

EXPERIMENT 10

① #include <iostream>
using namespace std;
template <class T>
T sumArray (T arr [], int n)
{
 T sum = 0 ;
 for (int i=0 ; i < n ; i++)
 sum += arr [i];
 return sum;
}
int main ()
{
 int intarr [5] = {1,2,3,4,5} ;
 float floatarr [5] = {1.2, 2.3, 3.4, 4.5, 5.0} ;
 double arr [5] = {10.5, 20.5, 30.5, 40.5, 50.5} ;
 cout << "Sum of integer array :" << sumArray
 (intarr, 5) << endl;
 cout << "Sum of float array :" << sumArray
 (floatarr, 5) << endl;
 cout << "Sum of double array :" << sumArray
 (doublearr, 5) << endl;
 return 0 ;
}

~~Output~~: Sum of integer array : 15
Sum of float array : 17
Sum of double array : 157.5

② #include <iostream>
#include <string>
using namespace std;
template <class T>
T square (T x)
{
 return x*x;
}
template <>
String square <String> (String s)
{
 return s+s;
}
int main()
{
 int i = 5;
 string str = "Hi Anushka";
 cout << " Square of integer :" << square(i) << endl;
 cout << " Square of string :" << square (str) << endl;
 return 0;
}

Output : Square of integer : 25
Square of string : Hi Anushka Hi
Anushka

③ #include <iostream>
using namespace std;
template <class T>
class calculator
{

```
T num1, num2;
```

```
public:
```

```
Calculator(T n1, T n2)
```

```
{
```

```
    num1 = n1;
```

```
    num2 = n2;
```

```
}
```

```
void display()
```

```
{
```

```
cout << "Numbers:" << num1 << "and" << num2  
        << endl;
```

```
cout << "Addition:" << num1 + num2 << endl;
```

```
cout << "Subtraction:" << num1 - num2 << endl;
```

```
cout << "Multiplication:" << num1 * num2 << endl;
```

```
cout << "Division:" << num1 / num2 << endl;
```

```
}
```

```
,
```

```
int main()
```

```
{
```

~~```
calculator<int> int calc(10,5);
```~~~~```
cout << "Integer calculator:\n";
```~~~~```
int calc.display();
```~~~~```
calculator<float> float calc(5.5, 2.2);
```~~~~```
cout << "\nfloat calculator:\n";
```~~~~```
float calc.display();
```~~~~```
return 0;
```~~

```
}
```

Output : Integer calculator :

Numbers : 10 and 5

Addition : 15

Subtraction : 5  
Multiplication : 50  
Division : 2

Float calculator :

Numbers : 5.5 and 2.2

Addition : 7.7

Subtraction : 3.3

Multiplication : 12.1

Division : 2.5

(4) #include <iostream>

using namespace std;

template <class T>

class stack

{

T stack[10];

int top;

public:

Stack()

{

top = -1;

}

void push(T item)

{

if (top == 9)

cout << "Stack Overflow!" << endl;

else

stack[T + top] = item;

}

void display()

{

```
if (top == -1)
```

```
cout << "Stack is empty." << endl;
```

```
else
```

{

```
cout << "Stack Elements :"
```

```
for (int i = 0; i <= top; i++)
```

```
cout << stack[i] << " ";
```

```
cout << endl;
```

}

}

;

```
int main()
```

{

```
Stack <int> s;
```

```
s.push (10);
```

```
s.push (20);
```

```
s.push (30);
```

```
s.display();
```

```
s.pop();
```

```
s.display();
```

```
return 0;
```

}

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Output : Stack elements : 10 20 30

Popped : 30

Stack elements : 10 20

X — X — X