


Microsoft

Visual Studio **LIVE!**
EXPERT SOLUTIONS FOR .NET DEVELOPERS

San Diego

Building Awesome AF Apps

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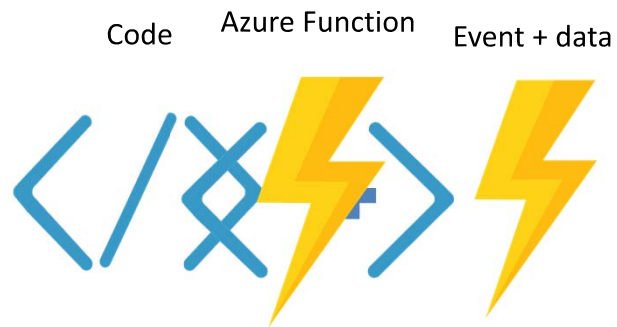


Code Again for the First Time!

Visual Studio 25 YEARS OF CODING INNOVATION

What is Azure Functions?

CA(7)



What is a Function?

- Function as the unit of work
- Functions are executed; they start and finish
- Functions have inputs and outputs

Slide 3

CA7 Talk about dynamic compute + input/output bindings

Chris Anderson (ZUMO), 3/24/2016

Azure Functions: Open Source

- <https://github.com/Azure/Azure-Functions>
- <https://docs.microsoft.com/en-us/azure/azure-functions/functions-overview>



Function Examples

- Timer Based
- Transform CSV to Blob storage
- SaaS event processing. Excel to Graph API
- Web hook to create ad based on user profile
- Async image processing or map data processing
- Real time stream processing
- Real time bot messaging
- CRM System integration

Real World Scenarios

- Package tracking
- Vehicle tracking
- Data cleanup and ETL
- Batch processing
- IoT Solutions
 - snow depth monitor; football equipment monitor
- Internet traffic report aggregator

Function Apps vs API Apps

Function Apps

- Data Processing
- Microservice & serverless architecture
- Performs executable routine
- Does not have to be RESTful
- Service and software integration

API Apps

- CRUD operations
- API Architecture
- Manipulates or retrieves data
- RESTful
- Not generally for service and software integration

Serverless Computing

Run code, not computers

Serverless Computing

- What is serverless?
 - PaaS
- Stateless is scalable
- Complicated
- Sporadic workload
- Perform an action rather than return data
 - APIs return data
- Event driven

Serverless Code

- Microservices
- Variety of Languages
 - C#, F#, Node
- Event driven
- Expose HTTP Endpoints

