

Course Code	21CSS201T	Course Name	COMPUTER ORGANIZATION AND ARCHITECTURE	Course Category	S	Engineering Sciences	L 3	T 0	P 0	C 3
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Pre-requisite Courses	<i>Nil</i>	Co-requisite Courses	<i>Nil</i>	Progressive Courses	<i>Nil</i>
Course Offering Department	<i>School of Computing</i>		Data Book / Codes / Standards	<i>Nil</i>	

[illegible]

Unit-1 - Introduction to Number System and Logic Gates	9 Hour
Number Systems- Binary, Decimal, Octal, Hexadecimal; Codes- Grey, BCD, Excess-3, ASCII, Parity; Binary Arithmetic- Addition, Subtraction, Multiplication, Division using Sign Magnitude, 1's complement, 2's complement, BCD Arithmetic; Logic Gates-AND, OR, NOT, NAND, NOR, EX-OR, EX-NOR.	
Unit-2 - Basic Structure of computers	9 Hour
Functional Units of a computer, Operational concepts, Bus structures, Memory addresses and operations, assembly language, Instructions, Instruction sequencing, Addressing modes. Case study: 8086.	
Unit-3 - Design of ALU	9 Hour
De Morgan's Theorem, Adders, Multiplier – Unsigned, Signed, Fast, Carry Save Addition of summands; Division–Restoring and Non-Restoring; IEEE 754 Floating point numbers and operations.	
Unit-4 - Control Unit	9 Hour
Basic processing unit, ALU operations, Instruction execution, Branch instruction, Multiple bus organization, Hardwired control, Generation of control signals, Micro-programmed control; Pipelining: Basic concepts of pipelining, Performance, Hazards-Data, Instruction and Control, Influence on instruction sets.	
Unit-5 - Parallelism	9 Hour
Need, types, applications and challenges, Architecture of Parallel Systems-Flynn's classification; ARM Processor: The thumb instruction set, Processor and CPU cores, Instruction Encoding format, Memory load and Store instruction, Basics of I/O operations. Case study: ARM 5 and ARM 7 Architecture	

Learning Resources	1. Carl Hamacher, Zvonko Vranesic, Safwat Zaky, Computer Organization, 5th ed., McGraw-Hill, 2015	5. William Stallings, Computer Organization and Architecture – Designing for Performance, 10th ed., Pearson Education, 2015 6. David A. Patterson and John L. Hennessy, Computer Organization and Design – A Hardware/Software Interface, 5th ed., Morgan Kaufmann, 2014
	2. Kai Hwang, Faye A. Briggs, Computer Architecture and Parallel Processing, 3rd ed., McGraw-Hill, 2016	
	3. Ghosh T.K., Computer Organization and Architecture, 3rd ed., Tata McGraw-Hill, 2011	
	4. P. Hayes, Computer Architecture and Organization, 3rd ed., McGraw-Hill, 2015.	

Learning Assessment							
	Bloom's Level of Thinking	Continuous Learning Assessment (CLA)				Summative Final Examination (40% weightage)	
		Formative CLA-1 Average of unit test (50%)		Life-Long Learning CLA-2 (10%)			
		Theory	Practice	Theory	Practice	Theory	Practice
Level 1	Remember	30%	-	30%	-	30%	-
Level 2	Understand	30%	-	30%	-	30%	-
Level 3	Apply	20%	-	20%	-	20%	-
Level 4	Analyze	20%	-	20%	-	20%	-
Level 5	Evaluate	-	-	-	-	-	-
Level 6	Create	-	-	-	-	-	-
	Total	100 %		100 %		100 %	

Course Designers		
Experts from Industry	Experts from Higher Technical Institutions	Internal Experts
1. Mr. Saminath Sanjai, Borqs Technologies, Inc. Bengaluru		1. Dr. K. Vijaya, Dr. Anitha D, SRMIST