# **Building a Glider**

# **Contents**

1	FOR	CES ON AIRPLANE	1
	1.1	Weight	2
	1.2	Lift	2
	1.3	Drag	2
	1.4	Thrust	3
	1.5	Short Video Tutorial	3
2 HOV		W WINGS CREATE LIFT	5
	2.1	Angle Of Attack	7
	2.2	Bernoulli principal	7
3	DRA	G	9
	3.1	Parasite drag	9
	3.2	Induced drag	10
4	STAI	BILITY	11
	4.1	Longitudinal stability	11
	4.2	Lateral stability	12
5	BUII	DING CHALLENGE	13
	5.1	Methodology	13
	5.2	Results	14
<b>6 AP</b> 6.1	APP	ENDING	15
	6.1	Building Main Wing	15
		6.1.1 Area of the wing	15
		6.1.2 Aspect ratio of wing area	15
		6.1.3 Airfoil shape	15
		6.1.4 More instructions on wing build	16
	6.2	Fuselage	16
RE	FERE	NCES	17

### 1 FORCES ON AIRPLANE

National Aeronautics and Space Administration

In general the phisics of aerodinamics in flighing is quite complicated. But basicaly we can come down to 4 main forces that are present in the airplane flight.

Four Forces on an Airplane

Thrust

Weight

Figure 1.1: Forces on an Airplane (NASA 2018a)

As we know, if an airplane stays in motion during the flight the 1st Newton's law applies. So the weight, lift, drag and thrust must cancel each other out since the net force must be 0.

$$\Sigma \vec{F} = \vec{F_W} + \vec{F_L} + \vec{F_D} + \vec{F_T} = 0 \tag{1.1}$$

www.nasa.gov n

#### As Newton described:

Every object persists in its state of rest or uniform motion - in a straight line unless it is compelled to change that state by forces impressed on it.

### 1.1 Weight

Weight is a force that is always directed toward the center of the earth. The magnitude of the weight depends on the mass of all the airplane parts, plus the amount of fuel, plus any payload on board (people, baggage, freight, etc.). The weight is distributed throughout the airplane. But we can often think of it as collected and acting through a single point called the center of gravity. In flight, the airplane rotates about the center of gravity(NASA 2018a).

Flying encompasses two major problems; overcoming the weight of an object by some opposing force, and controlling the object in flight. Both of these problems are related to the object's weight and the location of the center of gravity. During a flight, an airplane's weight constantly changes as the aircraft consumes fuel. The distribution of the weight and the center of gravity also changes. So the pilot must constantly adjust the controls to keep the airplane balanced, or trimmed.

#### 1.2 Lift

To overcome the weight force, airplanes generate an opposing force called lift. Lift is generated by the motion of the airplane through the air and is an aerodynamic force. "Aero" stands for the air, and "dynamic" denotes motion. Lift is directed perpendicular to the flight direction. The magnitude of the lift depends on several factors including the shape, size, and velocity of the aircraft. As with weight, each part of the aircraft contributes to the aircraft lift force. Most of the lift is generated by the wings. Aircraft lift acts through a single point called the center of pressure. The center of pressure is defined just like the center of gravity, but using the pressure distribution around the body instead of the weight distribution.

The distribution of lift around the aircraft is important for solving the control problem. Aerodynamic surfaces are used to control the aircraft in roll, pitch, and yaw(NASA 2018a).

### 1.3 Drag

As the airplane moves through the air, there is another aerodynamic force present. The air resists the motion of the aircraft and the resistance force is called drag. Drag is directed along and opposed to the

Building a Glider February 2020

flight direction. Like lift, there are many factors that affect the magnitude of the drag force including the shape of the aircraft, the "stickiness" of the air, and the velocity of the aircraft. Like lift, we collect all of the individual components' drags and combine them into a single aircraft drag magnitude. And like lift, drag acts through the aircraft center of pressure(NASA 2018a).

#### 1.4 Thrust

To overcome drag, airplanes use a propulsion system to generate a force called thrust. The direction of the thrust force depends on how the engines are attached to the aircraft. In the figure shown above, two turbine engines are located under the wings, parallel to the body, with thrust acting along the body centerline. On some aircraft, such as the Harrier, the thrust direction can be varied to help the airplane take off in a very short distance. The magnitude of the thrust depends on many factors associated with the propulsion system including the type of engine, the number of engines, and the throttle setting(NASA 2018a).

