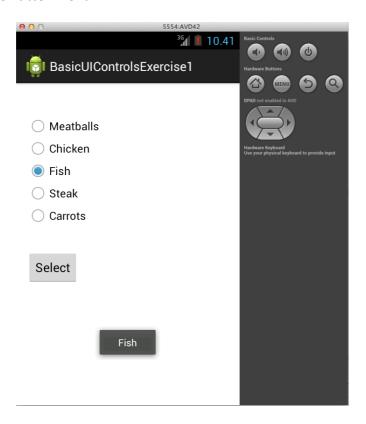
Basic UI Controls - 1

Create application with RadioButtons and use Toast to show selected RadioButton Text.



Layout XML file:

- use RadioGroup to populate RadioButtons
- create a few RadioButtons in main.xml layout
- add Select Button
- remember add food texts to string resources

<RadioGroup

```
android:id="@+id/myRadioGroup"
android:layout_width="wrap_content"
android:layout_height="wrap_content"
android:layout_alignParentLeft="true"
android:layout_alignParentTop="true"
android:layout_marginTop="29dp" >

<RadioButton
    android:id="@+id/radio0"
    android:layout_width="wrap_content"
    android:layout_height="wrap_content"
android:checked="true"</pre>
```

```
android:text="@string/meatballs_text" />
```

. . .

Test your application in Emulator. You will see that your application is working but nothing happens when you click Select Button.

Open your main Activity class and implement following method

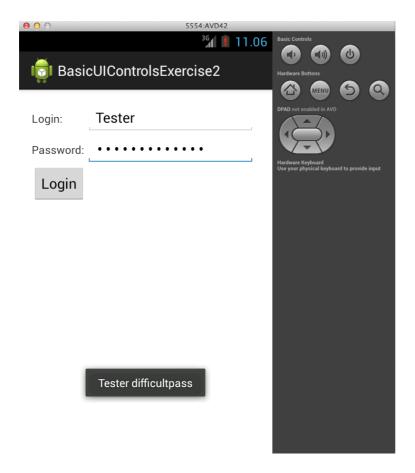
Remember call above method from Select button (from layout file)

```
android:onClick="selectButtonClicked"
```

Test your application. Now it should Toast selected food!

Basic UI Controls - 2

Create application with TextView, EditText and AutoCompleteTextView Controls to demonstrate login page.



Layout XML file

- first create layout as above screen shows
- use TableLayout to align objects
- use AutoCompleteTextView in login
- use Password style in EditText in password
- use Button to toast login and password strings

Populate AutoCompleteTextView in onCreate()-method

Test your application. Type for example: Ka in your AutoCompleteTextView as a login and it should show Kari word for you.