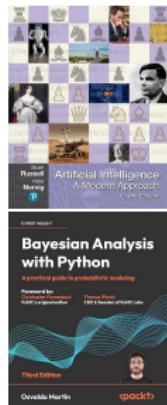


## 7.1: Introduction to Probabilistic Programming

**Instructor:** Dr. GP Saggese - [gsaggese@umd.edu](mailto:gsaggese@umd.edu)

**References:**

- AIMA (Artificial Intelligence: a Modern Approach)
  - Chap 15: Probabilistic programming
- Martin, Bayesian Analysis with Python, 2018 (2e)



- *Concepts*
- Coin Example

# EDA vs Inference

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- **Exploratory data analysis**

- Summarize, interpret, check data
- Visually inspect the data
- Compute descriptive statistics
- Communicate results

- **Inferential statistics / inference**

- Draw insights from a limited set of data
- Make predictions for future unobserved data points
- Understand a phenomenon
- Choose among competing explanations for the same observations

# Good vs Bad Way to Do Statistics

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- **Bad** 😠

- Learn a collection of “statistical recipes”
  - Make assumption / approximate to make math workable
- Given data and problem
  - Pick one recipe
  - Try until you get a “low” p-value
- For machine learning
  - Iterate until you get a “good” fit on out-of-sample data

- **Good** 😊

- General approach to statistical inference (Bayesian statistics)
  - Remove limitations from closed analytical form
- Probabilistic approach unifies (seemingly) disparate methods
  - E.g., statistical methods and machine learning
  - E.g., statsmodels linear regression vs sklearn decision tree
  - Deep unity of different recipes
- Modern tools (e.g., PyMC3) solve previously unsolvable models

# Data

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- Data **comes from**:
  - Experiments
  - Simulations
  - Surveys
  - Field observations
- Data is stochastic due to **uncertainty**
  - Ontological: system is intrinsically stochastic
  - Technical: measurement precision is limited or noisy
  - Epistemic: conceptual limitations in understanding
- Collecting data is **costly**
  - Consider questions before collecting data
  - Experiment design is a branch of statistics for data collection
- Data is **rarely clean and tidy**
- Data needs to be **interpreted** through mental and formal models

# Models

---

- **Models** are simplified descriptions of a given system/process
  - A more complex model is not always a better one
  - VC dimension made it mathematical precise
    - *You need at least 10 data points per effective degree of freedom of the hypothesis set*
- **Goals**
  - Capture the most relevant aspects of the system
  - Ignore minor details

# Bayes' Theorem: Recap

---

- Bayes' theorem posits that for model parameters  $\theta$  and data  $X$

$$\Pr(\theta|X) = \frac{\Pr(X|\theta) \cdot \Pr(\theta)}{\Pr(X)}$$

where:

- $\Pr(\theta|X)$ 
  - Posterior: probability for parameters  $\theta$  after seeing data  $X$
- $\Pr(X|\theta)$ 
  - Likelihood (aka “statistical model”): plausibility of data  $X$  given parameters  $\theta$
- $\Pr(\theta)$ 
  - Prior: knowledge about parameter  $\theta$  before any data
- $\Pr(X)$ 
  - Evidence (“marginal likelihood”): probability of observing data  $X$
  - “Marginal” as it averages over all possible parameter values
- In other words:

$$\text{Posterior} = \frac{\text{Likelihood} \cdot \text{Prior}}{\text{Evidence}}$$

# Bayesian Models

---

- **Probability** measures uncertainty about parameters
- **Bayes' theorem** updates probabilities with new data, reducing uncertainty (hopefully)

$$\Pr(hyp|data) = \frac{\Pr(data|hyp) \Pr(hyp)}{\Pr(data)}$$

- **Bayesian modeling workflow**

1. Design a model using probabilities based on data and assumptions
    - Assumptions on data generation
    - Model can be a crude approximation
  2. Apply Bayes' theorem to "condition" the model on data
  3. Validate model against:
    - Data
    - Subject expertise
    - Related models
- Steps may involve backtracking:
    - Correct coding errors
    - Improve model
    - Gather more or different data