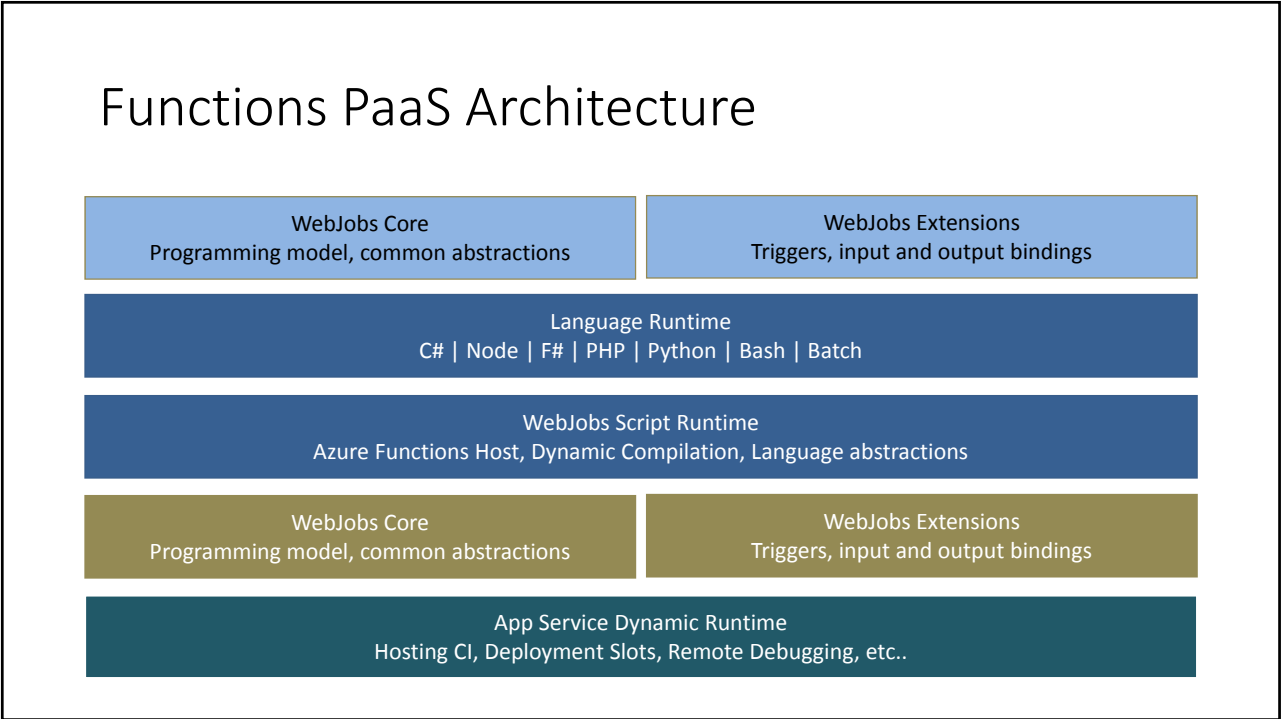
Scenarios for serverless patterns

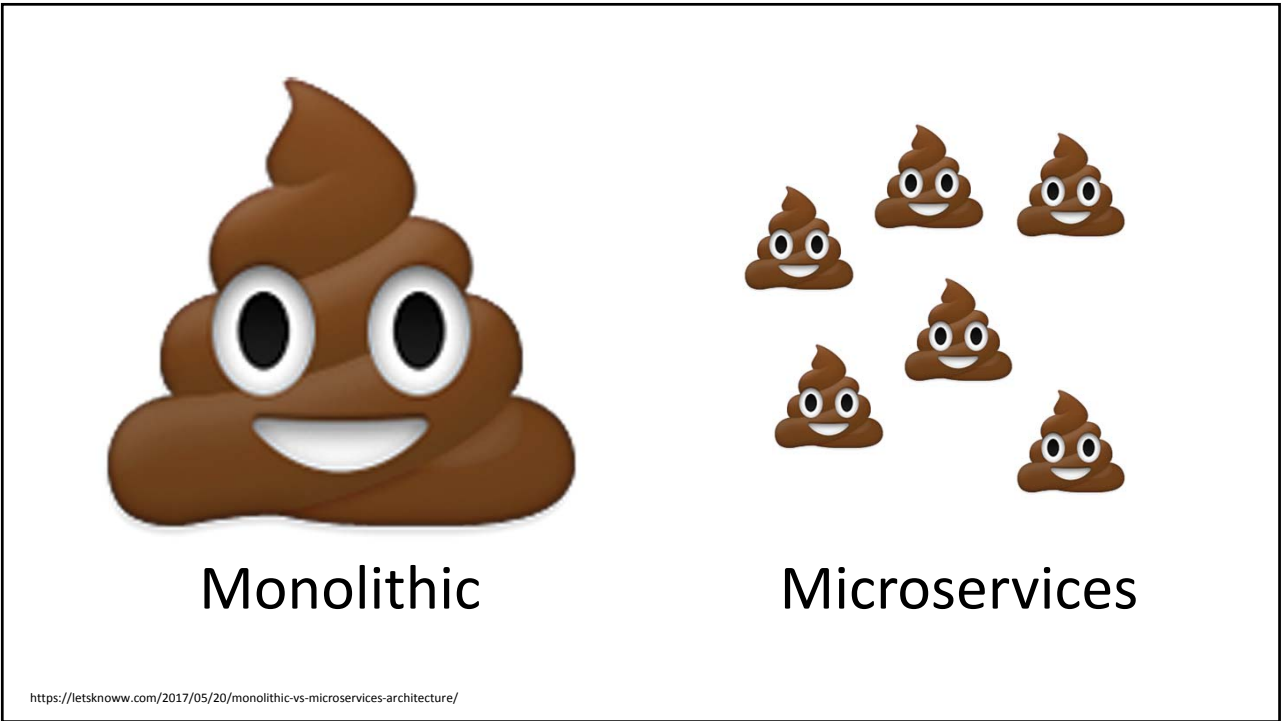
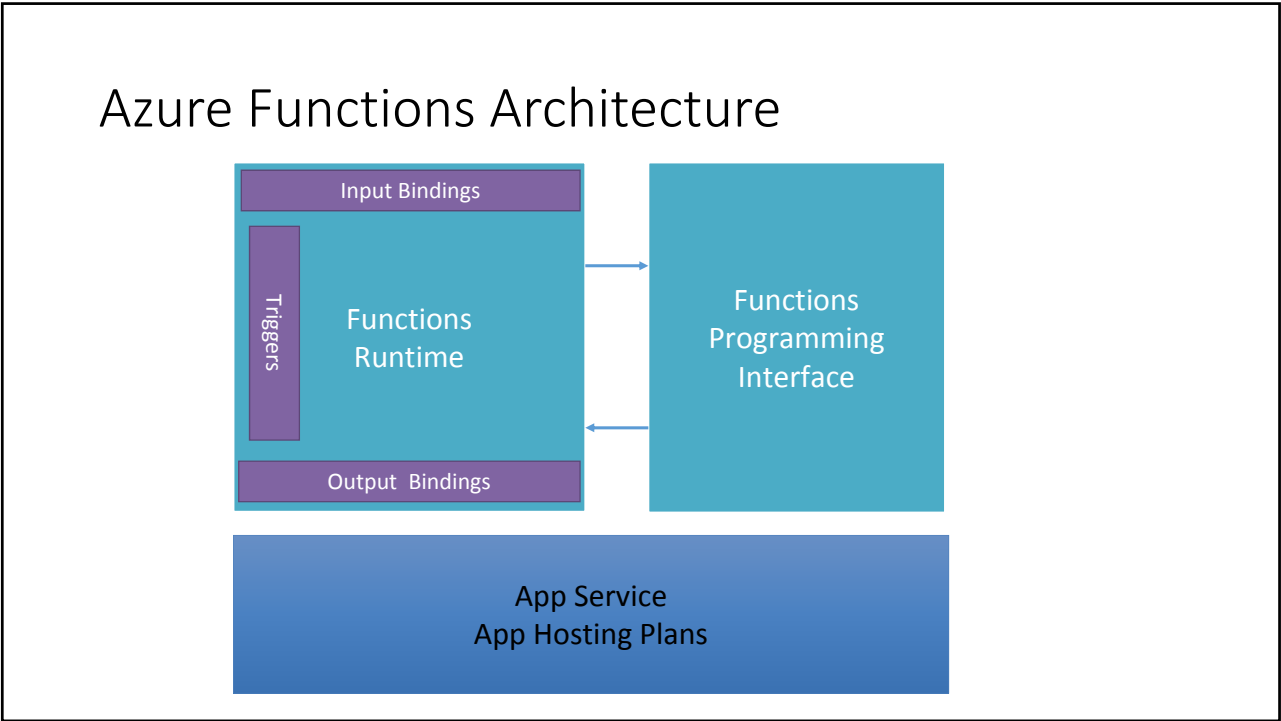
- Stateless and scale
- Too complicated for a traditional project structure
- Too simple for a traditional project structure
- Workload is sporadic (very low or high)
- Human involvement needs to stay low
- Lots of different services involved
- Integration of services or systems

Features & Benefits

- Focus on business problems
- No worries about infrastructure
- No deployment
- Lightweight
- Cross-platform

Azure Functions Architecture





