

An Overview of Apache Spark

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Apache Spark, developed at UC Berkeley AMPLAB, is a high performance framework for analyzing large datasets [1]. The main idea behind the development of Spark was to create a generalized framework that could process diverse and distributed data as opposed to MapReduce which only support batch processing of data. Spark has multiple libraries built on top of its core computational engine which help process diverse data. This paper will discuss the Spark runtime architecture, its core and libraries.

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<https://github.com/cloudmesh/sp17-i524/raw/master/paper2/S17-IR-2006/report.pdf>

1. INTRODUCTION

Spark is an open source, easy-to-use distributed cluster computing engine for processing the different types of data available these days. It was built with a view to overcome the shortcomings of MapReduce. Spark provides a generalized framework which can efficiently process MapReduce jobs (batch processing) as well as iterative algorithms, interactive data mining and streaming analytics. Iterative algorithms include many machine learning algorithms which iterate over the same dataset to optimize a parameter. Interactive data mining refers to executing ad-hoc queries to explore the dataset.

MapReduce can process iterative algorithms by splitting each iteration into a separate MapReduce job. Each job must then read data from a stable storage and write it back to a stable storage at each intermediate step. This repeated access to the stable storage systems like physical disks or HDFS increases the processing time while reducing the efficiency of the system. For interactive data mining in Hadoop, the data is loaded in memory across a cluster, and queried repeatedly. Each query is executed as separate MapReduce job which reads data from the HDFS or hard drives thus incurring significant latency (tens of seconds) [2]. Spark is specialized to make data analysis faster in terms of data write speed as well as program execution. It supports in-memory computations which enable faster data querying compared to disk-based systems like Hadoop.

Spark is implemented in Scala, a high level programming language that runs on JVM. It makes programming easier by providing a clean and concise API for Scala, Java and Python [2]. Spark also provides libraries that allow for iterative, interactive, streaming and graph processing. Spark SQL library provides for interactive data mining in Spark. MLlib provides Spark with machine learning algorithms required for iterative computations. Similarly Spark streaming and GraphX libraries enable Spark to

process real-time and graph processing data respectively. These high level components required for processing the diverse workloads such as structured or streaming data are powered by the Spark Core. The distribution, scheduling and monitoring of clusters is done by the Spark Core.

The Spark Core and its higher level libraries are tightly integrated meaning when updates or improvements are implemented in the Spark Core help improve the Spark libraries as well. This makes it easier to write applications combining different workloads. This is explained nicely in the following example. One can build an application using machine learning libraries to process real time data from streaming sources and analysts can simultaneously access the data using SQL in real time. In this example three different workloads namely SQL, streaming data and machine learning algorithms can be implemented in a single system which is a requirement in today's age of big data.

2. SPARK COMPONENTS

Figure 1 depicts the various building blocks of the Spark stack. Spark Core is the foundation framework that provides basic I/O functionality, distributed task scheduling and dispatching [1]. It is the core computational engine of the system. Resilient Distributed Datasets (RDD) and Directed Acyclic Graphs (DAG) are two important concepts in Spark. RDDs are a collection of read-only Java or Python objects parallelized across a cluster. DAGs, as the name suggests are directed graphs with no cycles. The libraries or packages supporting the diverse workloads, built on top of the Spark Core, include Spark SQL, Spark Streaming, MLlib (machine learning library) and GraphX. The Spark Core runs atop cluster managers which are covered in section 4.

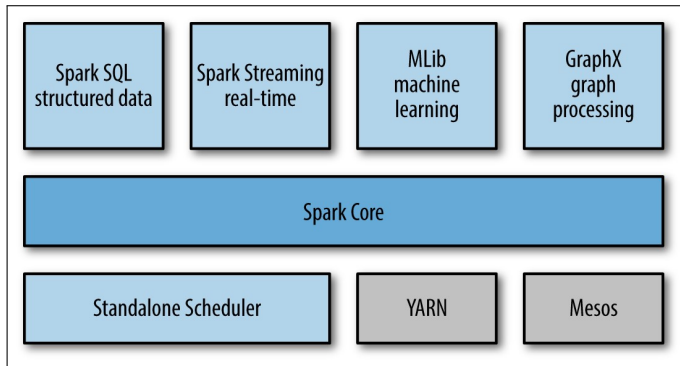


Fig. 1. Basic Components of Spark [3].

