Subject Description Form

| Subject Code | COMP4423 | | | | | |
|--|--|--|--|--|--|--|
| Subject Title | Computer Vision | | | | | |
| Credit Value | 3 | | | | | |
| Level | 4 | | | | | |
| Pre-requisite / Co-requisite / Exclusion | Pre-requisite: COMP2011 or EIE2106 (Signals and Systems) for EIE students | | | | | |
| Objectives | This course is designed for the students interested in learning fundamental principles and important applications of computer vision using digital imaging. These images can be acquired using digital cameras in smartphones, infrared cameras, radars, or specialised sensors such as those employed for the medical imaging. This course will introduce a number of fundamental concepts in computer vision. During this course, the students will gain hands-on experience on a number of computer vision algorithms for the real-world applications. | | | | | |
| Intended Learning Outcomes | Upon completion of the subject, students will be able to: (a) grasp the basics of image sensing, pixel arrays and 2D/3D digital image representations; (b) perform image processing operations for image enhancement and analysis; (c) apply computer vision algorithms for object detection, feature extraction and 3D reconstruction; (d) apply computer vision and image processing methods for real-world problems; and (e) comprehend and appreciate deep learning applications in computer vision. | | | | | |
| Subject Synopsis/ Indicative Syllabus | This course introduces the principles, mathematical models and applications of computer vision. The major topics to be covered in this course include image processing operations, imaging models, feature extraction techniques, stereo vision and 3D reconstruction techniques. The students will learn basic concepts of computer vision as well as avail hands-on experience in solving real-world vision problems. Topic 1. Introduction to Computer Vision Introduction to Human Visual System, Image Formation and Digital Image Representations, Camera Model and Geometry 2. Image Processing Operations Image Enhancement, Image Sampling and Rotation, Image Filtering, Edge Detection, Morphological Operations | | | | | |

3. Feature Extraction

Designing Image Descriptors, Feature Descriptors, Object Detection and Recognition

4. 3D Image Representation and Reconstruction

Common 3D Image Representation Formats, Stereo Vision, Pattern Lighting, Ultrasound Imaging and Photometric Stereo-based 3D imaging Systems

5. Deep Neural Networks

Perceptron, Neural Network, Perceptron Training, Gradient Descent, Backpropagation, Convolutional Neural Networks and Deep Learning Architectures for Computer Vision

Teaching/ Learning Methodology

Lectures: The lectures will focus on the introduction of computer vision and fundamental image processing operations. The lectures will include feature extraction, image enhancement, 3D reconstruction and object recognition principles for real-world applications.

Tutorials: Students will work on different tutorial problems to gain hands-on experience with the application of computer vision algorithms. Each of the weekly tutorials is designed to focus on specific image(s) analysis problems and students will be invited to develop their own solutions for the given problem.

Assignments: The students will implement specific computer vision algorithms and develop solutions for the real-world problems. The students will also analyse the performance and learn to justify their solutions for the given real-world problems.

Project: The students will design and develop appropriate computer vision-based solution for a real-world application. The students will incorporate image processing principles that they have learnt from this course and learn to develop expected or new solution for the given problem.

Assessment Methods in Alignment with Intended Learning Outcomes

| Specific assessment methods/tasks | % weighting | Intended subject learning outcomes to be assessed | | | | |
|-----------------------------------|----------------|---|----------|----------|----------|----------|
| | | a | b | с | d | e |
| Continuous Assessment | 55% | | | | | |
| 1. Assignment I | 15% | ✓ | ✓ | | | |
| 2. Assignment II | 15% | ✓ | | ✓ | ✓ | |
| 3. Project | 25% | ✓ | ✓ | ✓ | ✓ | ✓ |
| Examination | 45% | ✓ | ✓ | ✓ | ✓ | ✓ |
| Total | 100% | | | • | • | • |

Explanation of the appropriateness of the assessment methods in assessing the intended learning outcomes: Assignments; The assignments are designed to ascertain the effectiveness of selected computer vision algorithms and techniques. These assignments require implementation of algorithms and/or analyse the performance. Project: The project will help to ascertain the ability of students in designing, selecting and implementing appropriate computer vision algorithms for real-world applications. The students can be in a group of 2-3 students for any specific project. Examination: The examination component will help to ascertain the students' capability to understand computer vision algorithms, apply them with appropriate modifications for a given problem and ascertain the performance from the applications of basic image processing operations. Class contact: **Student Study Effort Expected** Lecture 26 Hrs. Tutorial/Lab 13 Hrs. Other student study effort: Regular Reading and Assignment Effort 80 Hrs. Total student study effort 119 Hrs. **Reading List Reference Books:** and References 1. Forsyth, David A. and Ponce, Jean, Computer Vision: A Modern Approach, 2nd Edition, Pearson, 2019. 2. Szeliski, Richard, Computer Vision: Algorithms and Applications, Springer, 2011. Gonzalez, Rafael and Woods, Richard, Digital Image Processing, 4th Edition, 3. 2018.