Programming Functions

Language	1.x	2.x
C#	GA (.NET Framework 4.7)	GA (.NET Core 2)
JavaScript	GA (Node 6)	GA (Node 8 & 10)
F#	GA (.NET Framework 4.7)	GA (.NET Core 2)
Java	N/A	Preview (Java 8)
Python	Experimental	N/A
TypeScript	Experimental	Supported through transpiling to JavaScript
PHP	Experimental	N/A
Batch (.cmd, .bat)	Experimental	N/A
Bash	Experimental	N/A
PowerShell	Experimental	N/A

Supported Languages

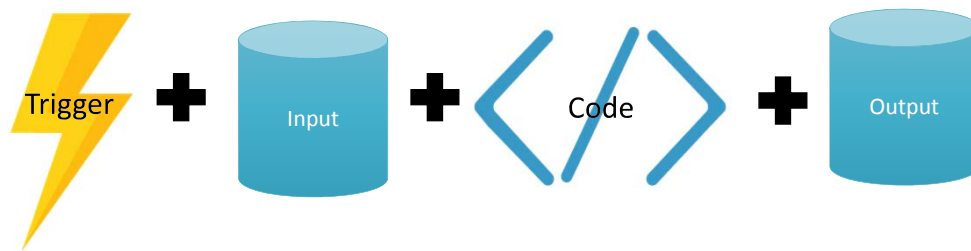
<https://docs.microsoft.com/en-us/azure/azure-functions/supported-languages>

Eperimental languages in version 1.x don't scale well and don't support all bindings.

