# Anusha Lavanuru

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#### **FDUCATION**

## Columbia University, New York

Aug 2023 - Dec 2024

- Master of Science, Computer Science
- Courses: ML, NLP, Algorithms, Databases, UI Design, VR/AR, Graphics, Human Computer Interaction, Data Visualization
- Teaching Assistant: UI Design (Fall '24), Introduction to Databases (Spring '24), Computing in Context (Fall '23)

#### Gokaraju Rangaraju Institute of Engineering and Technology, India

July 2017 - May 2021

- Bachelor of Technology, Computer Science and Engineering
- Courses: Algorithms, Data Structures, Al, Calculus, Probability & Statistics, Big Data, OS, Networks, Databases
- Achievements: Merit scholarship, Department topper accolade

#### WORK EXPERIENCE

## Research Assistant | Computer Graphics and User Interfaces Lab

Sept 2024 - present

- Developed and optimized the UI/UX for the PolXR application on Oculus Quest 2 using Unity and C#, creating intuitive interfaces for geospatial data exploration improving user experience for glaciology research community
- Implemented shared mode networking with **Photon Fusion**, Integrated dynamic **load-on-select** radargram rendering, reducing memory usage by **45%**, cutting scene load times by **40%**, and maintaining high-resolution **echogram** visuals.
- Streamlined XR workflows by implementing a modular radargram architecture, enabling scalable multi-platform deployment and untethered experiences with 60fps performance and <100ms latency remote networking.

## Research Assistant | Computer Enabled Abilities Lab

May 2024 - present

- Developed an AR application using Unity and C# for android device to preserve the history, safety, and community stories of the Harlem region, incorporating feedback from local stakeholders
- Designed application workflows in **Figma** to visualize interfaces, streamline **AR** development, reducing iteration time.
- Collaborated in co-design workshops, aligning features with user needs and contributing to a peer-reviewed abstract.

#### SDE Intern | NomadFi

May 2024 - Sept 2024

- Engineered modular React components for a **fin-tech** platform, including the homepage, dashboards etc., utilizing advanced state management with **React Hooks**, **Context API**, & **Redux** to deliver a responsive **UI/UX**.
- Built an **OCR**-based invoice processing system in **Python**, automating the extraction of unstructured financial data, transforming it into a relational database format cutting manual processing time by **60%**
- Integrated a backend pipeline with Java, Spring Boot, optimizing PostgreSQL data retrieval, trimming latency by 25%.
- Contributed to blockchain-based RWA tokenization by designing Ethereum-based architecture, integrating APIs (Plaid, Teller) for financial health assessment, and aligning features with trade finance standards

#### Software Engineer | Shure Audio Technologies

Aug 2021 - Aug 2023

- Built and deployed RESTful APIs with Flask (Python) to streamline audio analytics data pipeline for Shure Cloud, leveraging AWS (DynamoDB, S3, MSK). Also optimized data flow and integration, slashed processing time by 20%.
- Designed and implemented scalable software frameworks using **Python** and **Selenium**, automating **100+** test cases and reducing manual efforts by **70%**, significantly enhancing software quality.
- Developed back-end services and CI/CD pipelines using Python and Jenkins, streamlining build, testing, and release workflows, reducing deployment errors by 40%, and improving delivery timelines by 35%.
- Optimized product workflows, reliability by driving automation and addressing bottlenecks in Agile cross-functional teams.
- Led Shure's first software processor development, driving a \$1B milestone, represented Shure Ind in global strategy meetings.

### **PROJECTS**

#### Image Enhancement using GANs

• Developed a photo enhancement pipeline using U-Net, Wasserstein GANs, improving image quality by 30% on NUS dataset

## Probing GPT-2 Layers in Relationship Analysis

[Github]

• Probed **GPT-2** with **Baukit**, analyzing MLP and attention layers with **SNLI** corpus, trained classifiers on hidden states for identifying entailment, contradiction, and neutral relationships, revealing **incremental** learning across layers.

## Hand Gesture Recognition

• Led a team of 4 to build a gesture recognition model using CNN to detect and classify gestures using CV libraries like **OpenCV** and **Tensorflow** which generated outputs with **98%** accuracy

#### Postagging and Autocorrection

[Github]

- Explored multilingual POS tagging systems using HMM, RNN, LSTM, BiLSTM models for English, Bulgarian, Japanese.
- Evaluated an autocorrection system leveraging n-gram language models and Viterbi algorithm with edit distance

## SKILLS

Languages & Databases: Python, Java, C++, C#, React, JavaScript, TypeScript, SQL, PostgreSQL, DynamoDB

Tools & Technologies: FlaskAPI, Spring Boot, Figma, AWS, Kafka, Unity, Docker, Kubernetes, Jenkins, Git, Jira

Python Libraries: OpenCV, Pandas, NumPy, Scikit, Matplotlib, TensorFlow, Pytorch, NLTK, Flask