2.1. Resilient Distributed Datasets (RDD)

Resilient Distributed Datasets (RDD) [4] are Spark's primary abstraction, which are a fault-tolerant collection of elements that can be operated in parallel. RDDs are immutable once they are created but they can be transformed or actions can be performed on them [1]. Users can create RDDs through external sources or by transforming another RDD. Transformations and Actions are the two types of operations supported by RDDs.

- *Transformations*: Since RDDs are immutable, the transformations return a new RDD and not a single value. RDDs are lazily evaluated i.e they are not computed immediately when a transformation command is given. They wait till an action is received to execute the commands. This is called Lazy evaluation. Examples of transformation functions are map, filter, ReduceByKey, FlatMap and GroupByKey [1].
- *Actions* are operations that result in a return value after computation or triggers a task in response to some operation. Some Action operations are first, take, reduce, collect, count, foreach and CountByKey [1].

RDDs are ephemeral disk, which means they do not persist data. However, users can explicitly persist RDDs to ease data reuse. Traditional distributed computing systems provide fault tolerance through checkpoint or data replication. RDDs provide fault-tolerance through lineage. The transformations used to build a data set are logged and can be used to rebuild the original data set through its lineage [4]. If one of the RDD fails, it has enough information about its lineage so as to recreate the dataset from other RDDs, thus saving cost and time.

2.2. Directed Acyclic Graphs

Directed Acyclic Graph (DAG), which supports acyclic data flow, "consists of finitely many vertices and edges, with each edge directed from one vertex to another, such that there is no way to start at any vertex v and follow a consistently-directed sequence of edges that eventually loops back to v again [5]." When we run any application in Spark, the driver program converts the transformations and actions to logical directed acyclic graphs (DAG). The DAGs are then converted to physical execution plans with a set of stages which are distributed and bundled into tasks. These tasks are distributed among the different worker nodes for execution.

2.3. Spark SQL

Spark SQL [3] is a library built on top of the Spark Core to support querying structured data using SQL or Hive Query

Language. It allows users to perform ETL (Extract, Transform and Load) operations on data from various sources such as JSON, Hive Tables and Parquet. Spark SQL provides developers with a seamless intermix of relational and procedural API, rather than having to choose between the two. It provides a DataFrame API that enables relational operations on both the in-built collections as well as external data sources. Spark SQL also provides a novel optimizer called Catalyst, to support the different data sources and algorithms found in big data [6].

2.4. Spark Streaming

Spark Streaming [3] library enables Spark to process real time data. Examples of streaming data are messages being published to a queue for real time flight status update or the log files for a production server. Spark's API for manipulating data streams is very similar to the Spark Core's RDD API. This similarity makes it easier for users to move between projects with stored and real-time data as the learning curve is short. Spark Streaming is designed to provide the same level of fault tolerance, throughput and scalability as the Spark Core.

2.5. MLlib

MLlib [3] is a rich library of machine learning algorithms for, which can be accessed from Java, Scala as well as Python. It provides Spark with various machine learning algorithms such as classification, regression, clustering, and collaborative filtering. It also provides machine learning functionality such as model evaluation and data import. The common machine learning algorithms include K-means, naive Bayes, logistic regression, principal component analysis and so on. It also provides basic utilities for feature extractions, optimizations and statistical analysis to name a few [7].

