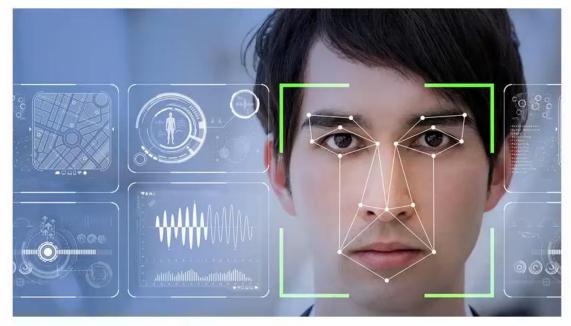


Thomas Bayes











Ads in 2

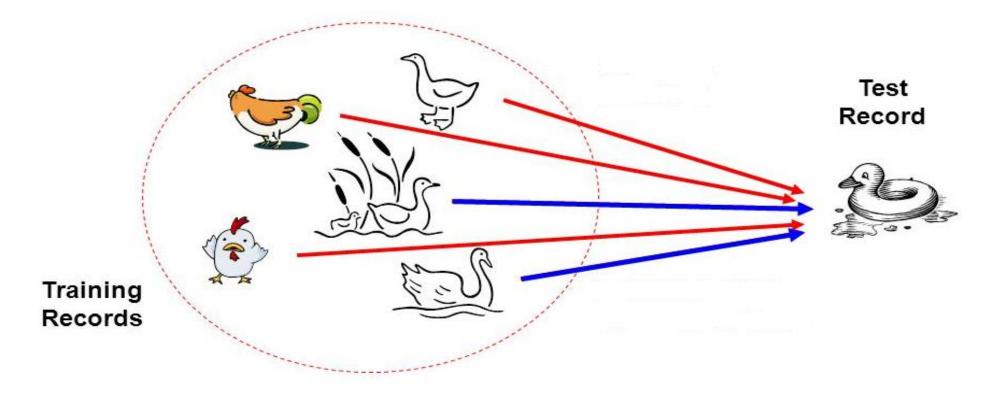
### **Examples of Classification in Data Analytics**

- Life Science: Predicting tumor cells as benign or malignant
- Security: Classifying credit card transactions as legitimate or fraudulent
- Prediction: Weather, voting, political dynamics, etc.
- Entertainment: Categorizing news stories as finance, weather, entertainment, sports, etc.
- Social media: Identifying the current trend and future growth

## Bayesian Classifier

## **Bayesian Classifier**

- Principle
  - If it walks like a duck, quacks like a duck, then it is probably a duck



## **Bayesian Classifier**

#### A statistical classifier

• Performs *probabilistic prediction, i.e.,* predicts class membership probabilities

#### Foundation

• Based on Bayes' Theorem.

#### Assumptions

- 1. The classes are mutually exclusive and exhaustive.
- 2. The attributes are independent given the class.

#### • Called "Naïve" classifier because of these assumptions.

- Empirically proven to be useful.
- Scales very well.

## **Probability Basics**

- Prior, conditional and joint probability
  - Prior probability:P(X)
  - Conditional probability:  $P(X_1 | X_2)$ ,  $P(X_2 | X_1)$
  - Joint probability: $\mathbf{X} = (X_1, X_2), P(\mathbf{X}) = P(X_1, X_2)$
  - Relationship: $P(X_1, X_2) = P(X_2 | X_1)P(X_1) = P(X_1 | X_2)P(X_2)$
  - Independence:  $P(X_2 | X_1) = P(X_2)$ ,  $P(X_1 | X_2) = P(X_1)$ ,  $P(X_1, X_2) = P(X_1)P(X_2)$
- Bayesian Rule

$$P(C \mid \mathbf{X}) = \frac{P(\mathbf{X} \mid C)P(C)}{P(\mathbf{X})}$$
  $Posterior = \frac{Likelihood \times Prior}{Evidence}$ 

#### **BAYES THEOREM**

- Bayes theorem is the cornerstone of Bayesian learning methods because it provides a way to calculate the posterior probability P(h|D), from
- the prior probability P(h),
- Probability over the data set P(D) and
- Current probability P(D(h)

$$P(h|D) = \frac{P(D|h)p(h)}{P(D)}$$

## Maximum A Posteriori (MAP)

- Goal: To find the most probable hypothesis h from a set of candidate hypotheses H given the observed data D.
- MAP Hypothesis, h<sub>MAP</sub>

$$h_{map} = \underset{h \in H}{\operatorname{arg\,max}} (P(h \mid D))$$

$$= \underset{h \in H}{\operatorname{arg\,max}} \left( \frac{P(D \mid h)P(h)}{P(D)} \right)$$

$$= \underset{h \in H}{\operatorname{arg\,max}} (P(D \mid h)P(h))$$

## Probabilistic Classification

- Establishing a probabilistic model for classification
  - Discriminative model

$$P(C \mid \mathbf{X}) \quad C = c_1, \dots, c_L, \mathbf{X} = (X_1, \dots, X_n)$$