#### 1.5 Short Video Tutorial...



Figure 1.2: How do Airplanes Fly.

### **2 HOW WINGS CREATE LIFT**

"Lift is FORCE generated by TURNING a moving fluid" (NASA 2018b). Meaning that the relative direction of moving air in front of the wing is different from the moving air after the wing.

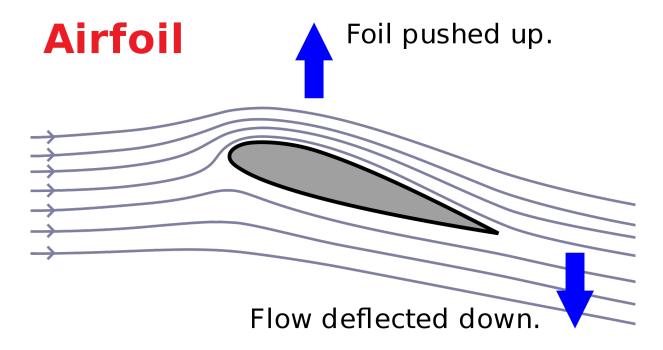


Figure 2.1: Deflection of air mass movement caused by wing (Wikipedia Contributors 2020).

In other words wing producing the force on air mass and causing the air to change the direction of relative movement. From 3rd Newton's law...:

When one body exerts a force on a second body, the second body simultaneously exerts a force equal in magnitude and opposite in direction on the first body.

... we know that the same force is applied in opposite direction.

Applying the 2nd Newtons law:

In an inertial frame of reference, the vector sum of the forces F on an object is equal to the mass m of that object multiplied by the acceleration a of the object:

$$F = ma (2.1)$$

Since the acceleration a is the change of velocity in time (regardless if the change is in scale or direction):

$$a = \frac{\vec{v}}{t} \tag{2.2}$$

... we get the lift force mainly by the changing the airflow direction.

How much air mass (m) will be deflected in certain time by the wing is depended on several factors: air density  $(\rho)$ , wing airfoil shape (included in  $C_L$ ), wing area (A), wing angle (included in  $C_L$ ) and wing speed (v). Thus we end up with eq. 2.3:

$$F_{LIFT} = \frac{1}{2}\rho C_L A v^2 \tag{2.3}$$

More about the lift you can learn here:



Figure 2.2: Video on: How wings create lift.

Building a Glider February 2020

### 2.1 Angle Of Attack

- Angle of attack also gain to direction change of moving air mass
- Increasing an ANGLE of ATTACK...
  - air flow cannot follow the top wing surface
  - airflow will separate of the wing -> stalling

### 2.2 Bernoulli principal

In a lot of resources you will find that the lift is generated by the Bernoulli effect. It is true that the change the velocity of fluid will cause the difference in pressure:

$$\Delta P = \frac{1}{2}\rho\Delta v^2 \tag{2.4}$$

It is a fact that the air flow under the wing is slowed down and airflow over the wing is speeded up. Thus we can find high pressure under the wing and low pressure on the upper surface of the wing. BUT THE LIFT FROM THAT PHENOMENON IS MINIMAL.

However this phenomena can not be overlooked. Since we have two different air masses with different pressures meeting at the end of the wing the vortex of air mass is produced which causing the **induced drag** (presented in fig. 3.1) which is our next issue to discuss.

### 3 DRAG

The force that resists the movement of the glider through the air is called drag. Two different types of drag combine to form total drag: parasite and induced.

### 3.1 Parasite drag

Drag caused by any aircraft surface that deflects or interferes with the smooth airflow around the airplane. In that respect we must mention two different types: form drag and skin friction.

#### Form drag

Form drag results from the turbulent wake caused by the separation of airflow from the surface of a structure. Any object moving through the air in front of it out of the way. This causes a buildup of pressure in front of the object. Similarly, the object leaves a low-pressure void in its wake. This difference in pressure between the front and back surfaces of the object results in the force called form drag. Form drag can be reduced by reducing the object's cross-sectional area or by streamlining it (United States 2013).

#### **Skin Friction Drag**

Skin friction drag is caused by the roughness of the glider's surfaces. Even though the surfaces may appear smooth, they may be quite rough when viewed under a microscope. This roughness allows a thin layer of air to cling to the surface and create small eddies or areas of lower pressure that contribute to drag.

