

# ANWESH KRISHNA B

## B.E. in COMPUTER SCIENCE AND ENGINEERING

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### Personal Profile

Passionate Computer Science engineering student specializing in Android and web development. Skilled in building innovative, user-centric applications with a strong foundation in software development. Continuously enhancing skills and staying updated with industry trends to thrive in dynamic, challenging environments.

### Education

#### Vivekananda College of Engineering and Technology

B.E in Computer Science and Engineering

Puttur, Karnataka

Nov 2021 - Current

#### St. Philomena Pre-University College

Pre-University in PCMB

Puttur, Karnataka

May 2019 - May 2021

#### Priyadarshini English Medium Highschool

High School

Puttur, Karnataka

Jun 2016 - Apr 2019

### Projects

#### Agricultural and Construction Tools Management App

July 2024 - Current

- Designed and developed a mobile application for renting and purchasing agricultural and construction tools, serving as a centralized platform to connect customers and tool providers.
- Enabled tool providers to manage inventory, add tool descriptions, and facilitate real-time tool availability, enhancing transparency for customers.
- Integrated a Boyer-Moore search algorithm for efficient tool search and implemented a streamlined rental and purchase process with real-time updates.
- **Technical Skills:** Flutter Development, Firebase, Inventory Management Systems.

#### Agricultural Workforce Management System

Mar 2024 - Apr 2024

- Developed an Agricultural Workforce Management System to assist farmers in efficiently managing the hiring and scheduling of workers for various tasks such as planting, harvesting, and maintenance.
- The system facilitated seamless communication between farmers and workers, ensuring a smooth workflow and optimizing task allocation and completion.
- **Technical Skills:** HTML, CSS, PHP, MySQL, XAMPP

### Experience

#### Flutter Intern

Oct 2023 – Nov 2023

QSpiders

- Developed an Agricultural Workforce Management System to assist farmers in efficiently managing the hiring and scheduling of workers for various tasks such as planting, harvesting, and maintenance.

### Skills

**Programming** Python, HTML, CSS, SQL, JavaScript (Basics).

**Libraries & Tools** Flutter, Android Studio, VS Code, Firebase, Git/GitHub.

**Soft Skills** Teamwork, Problem-solving, Documentation, Time Management, Creativity.

**Interest** Flutter Development, MERN stack, Web Development, UI/UX Design.