- Concepts
- ***Coin Example***
  - Analytical Approach
  - Frequentist vs Bayesian
  - Probabilistic Programming

- Concepts
- Coin Example
  - *Analytical Approach*
  - Frequentist vs Bayesian
  - Probabilistic Programming

# Coin Example: Problem

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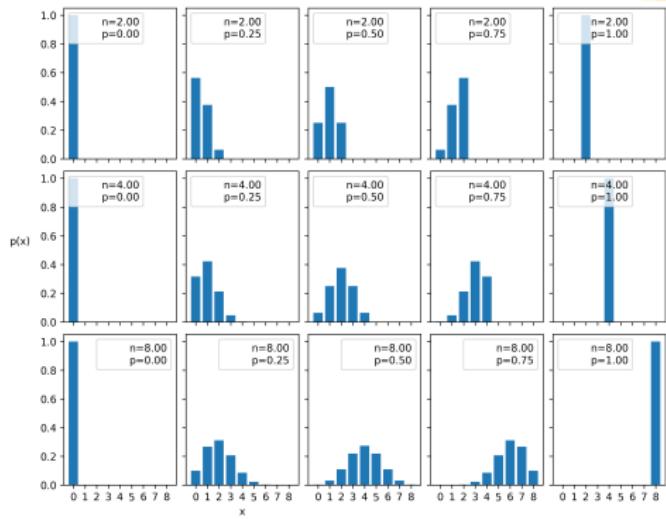
- **Problem:**
  - Toss a coin  $N$  times
  - Record the number of heads  $Y$  and tails  $N - Y$
  - Question: "*How biased is the coin?*"
- There is **true uncertainty**
  - An underlying parameter exists, but it is unknown
  - $\theta$  represents the coin bias
    - 0: always tails
    - 1: always heads
    - 0.5: half tails, half heads
- **Model assumptions:**
  - Independent Identically Distributed (IID)
    - Independence: coin tosses don't affect each other
    - Identically distributed: coin's bias is constant
  - Likelihood  $Y|\theta$  as a binomial distribution
    - Probability of  $Y$  heads out of  $N$  tosses, given  $\theta$
  - Prior  $\theta$  as a beta distribution
    - Adopts several shapes
    - Beta is the conjugate prior of the binomial distribution

# Binomial Distribution

Probability of  $k$  heads out of  $n$  tosses given bias  $p$

$$X \sim \text{Binomial}(n, p)$$

$$\Pr(k) = \frac{n!}{k!(n-k)!} p^k (1-p)^{n-k}$$

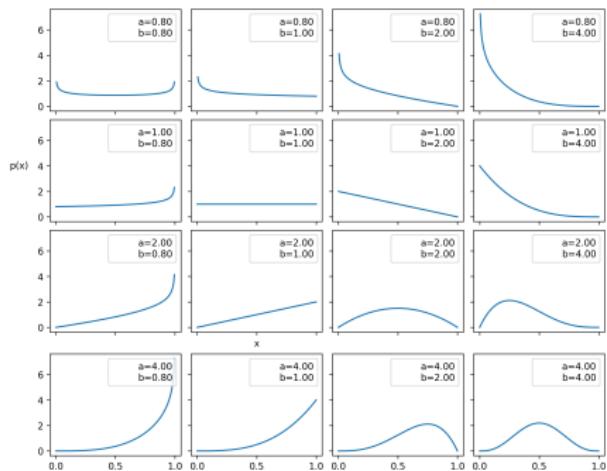


# Beta Distribution

- Continuous PDF in  $[0, 1]$
- Adopts several shapes
  - Uniform, increasing, decreasing, Gaussian-like, U-like
  - $\alpha$ : “success” parameter
  - $\beta$ : “failure” parameter
  - $\alpha > \beta$ : Skews toward 1, higher probability of success
  - $\alpha = \beta$ : Symmetric, centered around 0.5
- Models probability or proportion
  - E.g., probability of success in a Bernoulli trial  $\theta$
- Beta is the conjugate prior of the binomial distribution

$$X \sim \text{Beta}(\alpha, \beta)$$

$$\Pr(\theta) = \frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha)\Gamma(\beta)} \theta^{\alpha-1} (1 - \theta)^{\beta-1}$$