Not for production use.

The version 2.x runtime doesn't support experimental languages.

Anatomy of a Function



A trigger causes a function to run

- Blob Trigger
- Event Hub Trigger
- Generic Webhook Trigger
- Github Webhook Trigger
- Http Trigger
- Manual Trigger
- Queue Trigger
- Service Bus Trigger
- Timer Trigger

Only one trigger per function allowed.

Bindings: Input and Output


- Access objects outside of your function from within it
 - Queues, tables, blobs, endpoints, etc...
- A function may have multiple input or output bindings
- Many bindings use Azure services or 3rd party services

Input bindings

- Azure Blob Storage
- External File
- External Table (e.g., SQL, MySQL,)
- Excel
- Azure CosmosDB

Output bindings

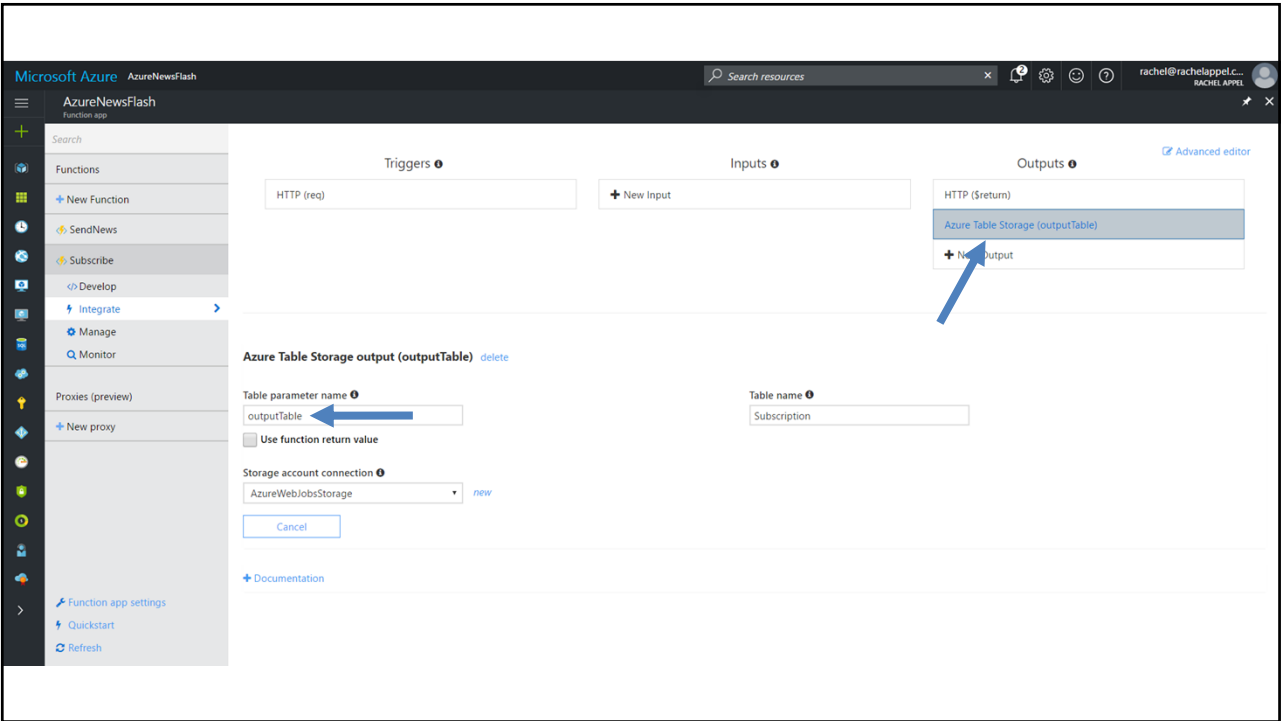
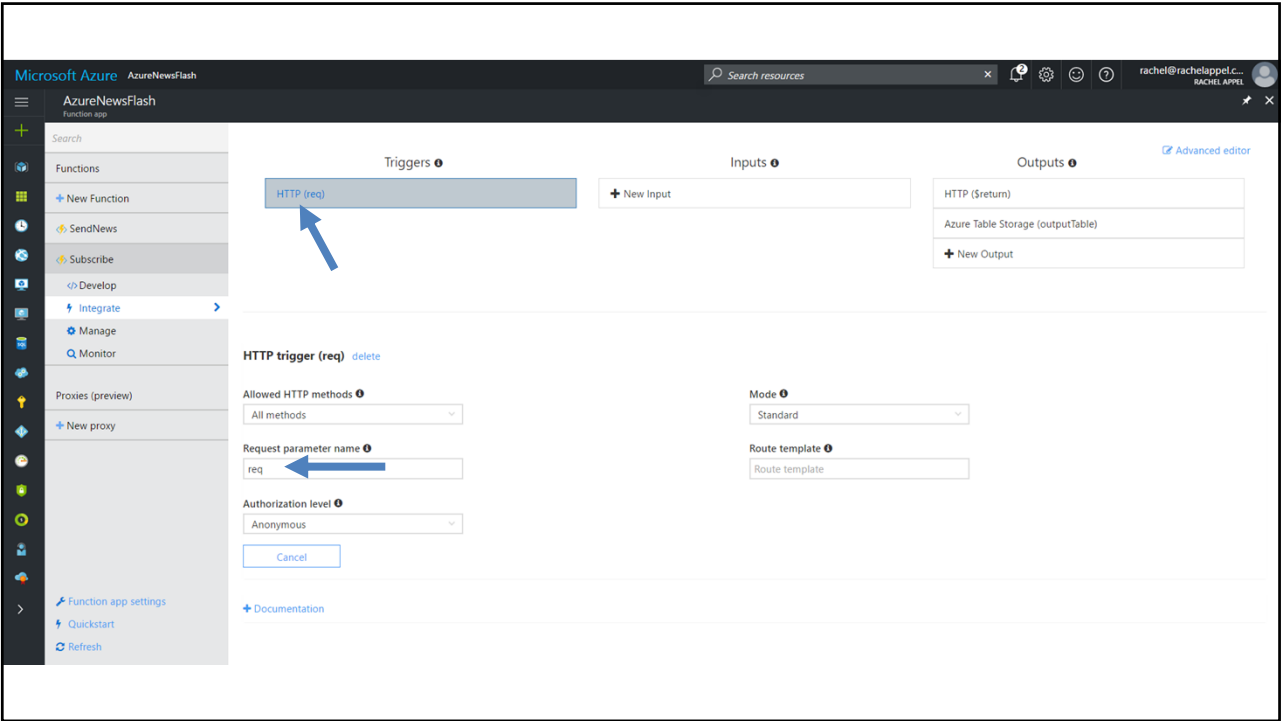
- Azure Event Hub
- Azure Queue Storage
- Azure Blob Storage
- External File (Preview)
- External Table (Experimental)
- HTTP
- Bot Framework
- Azure Service Bus
- Azure Table Storage
- Azure DocumentDB Document
- Azure Mobile Table Record
- Azure Notification Hub
- SendGrid (Preview)
- Twilio SMS (Preview)



```
public static async Task<object> Run(HttpRequestMessage req, TraceWriter log, ICollector<Subscription> outputTable)
{
    log.Info($"Webhook was triggered!");

    // more code ...

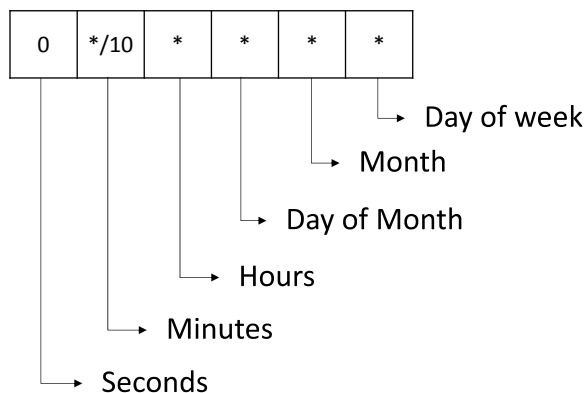
    return req.CreateResponse(HttpStatusCode.OK, new {
        greeting = $"Hello {data.first} {data.last}!"
    });
}
```



