

Visual Studio **LIVE!**
EXPERT SOLUTIONS FOR .NET DEVELOPERS

San Diego

Introducing Automated Testing into Legacy Code

Mickey Gousset
DevOps Architect
Microsoft

David V. Corbin
President / Chief Architect
Dynamic Concepts
Development Corp
Level: Intermediate

Code Again for
the First Time!

About the Speaker

David V. Corbin
Microsoft MVP [ALM]
Microsoft ALM Ranger

Over 40 years professional developer experience

President / Chief Architect:
Dynamic Concepts Development Corp.
"Helping teams be better at writing better software"
Established 1984
Based in New Smyrna Beach, Florida

david.corbin@dynconcepts.com

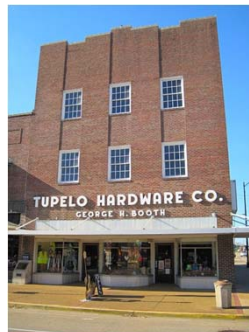
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Mickey Gousset

- DevOps Architect
 - Microsoft Global DevOps Customer Advisory Team
- Formerly a 13-year Visual Studio ALM MVP
- Blogger, Author, Dad
- Current Vice: Hearthstone
- @mickey_gousset
- mickey.gousset@microsoft.com
- mickeygousset.com

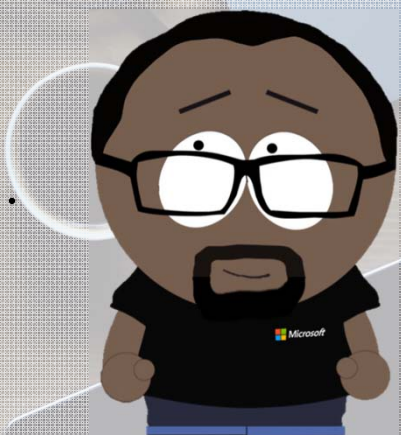
What is Tupelo, MS world-famous for?

