

Subject Description Form

Subject Code	COMP2011					
Subject Title	Data Structures					
Credit Value	3					
Level	2					
Pre-requisite / Co-requisite / Exclusion	Pre-requisite: COMP1011					
Objectives	<p>The objectives of this subject are to:</p> <ul style="list-style-type: none">1. introduce students to basic concepts of data structures and algorithms; and2. teach students to apply simple data structures and algorithms in developing computer programs.					
Intended Learning Outcomes	<p>Upon completion of the subject, students will be able to:</p> <ul style="list-style-type: none">(a) understand the properties of basic data structures;(b) identify the strengths and weaknesses of different data structures;(c) acquire specialised knowledge of various typical algorithms;(d) design and employ appropriate data structures and algorithms for developing computer applications; and(e) think critically for improvement in the solutions.					
Subject Synopsis/ Indicative Syllabus	<table><tr><td>Topic</td></tr><tr><td>1. Programming and Algorithms Computer algorithms; types of algorithms; data structures; and abstract data types.</td></tr><tr><td>2. Data Structures: Representation and Algorithms Linear structures: linked-lists, stacks, queues; tree structures: binary trees, balanced trees, tree traversals; and other common data structures: priority queues, heaps.</td></tr><tr><td>3. Sorting Basic sorting algorithms: bubble sort, insertion sort, selection sort; and advanced sorting algorithms: quicksort, mergesort, heapsort.</td></tr><tr><td>4. Searching Common searching algorithms: sequential search, binary search; and advanced searching algorithms: tree search, dictionary and hashing.</td></tr></table>	Topic	1. Programming and Algorithms Computer algorithms; types of algorithms; data structures; and abstract data types.	2. Data Structures: Representation and Algorithms Linear structures: linked-lists, stacks, queues; tree structures: binary trees, balanced trees, tree traversals; and other common data structures: priority queues, heaps.	3. Sorting Basic sorting algorithms: bubble sort, insertion sort, selection sort; and advanced sorting algorithms: quicksort, mergesort, heapsort.	4. Searching Common searching algorithms: sequential search, binary search; and advanced searching algorithms: tree search, dictionary and hashing.
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	5. Applications Practical program development using combination of various data structures and algorithms, e.g., friends-book; and efficiency of the various approaches.						
Teaching/ Learning Methodology	The course material will be delivered as a combination of mass lectures and small group supervised tutorial and laboratory sessions. Lectures will provide the required knowledge while tutorials and laboratory sessions allow students to acquire hands-on experience on programming with different algorithms. Programming project provides students with a chance to integrate their knowledge on applying appropriate data structures and algorithms to solve practical problems.						
Assessment Methods in Alignment with Intended Learning Outcomes	Specific assessment methods/tasks	% weighting	Intended subject learning outcomes to be assessed				
			a	b	c	d	e
	Continuous Assessment	60%					
	1. Laboratory Exercises	20%	✓		✓	✓	
	2. Programming Project	20%	✓	✓	✓	✓	✓
	3. Test	20%	✓	✓	✓	✓	
	Examination	40%	✓	✓	✓	✓	✓
	Total	100%					
Student Study Effort Expected	Class contact:						
	▪ Lecture				39 Hrs.		
	▪ Tutorial/Lab				13 Hrs.		
	Other student study effort:						
	▪ Assignments, Quizzes, Projects, Self-study				55 Hrs.		
	Total student study effort				107 Hrs.		
Reading List and References	Reference Books: 1. Goodrich, Michael T., Tamassia, Roberto, and Goldwasser, Michael H., <i>Data Structures and Algorithms in Java</i> , 6 th Edition, Wiley, 2014. 2. Sedgewick, Robert and Wayne, Kevin, <i>Algorithms</i> , 4 th Edition, Addison-Wesley, 2011. 3. Cormen, Thomas H., Leiserson, Charles E., Rivest, Ronald L. and Stein, Clifford, <i>Introduction to Algorithms</i> , 3 rd Edition, MIT Press, 2009.						