2.6. GraphX

GraphX is a graph processing framework built on top of Spark. ETL, exploratory data analysis and iterative graph computations are unified within a single systems using GraphX [8]. It introduces the Resilient Distributed Property Graph, which is directed multi-graph having properties attached to each edge and vertex [9]. GraphX includes a set of operators like aggregateMessages, subgraph and joinVertices, and an optimized variant of Pregel API [8]. It also includes builders and graph algorithms to simplify graph analytics tasks [1].

3. RUNTIME ARCHITECTURE

The runtime architecture of Spark, illustrated in Figure 2. It consists of a driver program, a cluster manager, workers and the HDFS (Hadoop Distributed File System) [1]. Spark uses a master/slave architecture in which the driver program is the master whereas the worker nodes are the slaves. The driver runs the main() method of the user program which creates the SparkContext, the RDDs and performs transformations and actions [3].

When we launch an application using the Spark Shell it creates a driver program which in turn initializes the SparkContext. Each Spark application has its own SparkContext object which is responsible for the entire execution of the job. The SparkContext object then connects to cluster manager to request resources for its workers. The cluster manager provides executors to worker nodes, which are used to run the logic and also store the application data. The driver will send the tasks to the executors based on the data placement. The executors register themselves with

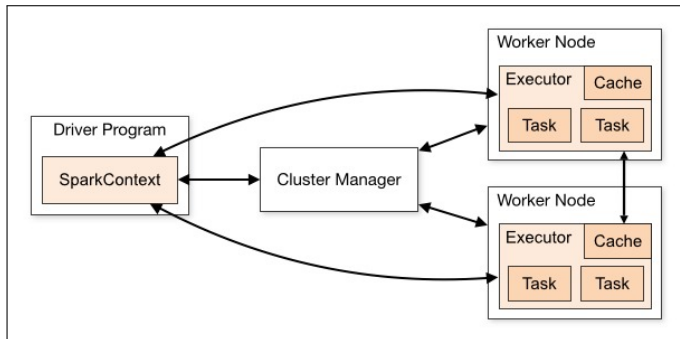


Fig. 2. Runtime Architecture of Spark [10].

the driver, which helps the driver keep tabs on the executors. Driver can also schedule future tasks by caching or persisting data.

4. DEPLOYMENT MODES

Spark can be deployed in local and clustering modes. The local mode of Spark runs a single node. In clustering mode, Spark can connect to any of the following cluster managers - standalone cluster manager, YARN or Mesos - explained in the following sections.

4.1. Standalone

Standalone cluster manager is the built-in cluster manager provided by Spark in its default distribution. The Standalone Master acts as the resource manager and allocates resources to the Spark application based on the number of cores. Spark standalone mode is not very popular in production environments due to reliability issues [11]. To run your Spark application in a standalone clustered environment, make sure that Spark must be installed on all nodes in the cluster. Once Spark is available on all nodes, follow the steps given in Spark documentation [12] to start the master and workers. The master server has a web UI which is located at <http://localhost:8080/> by default. This UI will give information regarding the number of CPUs and memory allocated to each node [12].

4.2. YARN

YARN (Yet Another Resource Negotiator) is the resource manager in Hadoop ecosystem. Like the Standalone cluster master, the YARN ResourceManager decides which applications get to run executor processes, where they run it and when they run it. The YARN NodeManager is the slave service that runs on every node and runs the executor processes. This service also helps monitor the resource consumption at each node. YARN is the only cluster manager for Spark that provides security support [11]. To run Spark on YARN, Spark distribution with YARN support must be downloaded from the Apache Spark download page.

4.3. Apache Mesos

Apache Mesos is an open source distributed systems kernel, using principles similar to the Linux kernel but at a different level of abstraction [13]. This kernel provides Spark with APIs for resource management and scheduling across the cluster and runs on each node in the cluster. While scheduling tasks, Mesos considers the other frameworks that may coexist on the same cluster. The advantage of deploying Spark with Apache Mesos

include dynamic partitioning between Spark and other frameworks and scalable partitioning between multiple instances of Spark. Installation of Mesos for Spark is similar to its installation for use by any other frameworks. You can either download Mesos release from its source or from the binaries provided by third party projects like Mesosphere [11].

