

## EXPERIMENT 5

- ① Write a program to find the sum of numbers between 1 to n using a constructor where the value of n will be passed to the constructor
- ② Write a program to declare a class "Student" having data members as name and percentage. Write a constructor to initialize these data members. Accept and display data for one student.
- ③ Define a class "College" members variable as roll-no, name, course. WAP using constructor with default values as "Computer Engineering" for course. Accept this data for two objects of class & display the data.
- ④ Write a program to demonstrate constructor overloading.

- ① \* Default constructor

```
#include <iostream>
using namespace std;
class Num
{
    int n;
    int i;
    int sum = 0;
public:
```

```
Num  
{  
    n=5;  
}  
void add()  
{  
    for (i=1; i<=n ; i++)  
    {  
        sum = sum + i ;  
    }  
}  
void disp()  
{  
    cout << "Sum is : " << sum;  
}  
int main()  
{  
    Num no.;  
    no.add();  
    no.disp();  
    return 0;  
}
```

### \* Parameterized constructor

```
#include <iostream>  
using namespace std;  
class Num  
{  
    int n;
```

```
int i;  
int sum=0;  
public:  
    Num (int n1)  
    {  
        n=n1;  
    }  
    void add()  
    {  
        for (i=1; i<=n; i++)  
        {  
            sum = sum+i;  
        }  
    }  
    void disp()  
    {  
        cout << "Sum is :" << sum;  
    }  
};  
int main()  
{  
    Num no(5);  
    no.add();  
    no.disp();  
    return 0;  
}
```

## \* Copy Constructor

```
#include<iostream>  
using namespace std;
```

```
class Num
```

{

```
    int n;
```

```
    int i;
```

```
    int sum = 0;
```

```
public:
```

```
    Num (int n1)
```

{

```
        n = n1;
```

{

```
    void add ()
```

{

```
        for (i=1; i<=n; i++)
```

{

```
            sum = sum + i;
```

{

{

```
    void disp()
```

{

```
        cout << "sum is : " << sum << endl;
```

{

{;

```
int main()
```

{

```
    Num no1(5);
```

```
    Num no2(no1);
```

```
    no1.add();
```

```
    no2.add();
```

```
    no1.disp();
```

```
    no2.disp();
```

```
    return 0;
```

{

Output for default and parameterized constructor -

Sum is : 15

Output for copy constructor -

Sum is : 15

Sum is : 15

(2) \* Using parameterized constructor

```
#include <string>
```

```
#include <iostream>
```

```
using namespace std;
```

```
class Student
```

```
{
```

```
    int per;
```

```
    string name;
```

```
public:
```

```
    Student (int p, string n)
```

```
{
```

```
    per = p;
```

```
    name = n;
```

```
}
```

```
    void disp()
```

```
{
```

~~cout << "Name of Student :" << name << endl;~~~~cout << "Percentage = " << per << endl;~~~~{~~~~y;~~

```
int main()
```

```
{
```

```
    Student s1 ( 93, "Anuska" );
```

```
    s1.disp();
```

```
    return 0;
```

```
y
```

Output - Name of student : Anushka  
Percentage = 93

③ #include <iostream>  
#include <string>  
using namespace std;  
class College  
{  
 int roll\_no;  
 string name;  
 string course;  
public:  
 College (String n, int r = 25, String c = "CSE")  
 {  
 name = n;  
 roll\_no = r;  
 course = c;  
 }  
 void display ()  
 {  
 cout << name << endl;  
 cout << roll\_no << endl;  
 cout << course;  
 }  
};  
int main()  
{  
 College c1 ("Anushka");  
 c1.display();  
 return 0;  
}

Output - Anushka

25

CSE

(4) ~~#include <iostream>~~

~~using namespace std;~~

~~class Square~~

~~{~~

~~int s;~~

~~public:~~

~~Square ()~~

~~{~~

~~s = 4~~

~~y~~

~~Square (int side)~~

~~{~~

~~s = side;~~

~~y~~

~~void calculate ()~~

~~{~~

~~int a;~~

~~a = s \* s;~~

~~cout << "Area of square = " << a << endl;~~

~~y~~

~~y;~~

~~int main ()~~

~~{~~

~~Square s1;~~

~~Square s2 (5);~~

~~Square s3 (s2);~~

~~s1.calculate ();~~

32. calculate();

33. calculate();

return 0;

3

Output - Area of square = 16

Area of square = 25

Area of square = 25

x — x — x

Pc

16/10