Moving Beyond the Relational Model

1. Benefits of the Relational Model

The relational model has been the foundation of most database systems due to several advantages:

- Standardized Data Model & Query Language: SQL is widely used and understood.
- ACID Compliance: Ensures reliability and consistency in transactions.
- Highly Structured Data Handling: Works best when data conforms to a well-defined schema.
- Scalability & Efficiency: Optimized to handle large datasets.
- Mature Ecosystem: Many tools, libraries, and experienced professionals available.

2. Relational Database Performance

Relational Database Management Systems (RDBMS) improve efficiency through various mechanisms:

- Indexing: Improves query performance by reducing the number of rows scanned.
- Storage Optimization:
 - Row-oriented storage (good for transactional workloads).
 - o Column-oriented storage (better for analytical queries).
- Query Optimization: Query execution plans are optimized to minimize computation.
- Caching & Prefetching: Stores frequently accessed data in memory.
- Materialized Views: Precomputed query results that speed up retrieval.
- Precompiled Stored Procedures: Reduces parsing and execution time.
- Data Replication & Partitioning: Enhances fault tolerance and scalability.

3. Transaction Processing

A **transaction** is a group of operations performed as a single unit. It follows:

- **COMMIT**: If all operations succeed.
- ROLLBACK (ABORT): If any operation fails, undo all changes.

Why Transactions Are Important

- Data Integrity: Prevents partial updates.
- Error Recovery: Ensures changes are reversible.
- **Concurrency Control**: Prevents conflicts between multiple transactions.
- Reliable Data Storage: Maintains consistency.
- Simplified Error Handling: Avoids manual correction of inconsistencies.

4. ACID Properties

Ensures reliability in relational databases:

- 1. Atomicity: A transaction is all-or-nothing.
- 2. **Consistency**: A transaction transforms the database from one valid state to another.
- 3. **Isolation**: Concurrent transactions do not interfere with each other.
- 4. **Durability**: Once committed, changes are permanent.

Isolation Issues

- **Dirty Read**: Reading uncommitted data from another transaction.
- Non-repeatable Read: A repeated query within the same transaction yields different results.
- Phantom Reads: Changes in rows appearing/disappearing due to other transactions.

Example: Bank Transfer

- A stored procedure ensures funds are only transferred if sufficient balance exists.
- If insufficient, the transaction is **rolled back**.
- Ensures **atomicity** (either full transfer or none) and **consistency** (balances remain valid).

5. Limitations of Relational Databases

Despite their strengths, relational databases are not always the best solution:

- Schema Evolution: Changing data structures can be difficult.
- Joins Can Be Expensive: Large datasets may cause performance issues.
- Handling Semi-Structured/Unstructured Data: JSON, XML, and other formats are not natively supported.
- Scalability Challenges: Scaling horizontally is difficult.

6. Scalability: Scaling Up vs. Scaling Out

Scaling Up (Vertical Scaling)

- Adding more power (CPU, RAM, SSDs) to a single server.
- Easier to implement but has limits in hardware and cost.

Scaling Out (Horizontal Scaling)

- Adding more machines to distribute the workload.
- More complex but provides higher availability and performance.

7. Distributed Systems

A **distributed system** consists of multiple computers that function as a single system. Characteristics:

- Concurrent Operation: Nodes work together.
- Independent Failure: One failure doesn't bring down the system.
- No Shared Global Clock: Synchronization must be managed.

Distributed Storage Models

- Single Main Node: Centralized but supports replication.
- **Distributed Data Stores**: Data is split across multiple nodes.
 - MySQL, PostgreSQL support replication/sharding.
 - NoSQL databases are inherently distributed.

Key Challenge: Network Partitioning

Network failures are inevitable, so systems must handle partial failures.

8. CAP Theorem

A fundamental principle in distributed systems:

Three Guarantees (Only Two Can Be Achieved at a Time)

- 1. **Consistency (C)**: Every read receives the latest write or an error.
- 2. **Availability (A)**: Every request receives a response (though it may not be the latest data).
- 3. Partition Tolerance (P): The system continues working despite network failures.

Trade-offs in Distributed Databases

Guarantee	What It Means
C + A	Latest data always returned, but failures cause downtime.
C + P	Ensures latest data, but some requests may fail.
A + P	System always responds, but data may be outdated.

Reality of CAP Theorem

- No system is 100% **consistent** and **available** in the presence of network partitions.
- Instead, databases pick a balance based on needs:
 - CP Systems (Consistency + Partition Tolerance): Ensure accurate data but may have downtime (e.g., Zookeeper).
 - AP Systems (Availability + Partition Tolerance): Prioritize uptime but may return stale data (e.g., DynamoDB).
 - CA Systems (Consistency + Availability): Possible only in non-distributed setups.