Solution Architecture – Video Conferencing Web App

Overview

The solution architecture ensures that the web app is **secure**, **scalable**, and **user-friendly**, while providing **real-time communication** using modern technologies like React, Node.js, Socket.io, and Agora SDK.

This modular architecture enables users to:

- Create/join video rooms instantly
- · Communicate via video, audio, and chat
- Share their screen without extra tools
- Interact with a clean, mobile-responsive interface
- Be managed securely using token-based authentication

Key Architecture Features

• **☑** Frontend (React.js + Tailwind CSS)

Handles the user interface, meeting screens, participant controls, and screen sharing options.

Backend (Node.js + Express.js)

Handles APIs for room creation, authentication, and token management.

- Real-Time Communication (Socket.io + Agora SDK)
 - Socket.io handles signaling and chat
 - o Agora SDK manages real-time audio/video streaming and screen sharing
- Authentication & Security
 - o JWT tokens for secure login and room access
 - o HTTPS and role-based access for room host/guest actions
- Z Database (MongoDB)
 - Stores user data, meeting metadata, and chat history
- Value of the state of the state

o **Frontend:** Vercel

o Backend: Render or Railway

Database: MongoDB Atlas

Solution Architecture Diagram (Text Representation)

Key System Qualities

Quality	Design Choice
Scalability	Socket.io rooms + Agora channels allow high concurrency
Security	JWT tokens, HTTPS, room access roles
Availability	Cloud-hosted (Vercel/Render) with automatic scaling
Performance	Lightweight frontend with optimized components & lazy loading
Maintainability	Modular codebase and service separation
Extensibility	Future features (recording, analytics) can be plugged in easily