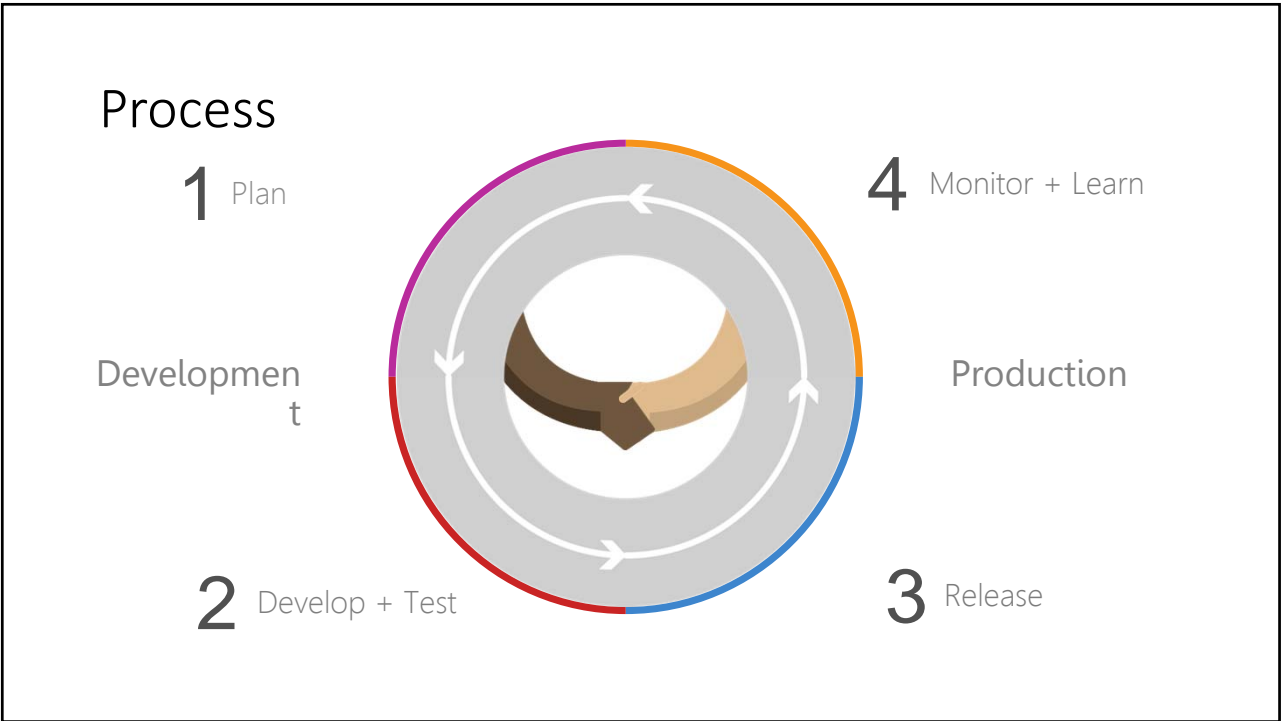


DevOps is the union of people, process, and products to enable continuous delivery of value to our end users.

- Donovan Brown

<http://bit.ly/WhatIs-DevOps>





What is Legacy Code?

The Dream of Green Field Development

What is a Test?

- Definitive Testing
 - Do this; Check That
- Exploratory Testing
 - Spend some time with this and let us know your thoughts

The Starting Point...

- System / Application already exists and is somewhat “mature”
- Testing is largely limited to Manual Procedures at the System Level

We have all been here...

Typical System Level Testing



A Single Monolithic Block

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So How can we Improve?

Common Inhibitors

- High Cost of Writing Automated Tests
- Low Value on Testing Existing Code
- System Level Tests are Good Enough

These are often more Perception than Fact!

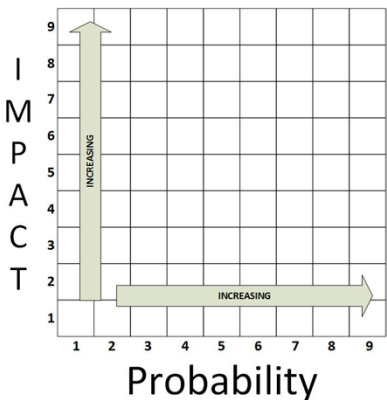
To Move Ahead we need to Mitigate These!

Our Secret Ingredients

- **We know the code** *(basically)* **works...**
 - our primary focus is on detecting “breakage”
- **We have existing manual tests...**
 - We can use this as a baseline for automation
- **System Tests can be Decomposed...**
 - Earlier Testing, Better Targeting, Faster Execution

Based on this, we can move forward

Focus Effort by Ranking



	1	2	3	4	5	6	7	8	9
9	145	151	155	165	170	185	195	205	215
8	125	131	135	145	150	165	175	185	195
7	85	91	95	105	110	115	125	135	145
6	55	61	65	75	80	85	95	105	115
5	34	39	44	54	59	64	74	84	94
4	21	26	31	41	46	51	61	71	81
3	13	18	23	33	38	43	53	63	73
2	8	13	18	28	33	38	48	58	68
1	5	10	15	25	30	35	45	55	65
	1	2	3	4	5	6	7	8	9