# Conjugate Prior of a Likelihood

---

- **Conjugate prior** is a prior that, when combined with a likelihood, returns a posterior with the same functional form as the prior
  - E.g.,

| Prior  | Likelihood | Posterior |
|--------|------------|-----------|
| Beta   | Binomial   | Beta      |
| Normal | Normal     | Normal    |

- **Properties**

- Prior and posterior have the same distribution
- Posterior has a closed analytical form
  - Update parameters from the prior using data in multiple iterations
- Ensures tractability of the posterior

# Coin Example: Analytical Solution

- The **posterior** is proportional to **likelihood**  $\times$  **prior**

$$\Pr(\theta|y) \propto \Pr(y|\theta)\Pr(\theta)$$

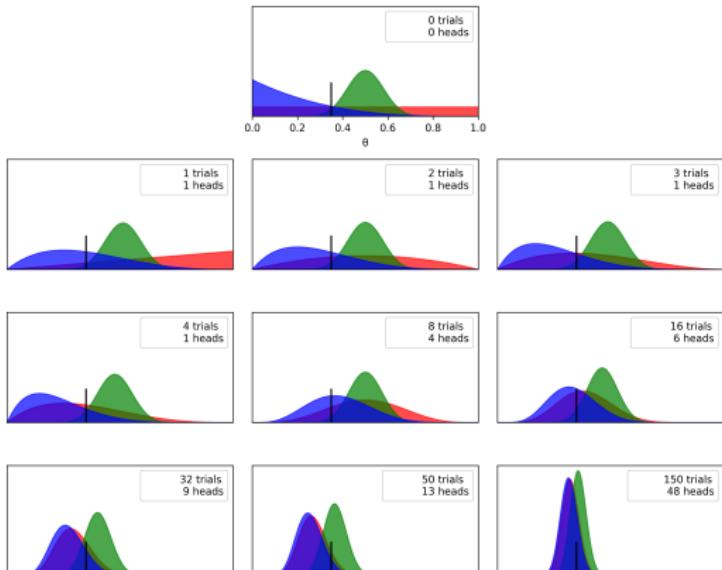
- Substituting **likelihood** with a Binomial and **prior** with a Beta

$$\begin{aligned}\Pr(\theta | Y) &= \underbrace{\frac{N!}{y!(N-y)!} \theta^y (1-\theta)^{N-y}}_{\text{likelihood}} \underbrace{\frac{\Gamma(\alpha + \beta)}{\Gamma(\alpha)\Gamma(\beta)} \theta^{\alpha-1} (1-\theta)^{\beta-1}}_{\text{prior}} \\ &\propto \underbrace{\theta^y (1-\theta)^{N-y}}_{\text{likelihood}} \underbrace{\theta^{\alpha-1} (1-\theta)^{\beta-1}}_{\text{prior}} \\ &= \theta^{y+\alpha-1} (1-\theta)^{N-y+\beta-1} \\ &= \text{Beta}(\alpha_{\text{prior}} + y, \beta_{\text{prior}} + N - y)\end{aligned}$$

- This is how **the posterior is updated** given the data

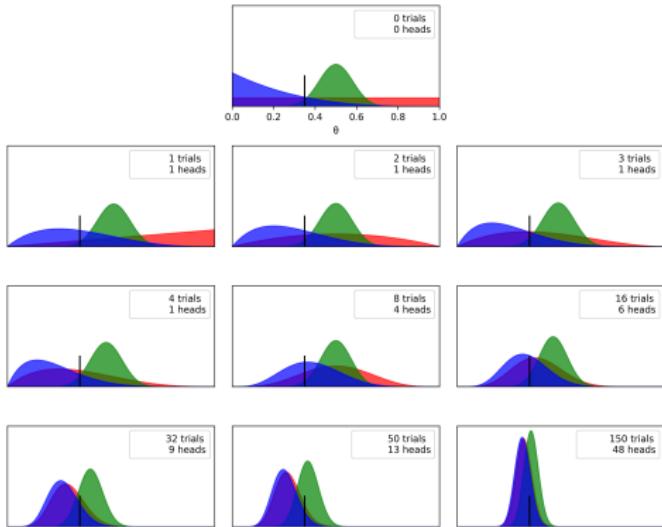
# Coin Example: Effect of Priors (1/2)

- The true (unknown) value of the coin bias is 0.35
- Start with 3 different priors and update the model
  - Red:** uniform prior
    - All bias values equally probable
  - Green:** Gaussian-like prior around 0.5
    - Coin mostly unbiased
  - Blue:** skewed towards tail
    - Coin biased
- Apply data to update the posterior distribution
- Update model



# Coin Example: Effect of Priors (2/2)

- **Outcome of Bayesian analysis**
  - Posterior distribution, not a single value
- **Spread of posterior**
  - Proportional to uncertainty
  - Decreases with more data
  - Decreases faster if aligned with prior
  - With enough data, models with different priors converge to same result
- Applying posterior sequentially or at once yields same result



- Concepts
- Coin Example
  - Analytical Approach
  - *Frequentist vs Bayesian*
  - Probabilistic Programming

# Frequentist Approach vs Priors

---

- **Detractors of Bayesian approach** complain that:
  - “*One should let the data speak*”
  - The prior doesn’t let the data speak for itself
-  **Counterpoints**
  - “*Data doesn't speak, but murmurs*”
    - Data doesn't have meaning per-se
    - Make sense of data only in context of models (e.g., mental models, mathematical models)
    - A prior is a mathematical model
  - Every statistical model has a prior, even if not explicit
    - Frequentist statistics still makes assumptions (i.e., has a prior), but are hidden
    - E.g., maximum likelihood estimate (MLE) in frequentist approach corresponds to a uniform prior and mode of the posterior
    - E.g., MLE is a point-estimate, not a distribution of plausible values

# Advantages of Using Prior

---

- Assumptions are clear and explicit
  - Instead of hidden by frequentist or hacker ML approach
- Prior
  - Encourages deeper analysis of problem and data
  - Forces understanding before seeing data
- Posterior averaged over priors is less prone to overfitting
- Spread of distribution measures uncertainty
- Well-chosen prior simplifies and speeds up inference
  - “*When you encounter computational problems, there's often an issue with your model*” (Gelman, 2008)

# How to Choose Priors

---

- **Weakly-informative priors** (aka “flat”, “vague”, “diffuse priors”)
  - Provide minimal information
    - Coefficient of linear regression centered around 0:  $\beta \sim Normal(0, 10)$
- **Regularizing priors**
  - Known information about the parameter
    - Parameter is positive:  $\sigma \sim HalfCauchy(0, 5)$
    - Parameter close to zero, above/below a number, or in a range
    - $\beta \sim Laplace(0, 1)$  (lasso prior) encourages sparsity
    - $\beta \sim Normal(0, 1)$  discourages extreme values
- **Informative priors**
  - Strong priors from previous knowledge (expert opinion, studies)
    - From experimental data:  $\beta_1 \sim Normal(2.5, 0.5^2)$
    - From previous data, about 5% of cases positive:  $p \sim Beta(2, 38)$
- **Prior elicitation**
  - Compute least informative distribution given constraints
    - Estimate distribution using maximum entropy to satisfy constraints
    - E.g., beta distribution with 90% of mass between 0.1 and 0.7

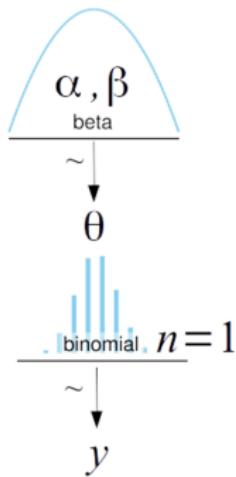
# Communicating the Model of a Bayesian Analysis

## 1. Communicate assumptions / hypothesis

- Describe priors and probabilistic models
- E.g., coin-flip distributions:

$$\begin{cases} \theta \sim \text{Beta}(\alpha, \beta) \\ y \sim \text{Binomial}(n = 1, p = \theta) \end{cases}$$

Kruschke diagram



## 2. Communicate Bayesian analysis result

- Describe posterior distribution
- Summarize location and dispersion
- Mean (or mode, median)
- Std dev
  - Misleading for skewed distributions
- Highest-posterior density (HPD)
  - Shortest interval containing a portion of probability density (e.g., 95% or 50%)
  - Amount is arbitrary (e.g., ArviZ defaults to 94%)

# Confidence Intervals vs Credible Intervals

---

- People confuse:
  - Frequentist confidence intervals
  - Bayesian credible intervals
- In the frequentist framework, there is a true (unknown) parameter value
  - A confidence interval may or may not contain the true parameter value
  - Interpretation of a 95% confidence interval
    - No: "*There is a 95% probability that the true value is in this interval*"
    - Yes: "*If repeated many times, 95% of intervals would contain the true value*"
- In the Bayesian framework, parameters are random variables
  - Interpretation of a 95% Bayesian credible interval
    - "*There is a 95% probability that the true parameter lies within this interval, given the observed data*"
    - Bayesian credible interval is intuitive

# Confidence Intervals vs Credible Intervals (ELI5)

---

- **Confidence Interval (Frequentist)**

- Imagine fishing in a lake without seeing the fish
- You throw your net
- 95% confidence interval: "*If I threw this net 100 times, about 95 nets would catch the fish.*"
- Important: Once the net is thrown, it either caught the fish or not. The 95% makes sense across many attempts

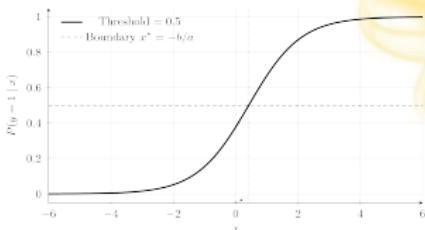
- **Credible Interval (Bayesian)**

- Imagine a magical map showing where fish *probably* are, based on past observations
- 95% credible interval: "*Given my map, there's a 95% chance the fish is inside this part of the lake.*"
- The fish's location is uncertain, and probability describes your belief

- Concepts
- Coin Example
  - Analytical Approach
  - Frequentist vs Bayesian
  - ***Probabilistic Programming***

# Bayesian Statistics

- Given:
  - The "knows"
    - Model structure (modeled as a graph of probability distributions)
    - Data, observations (modeled as constants)
  - The "unknowns"
    - Model parameters (modeled as probability distributions)
- Use Bayes' theorem to:
  - Condition unknowns to knowns
  - Reduce the uncertainty about the unknowns
- **Problem**
  - Most probabilistic models are analytically intractable
- **Solution**
  - Probabilistic programming
    - Specify a probabilistic model using code
    - Solve models using numerical techniques



# Probabilistic Programming Languages

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- **Steps:**
  1. Specify models using code
  2. Numerical models solve inference problems without need of user to understand how
    - Universal inference engines
    - PyMC3: flexible Python library for probabilistic programming
    - Theano: library to define, optimize, evaluate mathematical expressions using tensors
    - ArviZ: library to interpret probabilistic model results
- **Pros:**
  - Compute results without analytical closed form
  - Treat model solving as a black box
  - Focus on model design, evaluation, interpretation
- **Probabilistic programming languages**
  - Similar impact as Fortran on scientific computing
  - Build algorithms but ignore computational details

# Coin Example: Numerical Solution (1/3)

---

- It's a synthetic example!
  - Assume you know the true value of  $\theta$  (not true in general)
- **Workflow**
  - Model the prior  $\theta$  and the likelihood  $Y|\theta$

$$\begin{cases} \theta \sim \text{Beta}(\alpha = 1, \beta = 1) \\ Y \sim \text{Binomial}(n = 1, p = \theta) \end{cases}$$

- Observe samples of the variable  $Y$
- Run inference
- Generate samples of the posterior
- Summarize posterior
  - E.g., Highest-Posterior Density (HPD)
- ...

# Coin Example: Numerical Solution (2/3)

- Generate data from ground truth model
- Build PyMC model matching mathematical model
- PyMC uses NUTS sampler, computes 4 chains
- No trace diverges
- Kernel density estimation (KDE) for posterior
- Should be Beta
- Traces appear “noisy” and non-diverging (good)
- Numerical summary of posterior: mean, std dev, HDI
- $\mathbb{E}[\hat{\theta}] \approx 0.324$
- $\text{Pr}(\hat{\theta} \in [0.031, 0.653]) = 0.94$

```
[18]: np.random.seed(123)
n = 4
# Unknown value.
theta_real = 0.35

# Generate some observational data.
data = stats.bernoulli.rvs(p=theta_real, size=n)
data

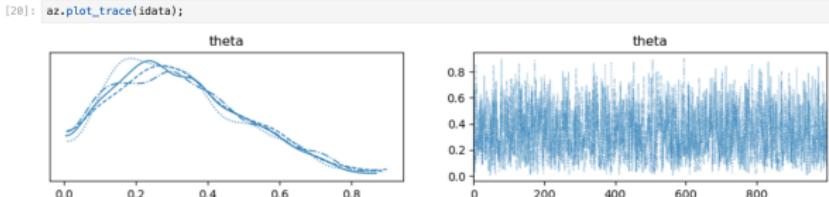
[18]: array([1, 0, 0, 0])

[19]: with pm.Model() as our_first_model:
    # Prior.
    theta = pm.Beta('theta', alpha=1., beta=1.)
    # Likelihood.
    y = pm.Bernoulli('y', p=theta, observed=data)
    # (Numerical) Inference to estimate the posterior distribution through samples.
   idata = pm.sample(1000, random_seed=123)

Auto-assigning NUTS sampler...
Initializing NUTS using jitter+adapt_diag...
Multiprocess sampling (4 chains in 4 jobs)
NUTS: [theta]

Sampling 4 chains, 0 divergences ━━━━━━━━━━━━━━━━━━━━━━━━━━━━ 100% 0:00:00 / 0:00:00
```

```
Sampling 4 chains for 1_000 tune and 1_000 draw iterations (4_000 + 4_000 draws total) took 1 seconds.
```



```
[21]: az.summary(idata)

[21]:
```

|       | mean  | sd    | hdi_3% | hdi_97% | mcse_mean | mcse_sd | ess_bulk | ess_tall | r_hat |
|-------|-------|-------|--------|---------|-----------|---------|----------|----------|-------|
| theta | 0.324 | 0.179 | 0.031  | 0.653   | 0.005     | 0.003   | 1500.0   | 1737.0   | 1.0   |

# Coin Example: Numerical Solution (3/3)

- Compute single KDE for all chains
- Rank plot to check results
- Histograms should look uniform, exploring different (and all) posterior regions
- Plot single KDE with all statistics

