

About Me

- Web developer since 1995
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Background

- Cryptography is the science of keeping messages secure
- Why Cryptography?
 - **Confidentiality** – protect data from being read
 - Integrity – verify that data was not modified
 - Authentication – identify and validate a user
 - Non-repudiation – sender cannot deny later that he sent a message
- System.Security.Cryptography



Considerations

- What is your goal? (Confidentiality, etc.)
- How much is data worth?
- How long does it need to be secured?
- What are the primary threats?
 - In transit
 - Access configuration files
 - Dump of memory
 - Modify pages
 - Reverse engineer assemblies
 - ...
- Company security policies?
- Regulatory compliance?
- Layered defenses, how many are enough?
- Don't write own!!



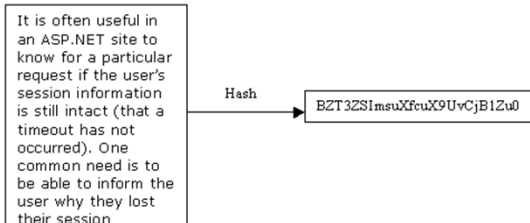
.NET Class Suffixes

- ...Cng
 - Wrapper around Cryptography Next Generation (CNG)
 - Active development, newer OS required
- ...CryptoServiceProvider
 - Wrapper around Windows Cryptography API (CAPI)
 - No longer developing but available on older OS
- ...Managed
 - Written entirely in managed code
 - Need .NET framework
 - Not FIPS compliant
- <https://tinyurl.com/o2zgbjk>



Hash Functions

- One-way function – easy to compute but significantly harder to reverse
- Hash function – converts a variable length input to a fixed length
 - Creates a “data fingerprint” (digest)
 - Ok to see, don’t let it be tampered with
 - Be careful when limited value range!



Hash Algorithms

- Abstract base HashAlgorithm
 - ~~MD5 (128 bit hash)~~
 - SHA (Secure Hash Algorithm)
 - ~~SHA-1 (160 bit hash)~~
 - SHA-2
 - SHA256
 - SHA384
 - SHA512
 - KeyedHashAlgorithm
 - HMACSHA1 (up to 512)
 - MACTripleDES

(subset of derived classes shown)



Tamperproof Querystrings

- Goal is to protect **integrity** of querystring
- Use a Hash-based Message Authentication Code (HMAC)
 - Compute the hash of a querystring when constructed
 - Validate querystring was not modified by computing hash with querystring and comparing to original hash
 - Uses a key to ensure that attacker could not create own valid hash



Hashed Passwords

- Considered best practice for passwords since they cannot be retrieved
- Used for authentication
- Common attack against hashed passwords is “dictionary attack”
 - Pre-compute the hash values of an entire dictionary, compare hashed values to hashed password to look for matches



Salted Passwords

- Add some unique random data to each password
- Greatly increases work required to mount a dictionary attack against all passwords, need to pre-compute dictionary hash values for all salt values
- NOTE: This does nothing to increase security for an individual password if salt is easily found! (Add “random data” to do this...)



PBKDF2 (Password-Based Key Derivation Function 2)

- Compute power constantly increasing, so brute force attacks against hash functions are possible
- Add a “work factor” to the calculation based on a number of iterations
 - Set iterations to get acceptable time for login
- Rfc2898DeriveBytes



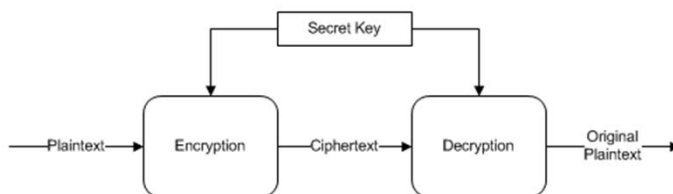
Terminology

- Plaintext – original data
- Encryption – process of obscuring data
- Ciphertext – encrypted data
- Decryption – process to recover original data
- Cipher – algorithm for performing encryption and decryption



Symmetric Algorithms

- Encryption and decryption use the same (secret) key
- Primary attack is “brute force” key search, try all possible keys
- Key distribution is difficult



- Abstract class SymmetricAlgorithm
 - Rijndael (AES)
 - DES
 - TripleDES



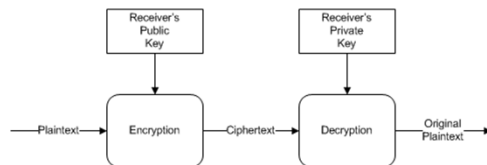
Symmetric Algorithms (cont.)

- .NET symmetric algorithms are “block ciphers”
- Padding – data added to fill to block size
 - Zeros
 - PKC27
 - ISO10126
- Mode
 - ECB
 - CBC (recommend)
- IV (Initialization Vector)
 - Random data used to seed first block
 - Does not need to be secret
 - Never reuse, always unique for each set of data!



Asymmetric Algorithms

- Utilizes two complimentary keys (public key and private key)
- Generally 1,000 times slower than symmetric algorithms
- Often use asymmetric to encrypt a “session” symmetric key



- Abstract class AsymmetricAlgorithm
 - RSA
 - DSA (digital signatures only)
 - ECDiffieHellman



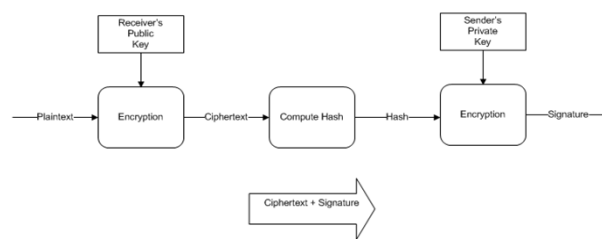
Website Encrypting Safely

- Generate an RSA key pair
 - Store only the public key on web servers
 - Store the private key on an internal secured system that needs the data
- Meant for small amounts of data



Digital Signatures

- Provides integrity and non-repudiation
- Hash the contents of a message, sign it (encrypt) with senders private key
- By default, does not provide confidentiality, can encrypt with receivers public key before signing



HTTPS

- Certificate (relies on asymmetric encryption)
 - Server's **public** key is digitally signed by a Certificate Authority (CA)
- Browser knows “well-known” CA’s and will trust certificates signed by them
- TLS handshake
 - Browser gets server certificate
 - Browser chooses symmetric key to encrypt traffic, encrypts with server’s public key



Key Sizes and Storage

- Key sizes
 - Tradeoff performance and security
 - Symmetric AES use 256 bits
 - Asymmetric RSA use 2048 or 4096
- Key storage
 - Hardcoded strings are visible if use a disassembler (like ILDASM)
 - Encrypted <appSetting> section of web.config
 - Split key in code, registry, and config files



Summary

- **Don't write own!**
- Use trusted algorithms and implementations
 - <https://tinyurl.com/o2zgbjk>
- Use hashing to validate the integrity of data or to prove both know the same secret
- Use symmetric algorithms unless have special needs for asymmetric (digital signatures, key exchange, etc)
- Know threats, choose the proper countermeasures



Resources

- Pluralsight – Introduction to Cryptography
 - <https://tinyurl.com/kkn3coq>
- Applied Cryptography - Bruce Schneier
- Cryptography Engineering – Ferguson, Schneier, Kohno
- Understanding Cryptography – Paar, Pelzl
- The Code Book – Simon Singh
- The Code-Breakers – Kahn



Questions

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- weblogs.asp.net/boedie
- Code and slides - <https://tinyurl.com/ybygpvdz>