- If the changes in pressure are small and continues the laminar air flow is present where each layer of air passing smoothly in the same direction as it's neighbours.
- If changes in pressure are to big and sudden the turbulent air flow is induced, meaning that air molecule changing direction and colliding with each other an also with airplane skin. Thus, turbulent layers generate 5 to 10 times more skin than laminar airflow (United States 2013).

### 3.2 Induced drag

Drag that is the consequence of developing lift with a finite-span wing. It can be represented by a vector that results from the difference between total and vertical lift. Induced drag is generated as the wing is driven through the air to develop the difference in air pressures that we call lift. As the higher pressure air on the lower surface of the airfoil curves around the end of the wing and fills in the lower pressure area on the upper surface, the lift is lost, yet the energy to produce the different pressures is still expended.

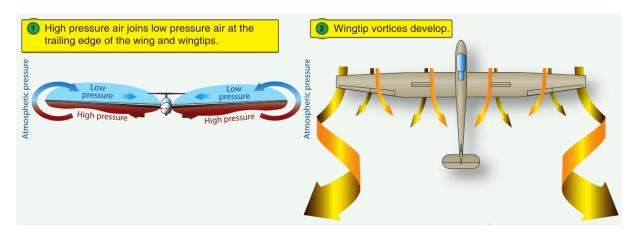


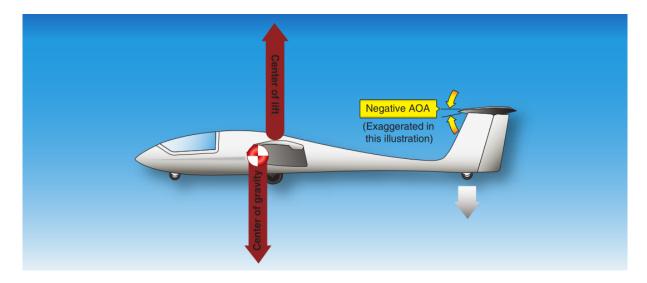
Figure 3.1: Induced drag caused by air pressure difference (United States 2013).

The difference in pressure at the wing edge can be reduced by the smaller chord length of the airfoil. And the difference at the wing tips can be reduced by designing a wing with wiglets that reduces high pressure slowly. - higher aspect ratio of the wing area

### **4 STABILITY**

### 4.1 Longitudinal stability

Gliders are designed to be slightly nose heavy in order to improve their longitudinal stability (shown in fig. 4.1). This causes the glider to tend to nose down during normal flight (United States 2013). In other words the center of gravity (CG) must be in front of center of lift (CL).



**Figure 4.1:** Increasing longitudinal stability by placing CG infront of CL and negative AOA of horizontal stabilizer. (United States 2013)

The horizontal stabilizer on the tail is mounted at a slightly negative AOA to offset this tendency. When a dynamically stable glider oscillates, the amplitude of the oscillations should reduce through each cycle and eventually settle down to a speed at which the downward force on the tail exactly offsets the tendency to dive.

### 4.2 Lateral stability

Another type of stability that describes the glider's tendency to return to wings-level flight following a displacement is lateral stability. This stability is relatively easy to achieve one option is to use dihedral wing planes.

Dihedral is the upward angle of the wings from a horizontal (front/rear view) axis of the plane. In the fig. 4.2 case "a" is shoving that setup. However lateral stability can be improved by polyhedral wing setup which is shorn in fig. 4.2 case "b". Further more we must mentioned that also the winglets (shown in fig. 4.2 - case "c") has similar effect although they are used primarily for reducing the induced drag.

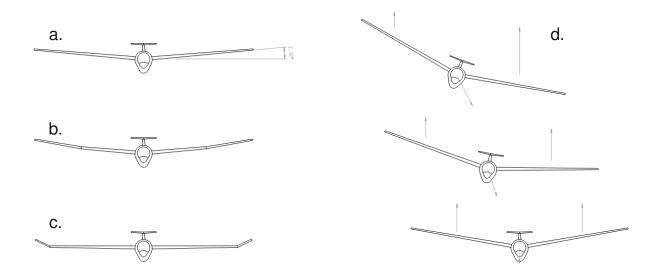


Figure 4.2: Dihedral wing setup and it's effect in side movement of glider.