Generative model

$$P(\mathbf{X} \mid C) \quad C = c_1, \dots, c_L, \mathbf{X} = (X_1, \dots, X_n)$$

- MAP classification rule
  - MAP: Maximum A Posterior
  - Assign x to  $c^*$  if  $P(C = c^* \mid \mathbf{X} = \mathbf{x}) > P(C = c \mid \mathbf{X} = \mathbf{x})$   $c \neq c^*$ ,  $c = c_1, \dots, c_L$
- Generative classification with the MAP rule
  - Apply Bayesian rule to convert  $P(C|\mathbf{X}) = \frac{P(\mathbf{X}|C)P(C)}{P(\mathbf{X})} \propto P(\mathbf{X}|C)P(C)$

## NAIVE BAYES CLASSIFIER – Example -1

Day	Outlook	Temperature	Humidity	Wind	PlayTennis	
D1	Sunny Hot		High	Weak	No	
D2	Sunny	Hot	High Strong		No	
D3	Overcast	Hot	High We		Yes	
D4	Rain	Mild	High	Weak	Yes	
D5	Rain	Cool	Normal	Weak	Yes	
D6	Rain	Cool	Normal	Strong	No	
D7	Overcast	Cool	Normal	Strong	Yes	
D8	Sunny	Mild	High	Weak	No	
D9	Sunny	Cool	Normal	Weak	Yes	
D10	Rain	Mild	Normal	Weak	Yes	
D11	Sunny	Mild	Normal	Strong	Yes	
D12	Overcast	Mild	High	Strong	Yes	
D13	Overcast	Hot	Normal	Weak	Yes	
D14	Rain	Mild	High	Strong	No	

 $\langle Outlook = sunny, Temperature = cool, Humidity = high, Wind = strong \rangle$ 

Day	Outlook	Temperature	Humidity	Wind	PlayTennis No	
D1	Sunny	Hot	High	Weak		
D2	Sunny	Hot	High	Strong	No	
D3	Overcast	Hot	High	Weak	Yes	
D4	Rain	Mild	High	Weak	Yes	
D5	Rain	Cool	Normal	Weak	Yes	
D6	Rain	Cool	Normal	Strong	No	
D7	Overcast	Cool	Normal	Strong	Yes	
D8	Sunny	Mild	High	Weak	No	
D9	Sunny	Cool Normal Wea		Weak	Yes	
D10	Rain	Mild	Normal	Weak	Yes	
D11	Sunny	Mild	Normal	Strong	Yes	
D12	Overcast	Mild	High	Strong	Yes	
D13	Overcast	Hot	Normal	Weak	Yes	
D14	Rain	Mild	High	Strong	No	

$$P(PlayTennis = yes) = 9/14 = .64$$
  
 $P(PlayTennis = no) = 5/14 = .36$ 

Outlook	Temperature	Humidity	Wind	PlayTennis No	
Sunny	Hot	High	Weak		
Sunny	Hot	High	Strong	No	
Overcast	Overcast Hot High		Weak	Yes	
Rain	Mild	High	Weak	Yes	
Rain	Cool	Normal	Weak	Yes	
Rain	Cool	Normal	Strong	No	
Overcast	Cool	Normal	Strong	Yes	
Sunny	Mild	High	Weak	No	
Sunny	Cool	Normal	Weak	Yes	
Rain	Mild	Normal	Weak	Yes	
Sunny	Mild	Normal	Strong	Yes	
Overcast	Mild	High	Strong	Yes	
Overcast	Hot	Normal	Weak	Yes	
Rain	Mild	High	Strong	No	
	Sunny Sunny Overcast Rain Rain Rain Overcast Sunny Sunny Rain Sunny Overcast Overcast	Sunny Hot Sunny Hot Overcast Hot Rain Mild Rain Cool Rain Cool Overcast Cool Sunny Mild Sunny Cool Rain Mild Sunny Mild Sunny Mild Overcast Mild Overcast Hot	Sunny Hot High Sunny Hot High Overcast Hot High Rain Mild High Rain Cool Normal Rain Cool Normal Overcast Cool Normal Sunny Mild High Sunny Cool Normal Rain Mild Normal Rain Mild Normal Sunny Mild Normal Overcast Mild High Overcast Hot Normal	Sunny Hot High Weak Sunny Hot High Strong Overcast Hot High Weak Rain Mild High Weak Rain Cool Normal Weak Rain Cool Normal Strong Overcast Cool Normal Strong Sunny Mild High Weak Sunny Cool Normal Weak Rain Mild Normal Weak Sunny Mild Normal Weak Overcast Mild Normal Strong Overcast Mild Normal Strong Overcast Mild Normal Strong Overcast Mild Normal Strong Overcast Mild High Strong Overcast Hot Normal Weak	