5. EASY INSTALLATION USING PRE-BUILT PACKAGES

To run Spark on your Windows, Linux or Mac systems you need to have Java 7+ installed on your system. To verify if you have java installed on your Linux machine type `java -version` command in the terminal. If you do not have Java installed on your system you can download it from the Oracle website [14]. The environment variable `PATH` or `JAVA_HOME` must be set to point to the Java installation. Now that the Java prerequisite is satisfied, go to the download page of Apache Spark, select the 2.1.0 (latest version as on 26th March 2017) version of Spark, select the pre-built Hadoop 2.7 package and download the `spark-2.1.0-bin-hadoop2.7.tgz` file. Then, go to the terminal and change the directory folder to where the file is located and execute the following command to unzip the file

```
tar -xvf spark-2.1.0-bin-hadoop2.7.tgz -C -/
```

This will create a folder `spark-2.1.0-bin-hadoop2.7` in that directory. Move this folder to the `/usr/local/spark` using command `mv spark-2.1.0-bin-hadoop2.7 /usr/local/spark` To set the environment variable for Spark, open the `.bashrc` file using command `sudo nano /.bashrc` and add the following lines at the end of this file.

```
export SPARK_HOME = /usr/local/spark
export PATH=$PATH:$SPARK_HOME/bin
```

Go back to your home directory and execute `.bashrc` using command `source .bashrc` for the changes to take effect. This change can be verified by executing command `echo $PATH`. The `PATH` variable should now reflect the path to the spark installation. To verify that Spark is installed correctly, execute command `$spark-shell` in the terminal. It will display the Spark version and then enter the Scala prompt.

6. BUILDING SPARK BASED APPLICATIONS

The first step to start building Spark based applications is exploring the data in Spark Local Mode and developing a prototype [15]. Spark local mode runs on a single node and can be used by developers to learn Spark by building a sample application that leverages the functionalities of Spark API. The developer can use Spark Shells like Scala REPL or PySpark to develop a quick prototype. It can then be packaged as a Spark application using Maven or Scala Build Tool(SBT) [15]. The second step involves deploying the Spark application to production. To achieve this, the developer will fine tune the prototype by running it against a larger dataset. This involves running Spark in cluster mode on YARN or Mesos. Thus the prototype application created in the local mode of Spark will now be submitted as a Spark job to the production cluster [15].

7. PERFORMANCE MONITORING TOOLS

Spark provides a web interface to monitor its applications. By default, each SparkContext launches a webUI, at port 4040 [16]. This UI displays the the memory usage statistics, list of scheduler stages and tasks, environmental information and information

about the executors. This interface can be accessed by opening `http://<driver-node>:4040` in the web browser [16]. If multiple instances of SparkContext are running on the same machine, then they will bind to successive ports beginning with 4040 (4041, 4042, 4043, ...) [16]. This information is only available for the life of the application. To view this information after the life of the application, set `spark.eventLog.enabled` to true before starting the application. This will configure Spark to store the event log to persistent storage [16].

A REST API enables the metrics to be extracted in JSON format, making it easier for developers to create visualizations and monitoring tools for Spark [16]. These metrics can also be extracted as HTTP, JMX, and CSV files by configuring the metric system in the configuration file present at `$SPARK_HOME/conf/metrics.properties`. In addition to these, external tools like Ganglia, dstat, iostat, iotop, jstack, jmap, jmap, and jconsole can also be used to monitor Spark performance [16].

8. USE CASES

In its early days, Spark was adopted in production systems by companies like Yahoo, Conviva, and ClearStory for personalization, analytics, streaming and interactive processing. These use cases are explained in further paragraphs.

