

String Matching Algorithm

- String matching algorithms are normally used in text processing.
- String matching means finding one or more occurrences of string in the text.
- Applications :-
 - String matching algorithms search for particular patterns in DNA sequence.
- Internet search engines also use it to find web pages relevant to queries.

String matching problem is defined as follows

The text is an array $T[1 \dots n]$ of length n and the pattern is an array $P[1 \dots m]$ of length $m \leq n$.

The elements of P and T are characters drawn from finite alphabet Σ .

eg: $\Sigma = \{0, 1\}$ or $\Sigma = \{a, b, \dots, z\}$

The character arrays T and P are often called strings of characters.

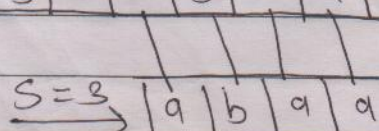
The string matching problem is the problem of finding all valid shifts with which a given pattern P occurs in a given text T .

Text T

a	b	c	a	b	a	a	b	c	a	b
---	---	---	---	---	---	---	---	---	---	---

Pattern P $S=3$

a	b	a	a
---	---	---	---



Naive String Matching Algorithm:-

This is the simplest method which works using Brute Force approach.

- This algorithm performs a checking at all positions in the text between 0 to $n-m$ whether an occurrence of the pattern starts there or not.
- Then it shifts patterns by exactly one position to the right.
- If the match is found then it returns shift value and process continues till end of the text.

Algorithm	preprocessing Time	Matching Time
Naive	O	$O((n-m+1)m)$

Algorithm:-

Naive - String - Matcher (T, P)

$n = T.length$

$m = P.length$

for $S = 0$ to $n-m$

if $P[1..m] == T[S+1..S+m]$

print "pattern occurs with shift" S

eg:

a	c	a	a	b	c
---	---	---	---	---	---

$S=0$

a	a	b
---	---	---

a	c	a	a	b	c
---	---	---	---	---	---

$S=1$

a	a	b
---	---	---

a	c	a	a	b	c
---	---	---	---	---	---

$S=2$

a	a	b
---	---	---

a	c	a	a	b	c
---	---	---	---	---	---

$S=3$

a	a	b
---	---	---