

Amazon Elastic Beanstalk

SHREE GOVIND MISHRA¹

¹ School of Informatics and Computing, Bloomington, IN 47408, U.S.A.

* Corresponding authors: shremish@indiana.edu

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Amazon Elastic Beanstalk is a service provided by the Amazon Web Services which allow developers and engineers to easily deploy and run web applications in the cloud, in such a way that these applications are highly available and scalable. Elastic Beanstalk manages the deployed application by reducing the management complexities as it automatically handles the capacity provisioning, load balancing, scaling, and application health monitoring. Elastic Beanstalk also provisions one or more AWS Resources such as Amazon EC2 instances when an application is deployed.

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Keywords: Cloud, I524, Amazon Web Services, AWS Elastic Beanstalk, Load Balancing, Cloud Watch, AWS Management Console, Auto Scaling

<https://github.com/cloudmesh/sp17-i524/raw/master/paper2/S17-IR-2021/report.pdf>

This review document is provided for you to achieve your best. We have listed a number of obvious opportunities for improvement. When improving it, please keep this copy untouched and instead focus on improving report.tex. The review does not include all possible improvement suggestions and for each comment you may want to check if it applies elsewhere in the document.

Assessment: Major revisions required. You need to focus more on Beanstalk and less on AWS in general. A good way to do this is to provide use cases. Where you do need to discuss AWS more generally, you need to provide better motivation why it's necessary to discuss that in a paper on Beanstalk, and you need to make that discussion more succinct. Please see below for more detailed comments.

Abstract: In "... to easily deploy...", "easily" is subjective, please don't use. Otherwise, good abstract.

INTRODUCTION

Cloud Computing can be defined as an abstraction of services from infrastructures(i.e hardware)

You need a space between a word and the parenthesis that comes after it.

, platforms and applications(i.e software) by virtualization of resources [1]. The different form of cloud computing services include IaaS, PaaS, and SaaS which stands for (Infrastructure as a Service)

Term

What are these technologies and why are you talking about them? You should only mention another technology if it helps you explain what Amazon Elastic Beanstalk is. If you do mention it, you need to explain what it does and why it's useful.

, Platform as a Service, and Software as a service respectively. With Cloud Computing, organizations can consume shared computing and storage resources rather than building, operating and improving infrastructure on their own and it can also enable organizations to obtain a flexible, secure and cost-effective Infrastructure.

Out of scope: You don't need a whole paragraph on what cloud computing is. Focus on Amazon Elastic Beanstalk.

Amazon Web Services (AWS) is a subsidiary of Amazon.com, which offers a suite of cloud computing services such as compute power

Term

, database storage, content delivery and other functionalities that make up an on-demand computing platform. The scaling on IaaS level can be illustrated with an example of Amazon Elastic Compute Cloud(AmazonEC2), whereas scaling on PaaS level can be illustrated with Amazon Web Services Elastic Beanstalk(AWS Elastic Beanstalk).

It's not clear why you're talking about scaling in this introduction. These first two sentences are largely unnecessary. Focus on Beanstalk.

AWS Elastic Beanstalk is one of the many services provided by the AWS with its functionality to manage the Infrastructure. Elastic beanstalk provides a quick deployment and man-

agement of the applications on the Cloud as it automatically handles the details of capacity provisioning, load balancing, scaling, and application health monitoring. Elastic beanstalk uses highly reliable and scalable services [2].

NEED FOR AWS ELASTIC BEANSTALK

Cloud Computing shifts the location of resources to the cloud to reduce the cost associated with over-provisioning, under-provisioning, and under-utilization. When more than required resources are available, is called over-provisioning [3]. When the resources are not used adequately, it is known as under-utilization. And

Grammar

when the resources available are not enough is called under-provisioning. Cloud Computing should also reduce the time required to provision the resources with the variable workload on the server so that the applications can be quickly scaled up and down with the variable workload [4]. There scaling of applications can be achieved by:

Out of scope. What does this have to do with Beanstalk? If you feel strongly you need to include it, you need to motivate why.

Manual Scaling in Cloud Environment

In traditional applications, scalability is achieved by predicting the peak loads, then purchasing, setting up and configuring the infrastructure that could handle this peak load [5]. With Manual Scaling, the resources are provisioned at the deployment time and the application servers are added to infrastructure manually, thus there is high latency. Due to these issues, the average time the applications are provisioned is long. There is also an issue of Manual Monitoring of the resources allocated.

Out of scope. What does this have to do with Beanstalk?

Semi-Manual Scaling in Cloud Environment

The resources provided for the Infrastructure are virtualized in the cloud environment and thus this virtualization enables the elasticity. In particular, in cloud environments, resources are provisioned dynamically (i.e. at runtime), automatically (i.e. without user intervention), infinitely and almost immediately (i.e. within minutes and not hours, days, weeks or months like in traditional environments) [1]. Thus, the mean time until when the resources are provisioned are short. However, manual monitoring of resources is still necessary. In particular, users are forced to make a tradeoff between requesting more resources to avoid under-provisioning and requesting fewer resources to avoid over-provisioning and under-utilization. Since resources are provisioned by request, the problem of the unavailability of an application at peak loads is not completely eliminated.

Out of scope. You need to focus on Beanstalk.

