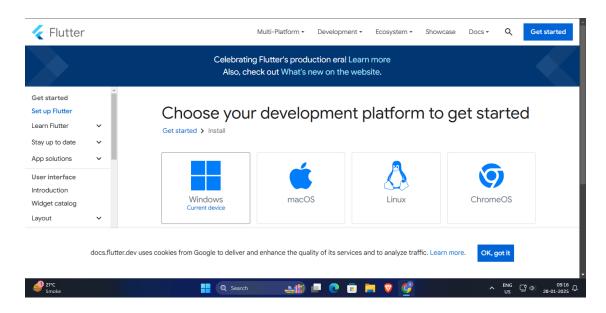
EXPERIMENT 1

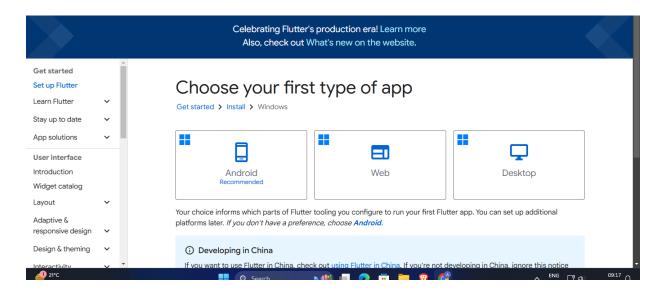
Aim: Installation and Configuration of Flutter Environment.

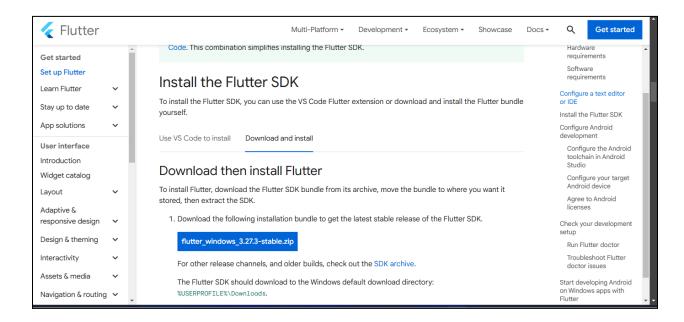
Steps:

Step 1: Download the installation bundle of the Flutter Software Development Kit for windows. To download Flutter SDK, Go to its official website https://docs.flutter.dev/get-started/install, you will get the following screen.

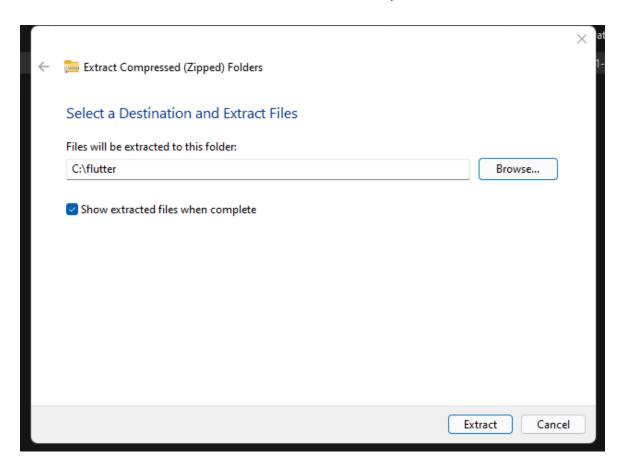


Step 2: Next, to download the latest Flutter SDK, click on the Windows icon and then select Android. Here, you will find system requirements and the download link for SDK.





Step 3: When your download is complete, extract the zip file and place it in the desired installation folder or location, for example, C: /Flutter. (Here I have created Flutter folder in C drive and inside that created src folder and extracted in it.)