Probability

We now have a means of Prioritizing

Focus Effort by Activity

➤ Story/PBI Drivers

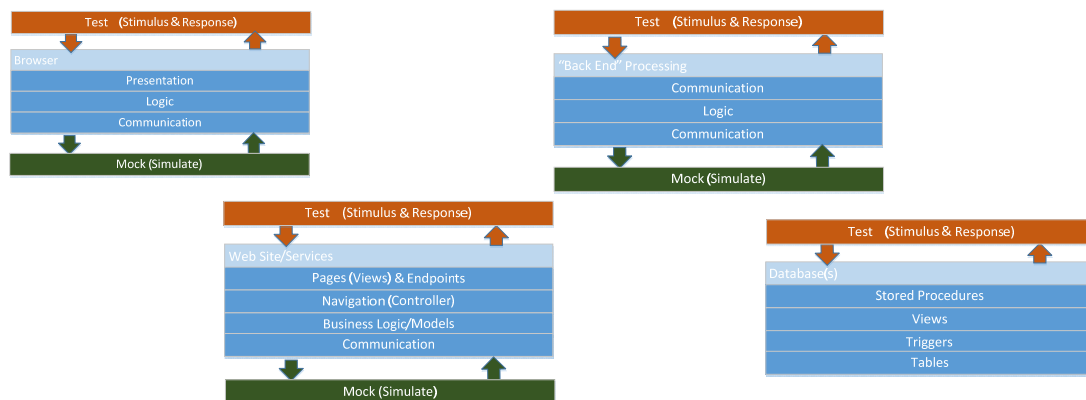
- Brand New Code
- Edits to Existing Code

➤ Bug/Defect Drivers

- First step is a failing test

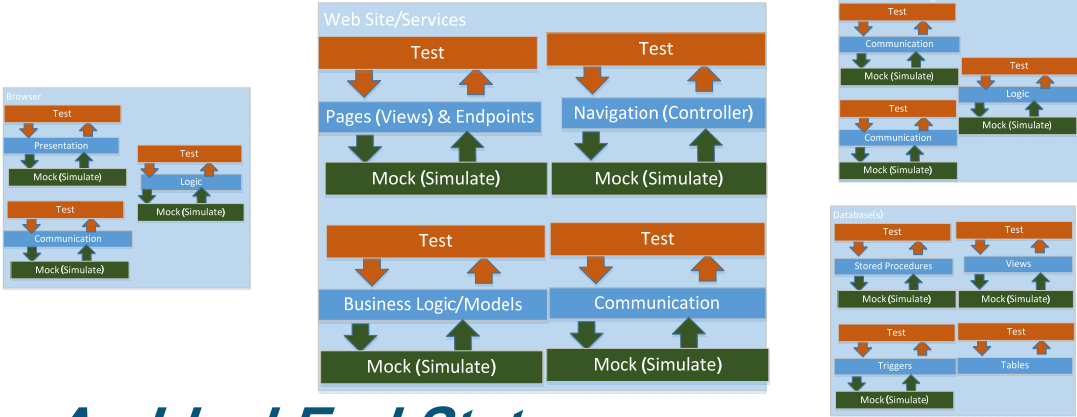
We now have Specific Areas of Value

High Level Decomposition



Better Isolation and Targeting

Hyper-Decomposition



An Ideal End State (for many situations)

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We have the **Concepts!**
BUT....
How do we **Apply** them???

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It's time to
look at some
Code!!!

...Lets Go!!!!

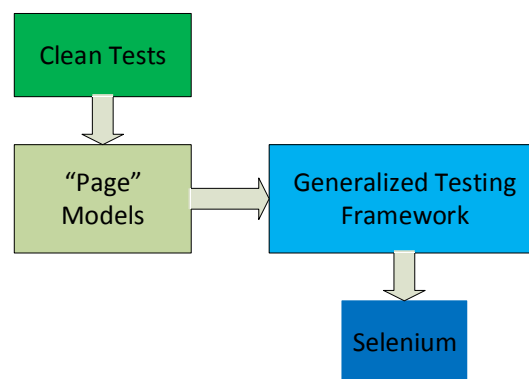
Coded UI / Selenium

- Use Selenium for All Browser based
 - Use Appnium for Mobile and UPW
 - Use CodedUI for WPF and others
- Follow “Page Model” Pattern
- SOLID Design Principles for your Tests

SOLID Principles Of Design

- Single Responsibility
 - A class should have a single responsibility
- Open/closed
 - Software entities should be open for extension, but closed for modification". It should be easily extendable without modifying the class itself.
- Liskov Substitution
 - Objects in a program should be replaceable with instances of their subtypes without altering the correctness of that program
- Interface segregation
 - Many client-specific interfaces are better than one general-purpose interface. A client should never be forced to implement an interface that it doesn't use or clients shouldn't be forced to depend on methods they do not use.
- Dependency inversion
 - One should depend on abstractions, not concretions. The high level module must not depend on the low level module, but they should depend on abstractions.

