

Developers group

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Background

There are sometimes when one could go to use the bathrooms only to find there is no tissue paper. In those instances the user would be irritated to go and find other means to use or leave without cleaning. Worst they don't use the toilet or better they find find another toilet.

This would lead to poor hygiene which may lead to the outbreak of some diseases.

When we made our research, we found out that there was wastage of tissue paper by the students who use the toilets before others.



Problem statement

How might we create a tool that reduces tissue paper wastage by students in the toilets at AkiraChix to make it efficiently used.



Possible solutions

- ❖ Making a programmed gadget which will measure the tissue paper to be given depending on what you have emptied from your bowels.
- ❖ Advising students to exercise empathy like they should mind about the next user.
- ❖



solution

- ❖ Making a programed gadget which will measure the tissue paper to be given depending on what you have emptied from your bowels.





Ultimate impact

The students would benefit because empathy will be promoted, every student will not lack a tissue to use,

AkiraChix administration would benefit because they will not be spending much money on purchasing tissues.



Context and constraints

The environment is the AkiraChix

The challenges we are facing are;

- ❑ Poor personal hygiene.
- ❑ Inadequate resources like toilet papers