$$P(PlayTennis = yes) = 9/14 = .64$$

$$P(PlayTennis = no) = 5/14 = .36$$

## NAIVE BAYES CLASSIFIER Example - 1

Outlook	Υ	N	H u m id ity	Υ	Ν
sunny	2/9	3/5	high	3/9	4/5
overcast	4/9	₽ <b>0</b>	n o rm a l	6/9	1/5
rain	3/9	2/5			
Tempreature			W in dy		
hot	2/9	2/5	Strong	3/9	3/5
m ild	4/9	2/5	Weak	6/9	2/5
cool	3/9	1/5			

## NAIVE BAYES CLASSIFIER – Example -1

 $\langle Outlook = sunny, Temperature = cool, Humidity = high, Wind = strong \rangle$ 

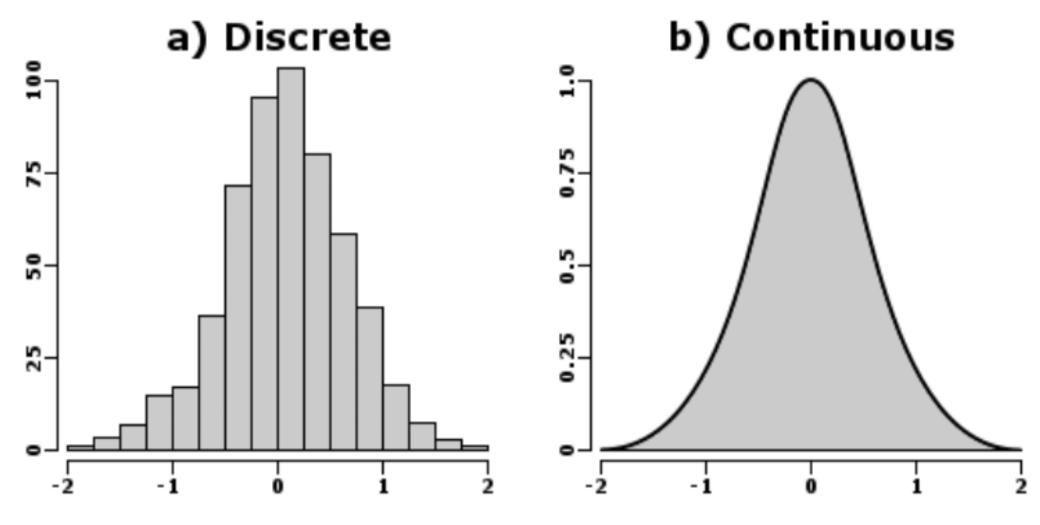
$$\begin{aligned} v_{NB} &= \underset{v_{j} \in \{yes, no\}}{\operatorname{argmax}} P(v_{j}) \prod_{i} P(a_{i}|v_{j}) \\ &= \underset{v_{j} \in \{yes, no\}}{\operatorname{argmax}} P(v_{j}) \quad P(Outlook = sunny|v_{j}) P(Temperature = cool|v_{j}) \end{aligned}$$

 $P(Humidity = high|v_j)P(Wind = strong|v_j)$ 

$$v_{NB}(yes) = P(yes) P(sunny|yes) P(cool|yes) P(high|yes) P(strong|yes) = .0053$$

$$v_{NB}(no) = P(no) P(sunny|no) P(cool|no) P(high|no) P(strong|no) = .0206$$

$$v_{NB}(yes) = \frac{v_{NB}(yes)}{v_{NB}(yes) + v_{NB}(no)} = 0.205$$
  $v_{NB}(no) = \frac{v_{NB}(no)}{v_{NB}(yes) + v_{NB}(no)} = 0.795$ 



Discrete Vs Continuous

#### **BELL CURVE**

