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LAB-8 - Program 6 - Insertion operation on
Red Black Tree

```
Node * BSTInsert (Node * root, Node * pt)
{
    if (root == NULL)
        return pt;
    if (pt->data < root->data)
    {
        root->left = BSTInsert (root->left, pt);
        root->left->parent = root;
    }
    else if (pt->data > root->data)
    {
        root->right = BSTInsert (root->right, pt);
        root->right->parent = root;
    }
    return root;
}
```

```
void RBTree :: rotateleft (Node * &root, Node * &pt)
{
    Node * pt-right = pt->right;
    pt->right = pt-right->left;
    if (pt->right != NULL)
        pt->right->parent = pt;
    pt-right->parent = pt->parent;
    if (pt->parent == NULL)
        root = pt-right;
    else if (pt == pt->parent->left)
        pt->parent->left = pt-right;
```

```

else
    pt->parent->right = pt->right;
    pt->right->left = pt;
    pt->parent = pt->right;
}

void RBTree::rotateRight (Node * &root, Node * &pt)
{
    Node * pt-left = pt->left;
    pt->left = pt-left->right;
    if (pt->left != NULL)
        pt->left->parent = pt;
    pt-left->parent = pt->parent;
    if (pt->parent == NULL)
        root = pt-left;
    else if (pt == pt->parent->left)
        pt->parent->left = pt-left;
    else
        pt->parent->right = pt-left;
    pt-left->right = pt;
    pt->parent = pt-left;
}

```

```

void RBTree::fixViolation (Node * &root, Node * &pt)
{

```

```

    Node * parent-pt = NULL;
    Node * grand-parent-pt = NULL NULL;

```

```

while ( (pt != root) && (pt->color != BLACK) &&
        (pt->parent->color == RED) )
{
    parent_pt = pt->parent;
    grand-parent_pt = pt->parent->parent;

    if (parent_pt == grand-parent_pt->left)
    {
        Node *uncle_pt = grand-parent_pt->right;

        if (uncle_pt != NULL && uncle_pt->color == RED)
        {
            grand-parent_pt->color = RED;
            parent_pt->color = BLACK;
            uncle_pt->color = BLACK;
            pt = grand-parent_pt;
        }
        else
        {
            if (pt == parent_pt->right)
            {
                rotateLeft (root, parent_pt);
                pt = parent_pt;
                parent_pt = pt->parent;
            }
            rotateRight (root, grand-parent_pt);
            swap (parent_pt->color,
                  grand-parent_pt->color);
            pt = parent_pt;
        }
    }
}

```

else
{

Node uncle-pt = grand-parent-pt → left;

if ((uncle-pt != null) && (uncle-pt → color == RED))

{

grand-parent-pt → color = RED;

parent-pt → color = BLACK;

uncle-pt → color = BLACK;

pt = grand-parent-pt;

}

else

{

if (pt == parent-pt → left)

{

rotateRight (root, parent-pt);

pt = parent-pt;

parent-pt = pt → parent;

}

rotateLeft (root, grand-parent-pt);

swap (parent-pt → color,
grand-parent-pt → color);

pt = parent-pt;

}

}

}

root → color = BLACK;

}

```
void RBTree::insert(data (int &data)
{
    Node *pt = new Node(data);
    root = BSTInsert(root, pt);
    fixViolation(root, pt);
}
```