Bindings in Depth

- Timer Trigger
- HTTP Request/Webhook
- Azure Storage Table
- Blob Trigger
- Queue Trigger

Timer Triggers



“/” helps produce step values

“*” matches all values

“0” matches only 0

HTTP & Webhook bindings

```
{
  "bindings": [
    {
      "authLevel": "function",
      "name": "req",
      "type": "httpTrigger",
      "direction": "in",
      "methods": [
        "get",
        "post"
      ]
    }
  ],
  "disabled": false
}
```

```
{
  "bindings": [
    {
      "type": "httpTrigger",
      "direction": "in",
      "webHookType": "genericJson",
      "name": "req",
      "methods": [
        "post"
      ]
    }
  ],
  "disabled": false
}
```

HTTP & Webhook bindings

```
{
  "type": "http",
  "name": "res",
  "direction": "out"
}
```

Advanced Programming Techniques

Calling Other Functions

- Use an output trigger followed by that same trigger, but as an input trigger to the next function to trigger
- Must be inside same Function App

Reusing .csx code

```
#load "file.csx"
```

load classes, or functions

You can use a relative path with the #load directive:

```
#load "file.csx" loads a file located in the function folder.
```

```
#load "shared\file.csx" loads a file located in the shared folder in the function folder.
```

```
#load "..\shared\folder.csx" loads a file located in a folder at the same level as the function folder, that is, directly under wwwroot.
```

Imperative Binding

- <https://docs.microsoft.com/en-us/azure/azure-functions/functions-triggers-bindings#advanced-binding-at-runtime-imperative-binding>

Environment Variables

To get an environment variable or an app setting value, use `System.Environment.GetEnvironmentVariable`, as shown in the following code example:+

Copy

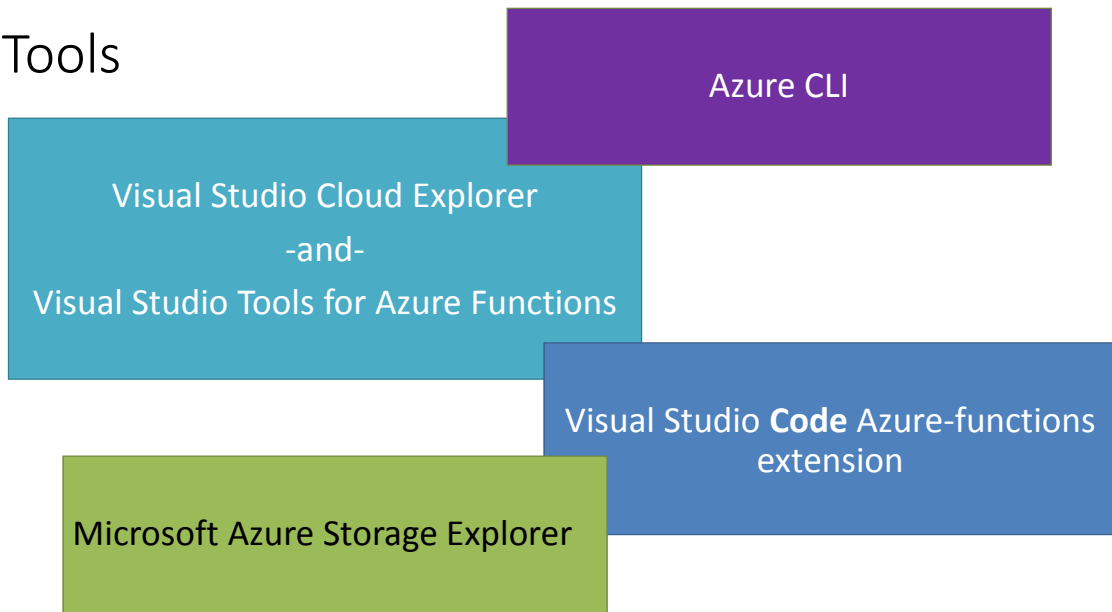
C#

```
public static void Run(TimerInfo myTimer, TraceWriter log)
{
    log.Info($"C# Timer trigger function executed at: {DateTime.Now}");
    log.Info(GetEnvironmentVariable("AzureWebJobsStorage"));
    log.Info(GetEnvironmentVariable("WEBSITE_SITE_NAME"));
}

public static string GetEnvironmentVariable(string name)
{
    return name + ": " +
        System.Environment.GetEnvironmentVariable(name, EnvironmentVariableTarget.Process);
}
```