Page Model Pattern Overview



More On Page Model Pattern

- Wrap some HTML in an app-specific API.
 - Allows element manipulation without having to dive directly into HTML
 - `getArtist()` vs `findElementsWithClass("artist")`
- Encapsulates mechanics required to find and manipulate data.
 - Tests use methods of the page object to interact with UI on the page
- Benefits
 - Keeps tests and elements locators separate, making code cleaner
 - POM is independent of automation tests. Use it for different purposes with different tests
 - Any UI changes can be easily implemented, updated, and maintained

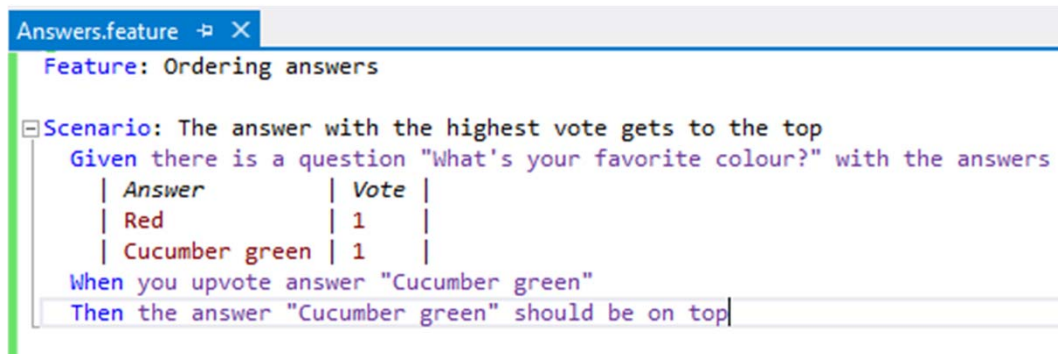
BA/QA Are not Programmers

- Make the Definition of Tests Accessible to a Wide Audience
- Specification By Example

<https://www.amazon.com/Specification-Example-Successful-Deliver-Software/dp/1617290084>



Gherkin with SpecFlow



```
Answers.feature
Feature: Ordering answers

Scenario: The answer with the highest vote gets to the top
  Given there is a question "What's your favorite colour?" with the answers
    | Answer      | Vote |
    | Red         | 1    |
    | Cucumber green | 1    |
  When you upvote answer "Cucumber green"
  Then the answer "Cucumber green" should be on top
```

Direct from Text to Test!

Common Pitfalls

- Dead End Risks
 - Verify continued viability early
- Grandiose Expectations
 - It is a long Journey

Many small steps on a Long Road

Our problems: September 2014

Tests took too long

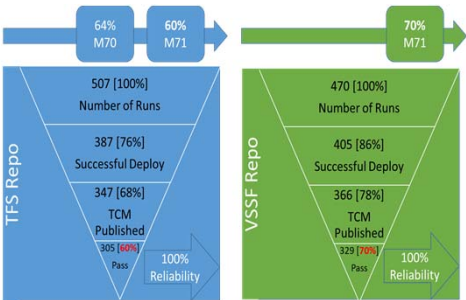
Over 22 hours for nightly run
2 days for the full run