Step 4: Now, run the \$ flutter command in command prompt.

```
Microsoft Windows [Version 10.0.22631.4751]
(c) Microsoft Corporation. All rights reserved.
C:\Users\anush>flutter
Manage your Flutter app development.
Common commands:
  flutter create <output directory>
Create a new Flutter project in the specified directory.
  flutter run [options]
     Run your Flutter application on an attached device or in an emulator.
Usage: flutter <command> [arguments]
Global options:
-h, --help
-v, --verbose
                                     Print this usage information.
                                    Noisy logging, including all shell commands executed.

If used with "--help", shows hidden options. If used with "flutter doctor", shows additional diagnostic information. (Use "-vv" to force verbose logging in those cases.)
                                    Target device id or name (prefixes allowed). Reports the version of this tool.
-d, --device-id
      --version
     --enable-analytics
                                     Enable telemetry reporting each time a flutter or dart command runs.
     --disable-analytics
                                    Disable telemetry reporting each time a flutter or dart command runs, until it is
                                     re-enabled.
     --suppress-analytics
                                     Suppress analytics reporting for the current CLI invocation.
Available commands:
 Flutter SDK
  bash-completion Output command line shell completion setup scripts.
  channel
                          List or switch Flutter channels.
                         Configure Flutter settings.

Show information about the installed tooling.

Downgrade Flutter to the last active version for the current channel.

Populate the Flutter tool's cache of binary artifacts.
  config
  doctor
  downgrade
  precache
```

Step 5: Now, run the \$ flutter doctor command. This command checks for all the requirements of Flutter app development and displays a report of the status of your Flutter installation. Step 8: When you run the above command, it will analyze the system and show its report, as shown in the below image. Here, you will find the details of all missing tools, which required to run Flutter as well as the development tools that are available but not connected with the device.

```
C:\Users\anush>flutter doctor
Doctor summary (to see all details, run flutter doctor -v):

[/] Flutter (Channel stable, 3.27.3, on Microsoft Windows [Version 10.0.22631.4751], locale en-IN)

[/] Windows Version (Installed version of Windows is version 10 or higher)

[/] Android toolchain - develop for Android devices (Android SDK version 34.0.0)

[/] Chrome - develop for the web

[/] Visual Studio - develop Windows apps (Visual Studio Build Tools 2022 17.12.3)

[!] Android Studio (not installed)

[/] VS Code (version 1.96.4)

[/] Connected device (4 available)

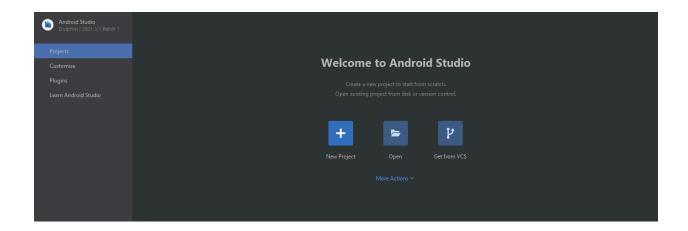
[/] Network resources

! Doctor found issues in 1 category.

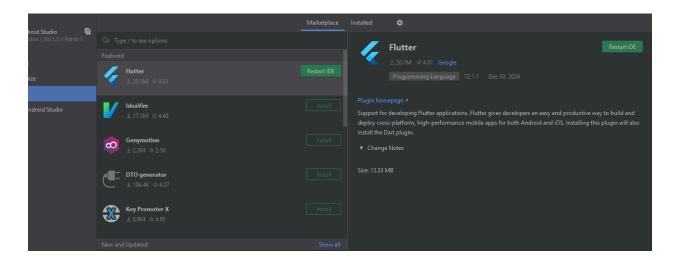
C:\Users\anush>
```

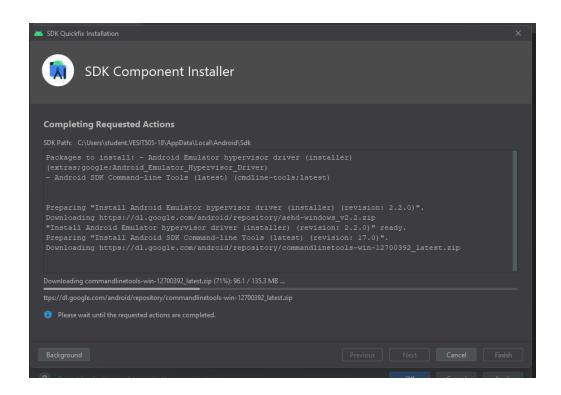
Step 6: Install the Android SDK. If the flutter doctor command does not find the Android SDK tool in your system, then you need first to install the Android Studio IDE. To install Android Studio IDE, do the following steps.

