## Klassendiagramm

## alt:

Name

Eigenschaften

Methoden

```
Animal
```

String name

Specie : string

Food food

number amount:

string sounds:

constructor (\_name,...)

## neu:

sigens chaften

Methoden

Name Animal

> String name

breed: string

string foodtype:

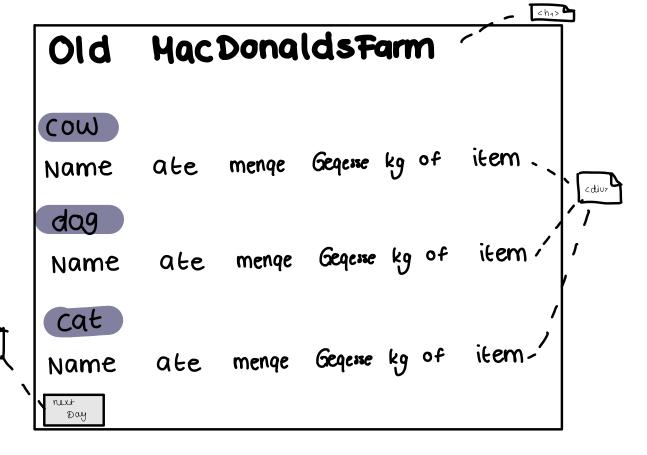
> Sound String

number foodneed

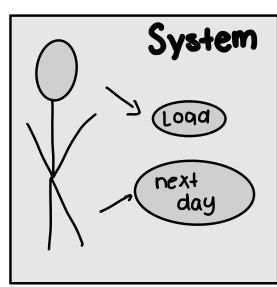
constructor

(\_name: string ,\_breed: string ...)

W-Scribble



Use Case



## Aktivitat zdiagramm

