classmate
Date
Page

EXPERIMENT 7

Write a program to demonstrate the compile time polymorphism (function overloading and operator overloading)

① WAP using function overloading to calculate the area of a labaratory (which is rectangular) & area of classroom (which is square)

② WAP using function overloading to calculate the sum of 5 float values and sum of 10 integers values

③ WAP to implement unary ++ operator when used with the object so that the numeric data member of the class is negated.

④ WAP to implement the unary ++ operator (for pre increment & post increment) when used with the object so that the numeric data member of the class is incremented.

①
```
#include <iostream>
using namespace std;
float area (float length, float breadth)
{
  return length * breadth;
}
float area (float side)
{
```

```
return length side * side;
}
int main()
{
float length, breadth, side;
cout << "Enter length & breadth of the laboratory
: ";
cin >> length >> breadth;
cout << "Area of laboratory: " << area (length,
  breadth ) << endl;
cout << "Area of laboratory: "
cout << "Enter side of classroom: ";
 cin >> side;
cout << " area of classroom : " << area (size)
                              << endl;
}
```

Output - Enter length and breadth of the laboratory
: 5 2
Area of laboratory: 10
Enter side of classroom: 5
Area of classroom: 25

(2)
```
#include<iostream>
using namespace std;
class Sum
{
 public:
float calculate (float a, float b, float c, float d,
          float e)
    {
```

```
return a+b+c+d+e;
}
int calculate (int a1, int a2, int a3, int a4, int a5
        , int a6, int a7, int a8, int a9, int a
          10)
{
return a1+a2+a3+a4+a5+a6+a7+a8+a9+
        a10;
}
};
int main()
{
 Sum s;
cout << "Sum of 5 float values: " << s.calculate
    (1.1, 2.2, 3.3, 4.4, 5.5) << endl;
cout << "Sum of 10 integers: " << s.calculate
    (1, 2, 3, 4, 5, 6, 7, 8, 9, 10) << endl;
 return 0;
}
```

(3)

```
#include <iostream>
using namespace std;
class num
{
 int i;
 public:
 void accept()
{
cout << "Enter the value: ";
  cin >> i;
}
```

```
void display()
{
cout << "Value is : " << i;
}
void operator ++ ()
{
 i = ++i;
}
};
int main()
{
 num n;
 n.accept();
 ++n;
 n.display();
 return 0;
}
```

Output - Enter the value : 8
Value is : 9

(4)

```
#include<iostream>
using namespace std;
class Num
{
int i;
public:
void accept()
{
cout << "Enter the value : ";
cin >> i;
```

```
};
void display()
 {
 cout << " value is : " << i << endl;
 }
void operator ++ ()
{
  ++ i ;
}
void operator --()
 {
   -- i;
}
void operator ++ (int)
 {
  i++ ;
}
void operator -- (int)
 {
   i-- ;
}
};
int main()
 {
 Num n, n1;
  n.accept();
  ++n ;
cout << "After prefix increment";
n.display ();
n1. accept();
 n1 -- ;
```

```
cout <<" After postfix decrement " ;
  n1.display();
}
```

Output - Enter the value : 10
After prefix increment value is : 11
Enter the value : 10
After postfix increment value is : 9

x ——— x ——— x