Tests failed frequently

Only ~60% of P0 runs passed 100%;
Each NAR suite had many failures

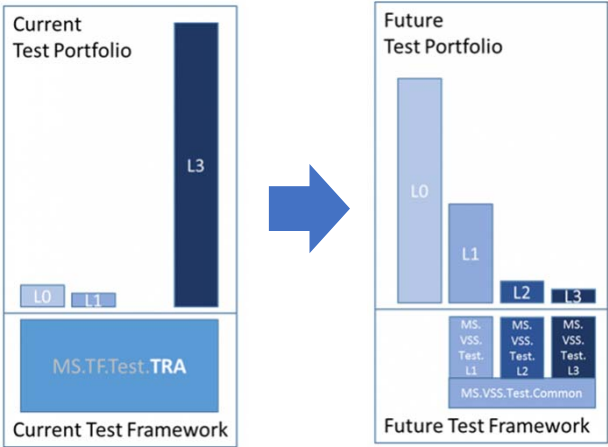
Quality signal unreliable in Master

Test failure analysis was too costly



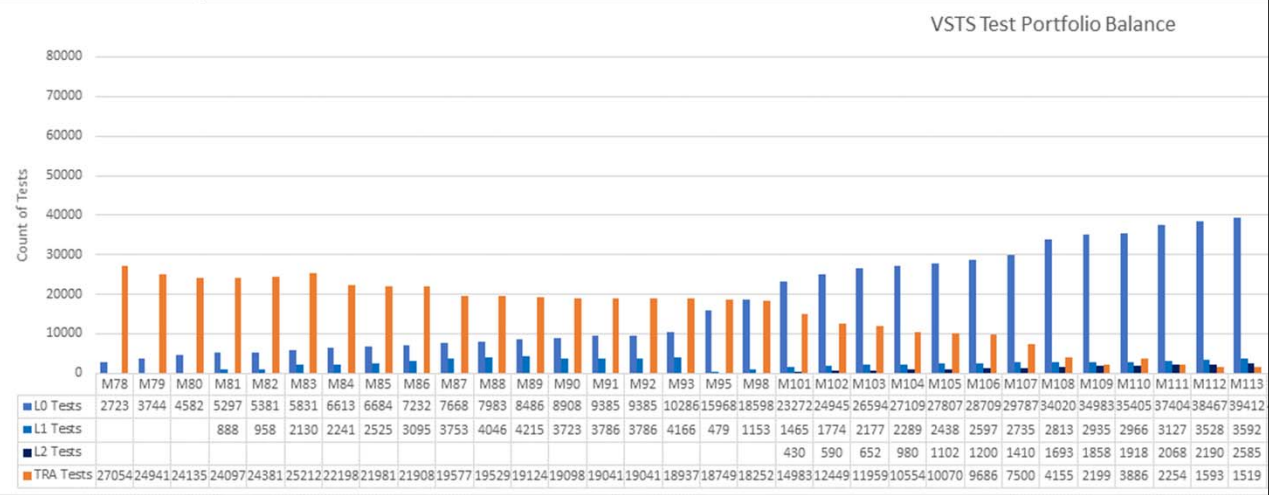
Published VSTS Quality Vision : Feb '15

Principles

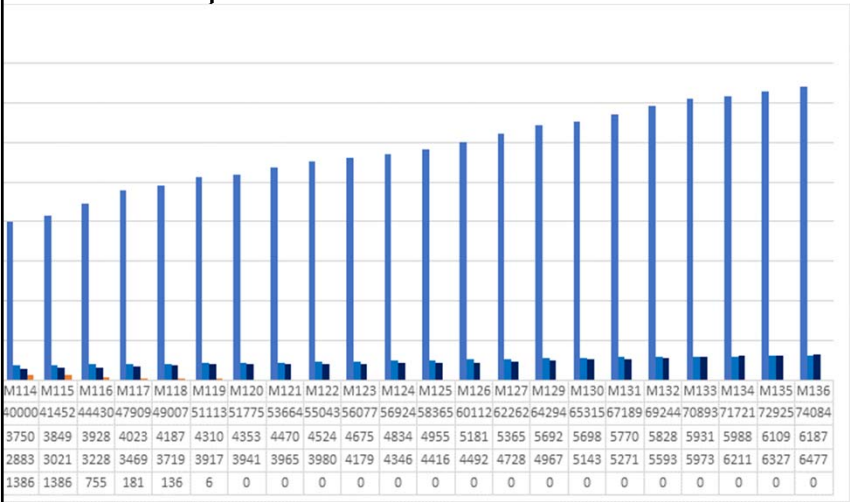


- Tests should be written at the lowest level possible
- Write once, run anywhere including production system
- Product is designed for testability
- Test code is product code, only reliable tests survive