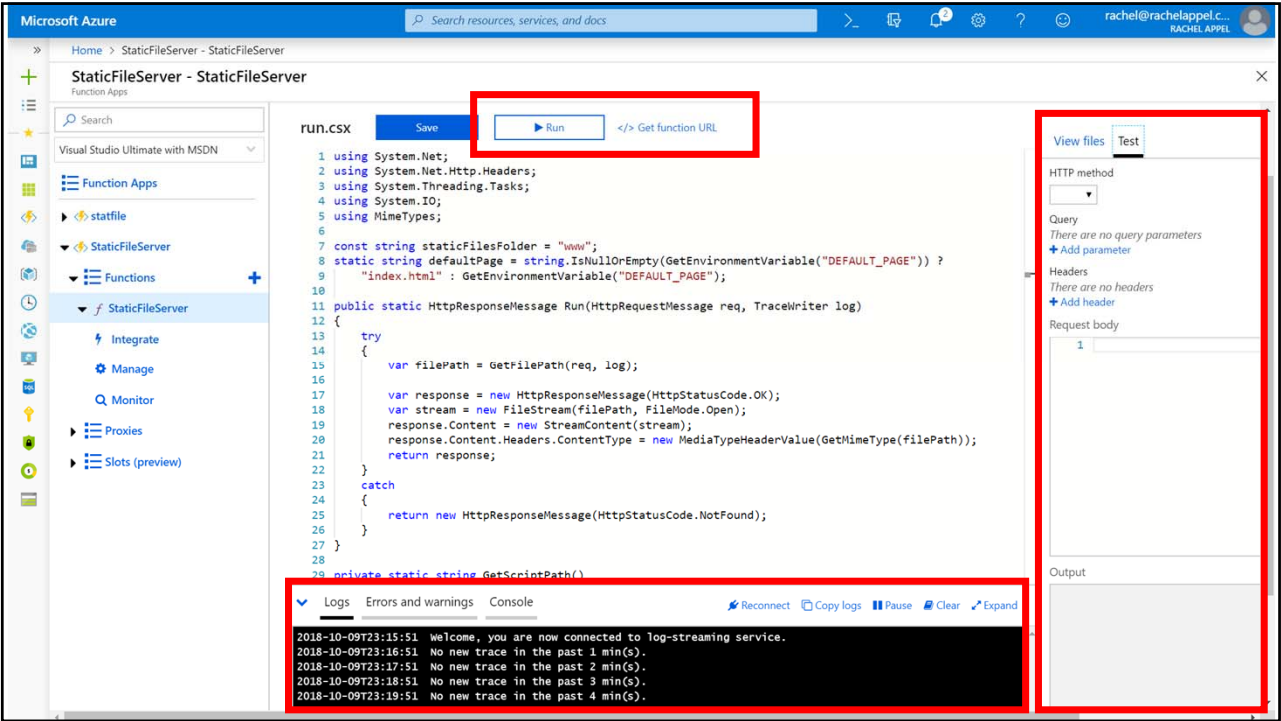
Tools

Tools



Debugging Function Apps

- Postman or DevTools
- Test/Run in cloud
- Visual Studio



Scaling & Best Practices

Managing Workloads/Scaling

- Keep functions idempotent and stateless
- Async is best but avoid Task.Result
- Avoid long running functions
- Queues are best for cross function communication
- Code in exception management

Best Practices

- Small, fast-running functions
- Asynchronous > Synchronous
- Caching and singletons (memory is shared between functions)
- Avoid disk operations (shared across functions)
- Use App Service guidelines

Settings & Deployment

Deployment

- Slots (Preview)
- Github
- Functions are an App Service
- Continuous Integration
- Download and setup in Github locally, then push

Azure function app class library

- <https://blogs.msdn.microsoft.com/appserviceteam/2017/03/16/publishing-a-net-class-library-as-a-function-app/>



Questions?

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