The fig. 4.2 - case "d" represent the situation when a glider is rolled in side direction. Glider starts sliding in the direction of the roll and losing altitude. During that action side way upstream airflow is induced which produce greater lift on the wing towards movement.

### **5 BUILDING CHALLENGE**

#### **Build a glider model!**

In the process of designing a glider we must to consider a lot of factors. Choose one of the issues listed and put it to the test.

- Wing Area
- Thickness of profile
- · Aspect Ratio
- · Angle of attack
- Length of fuselage
- Taped fuselage
- · Taped wing area
- · Wingtips wing design
- Dihedral wing design
- Area of horizontal stabilizer
- Angle of attack of hor. stab.
- ...

Build a glider and change only one variable. Try out the glider and take the notes whether and what glider's performance improved. Your findings enter in the table to get nicer overall insight.

### **5.1 Methodology**

Shortly describe the plan of your work...

Identify your problem?

Which basic physical principals apply to your problem?

Which factors will you change?

Which factors will you try to maintain fixed?

### 5.2 Results

Performance of Glider	$A_W$	$d_{af}$	$ratio_W$	$AOA_W$	$l_F$	$A_{HS}$	$AOA_{HS}$	
Gliding ratio								
Lift								
Drag								
Speed								
Stability (Long.)								
Stability (Lat.)								
Weight								

What have you learned?

### 6 APPENDING

### 6.1 Building Main Wing

A quick tutorial can be found at that video (https://www.youtube.com/watch?v=h\_RzXO5u3M0).

#### 6.1.1 Area of the wing

- Calculate area of the wing according to eq. 2.3.
- Assuming that your glider will travel at speed v=4..8m/s and
- it will have a mass of cca.  $m_{glider} = 200..300 grams$ .

#### 6.1.2 Aspect ratio of wing area

The aspect ratio of the wing area for the glider models (homemade) are far from the values of the real gliders. Thus mainly for the practical reasons we choose the aspect around 6.

$$AspectRatio = \frac{WingSpam}{ChordLength} \approx 6 \tag{6.1}$$

#### 6.1.3 Airfoil shape

#### Symetrical profile:

- Ceter of Lift is at 25% the cord lenght of the wing
- not changing if AOA change

#### Profile (CLAR Y):

- Center of Lift is changing from 20% (AOA=+10°) to 40% (AOA= -10°).
- Center of GRAVITY should be at  $\frac{1}{3}$  of chord lenght.

• thickness of the airfoil shape should be cca. 12% of the chord length and is located at 31% of the cord length.

#### 6.1.4 More instructions on wing build

- Cut the material from depron sheet
- Nice taping technique is described in this video (https://youtu.be/PbyVGfB1oCg?t=639)
- Join two half's of the wing (if needed)
   Video( https://youtu.be/40lgBxxLxyk?t=88 )
- Fold the sheets to get airfoil shape
   Video( https://youtu.be/40lgBxxLxyk?t=192 )
- Glue the spacers to get right thickness of the wing Video( https://youtu.be/40lgBxxLxyk?t=224 )
- Glue the end wing panel upwards to increase stability
   Video( https://youtu.be/40lgBxxLxyk?t=537 )
- Reinforce back edge of the wing Video( https://youtu.be/40lgBxxLxyk?t=634 )

### 6.2 Fuselage

Basically you will do square tube from a depron sheet. Much like this guy in the video(https://www.youtube.com/watch?v=z3Afs3VlaZc).

The 1°..2° degrees of negative angle on horizontal stabilizer are desired, which can be achieved by several options:

- the angle of back of the fuselage or
- gluing it with some support...

Area of horizontal stabilizer should be cca. 20% - 30% of the main wing area.

Area of the vertical stabilizer should be cca 33% of horizontal stabilizer.

## **REFERENCES**

NASA. 2018a. "Beginner's Guide to Aerodynamics - Forces on an Airplane." 2018. https://www.grc.nasa.gov/WWW/k-12/airplane/forces.html.

——. 2018b. "Beginner's Guide to Aerodynamics - Lift from Flow Turning." 2018. https://www.grc.nasa.gov/www/k-12/airplane/right2.html.

United States. 2013. *Glider Flying Handbook 2013*. FAA Handbooks Series. Createspace Independent Pub. https://books.google.si/books?id=Siz7ngEACAAJ.

Wikipedia Contributors. 2020. "Lift (Force)." 2020. https://en.wikipedia.org/wiki/Lift\_(force).