Test portfolio over time



Test portfolio over time



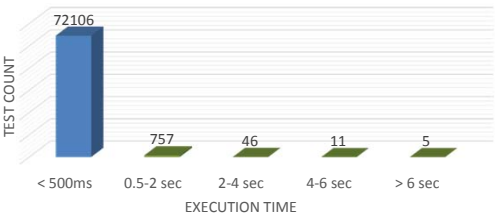
TYPE	M78	M136	DELTA
L0	2723	74084	+ 71,361
L1		6187	+ 6,187
L2		6477	+ 6,477
TRA	27054	0	- 27,054

Continuous focus on test execution time

Level 0

- Execution: 6:00 mins
- Total Tests: ~72925
- Number of Assemblies: 2104

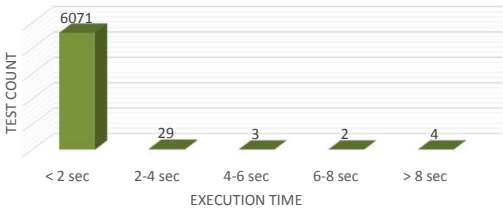
L0 tests by execution time



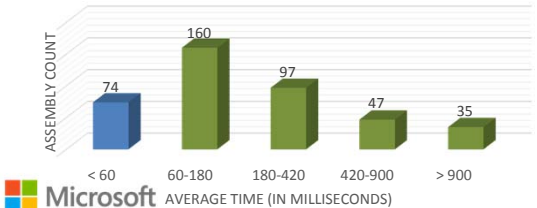
Level 1

- Execution: 3:30 mins
- Total Tests: ~6109
- Number of Assemblies: 41

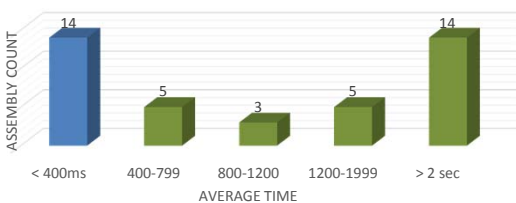
L1 tests by execution time



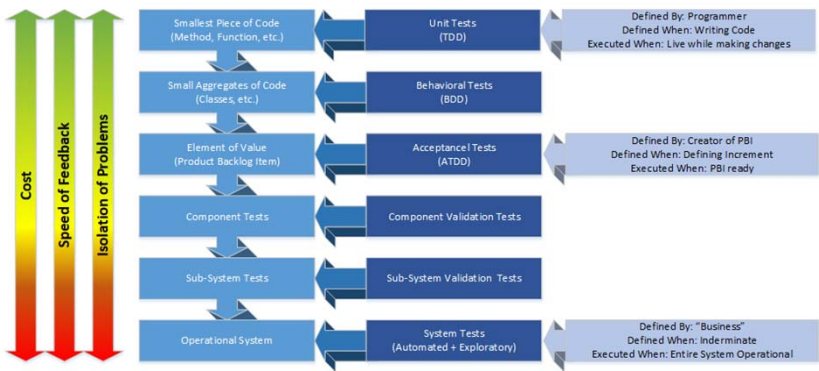
L0 Assemblies' Average Time chart



L1 Assemblies' Average Time chart



A Spectrum of Test Types



Contact Information

David V. Corbin

E-Mail: david.corbin@dynconcepts.com

Web-Site: <http://www.dynconcepts.com>

LinkedIn: [linkedin.com/in/davidvcorbin](https://www.linkedin.com/in/davidvcorbin)