Automatic Scaling in Cloud Environment

Automatic Scaling enables users to closely follow the workload curve of their application, by provisioning resources on demand. The user owns the choice that the number of resources these applications are using increases automatically during the time when the demand of resources are high to handle the peak load and also automatically decreases when the minimal resources are needed, to minimize the cost so that the user only pays for

what they used. Automatic Scaling also predicts the peak load that the applications may require in the future and provisions these required resources in advance, proving the elasticity of the cloud [1].

Out of scope. You need to focus on Beanstalk.

ELASTIC BEANSTALK SERVICES

Elastic Beanstalk supports applications developed in Java, PHP, NET, Node.js, Python, and Ruby, and also in different container types for each language. A container defines the infrastructure and software stack to be used for a given environment. When an application is deployed, Elastic Beanstalk provisions one or more AWS resources, such as Amazon EC2 Instances [4]. The software stack that runs on the instances depends on the container type, where two container types are supported by the Elastic Beanstalk Node.js: a 32-bit Amazon Linux Image and a 64-bit Amazon Linux Image. Where

Grammar

each of them runs the Software stack tailored to the hosted Node.js application. Amazon Elastic Beanstalk can be interacted using the AWS Management Console, the AWS Command Line Interface (AWS CLI), or a high-level CLI designed for Elastic Beanstalk [4].

Amazon Elastic Beanstalk provides the Automatic Scaling in cloud Environments. For Automatic Scaling, it uses the following Amazon Web Services:

AWS Management Console

AWS Management Console is a browser-based graphical user interface (GUI) for Amazon Web Services. It allows users to configure an automatic scaling mechanism of AWS Elastic Beanstalk as well as other services of AWS. From the Management console, the user can decide about how many instances does the application require. When the application must be scaled up and down [1].

Elastic Load Balancing

Elastic Load Balancing enables the load balancer which automatically distributes the incoming application traffic across all running instances in the auto-scaling group based on metrics like request count and latency tracked by Amazon Cloud Watch. If an instance is terminated, the load balancer will not route requests to this instance anymore. Rather, it will distribute the requests across the remaining instances.

Elastic Load Balancing also monitors the availability of an application, by checking its "health" periodically (e.g. every five minutes). If this check fails, AWS Elastic Beanstalk will execute further tests to detect the cause of the failure [6]. In particular, it checks if the load balancer and the auto-scaling group are existing. In addition, it checks if at least one instance is running in the auto-scaling group. Depending on the test results, AWS Elastic Beanstalk changes the health status of the application.

The different colors respond to the status of the application. Green indicates that the application responded within a minute, Yellow indicates that the application has not responded in the last 5 minutes, Red indicates that application has not responded in the last 5 minutes or some other problem may have been detected by AWS Elastic Beanstalk. Gray indicates that the status of the application is unknown as of now [6].

Like other sections, this is out of scope. You spend too much space going into details that don't directly have to do with Beanstalk. You either need to motivate why you are including this in the paper, or you need to remove it or significantly shorten it.

Auto Scaling

Auto Scaling automatically launches and terminates instances based on metrics like CPU and RAM utilization of the application and are tracked by Amazon CloudWatch and thresholds called triggers. Whenever a metric crosses a threshold, a trigger is fired to initiate automatic scaling. For example, a new instance will be launched and registered at the load balancer if the average CPU utilization of all running instances exceeds an upper threshold

Auto Scaling also provides fault tolerance. If an instance reaches an unhealthy status or terminates unexpectedly, Auto Scaling will compensate this and launch a new instance instead, thus assuring that the specified minimum number of instances are running constantly.

Not only is this out of scope, you already discussed scaling at length earlier in your paper.

Amazon Cloud Watch

Amazon CloudWatch is a component of Amazon Web Services (AWS) that provides monitoring for AWS resources and the customer applications running on the Amazon infrastructure [7]. It tracks and stores per-instance metrics, including request count and latency, CPU and RAM utilization. Once stored, the metrics can be visualized via an API, command-line tools, one of the AWS SDK (software development kits) or the AWS Management Console. With AWS Management Console, users can get real-time visibility into the utilization of each of the instances in an auto-scaling group via the graphs and charts provided, and can easily and quickly detect the over-provisioning, under-utilization or under-provisioning.

Out of scope. What you said about Amazon Cloud Watch earlier in the paper is enough.

CONCLUSION

In traditional (i.e. non-cloud) environments, overprovisioning and under-utilization can hardly be avoided [?]. There is an observation that in many companies the average utilization of application servers ranges from 5 to 20 percent, meaning that many resources like CPU and RAM are idle at peak times [8]. On the other hand, if the companies shrink their infrastructures to reduce over-provisioning and under-utilization, the risk of under-provisioning will increase. While the costs of over-provisioning and under-utilization can easily be calculated, the costs of under-provisioning are more difficult to calculate because under-provisioning can lead to a no peak times [8].

Other platforms like Google App Engine [9] also let users have their applications to automatically scale both up and down according to demand but with even more restrictions on how users should develop their applications. Whereas, with AWS Elastic Beanstalk there is more control with the user. A downside of AWS Elastic Beanstalk is that currently, it does not provide any web service to predict demand for the near future. Theoretically, the statistical usage data of the last few months or years could

be used to predict time intervals during which more or fewer resources are needed.

This conclusion barely mentions Beanstalk.

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