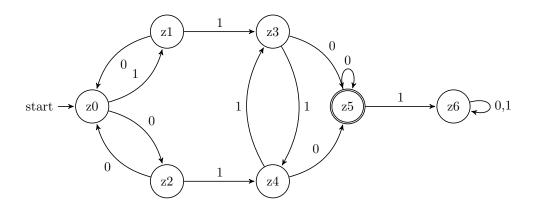
Praktikum Theoretische Informatik Aufgabenblatt 2: Lösung

Lukas Pensler und Simon Struck



1 Aufgabe 1

1.1 a)

$$\begin{split} L(A,z_0) &= \{a1L(A,z_1) \vee a0L(A,z_2) \mid a \in \{00,10\}^*\} \\ L(A,z_1) &= \{1^n0^m \vee 0L(A,z_0) \mid n,m \geq 1\} \\ L(A,z_2) &= \{1^n0^m \vee 0L(A,z_0) \mid n,m \geq 1\} \\ L(A,z_3) &= \{1^n0^m \mid n \geq 0,m \geq 1\} \\ L(A,z_4) &= \{1^n0^m \mid n \geq 0,m \geq 1\} \\ L(A,z_5) &= \{0^n \mid n \geq 0\} \\ L(A,z_6) &= \emptyset \end{split}$$

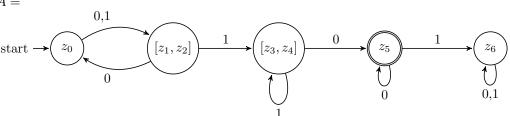
1.2 b)

	z_0	z_1	z_2	z_3	z_4	z_5	z_6
z_0		X	X	X	X	X	X
z_1		\equiv	\equiv	X	X	X	X
z_2			=	X	X	X	X
z_3				=	=	X	X
z_4					\equiv	X	X
z_5						=	X
z_6							\equiv

 $z_1 \equiv z_2 \text{ und } z_3 \equiv z_4$

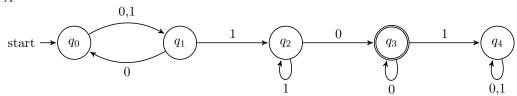
1.3 c) Minimierter Automat

 $\overline{A} =$

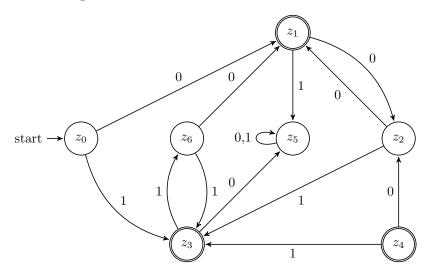


1.4 d)

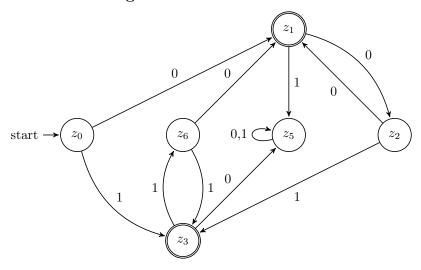
 $\overline{A'} =$



2 Aufgabe 2



2.1 Entfernung von unerreichbaren Nodes



	z_0	z_1	z_2	z_3	z_5	z_6
$\overline{z_0}$	=	X	=	X	X	X
z_1		=	X	X	X	X
z_2			\equiv	X	X	\equiv
z_3				\equiv	X	X
z_5					\equiv	X
z_6						\equiv

$$z_2 \equiv z_0 \text{ und } z_2 \equiv z_6$$

2.2 Minimierter Automat