Yahoo News Personalization: This project implements machine learning algorithms on Spark to improve news personalization for their visitors. Spark runs on Hadoop Yarn to use existing data and clusters. In order to achieve personalization, the system will learn about users' interests from their clicks on the web page. It also needs to learn about each news and categorize it. The SparkML algorithm written for this project was 120 lines of Scala code as compared to the 15,000 lines of C++ code used previously [17].

Yahoo Advertisement Analytics: In this project Yahoo leverages Hive on Spark to query and visualize the existing BI analytic data that was stored in Hadoop. Since Hive on Spark (Shark) uses the standard Hive server API, any tools that can be plugged into Hive, will automatically work with Shark. Thus visualization tools like Tableau that are compatible with Hive can be used with Shark to interactively query and view their ad visit data [17].

Monitor Network Conditions in Real-time: Conviva is a video streaming company with a huge video feed database. To ensure quality service, it requires pretty sophisticated technology to be applied behind the scenes to ensure high quality service. With the increase in internet speeds, people's tolerance towards buffering or delays has plummeted. To keep up with the rising expectations of high quality and speed for streaming videos, Conviva implemented Spark Streaming to learn about the network conditions in real-time. This information is then fed to the video player running on the user's laptop to optimize the video speeds [17].

Merge Diverse Data Sources: ClearStory develops data analytics software with speciality in data harmonization. To merge data from internal and external sources for its business users, they turned to Spark, which is one of the core components of their interactive and real-time product [17].

Credit Card Fraud Detection: Using Spark Streaming on Hadoop, banks can detect fraudulent transactions in real-time. The incoming transactions are verified in real-time against a known database of fraudulent transactions. Thus a match against the known database will alert the call center personnel to instantly verify the transaction with the credit card owner.

The authentic transactions are stored to the Hadoop file system where they are used to continuously update the model using deep machine learning techniques [18].

Network Security: Spark can be used to examine network data packets for traces of malicious activity. Spark streaming checks the data packets against known threats and then forwards the unmatched data packets to the storage devices where it is further analyzed using the GraphX and MLlib libraries [18].

Genomic Sequencing: Genomic companies are leveraging the power of Spark to align chemical compounds with genes. Spark has reduced the genome data processing time from a few weeks to a couple of hours [18].

These are few of the real-world use cases of Spark. Real-world applications of Spark that incorporate MongoDB are Content Recommendations, Predictive Modeling, Targeted Ads and Customer Service [19].

9. WHEN NOT TO USE SPARK

Apache Spark is not the most suitable data analysis engine when it comes to processing (1) data streams where latency is the most crucial aspect and (2) when the available memory for processing is restricted. In cases where latency is the most crucial aspect we can get better results using Apache Storm. Since Spark maintains its operations in memory, Hadoop MapReduce should be preferred, when available memory is restricted [20].

10. EDUCATIONAL RESOURCES

The Apache Spark website has a detailed documentation on the how to get started with Spark [21]. It explains the concepts and shows examples to help us familiarize with Spark.

11. LICENSING

Apache Spark is an open-source software licensed under the Apache License 2.0 [22]. Under this license, it is free to download and use this software for personal or commercial purposes. It forbids the use of marks owned by the Apache Software Foundation in a way that might imply that you are the creator of the Apache Software. It requires that you copy the license in any redistribution made by you which includes the Apache Software. You need to provide acknowledgement for any distributions that include the Apache Software [22].

12. CONCLUSION

Apache Spark is an open source cluster computing framework, which has emerged as the next generation big data processing engine surpassing Hadoop MapReduce. Spark facilitates in-memory computations which help execute the diverse workloads efficiently. Its ability to join datasets across various diverse data sources is one of its major attributes. As mentioned in the previous section, Apache Spark is suitable for almost any kind of big data analysis except for the following scenarios: (1) where latency is the most crucial aspect and (2) when the available memory for processing is restricted. Spark finds place in almost all types of big data analysis projects, as seen from the wide range of use cases, due to its core features (RDDs and in-memory computation) and different libraries.

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