Step 7 : Download the latest Android Studio executable or zip file from the official site by accepting terms and conditions

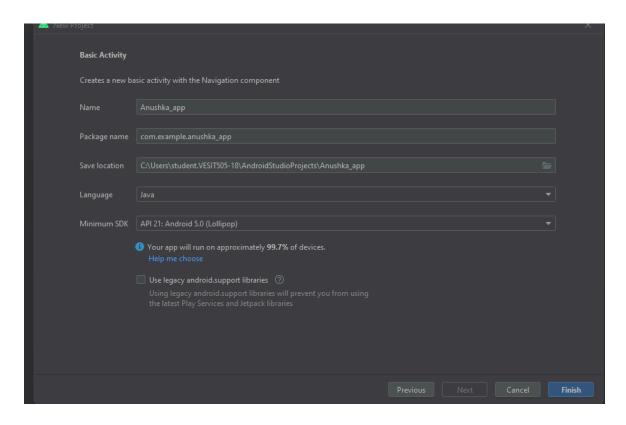


Now open android studio you will see the following window. Click on more actions-> Import an android code Sample -> select Android SDK command-line tools (latest) this will download command-line tools.





If you want you can create the project in Android Studio or Visual Studio code To create the project in Android studio:



Creating project in visual studio code:

- >flutter create myapp
- >cd myapp
- >flutter run

```
! pubspec.yaml × • main.dart × • widget_test.dart
   ∨ myapp
     > .dart tool
                                                                      Run | Debug | Profile void main() {
     idea
                                                                            runApp(const MyApp());
                                                                       const MyApp({super.key});
     > linux
                                                                        return MaterialApp(
debugShore
                                                                            debugShowCheckedModeBanner: false,
home: Scaffold(
appBar: AppBar(
title: const Text(
'Welcome to Mv App'.
      widget_test.dartweb
     > windows
     gitignore
     PROBLEMS OUTPUT TERMINAL PORTS
                                                                                                                                                                                                                                                                                                       D/MIUIInput(25969): [KeyEvent] ViewRootImpl windowName 'com.example.myapp/com.example.myapp.MainActivity', KeyEvent { action=ACTION_DOWN, ke yCode=KEYCODE_BACK, scanCode=0, metaState=0, flags=ex48, repeatCount=0, eventTime=127221554000000, downTime=127221554000000, deviceId=-1, so urce=ex101, displayId=0 }, phoneEventTime=20:45:15.703
D/MIUIInput(25969): [KeyEvent] ViewRootImpl windowName 'com.example.myapp/com.example.myapp.MainActivity', KeyEvent { action=ACTION_UP, keyC ode=KEYCODE_BACK, scanCode=0, metaState=0, flags=ex48, repeatCount=0, eventTime=127221616000000, downTime=127221554000000, deviceId=-1, sour ce=0x101, displayId=0 }, phoneEventTime=20:45:15.765
W/MIUIInput(25969): Back key is intercepted by the app
W/MessageMonitor(25969): PerfMonitor: Slow Operation: Activity com.example.myapp/.MainActivity onDestroy took 288ms
W/WindowOnBackDispatcher(25969): sendCancelIfRunning: isInProgress=falsecallback=android.view.ViewRootImpl$ExternalSyntheticLambda21@1d7fb1
3
     ! pubspec.yaml

    README.md

                                                         I/Choreographer(25969): Skipped 44 frames! The application may be doing too much work on its main thread.

W/Looper (25969): PerfMonitor doFrame: time=1ms vsyncFrame=0 latency=372ms procState=-1 historyMsgCount=2 (msgIndex=2 wall=336ms seq=326 r unning=53ms runnable=36ms io=10ms late=42ms h=android.app.ActivityThread$H w=159)
> DEBUG CONSOLE
> OUTLINE
> TIMELINE
                                                          Lost connection to device.
                                                         PS D:\Flutter\myapp\myapp>
```

You can allow by giving necessary permissions for installation:



You can view the project as follow:

