Architecture assignment Report

This report summarizes the execution times and speedups achieved by loop unrolling with degrees of 4, 8, 16, and 64 across three different array sizes.

Unrolling Time Table

Array Size	Normal	Unrolled-4	Unrolled-8	Unrolled-16	Unrolled-64
	Time	Time	Time	Time	Time
1024	0.000003	0.000002	0.000002	0.000004	0.000005
1024*1024	0.002590	0.001570	0.001541	0.001515	0.002636
1024*1024*16	0.017450	0.012979	0.012979	0.028906	0.033658

Unrolling Speedup Table

Array Size	normal	Unrolled-4	Unrolled-8	Unrolled-16	Unrolled-64
		Speedup	Speedup	Speedup	Speedup
1024	1	1.500000	1.500000	0.750000	0.600000
1024*1024	1	1.649682	1.680727	0.850016	0.982549
1024*1024*16	1	1.335630	1.344480	0.603681	0.518450

Observations

1. Execution Time:

- Loop unrolling significantly reduces execution time for smaller array sizes and lower degrees of unrolling (4 and 8).
- Larger array sizes and higher degrees of unrolling (16 and 64) sometimes increase execution time due to overheads.

2. Speedup:

- Speedup is most noticeable with unrolling degrees of 4 and 8, especially for larger arrays.
- Higher degrees of unrolling (16 and 64) show reduced speedups or even slowdowns due to diminishing returns and potential cache inefficiencies.

3. Optimal Configuration:

- Unrolling with degrees of 4 or 8 achieves the best balance between speedup and performance consistency across different array sizes.

Explain the way of solving:

I have used the wsl ubunto to compile the code with disabling the optimization and I have compile it a lot of time and take the average and record it in the result tables as show above, this picture example of code compilation using ubunto:

```
anwar@DESKTOP-OUT68RN: ~
anwar@DESKTOP-OUT68RN:~$ gcc -00 secsize.c -o secsize
size = 1048576
normal Time: 0.002315
unrolling_4 Time: 0.001600
Speedup (4-way unrolling): 1.446875
unrolling_8 Time: 0.001511
Speedup (8-way unrolling): 1.532098
unrolling_16 Time: 0.002626
Speedup (16-way unrolling): 0.881569
unrolling 64 Time: 0.002251
Speedup (64-way unrolling): 1.028432
inwar@DESKTOP-OUT68RN:~$ gcc -00 secsize.c -o secsize
size = 1048576
normal Time: 0.002371
unrolling 4 Time: 0.001602
Speedup (4-way unrolling): 1.480025
unrolling_8 Time: 0.001698
Speedup (8-way unrolling): 1.396349
unrolling_16 Time: 0.003617
Speedup (16-way unrolling): 0.655516
unrolling_64 Time: 0.002710
Speedup (64-way unrolling): 0.874908
anwar@DESKTOP-OUT68RN:~$ gcc -00 secsize.c -o secsize anwar@DESKTOP-OUT68RN:~$ ./secsize
size = 1048576
normal Time: 0.002175
unrolling_4 Time: 0.001488
Speedup (4-way unrolling): 1.461694
unrolling_8 Time: 0.001284
Speedup (8-way unrolling): 1.693925
unrolling_16 Time: 0.002261
Speedup (16-way unrolling): 0.961964
unrolling 64 Time: 0.002228
Speedup (64-way unrolling): 0.976212
anwar@DESKTOP-OUT68RN:~$ gcc -00 secsize.c -o secsize
anwar@DESKTOP-OUT68RN:~$ ./secsize
size = 1048576
normal Time: 0.002590
unrolling_4 Time: 0.001570
Speedup (4-way unrolling): 1.649682
unrolling_8 Time: 0.001541
Speedup (8-way unrolling): 1.680727
unrolling 16 Time: 0.003047
Speedup (16-way unrolling): 0.850016
unrolling 64 Time: 0.002636
Speedup (64-way unrolling): 0.982549
nwar@DESKTOP-OUT68RN:~$
```

"I did like this for each array size"

```
🎒 anwar@DESKTOP-OUT68RN: ~
anwar@DESKTOP-OUT68RN:~$ gcc -00 lastsize.c -o lastsize
anwar@DESKTOP-OUT68RN:~$ ./lastsize
size = 16777216
normal Time: 0.016907
unrolling_4 Time: 0.012808
Speedup (4-way unrolling): 1.320034
unrolling 8 Time: 0.012671
Speedup (8-way unrolling): 1.334307
unrolling 16 Time: 0.028148
Speedup (16-way unrolling): 0.600647
unrolling 64 Time: 0.034136
Speedup (64-way unrolling): 0.495284
anwar@DESKTOP-OUT68RN:~$ gcc -00 lastsize.c -o lastsize
anwar@DESKTOP-OUT68RN:~$ ./lastsize
size = 16777216
normal Time: 0.017337
unrolling 4 Time: 0.013057
Speedup (4-way unrolling): 1.327794
unrolling 8 Time: 0.013053
Speedup (8-way unrolling): 1.328200
unrolling 16 Time: 0.029310
Speedup (16-way unrolling): 0.591505
unrolling 64 Time: 0.034200
Speedup (64-way unrolling): 0.506930
anwar@DESKTOP-OUT68RN:~$ gcc -OO lastsize.c -o lastsize
anwar@DESKTOP-OUT68RN:~$ ./lastsize
size = 16777216
normal Time: 0.018763
unrolling 4 Time: 0.013568
Speedup (4-way unrolling): 1.382886
unrolling 8 Time: 0.014044
Speedup (8-way unrolling): 1.336015
unrolling 16 Time: 0.031189
Speedup (16-way unrolling): 0.601590
unrolling 64 Time: 0.035921
Speedup (64-way unrolling): 0.522341
anwar@DESKTOP-OUT68RN:~$ gcc -00 lastsize.c -o lastsize
anwar@DESKTOP-OUT68RN:~$ ./lastsize
size = 16777216
normal Time: 0.017450
unrolling 4 Time: 0.013065
Speedup (4-way unrolling): 1.335630
unrolling_8 Time: 0.012979
Speedup (8-way unrolling): 1.344480
unrolling 16 Time: 0.028906
Speedup (16-way unrolling): 0.603681
unrolling 64 Time: 0.033658
Speedup (64-way unrolling): 0.518450
anwar@DESKTOP-OUT68RN:~$
```

I well put the code in text file with submission.

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